A Layered Formal Methods Approach to **Answering Queue-related Queries**

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... imagine you are working at a cloud provider



An angry client accuses the cloud of violating a latency SLO

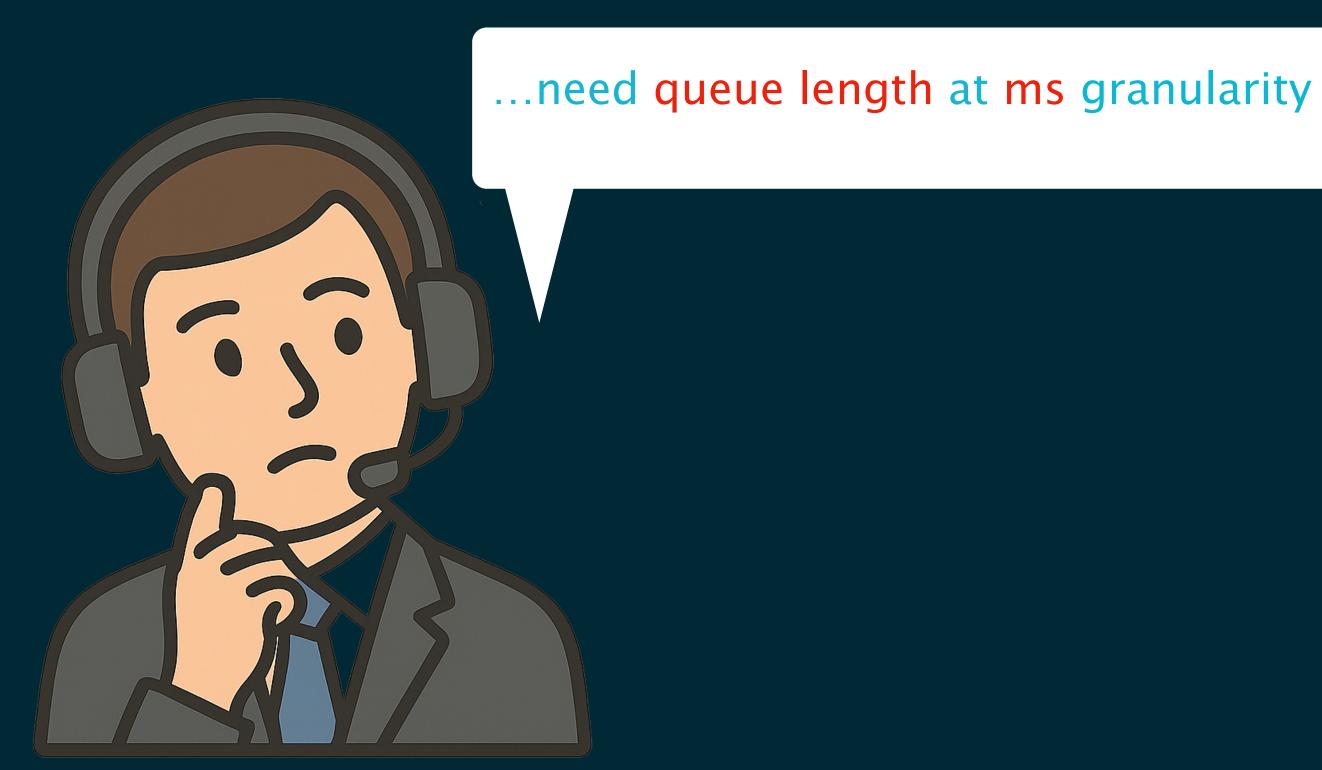


The cloud is only liable, iff the queue length on a port used by the client's traffic exceeded a threshold, high enough to cause a violation





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...need queue length at ms granularity ...have packet counts at min granularity

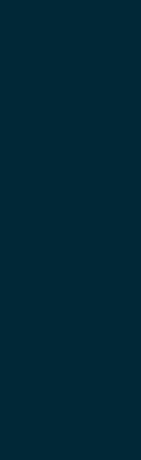


Can one still prove that the latency SLO was not violated, using only packet counts?

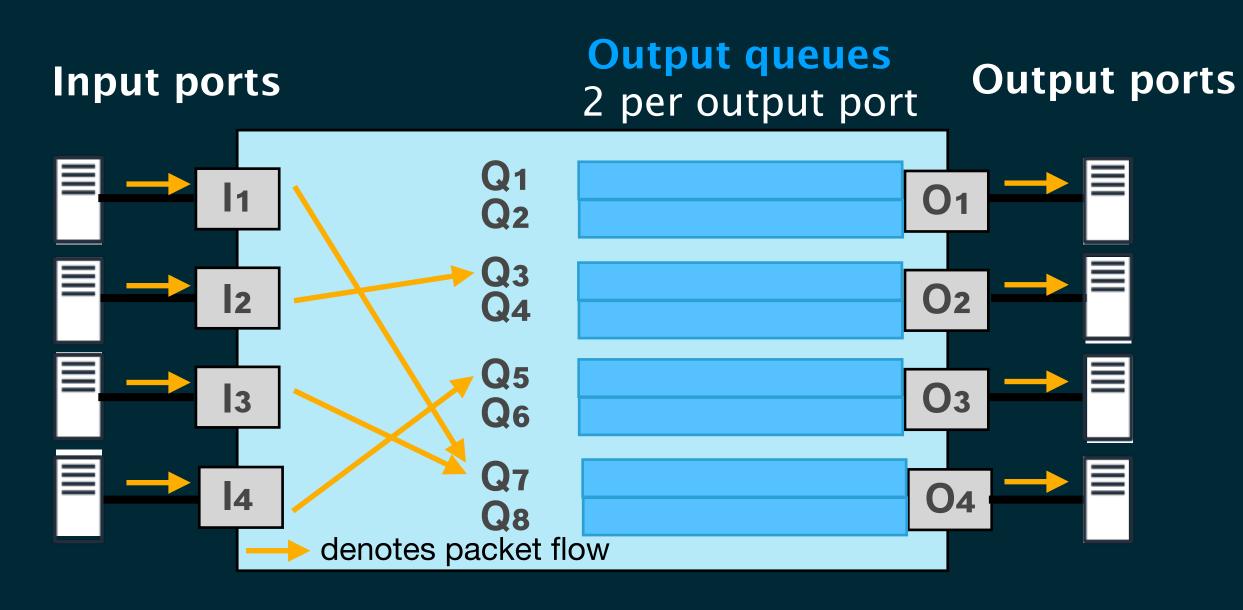
Can one answer queue-related queries, using only packet counts?

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Hint: There is a connection between packet counts and queue lengths

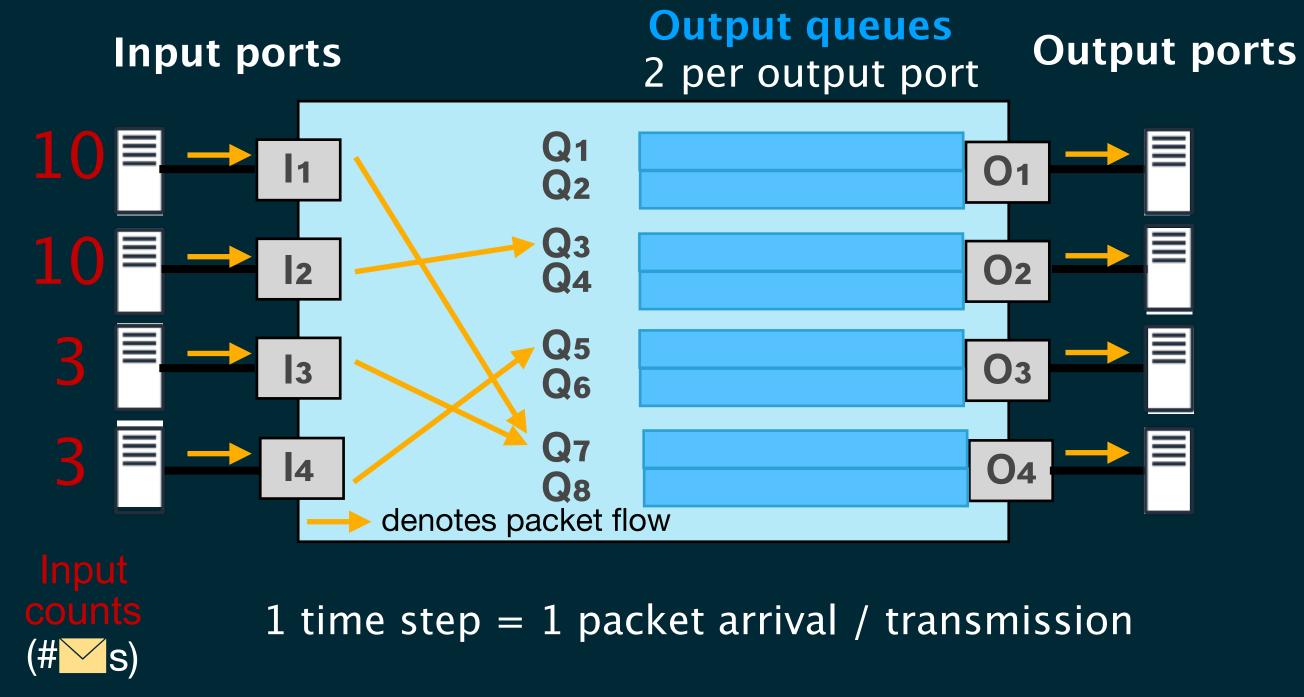






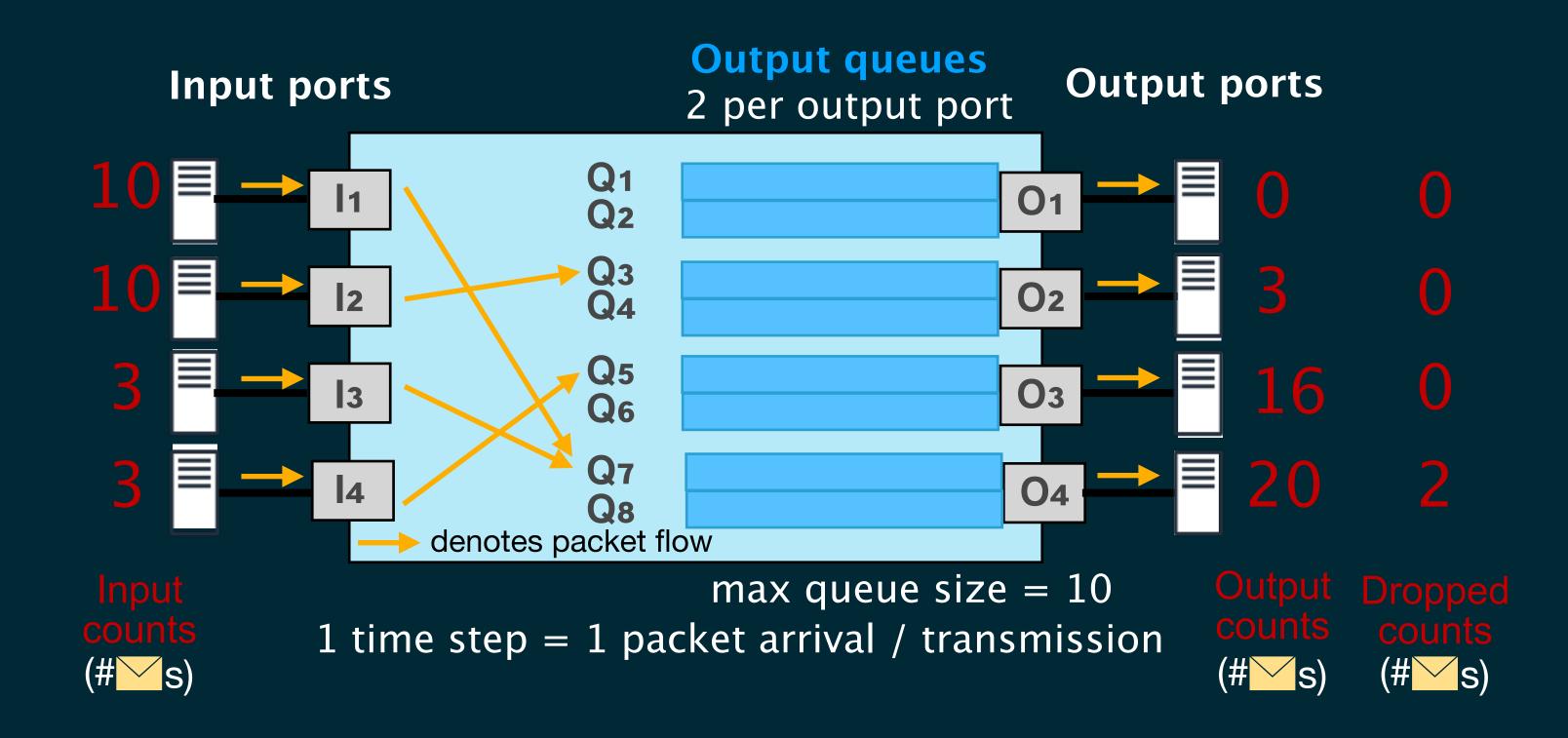
1 time step = 1 packet arrival / transmission





