# **GoJournal:** a verified, concurrent, crash-safe journaling system

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### Suppose we want to write a correct file system

specification, even on crash

efficiently use CPU and I/O

- **Correct:** file-system operations atomically follow
- **Performant:** take advantage of concurrent operations to



# GoJournal gives a storage system efficient, atomic writes

#### GoJournal

disk

atomic writes of multiple objects



# GoJournal gives a storage system efficient, atomic writes



GoJournal

disk



performant NFS server

atomic writes of multiple objects



# GoJournal gives a storage system efficient, atomic writes

import "github.com/mit-pdos/go-journal/jrnl"

> GoNFS

GoJournal

disk



performant NFS server

atomic writes of multiple objects



### GoJournal is a verified journaling system

#### GoNFS

#### GoJournal

disk

performant NFS server

## atomic writes of multiple objects comes with a machine-checked **proof**



### GoJournal has a practical implementation





>95% throughput of Linux with a single client

Throughput scales with number of concurrent clients



Current approaches cannot handle a system of this complexity

FSCQ, Yggdrasil, VeriBetrFS

Concurrent systems CertiKOS, AtomFS, ...

## Crash-safe but sequential file systems



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Crash safety and concurrency Perennial 1.0

## Crash-safe but sequential file systems



### Contributions

performance

- GoJournal, the first verified concurrent journal
- Perennial 2.0, a new verification framework
- SimpleNFS to evaluate specification
- Evaluation showing GoJournal achieves good



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### GoJournal writes operations atomically to disk

// one-time init
var d Disk
jrnl := OpenJrnl(d)



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```
// one-time init
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```
// copy block at 0 to 1 and 2
op := jrnl.Begin()
buf := op.ReadBuf(0, blockSz)
op.OverWrite(1, buf.Data)
op.OverWrite(2, buf.Data)
op.Commit()
```



### GoJournal writes operations atomically to disk

concurrent operations are atomic caller is responsible for locking

```
// one-time init
var d Disk
jrnl := OpenJrnl(d)
```

```
// copy block at 0 to 1 and 2
op := jrnl.Begin()
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op.OverWrite(1, buf.Data)
op.OverWrite(2, buf.Data)
op.Commit()
```



# Operations can concurrently manipulate objects within a block

File system has 128-byte inodes

Sub-block access improves concurrency since caller only locks the required objects



Specification challenge: what do concurrently committed operations do?

```
op := jrnl.Begin()
buf := op.ReadBuf(0, blockSz)
op.OverWrite(1, buf.Data)
op.OverWrite(2, buf.Data)
op.Commit()
```

```
op := jrnl.Begin()
op.OverWrite(7, data)
op.Commit()
```



# Sequential journaling only maintains old and next state



## Sequential journaling only maintains old and next state



postcondition

## An operation's specification only refers to its disk footprint





## An operation's specification only refers to its disk footprint





## An operation's specification only refers to its disk footprint





# An operation's specification only refers to its disk footprint





### Introduce assertion for operation's view of disk





#### "operation points-to"





### Introduce assertion for operation's view of disk



op's view of block 1



### Introduce assertion for operation's view of disk



op's view of













crash restores original value



buf := op.ReadBuf(0, blockSz) op.OverWrite(1, buf.Data) op.OverWrite(2, buf.Data)

#### op.Commit()







buf := op.ReadBuf(0, blockSz) op.OverWrite(1, buf.Data) op.OverWrite(2, buf.Data)

#### op.Commit()



















# GoJournal has a modular implementation and proof

GoJournal



# GoJournal has a modular implementation and proof

#### GoJournal



crash-atomic operations

sub-block objects

write-ahead log



# Write-ahead log implements the core atomicity of the journal


## Writes are buffered before being logged







# Writes are buffered before being logged











## Challenge 1: Reads can observe unstable writes





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#### Object layer implements sub-block object access



4096 bytes





# Challenge 2: Reads and writes can proceed concurrently







# Challenge 2: Reads and writes can proceed concurrently



concurrent writes don't affect the read





#### Concurrent writes are unsafe due to readmodify-write sequence



4096 bytes





#### Verification techniques in Perennial 2.0

Logically atomic crash specifications

Lock-free reasoning with monotonic counters

Lifting to specify Commit

Crash-aware lock specification

see paper for details





code is available at <u>https://github.com/mit-pdos/go-journal</u>





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#### verification framework

#### 20,000 lines









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# model of code verification framework 20,000 lines 20,000 lines







#### Evaluating GoNFS's performance

Implemented Go of GoJournal

Compare against Linux kernel NFS server exporting ext4 (with data=journal mode for fair comparison)

Implemented GoNFS, an (unverified) NFS server, on top



#### Experimental setup

Hardware: AWS i3.metal 36 cores at 2.3GHz, NVMe SSD

**Benchmarks:** 

- smallfile: metadata heavy
- largefile: data heavy
- app:git clone + make

Run using Linux NFS client





#### Compare GoNFS throughput to Linux, running on an in-memory disk



# GoNFS gets comparable performance even with a single client



Compare GoNFS throughput to Linux, running on an in-memory disk



F	Run s	ma	llfile	with	ר ma	ny cl	lients	s on	an N	VMe	e SS	
		number of clients										
		<u> </u>	4	8	12	16	20	24	28	32	36	
files/s	1600											
	3200	<u>.</u>										
	4800	<u>-</u>										
	6400											
	8000											



28 32 36



# GoJournal allows GoNFS to scale with number of clients



Run smallfile with many clients on an NVMe SSD







#### Summary

# system

for followup questions you can contact Tej (tchajed@mit.edu)

GoJournal is a verified, concurrent, crash-safe journaling

Many concurrency challenges in verification

Demonstrate good performance with GoNFS

