Preview Session: Machine Learning Training

Deepak Narayanan Stanford University (soon-to-be Microsoft Research)

Deep Learning is powering new applications

வணக்கம் என் பெயர் தீபக்

Hello, my name is Deepak

Machine Translation



Game Playing





Code Autocompletion

...but extremely compute intensive!

10000 ~8 Petaflop/s-years! 1000 Training Petaflop/s-days 100 10 P.T. BAR TOLAND TO STAN TO BASE TO LANGE ROBERTORRES GRT-3138 GPT-3 1758 BERTBASE 7538 75-118 3100 1 3100 873 898 873 873 2.18 8736.18 BERTLAIDE

Total Compute Used During Training

Figure from "Language Models are Few-Shot Learners", Brown et al.

Research covered in this talk: How can we train <u>high-quality</u> models fast using optimizations across the software stack?

Model training in datacenters



Overview of work covered in this talk



Efficient Training in the Datacenter Zico (ATC 2021) Refurbish your Training Data (ATC 2021) ZeRO-Offload (ATC 2021)

Resource Allocation in the Datacenter

Pollux (OSDI 2021) Privacy Budget Scheduling (OSDI 2021) Habitat (ATC 2021)

Efficient Training in the Edge

Oort (OSDI 2021) Octo (ATC 2021)

Background: model training



Optimization performed in iterations; each iteration can be parallelized within an accelerator (GPU) and also across accelerators

Activations, gradients, and weights too large



- Activations, gradients, weights can be much larger than memory capacity of a single accelerator
- Need to either partition state across multiple accelerators or offload

Activations, gradients, and weights too large

ZeRO-Offload: Democratizing Billion-Scale Model Training

Jie Ren Samyam Rajbhandari Olatunji Ruwase Reza Yazdani Aminabadi UC Merced Microsoft Microsoft Microsoft Minjia Zhang Dong Li Yuxiong He Shuangyan Yang UC Merced Microsoft UC Merced Microsoft

ATC 2021 Sit, Fido!: Training Machine Learning Algorithms

Preprocessing can be a computational bottleneck



- Preprocessing performed on CPU usually (as opposed to model computation which is performed on accelerator)
- Can become a computational bottleneck (accelerator idle)

Preprocessing can be a computational bottleneck

Refurbish Your Training Data: Reusing Partially Augmented Samples for Faster Deep Neural Network Training

Gyewon Lee^{1,3} Irene Lee² Hyeonmin Ha¹ Kyunggeun Lee¹ Hwarim Hyun¹ Ahnjae Shin^{1,3} Byung-Gon Chun^{1,3*} Seoul National University¹ Georgia Institute of Technology² FriendliAI³

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How do multiple jobs share the same accelerator?



- Footprint increases in forward pass, decreases in backward pass
- Peak memory footprint greatly increased if multiple training jobs are collocated on the same accelerator with phases aligned

How do multiple jobs share the same accelerator?

Zico: Efficient GPU Memory Sharing for Concurrent DNN Training

Gangmuk Lim UNIST

Jeongseob Ahn Ajou University Wencong Xiao Alibaba Group Youngjin Kwon KAIST Myeongjae Jeon UNIST

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How should we allocate resources?



Training jobs in existing frameworks

Homogeneous cluster

Scheduling is a well-studied problem in computer systems in other contexts as well (e.g., big data clusters)

How do we incorporate elasticity into schedulers?



- Scheduler determining scale based on demand can allow resources to be better utilized
- Throughput and statistical efficiency affected by batch size and scale

How do we incorporate elasticity into schedulers?

Pollux: Co-adaptive Cluster Scheduling for Goodput-Optimized Deep Learning

Aurick Qiao1,2
Qirong Ho1Sang Keun Choe2
Hao Zhang1,3Suhas Jayaram Subramanya2
Gregory R. Ganger2Willie Neiswanger1,2
Eric P. Xing4,1,211</t



How about other kinds of objectives?



existing frameworks

Homogeneous cluster

- Most objectives functions of throughput or cost (e.g., fairness)
- But what about privacy? (data leakage occurs every time a ML model is trained on a specific dataset)

How about other kinds of objectives?

Privacy Budget Scheduling

Tao Luo* Columbia University Mingen Pan* Columbia University Pierre Tholoniat^{*} Columbia University

Roxana GeambasuMathias LécuyerColumbia UniversityMicrosoft Research

Asaf Cidon Columbia University

OSDI 2021 Optimizations and Scheduling for Machine Learning

How do we pick between accelerator types?



existing frameworks

Heterogeneous resources

- Models have different operators: some compute-bound, some memorybound; optimal implementation hardware-specific
- Not easy to determine best accelerator type for a given objective

How do we pick between accelerator types?

Habitat: A Runtime-Based Computational Performance Predictor for Deep Neural Network Training

Geoffrey X. Yu University of Toronto Vector Institute Yubo Gao University of Toronto Pavel Golikov University of Toronto Vector Institute Gennady Pekhimenko University of Toronto Vector Institute

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Training in the datacenter not always attractive!

- Privacy (don't want to share sensitive data with the cloud)
- High latency (need to go to cloud and back)
- Hard to provide personalized models

Training on edge devices can be challenging!

- Limited computational capacity and memory
- Need to coordinate among multiple decentralized entities (to make sure model is not overfit to single user)

Can we train directly on edge devices?

Octo: INT8 Training with Loss-aware Compensation and Backward Quantization for Tiny On-device Learning

Qihua Zhou[†], Song Guo[†], Zhihao Qu[‡], Jingcai Guo[†], Zhenda Xu[†], Jiewei Zhang[†], Tao Guo[†], Boyuan Luo[†], Jingren Zhou^{*} [†]*Hong Kong Polytechnic University,* [‡]*Hohai University,* ^{*}*Alibaba Group*

ATC 2021 I'm Old but I Learned a New Trick: Machine Learning

Can we train directly on edge devices?

Oort: Efficient Federated Learning via Guided Participant Selection

Fan Lai, Xiangfeng Zhu, Harsha V. Madhyastha, Mosharaf Chowdhury University of Michigan



ML Training @ OSDI and ATC 2021

- Zico
- Refurbish your Training Data
- ZeRO-Offload

Efficient training in the datacenter

- Pollux
- Privacy Budget Scheduling
- Habitat
- Oort
- Octo



Resource allocation in the datacenter

Efficient training in the edge