20 time steps

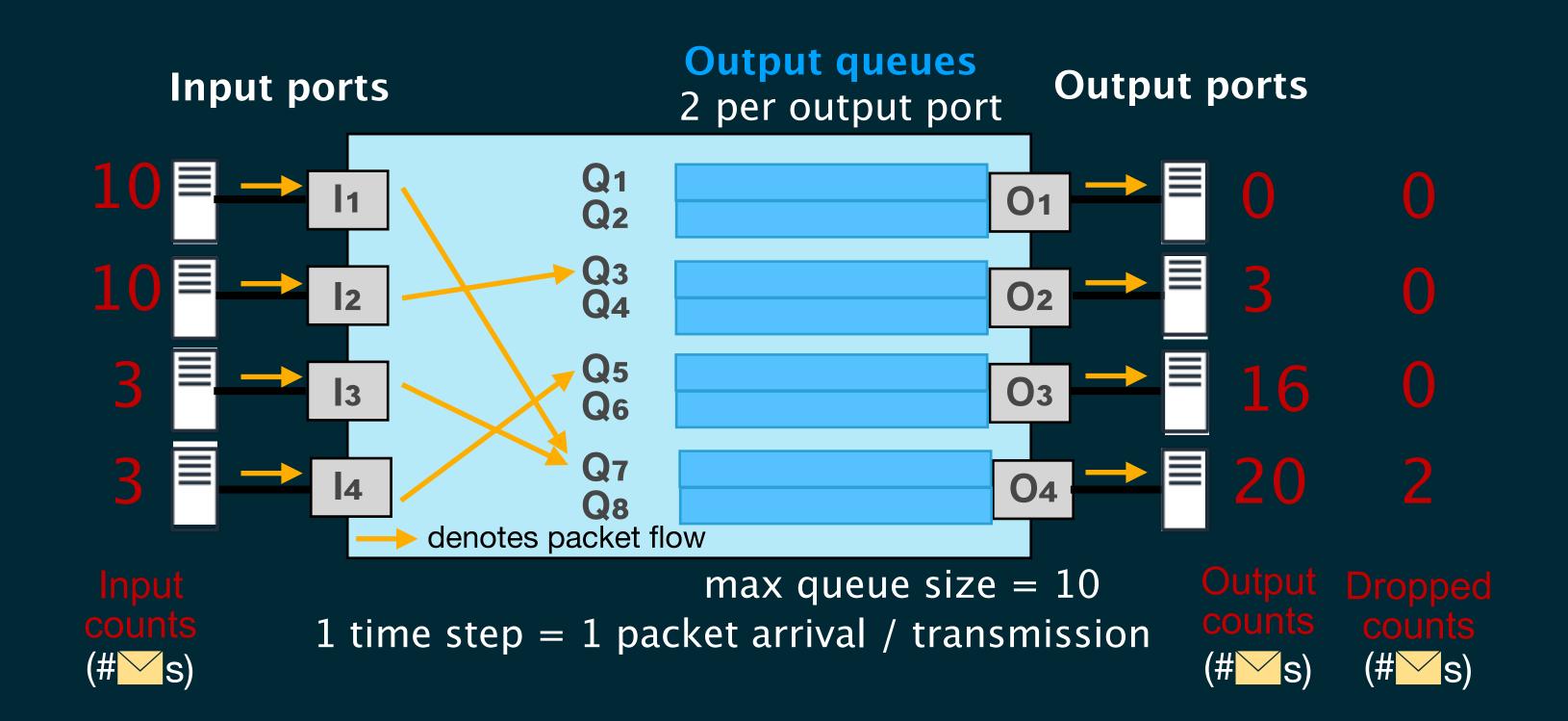




20 time steps

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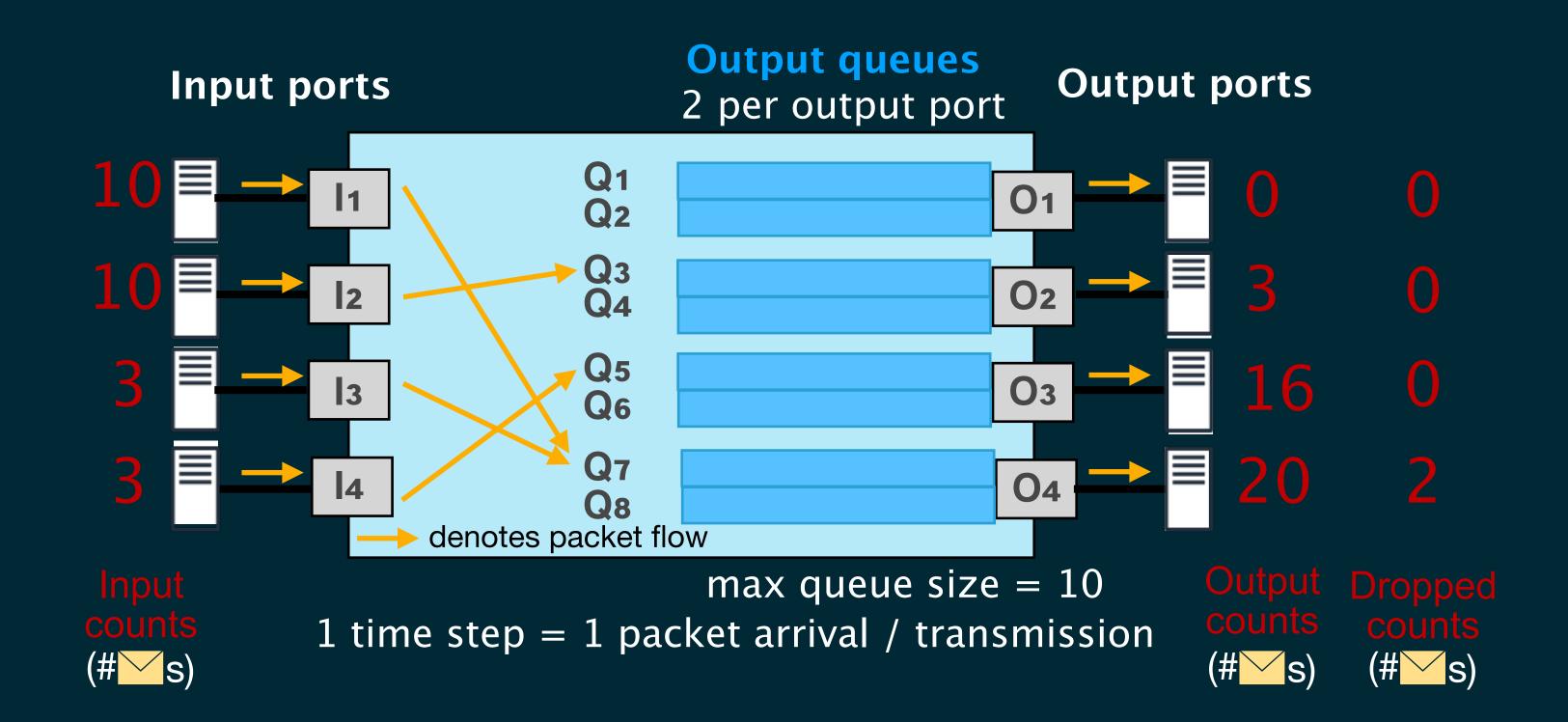




Can queue size of port O_2 be $\geq 7?$



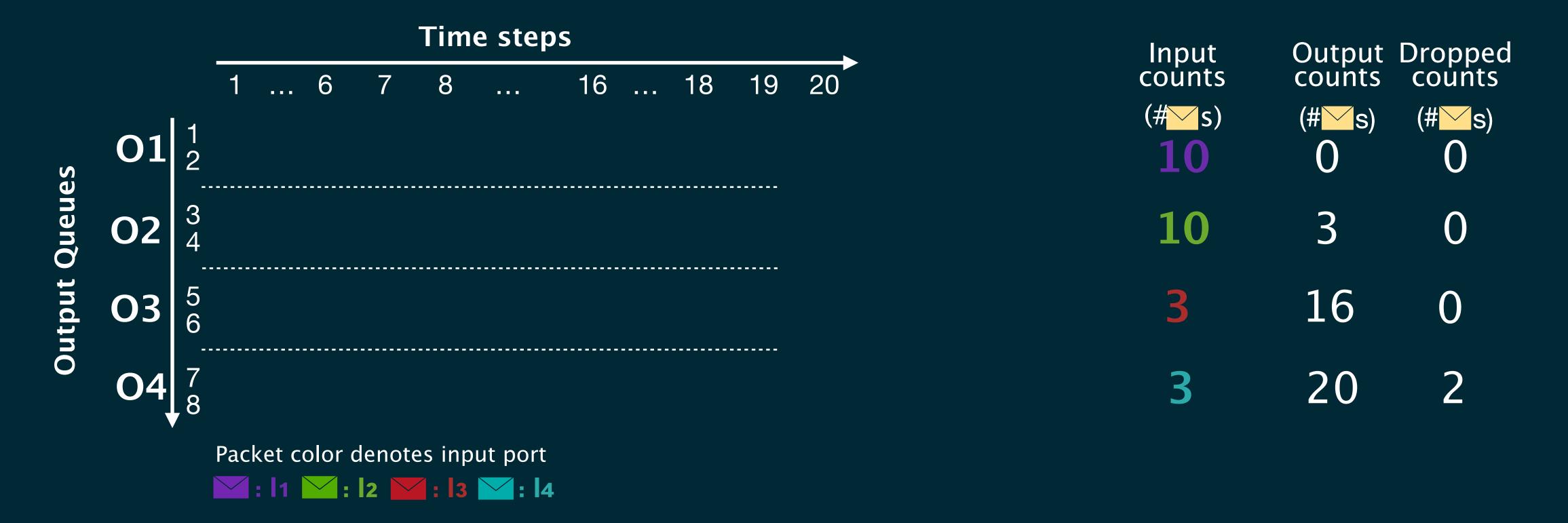
The network operator needs to find a sequence of packet arrivals, that satisfy the packet counts and lead to such a queue length



Can queue size of port O_2 be $\geq 7?$

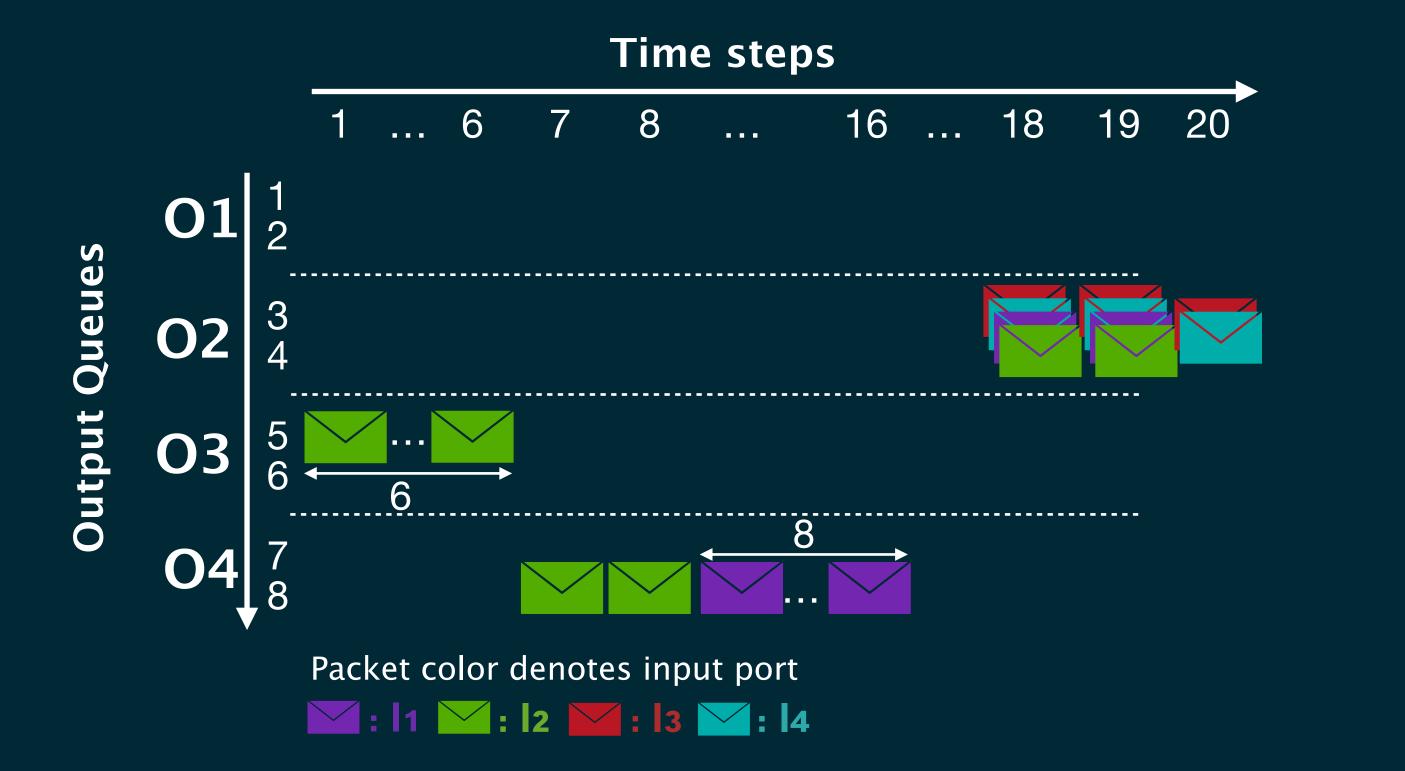
The network operator needs to find a Packet Trace, that satisfy the packet counts and lead to a queue length of 7 pkts

