MeshTest: End-to-End Testing for Service Mesh Traffic Management

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Service mesh is the "narrow waist" of microservice communication







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Service mesh is the "narrow waist" of microservices communication



- Service mesh functionalities:
 - Traffic Management: service routing, load balancing, A/B testing ...
 - Authentication
 - Security
 - Observability





Service mesh is complex





Output: network behavior (abstract, logics for arbitrary requists)

Input: communication configuration (tens of CRDs, millions of options)



Credit to istio: https://istio.io/latest/about/service-mesh/



Service mesh is complex

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Code base: extremely complex

(1,000+ components, 300,000+ lines of code)

Output: network behavior (abstract, logics for arbitrary requists)

Input: communication configuration (tens of CRDs, millions of options)

Complexity always brings bugs!





Service mesh is buggy

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<pre>\$ istioctl pc clust</pre>	er sender-3 -	-fqdn "www.bookin	fo.com"		
SERVICE FQDN	PORT SU	BSET DIRECTION	TYPE	DESTINATION	RULE
www.bookinfo.com	8080 -	outbound	EDS		
www.bookinfo.com	9080 -	outbound	EDS		
<pre>\$ istioctl pc endpo ENDPOINT STATUS</pre>			nd 8080 www	.bookinfo.com"	
<pre>\$ istioctl pc endpo</pre>	int sender-3	cluster "outbou	nd 9080 www	.bookinfo.com"	
ENDPOINT	STATUS	OUTLIER CHECK	CLUSTER		
10.244.1.90:9080	DRAINING	ОК	outbound	9080 www.book	info.co
10.244.2.134:9080	DRAINING	0K	outbound	9080 www.book	info.co

A bug found from istio by MeshTest

- Same host + different port => does not work \geq
- Caused by incorrect rule merge in EDS





Reported in https://github.com/istio/issues/49550 Fixed in https://github.com/istio/istio/pull/49595





Existing tests are not sufficient

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Existing tests

- A lot of unit tests
 - (Istio has 10,000+ unit tests)
- Very few end-to-end tests

(Istio has 160 e2e tests, Linkerd has 30 e2e tests)



Existing tests are not sufficient

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Existing tests

- A lot of unit tests
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- Very few end-to-end tests

(Istio has 160 e2e tests, Linkerd has 30 e2e tests)

End-to-end testing is effective for the interactions between functions



- Simple in end-to-end testing
- Difficult for unit testing Since it is caused by rule merging between two functions



End-to-end testing is challenging



Input

configurations describing network functions

Output

network behaviors for requests

Two steps testing

- Step I: service mesh configuration generation
- Step 2: network behavior checking



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Challenge I:

The input configurations must be end-to-end effective



If all requests cannot go to egress service, the input is NOT end-to-end effective.





Challenge I:

The input configurations must be end-to-end effective



If all requests cannot go to egress service, the input is NOT end-to-end effective.

- The configuration must orchestrate functions to compose end-to-end service flow paths
- Each function needs to pass validation rules
 - Symbolic execution?
 I million+ options explodes
 - Fuzzing?

challenging to compose e2e service flow paths not easy to pass constraint validation





Challenge 2:

The output correctness cannot be directly judged



- Correct network behavior means that the service mesh can correctly process any requests
- One request is handled correctly does not mean that all requests will be handled correctly.





Challenge 2:

The output correctness cannot be directly judged



Correct network behavior means that the service mesh can correctly process any requests

One request is handled correctly does not mean that all requests will be handled correctly We need to ...

- Choose a comprehensive set of requests that is capable to represent all requests
- Infer the correct processing behaviors of each representative request

The checker should be automatic





MeshTest: end-to-end testing service mesh







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We start from service flows – the key of end-to-end input configuration



Goal: create e2e service flows



- Domain specific service flow skeleton abstraction
 - Which resources are used in the configuration
 - How resources transmit requests for service flow
- Skeletons reveal interactions between resources
 - priority competition
 - request handover





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Stage I: service flow exploration

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Goal: create e2e service flows



Goal: create various skeletons



- Insight: vulnerable resource interactions
- Generate skeletons to cover all resource interactions
- Details
 - Start from interaction seed
 - Extend to entry and exit side
 - Compose complete service flow skeleton
- Open to other heuristic seeds



Stage 2: service flow filling

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Skeleton

Input Configuration

Goal: transform skeleton into complete configuration

- Fill connector fields to realize resource interactions
- Extend configurations with more options
 - by constraint based fuzzing
- More details in out paper...





