

Capacity Constraints Unveiled: Navigating Cloud Scaling Realities







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A Brief History of Time Elastic Cloud (Not to scale)





Elastic acquires Found Kubernetes Released

2024





In the Dark Time, there were machines

In the dark time before "the cloud" there were servers, data centers, and physical constraints.

The cloud changed all that. An endless supply of computing that someone else maintained, at a reasonable price.

Or at least that's what we were told...



A brief history of the Dark Time In the old days, there was a long-term plan Request a budget, get approvals, and place an order Wait on build, shipment, and delivery Rack 'em, stack 'em, image 'em, and run **Rinse and repeat every quarter**



because EVERYTHING IS AWESOME!



KEEP CALM

- No need to plan for major purchases
- Click the button and deploy in
 - seconds
- Need more? Just click!
- You don't even need to click anymore!

But in today's world, it's better!

- Automated growth: GitOps,
 - Infrastructure as Code, ChatOps

And we all lived happily ever after.

The End

If that was really the end, you wouldn't be here







64 regions

50K Elastic Deployments

ALL OF THIS IS GROWING DAILY





"We have a instant of containers"

(Author's Note: both metric and imperial ______-tons)







Elastic Cloud: The Good

- Containerized
- Orchestrated
- Transparent Infrastructure
- Customers love it!



Elastic Cloud: The Bad

- Custom tooling to detect and update needed capacity
- Stateful
- Expensive to run



Elastic Cloud: The Ugly

- Can't use CSP provided auto-scaling
- Capacity availability is limited in many regions
- On-call still has to address capacity issues



Wait, out of Capacity? But the Cloud is Infinite Computers, Right?

GLOUDGOMPUTING **CLOUD COMPUTING EVERYWHERE**





Things we have seen in the wild





Things we have seen in the wild

Status Reason: We currently do not have sufficient [type] capacity in the Availability Zone you requested ([zone]). Our system will be working on provisioning additional capacity. You can currently get [type] capacity by not specifying an Availability Zone in your request or choosing [zones].



Things we have seen in the wild

The zone 'projects/[project]/zones/[zone]' does not have enough resources available to fulfill the request.

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How did THAT happen?

Me trying to figure out what I did that caused everything to go wrong





Live and Learn: Mistakes we've made

- Instance types tied to Elastic deployment types
- Not planning for high demand events
- Not building CSP relationships to plan capacity EARLY
- Not planning for CSP maintenance events
- Sunsetting older instance types
 Implementing newer instance types

外国人来华工作许 条统故障,请耐心等待 Please wait patiently for the failure of the system.



How are we fixing all that?

Can we fix it? YES WE CAN!





Elasticsearch Serverless











Get Capacity Now!

- Reserve Instances
- Reserve Instances in Advance!



IN PREBUGS



Plan and Communicate Planning for high demand events with Customers and CSPs

- Roadmaps for new instance types
- Automating proactive actions for CSP maintenance events





Our Approach to Capacity Management

Taken From Lessons Learned





Concrete Take Home Actions

- Probe Capacity Reservations
- Start using Future Capacity Reservations
- Plan Availability Zones support
- Project/Plan/Reserve
- Design for flexibility





AMA Time! Brunhilde has questions, do you?







Thank you!

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