Packet Trace



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Packet Trace



Measurements

Output Dropped

counts

(#<mark>``</mark>S)

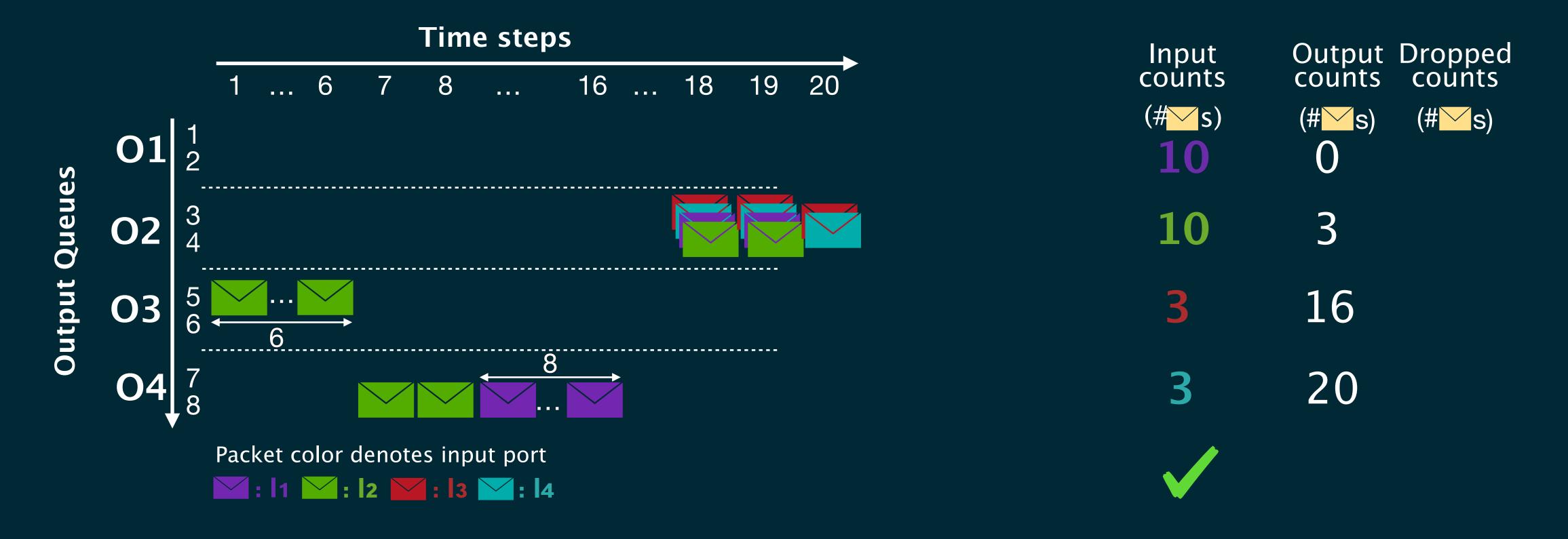
counts

(#<mark>``</mark>S)

Input counts (#)s) 10 10 3

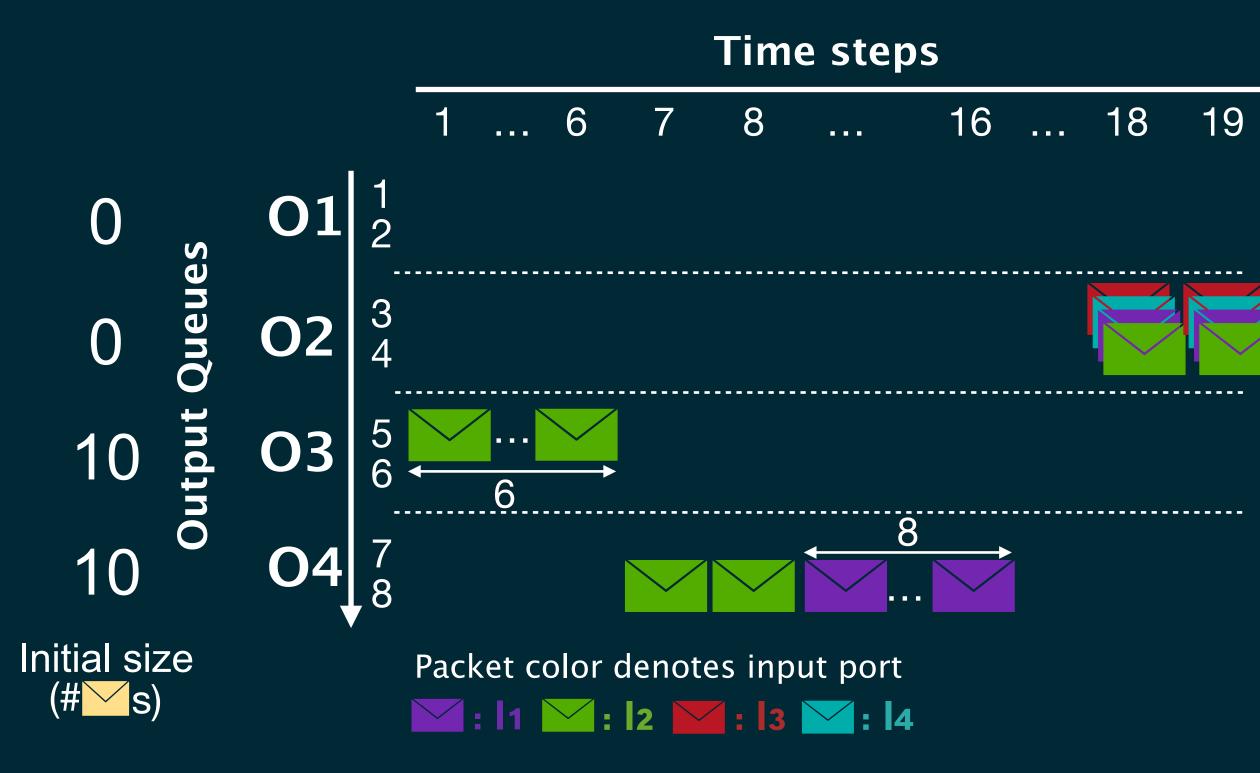
The operator can start with input counts and generate a packet trace that will satisfy those and the query ($O_{2>}$ 7 pkts)