Stage 3: fine-grained model







Goal: select a comprehensive set of requests to check

- Input generator: stage 1 + stage 2
- Oracle: check whether service mesh realizes input configuration correctly
- Stage 3 models accurate behaviors with CFG
- Each path represents a unique request





Stage 3: fine-grained model







Goal: select a comprehensive set of requests to check

- Automatic interpreters: configuration => CFG
 - The retrofitting effort is less than 2 person-weeks
- We built interpreters for istio and linkerd
- We provide MeshTest CFG APIs for other systems





Stage 4: symbolic execution





Request Suite

Goal: check result of requests

- Symbolic execution on CFG
 - solves ingress and reference egress
- Test driver
 - check actual ?= reference \bigcirc

Properties

- liveness: no panic or error Ο
- correctness: consistent with CFG model 0





MeshTest workflow

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Evaluation

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Index	Implementation	Bug Description	
1 [18]	Istio 1.19–1.21	Empty prefix in specific fields causes an internal error	
2 [19]	Istio 1.19-1.21/dev	Port 80 is not open by default when Istio gateways are not installed	Reported
3 [20]	Istio 1.19-1.21/dev	Traffic passthroughs cluster when service entry endpoints set to an internal IP	Reported
4 [21]	Istio 1.19-1.21/dev	Service entry with wildcard host makes traffic skip service routing	Confirmed
5 [22]	Istio 1.19–1.21/dev	Service entry defined on port 80 disables virtual service	Confirmed
6 [23]	Istio 1.22dev	Routing fails under multiple interleaved resources	Fixed
7 [24]	Istio 1.19–1.21/dev	Traffic is not dropped when port not matched in virtual service	Confirmed
8 [25]	Istio 1.19–1.21	WithoutHeaders matching fails without target header	Fixed
9 [26]	Istio 1.19–1.21	Delegation influences the priority between virtual services	Fixed
10 [27]	Istio 1.19–1.21/dev	Match conditions influence the choice of virtual service for gateway	Confirmed
11 [28]	Istio 1.19–1.21/dev	Service defined on port 80 disables virtual service	Reported
12 [29]	Istio 1.19–1.21	Update on targetPort does not trigger update on EDS	Fixed
13 [30]	Istio 1.19–1.21/dev	Wildcard matching fails on destination host	Reported
14 [10]	Istio 1.19–1.21	Collision between service entries with same host but different workloads	Fixed
15 [31]	Istio 1.19–1.21/dev	EDS missing for service entry defined on the same host as service	Confirmed
16 [32]	Istio 1.19-1.21/dev	WorkloadSelector takes effect at wrong place	Confirmed
17 [33]	Istio 1.19-1.21/dev	Header manipulation fails when the value is empty string	Confirmed
18 [34]	Istio 1.19–1.21/dev	Special headers are not ignored in match conditions	Confirmed
19 [35]	Istio 1.19/1.20	Header manipulation fails on pseudo headers	Fixed
20 [36]	Linkerd 2.14	Linkerd extension drives specific pods crash	Fixed
21 [37]	Linkerd 2.14	Routing error under rules with the same matching conditions	Fixed
22 [38]	Linkerd 2.14	Routing error under http routes bound on the same gateway	Fixed
23 [39]	Linkerd 2.14/dev	Incorrect hostnames effects	Confirmed

	Istio	Linkerd	Total
Entrance error	1	0	1
Routing error	9	3	12
Dispatching error	5	0	5
Internal error	1	1	2
Others	3	0	3
Total	19	4	23



MeshTest has found 23 new bugs 19 confirmed 10 fixed





Evaluation

Testing coverage

- 100% coverage on functionalities specified in pairwise resource interactions
- Istio TM overall: 74.1% (w/o MeshTest) => 78.8% (w/ MeshTest)
- Istio interaction overall: 70.9% (w/o MeshTest) => 79.4% (w/ MeshTest)
- > Efficiency:
 - 2500 configurations per second (input generator)
 - 29 different requests to check one configuration (oracle)





A real bug found by MeshTest

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🛕 Istio



<u>curl foo/api</u> returns 404 error

The bug occurs when:

- I. two resources with same host but different rules
- 2. higher priority one has a delegation rule

MeshTest found this bug by:

- I. generating configuration containing the interaction
- 2. creating a real request hitting the rule
- 3. detecting difference between actual and reference





- MeshTest is the first automatic end-to-end testing framework for traffic management of service mesh
- MeshTest is composed by
 - an end-to-end input generator for service mesh
 - a service mesh oracle based on symbolic execution
 - they can work seperately!
- MeshTest has found 23 new bugs (19 confirmed, 10 fixed)
- Available at <u>https://github.com/pkusys/meshtest/</u>





MeshTest: End-to-End Testing for Service Mesh Traffic Management



Thanks!

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