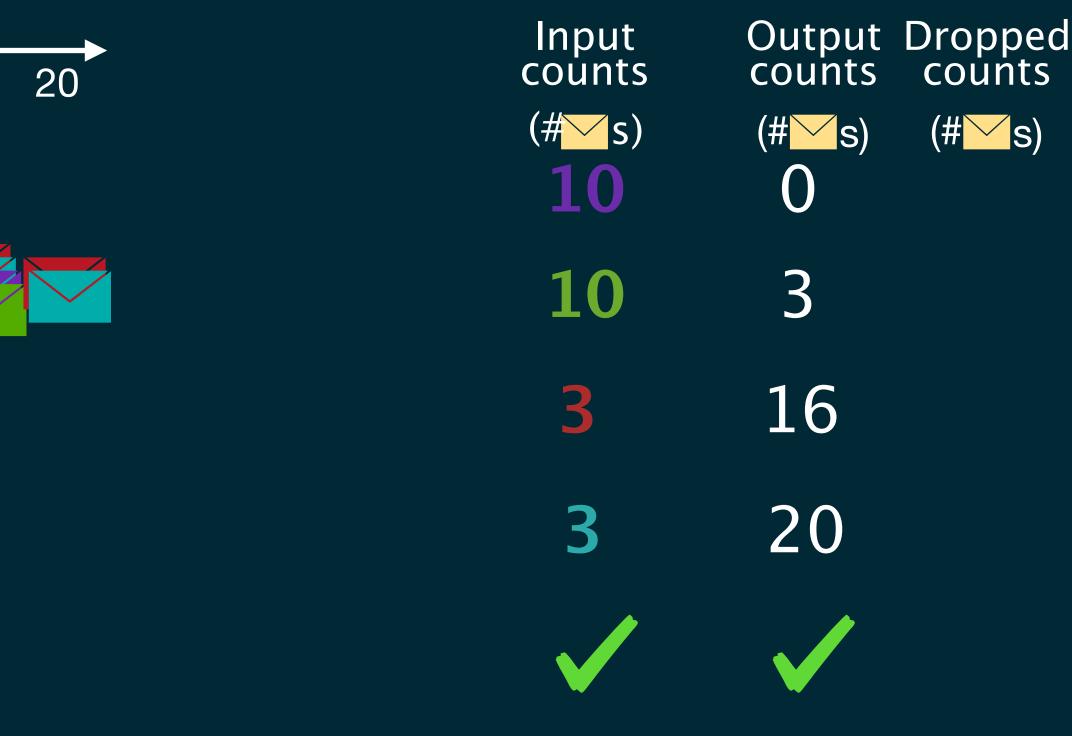
Packet Trace

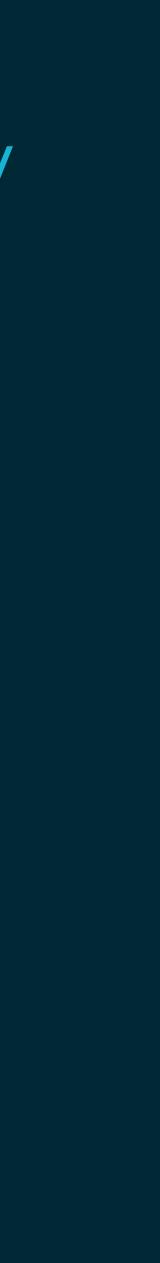


The packet trace is consistent with input, output counts and the query



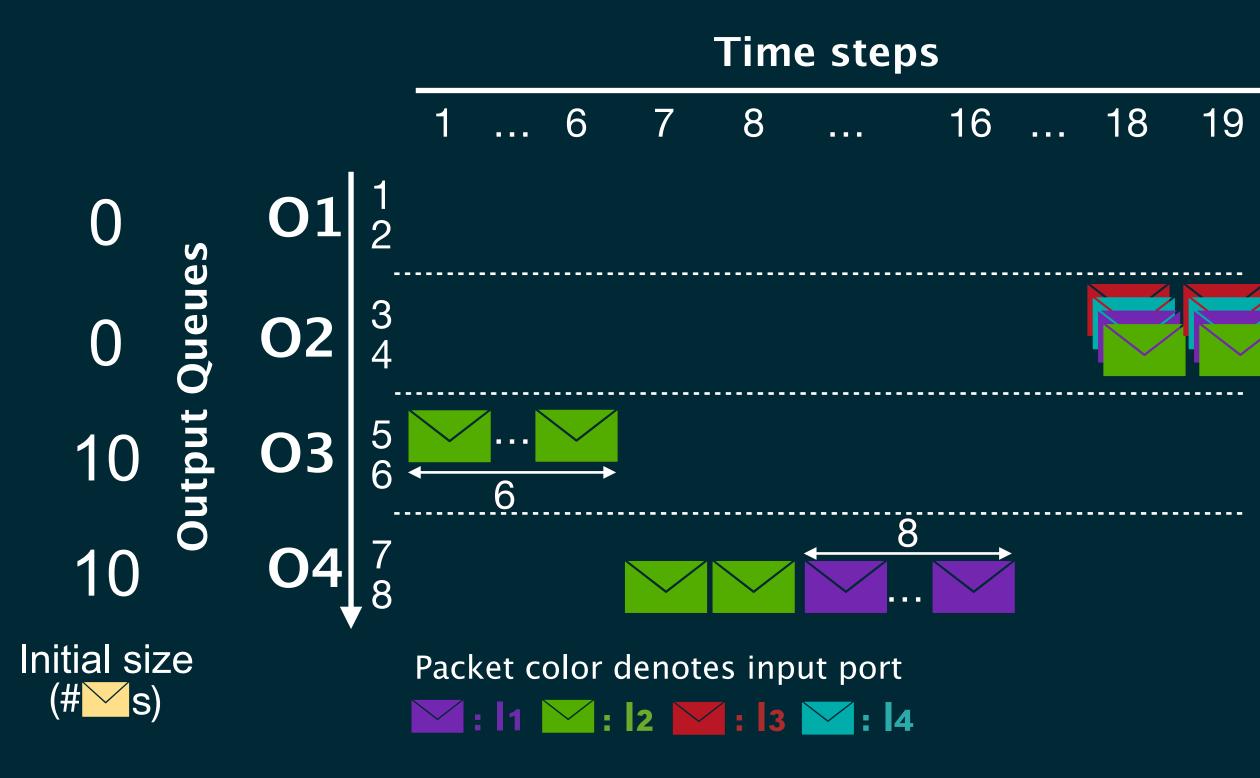


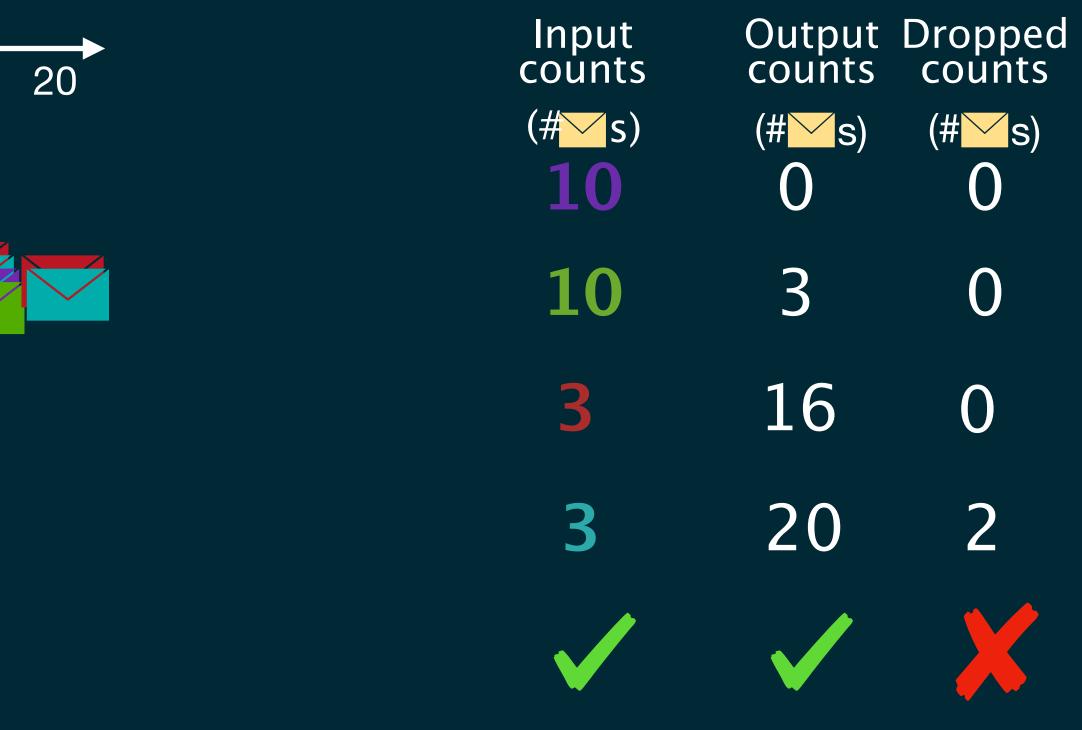


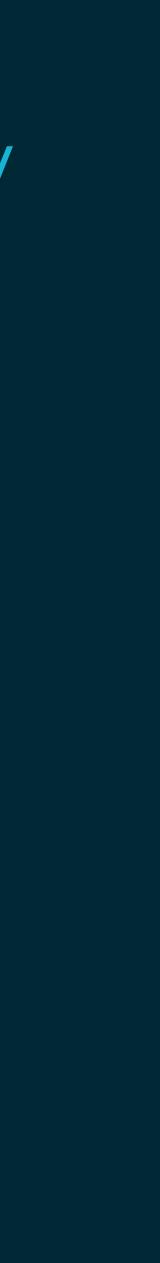


The packet trace is consistent with input, output counts and the query but not with drop counts

Packet Trace

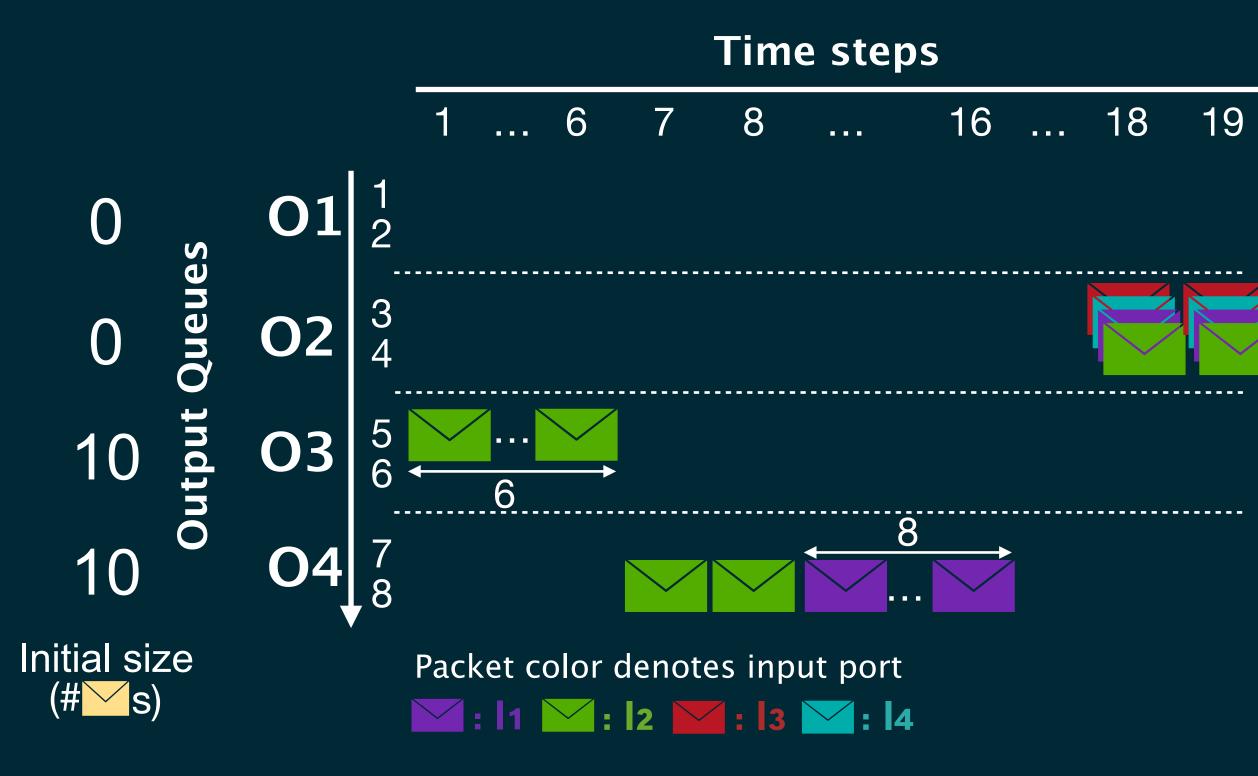




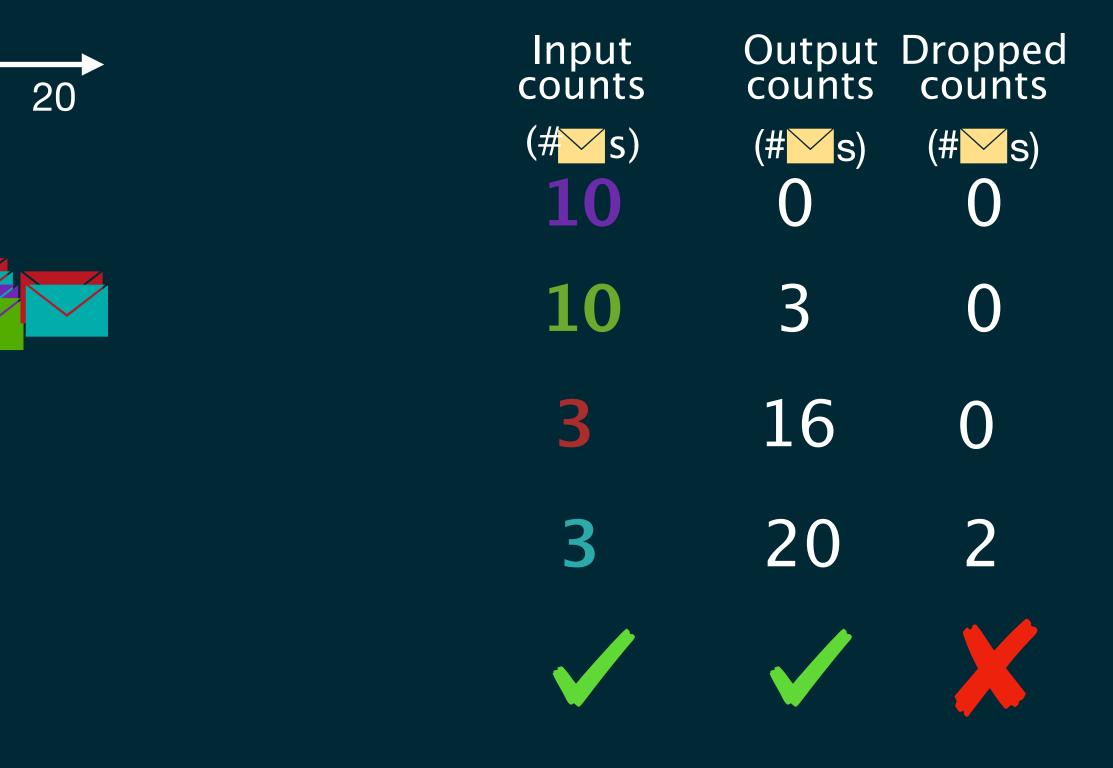


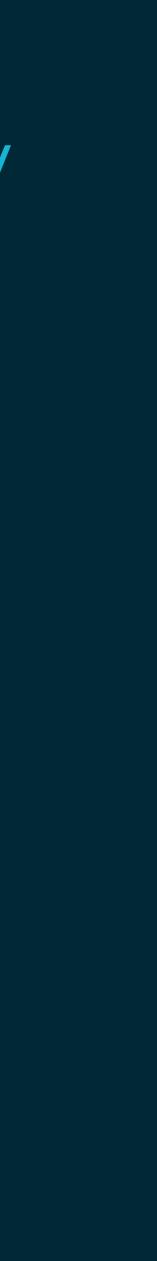
The packet trace is consistent with input, output counts and the query but not with drop counts, let's start over

Packet Trace

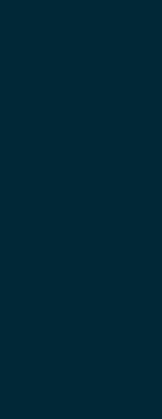






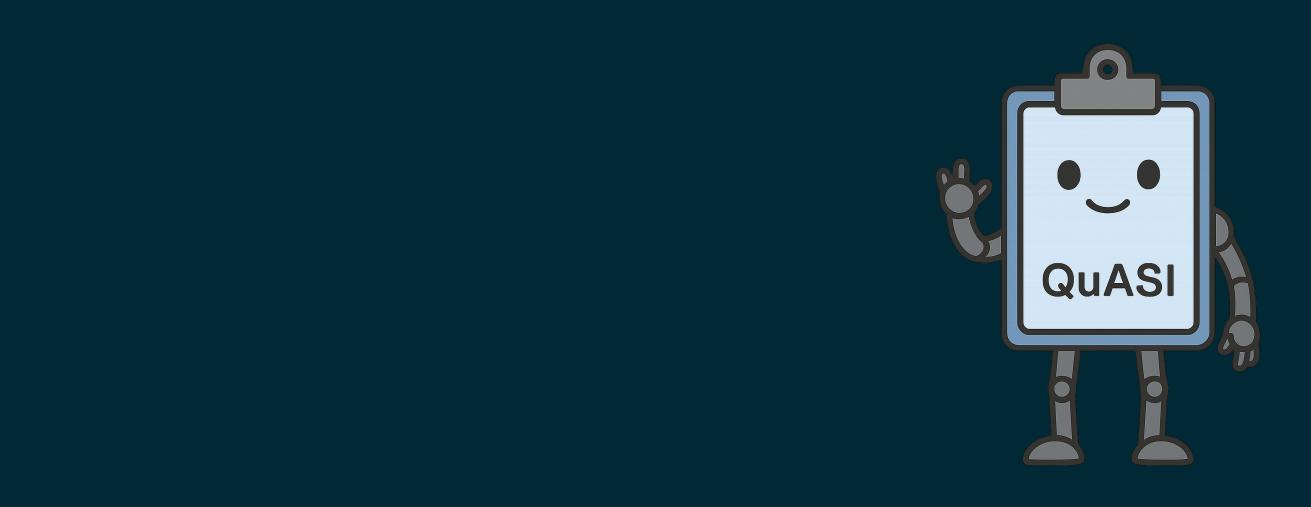


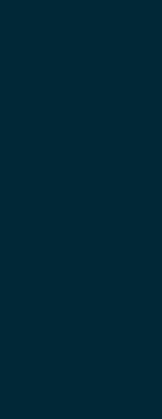
There are $\approx 10^{16}$ distinct packet traces that one can generate from the input counts... proving impossibility requires checking all of them



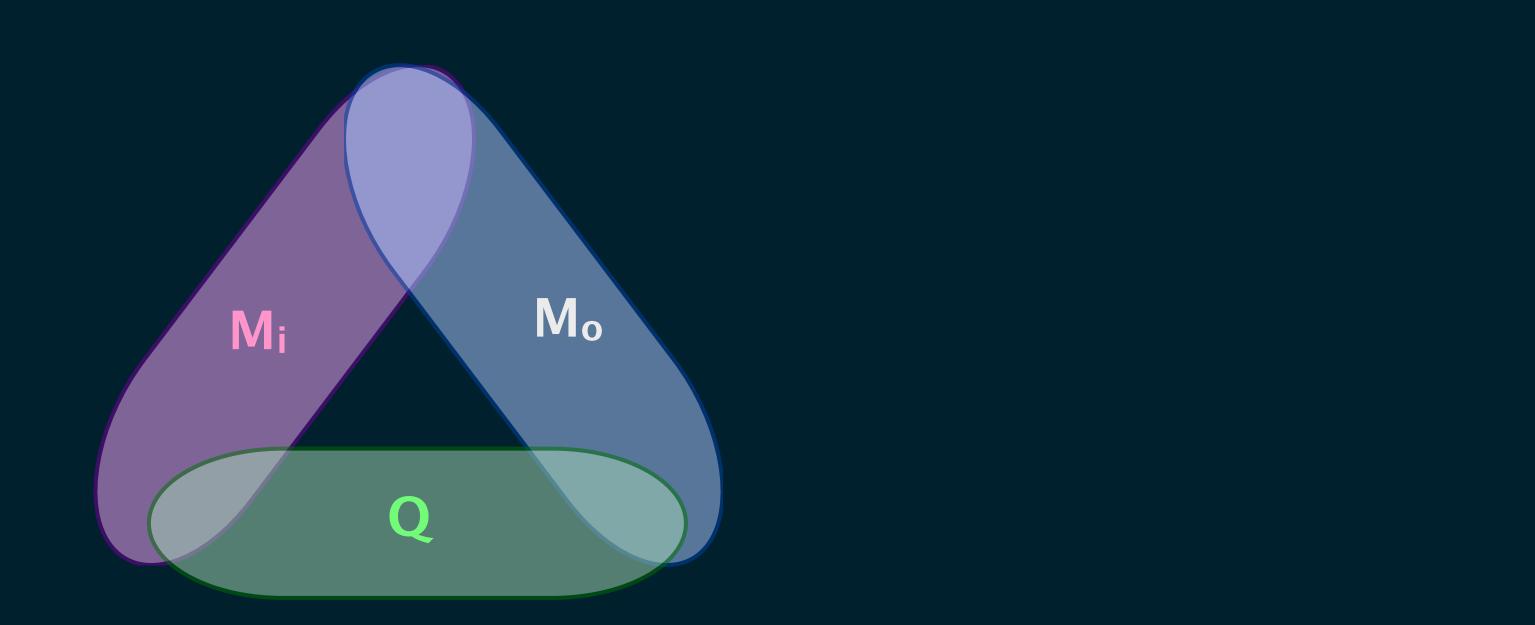


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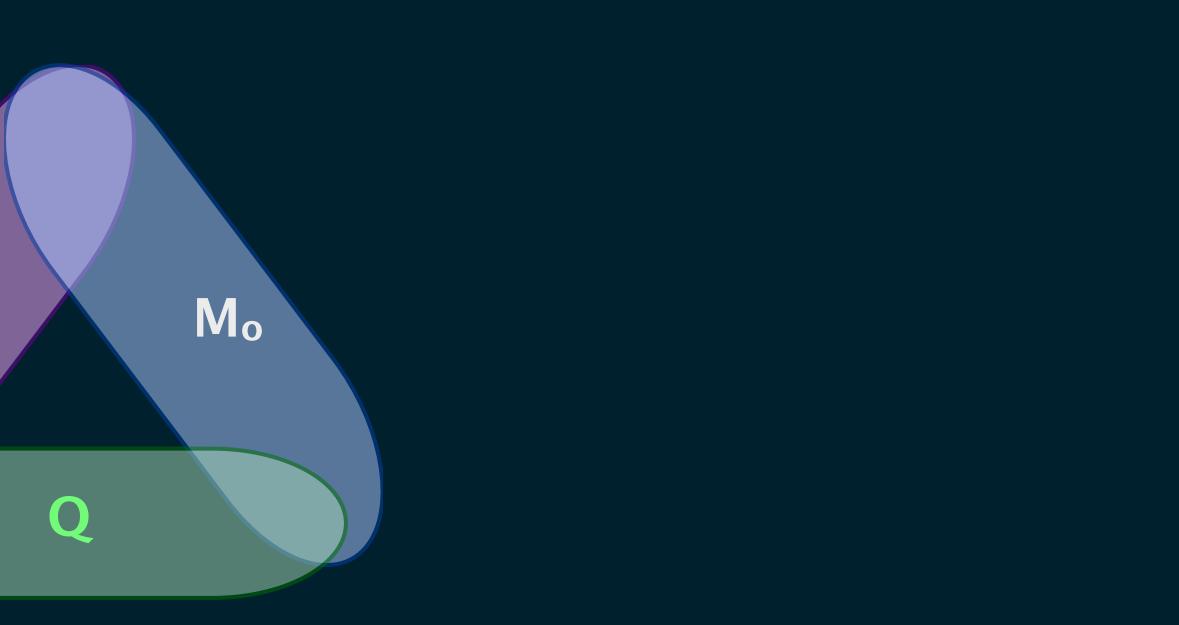






Mi

Set of packet traces consistent with input counts



Mi

Mo

Set of packet traces consistent with input counts Set of packet traces consistent with output and dropped counts

Set of packet traces consistent with input counts

Set of packet traces consistent with query

Mi

Set of packet traces consistent with output and dropped counts

Mo

Set of packet traces consistent with input counts

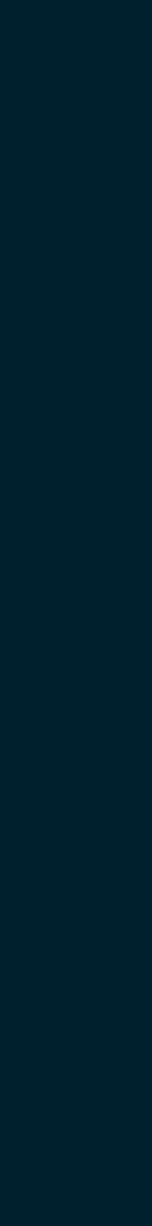
Set of packet traces consistent with query

Mi

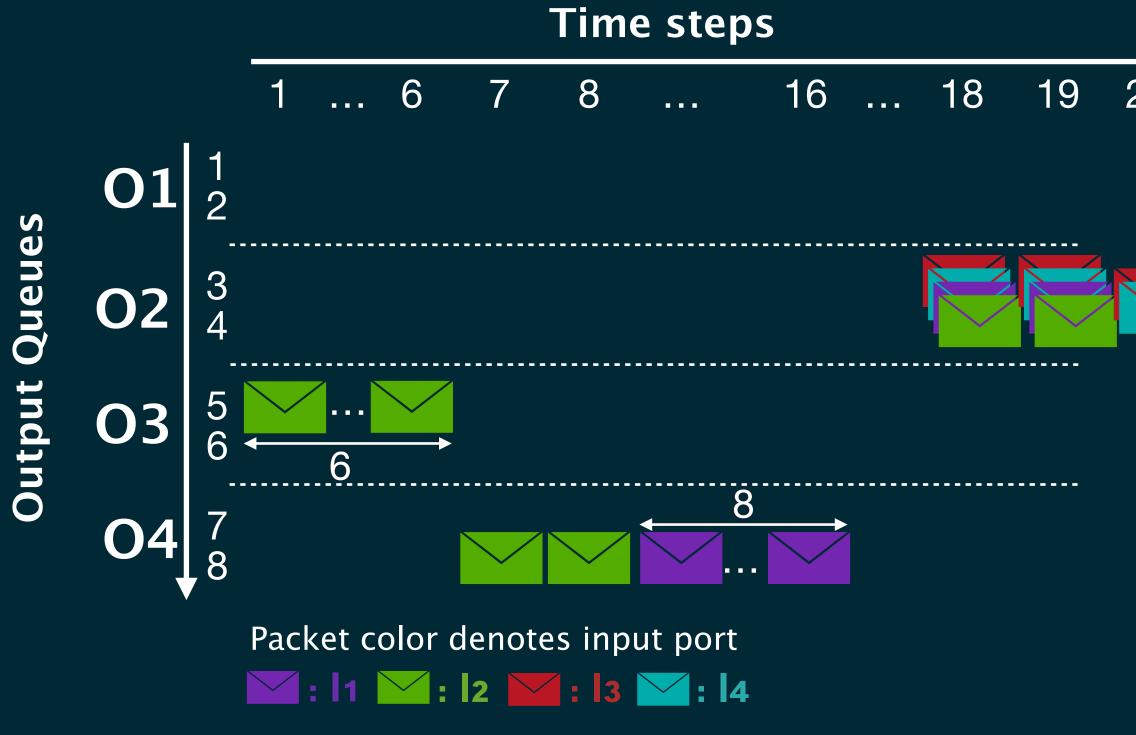
QuASI checks if there is a packet trace in the intersection of those sets

Set of packet traces consistent with output and dropped counts

Mo



Instead of looking at each packet trace, QuaSi relies on an enqueue abstraction

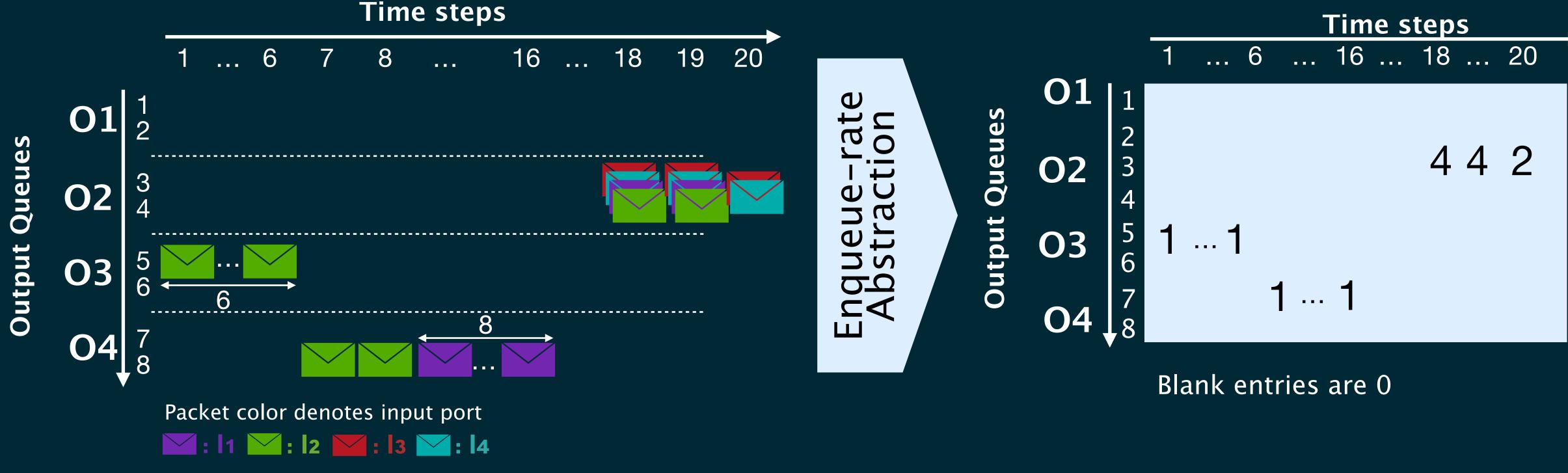


Packet trace





QuaSi reasons about abstract packet traces: number of packets that were enqueued per queue and time step

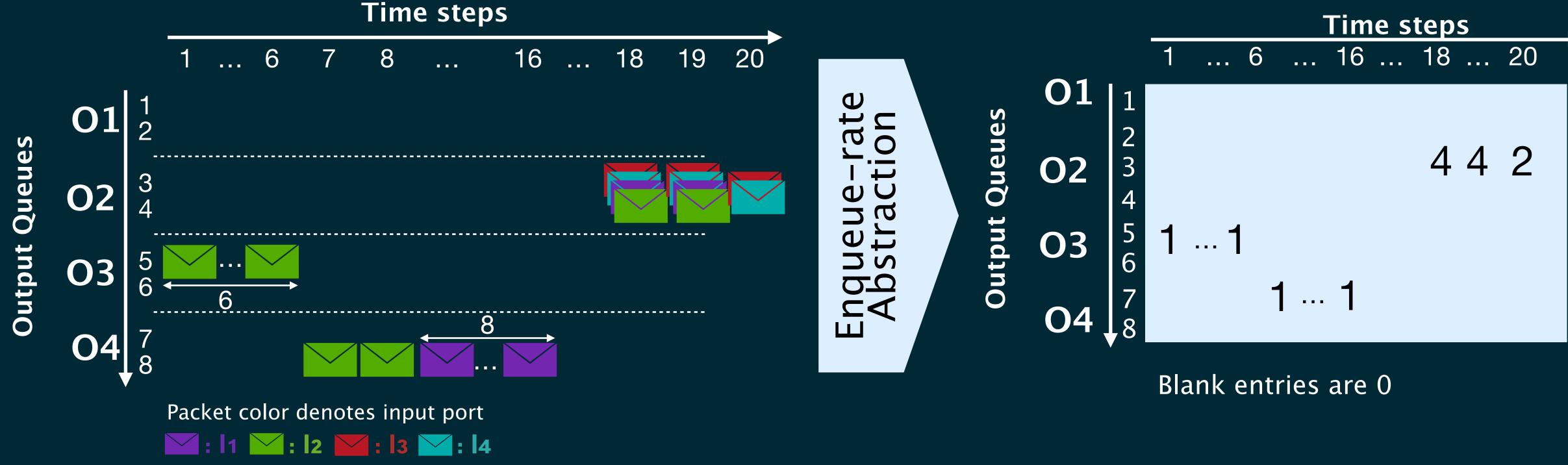


Packet trace

Abstract packet trace



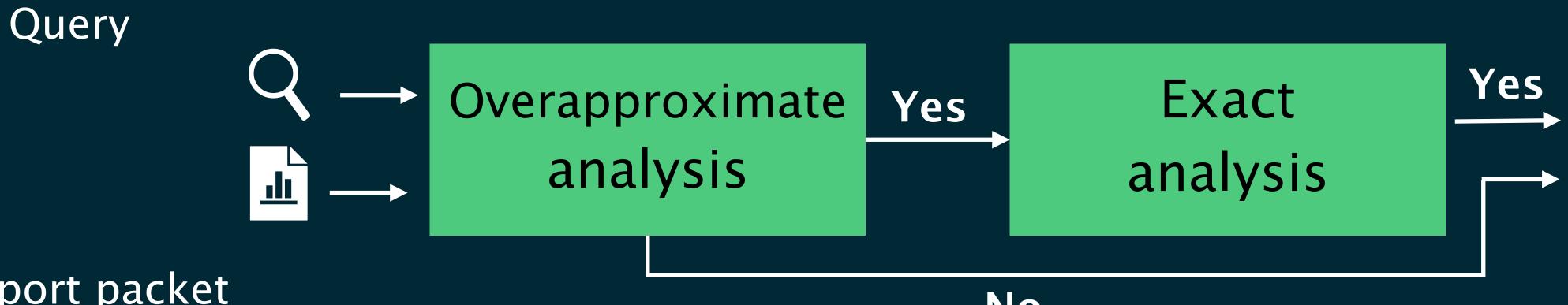
The enqueue abstraction is lossless for the queries we support



Packet trace

Abstract packet trace

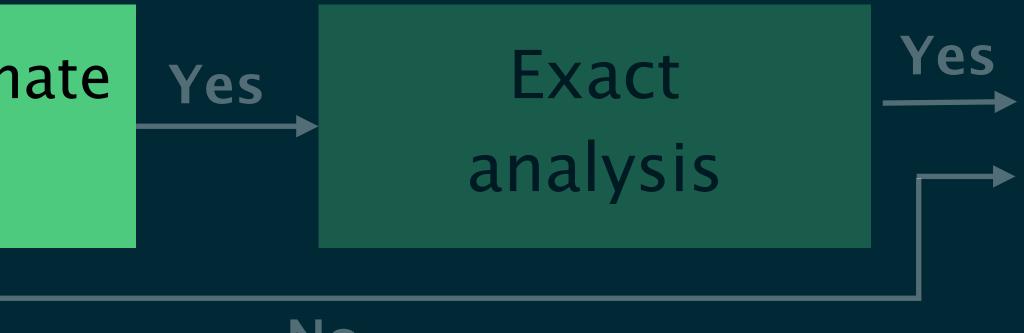


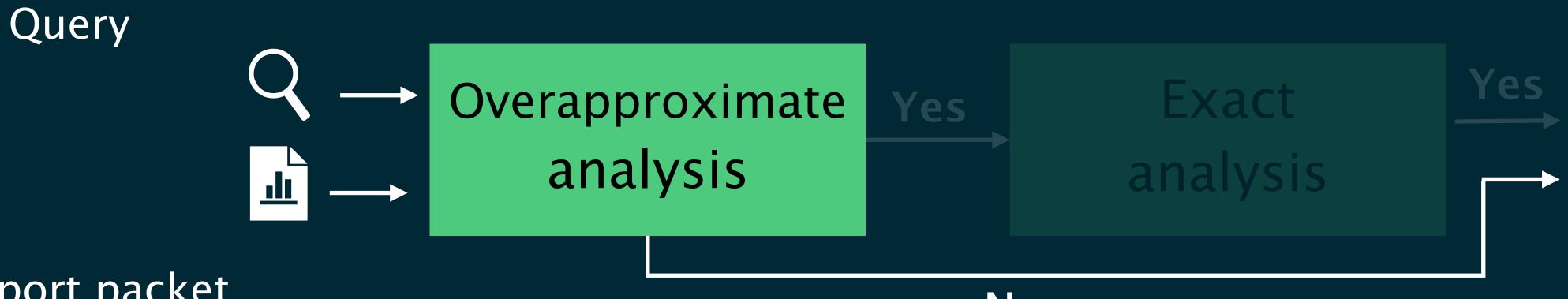


Per-port packet counts

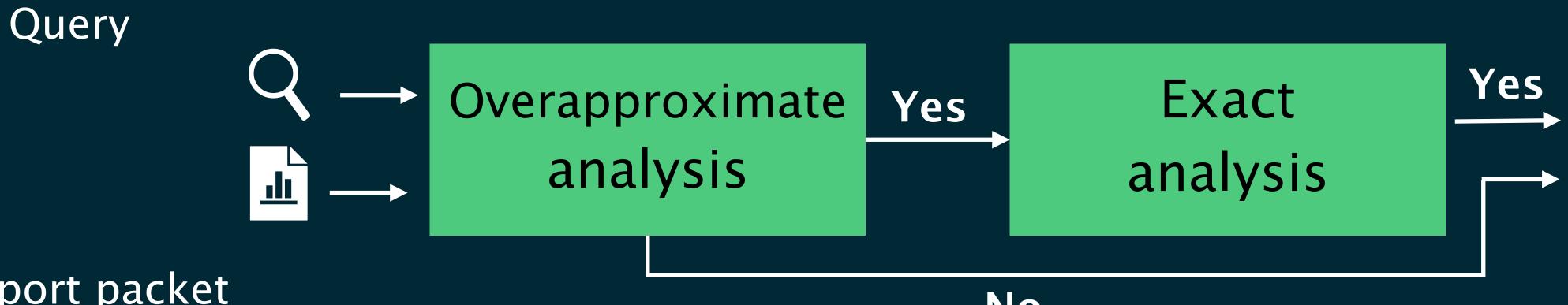
Query Q Overapproximate analysis

Per-port packet counts

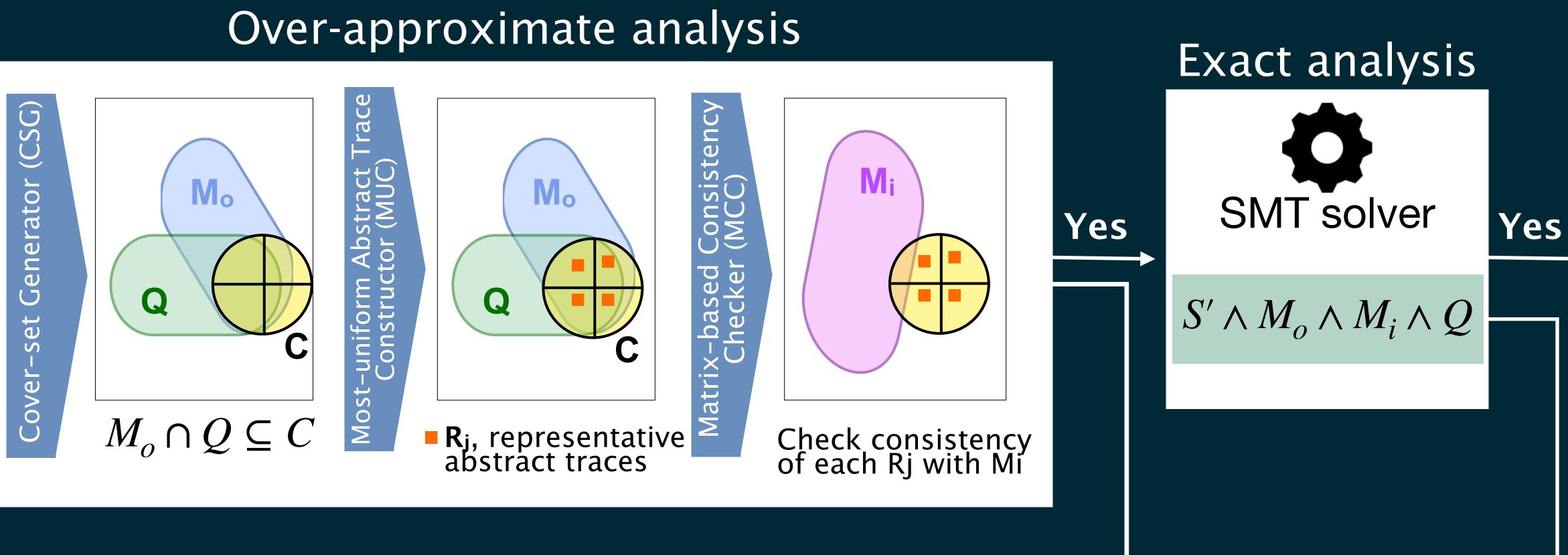




Per-port packet counts

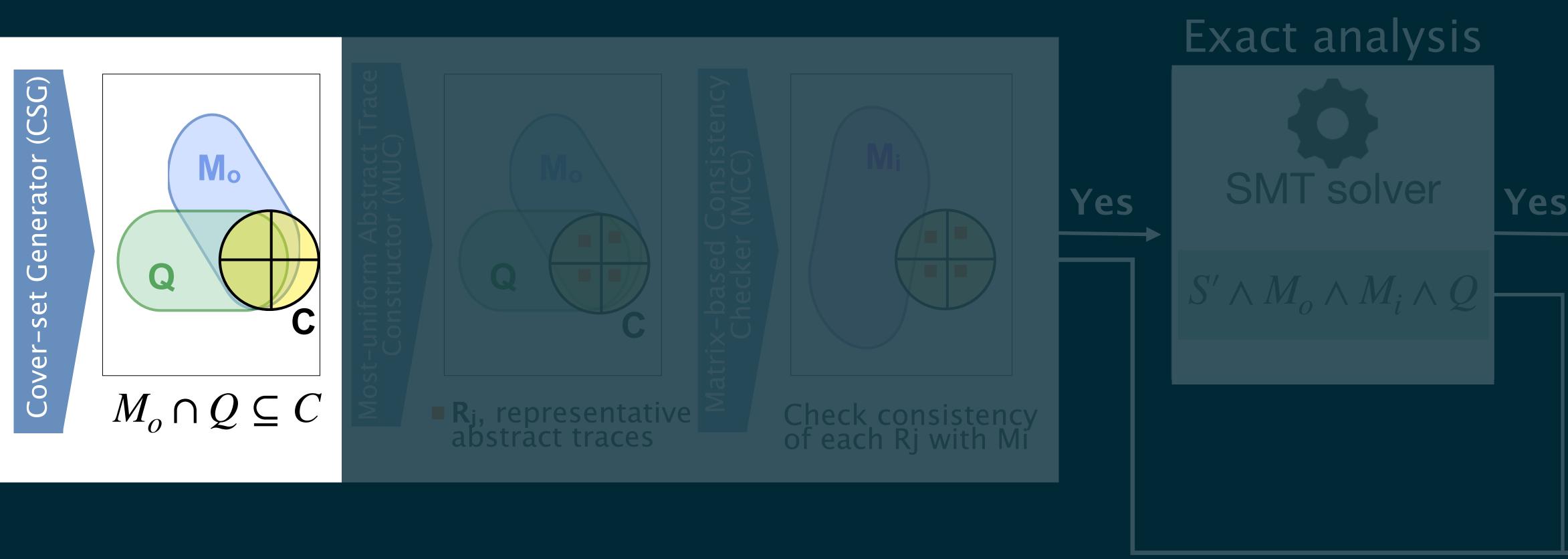


Per-port packet counts



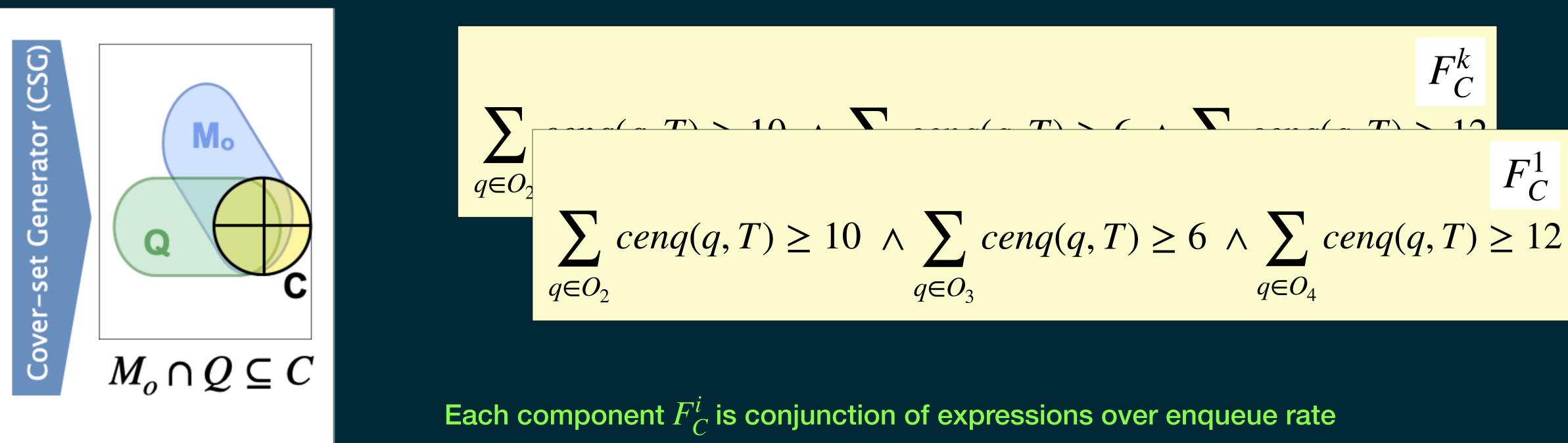


Over-approximate QuASI step 1: The cover-set generator finds necessary conditions for consistency with output counts Mo and the Query Q





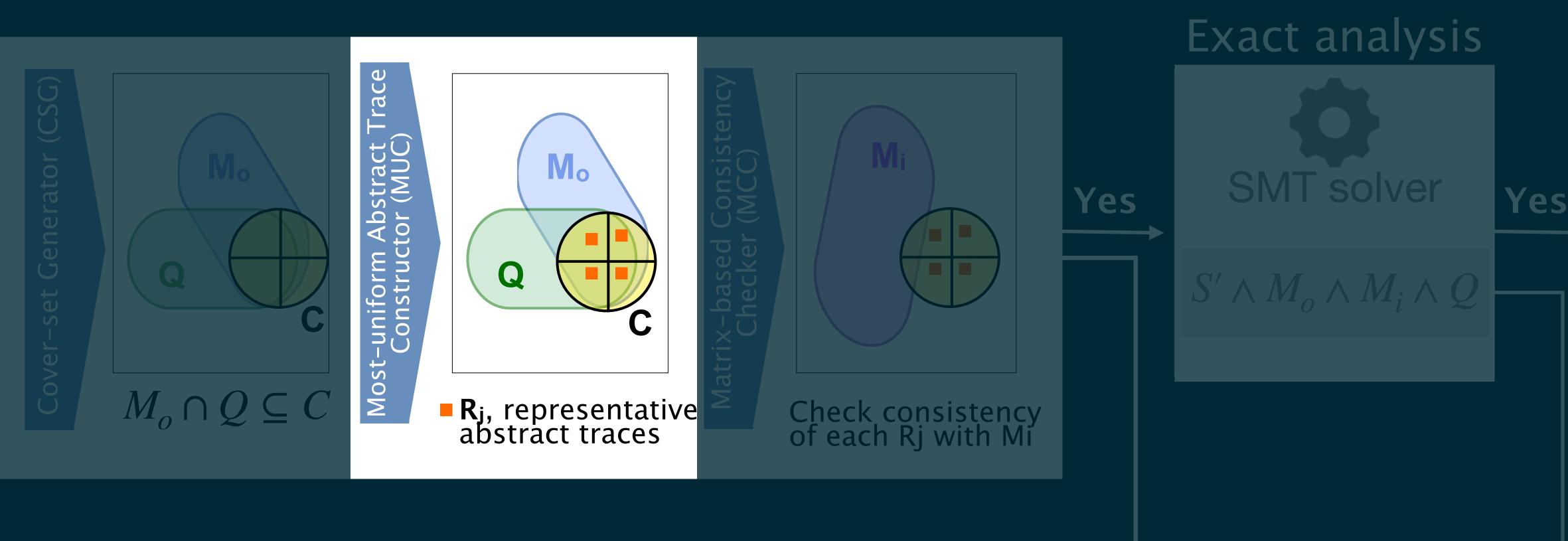
Over-approximate QuASI step 1: Cover-set is a disjunction of components, each being a conjunction of expressions over enqueue rate





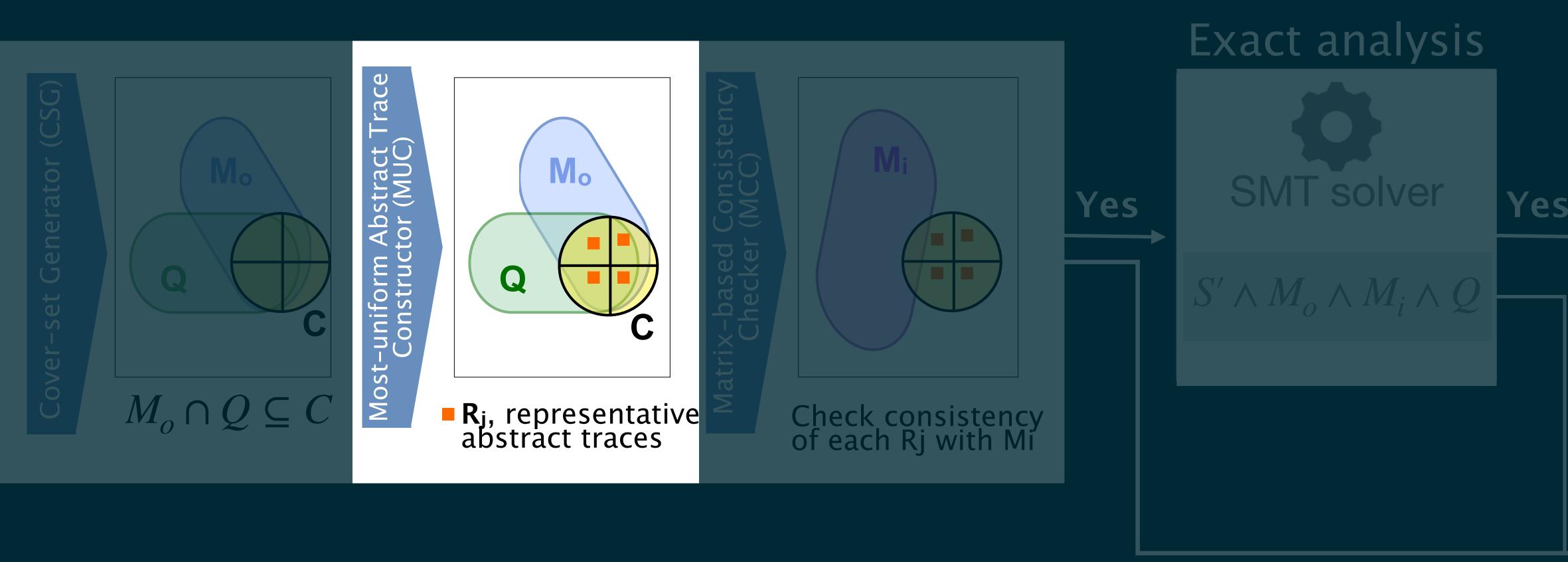
 F_{C}^{1}

Over-approximate QuASI step 2: MUC generates a representative abstract trace for each cover-set component





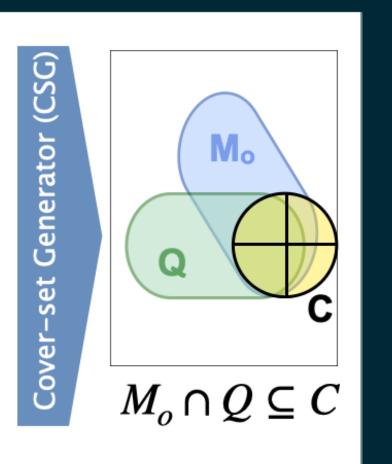
Over-approximate QuASI step 2: If the representative trace is not consistent with input counts, then no trace in the cover-set component is

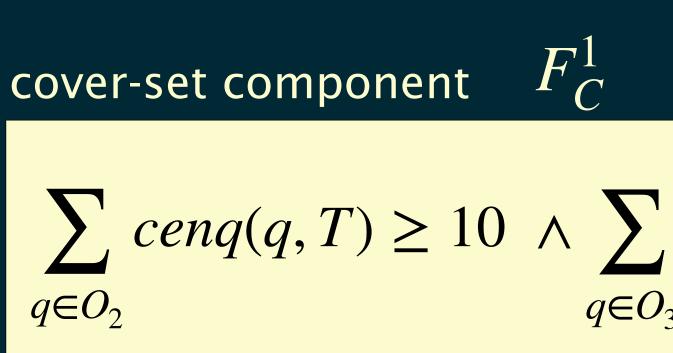


See paper for proof

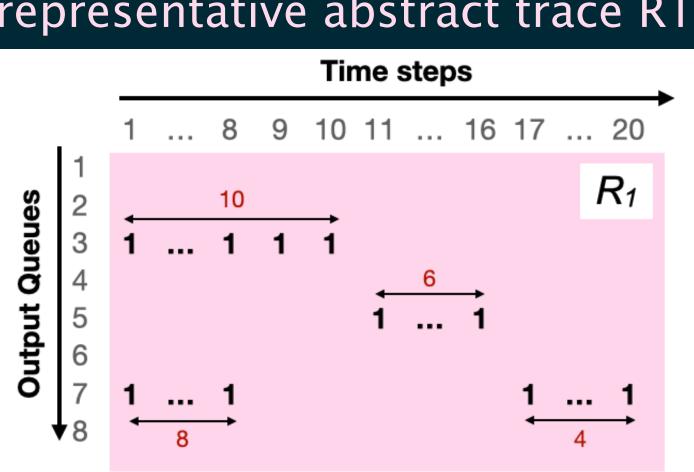


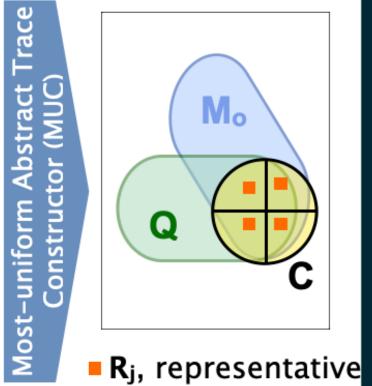
Over-approximate QuASI step 2: The representative abstract trace is the most uniform allocation subject to the constraints in the component





representative abstract trace R1



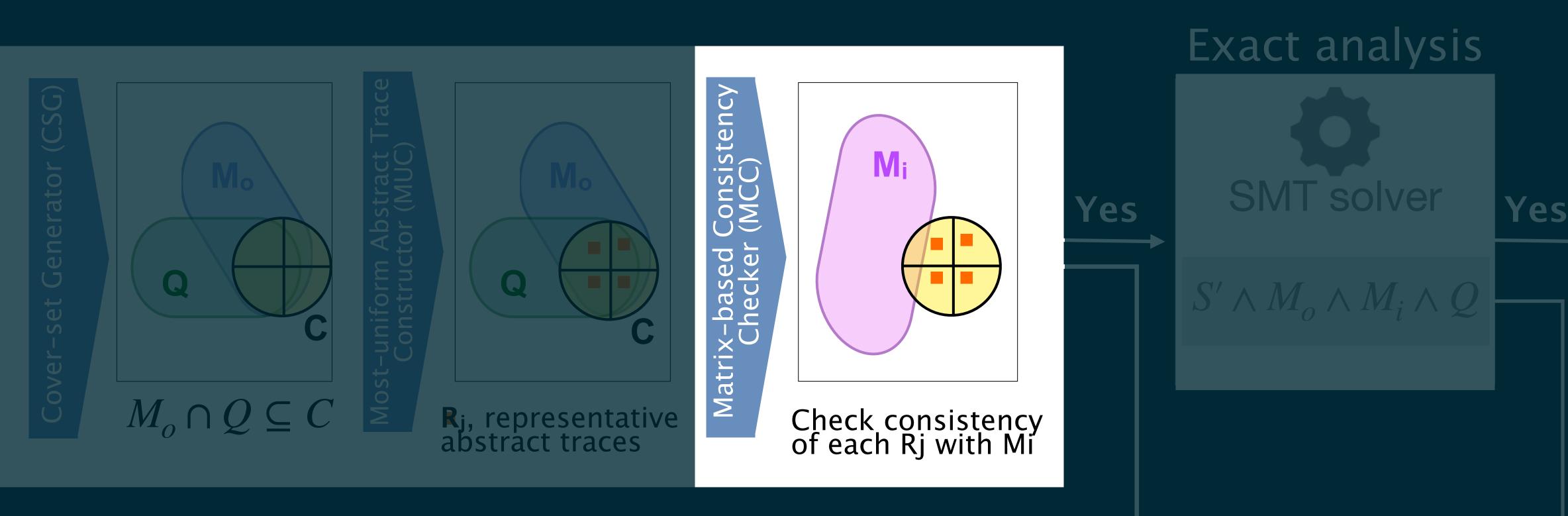


abstract traces

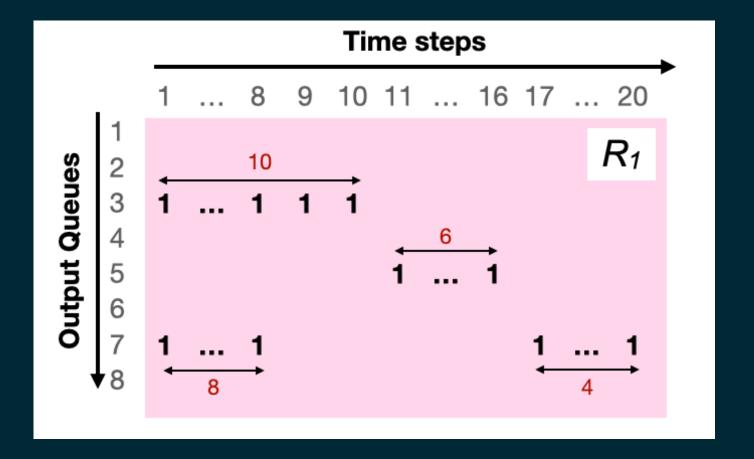
$$\sum_{q \in O_4} cenq(q, T) \ge 6 \wedge \sum_{q \in O_4} cenq(q, T) \ge 12$$



Over-approximate QuASI step 3: QuASI checks consistency of each representative abstract trace with M_i using the Gale-Ryser theorem^{1,2}



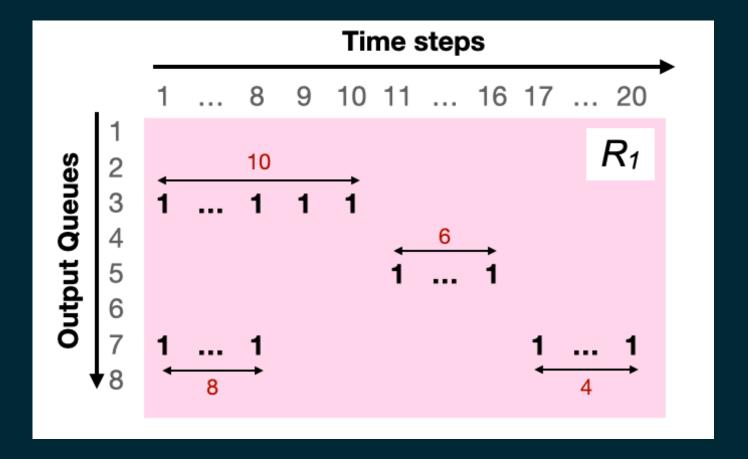
1. David Gale, *Classic Papers in Combinatorics* 1956 2. H. J. Ryser, *Canadian Journal of Mathematics* 1957



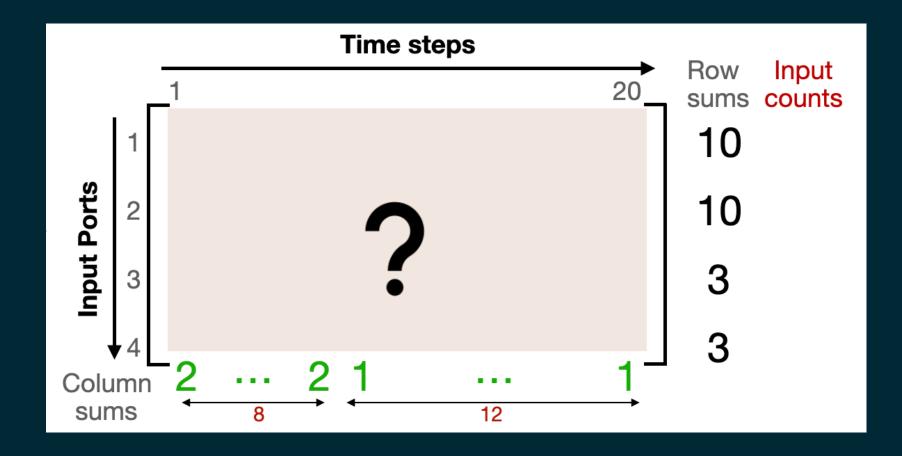
Is the R1 representative trace consistent with the input counts?

Over-approximate QuASI step 3: QuASI checks consistency of each representative abstract trace with M_i using the Gale-Ryser theorem^{1,2}

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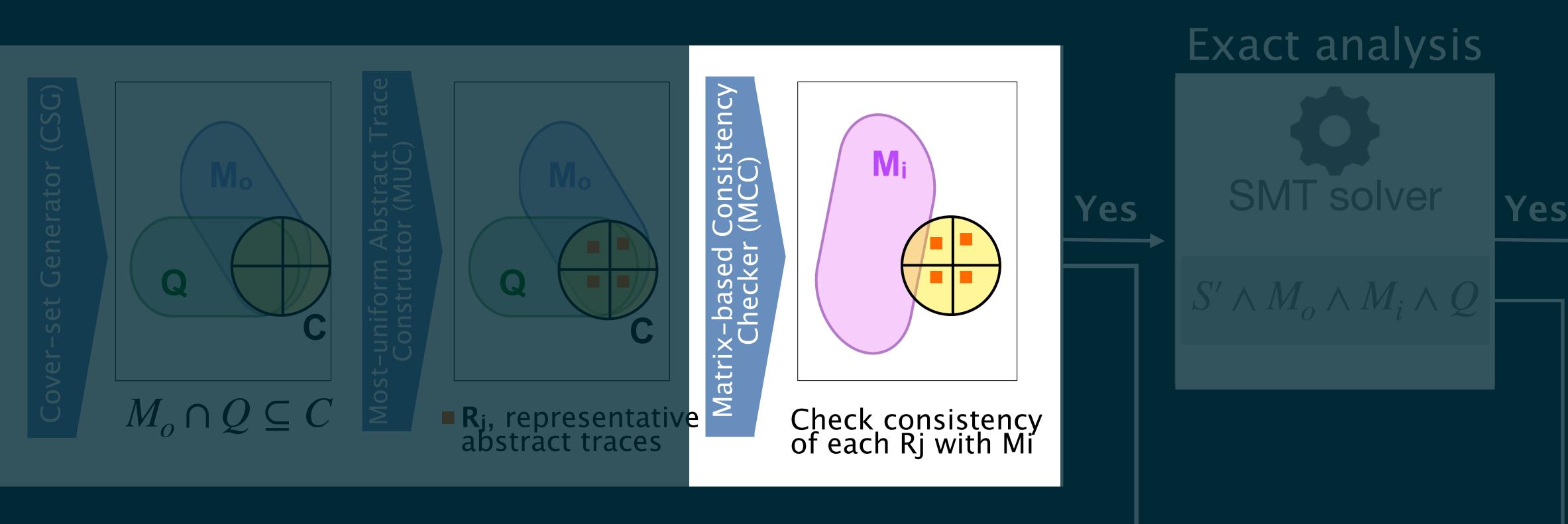
Is the R1 representative trace consistent with the input counts?



Is there a (0,1)-matrix with row sums eq. input packet counts and column sums eq. total number of packets sent /time steps?

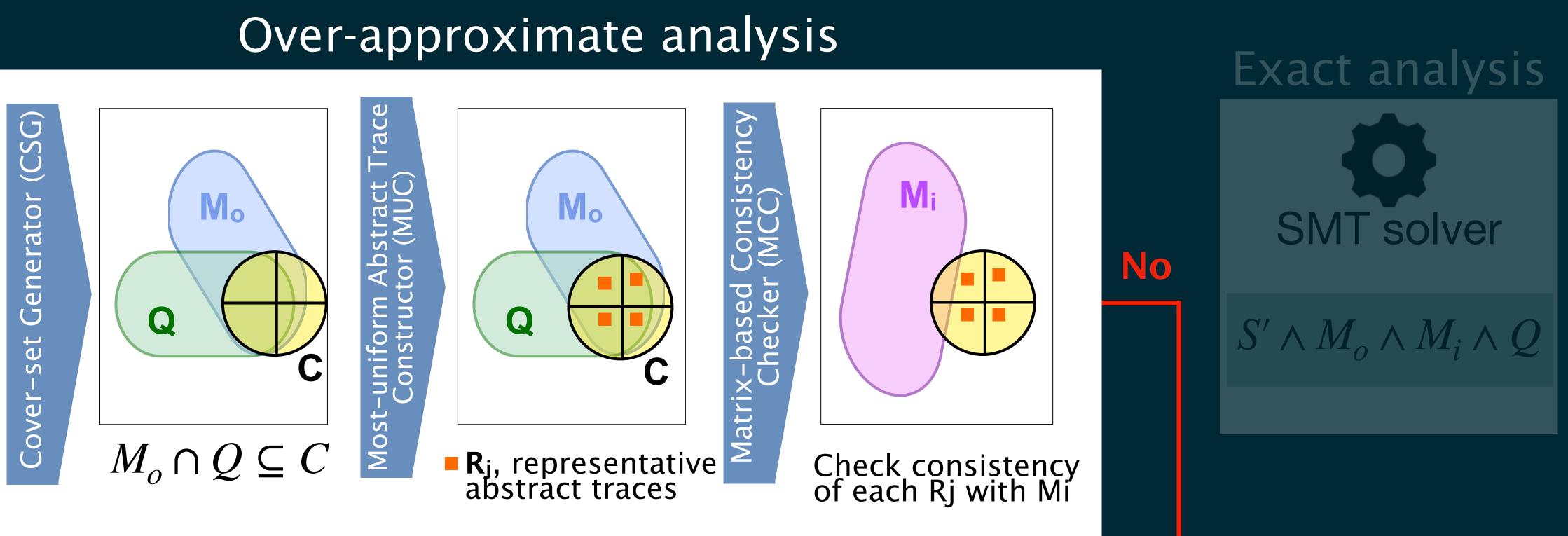


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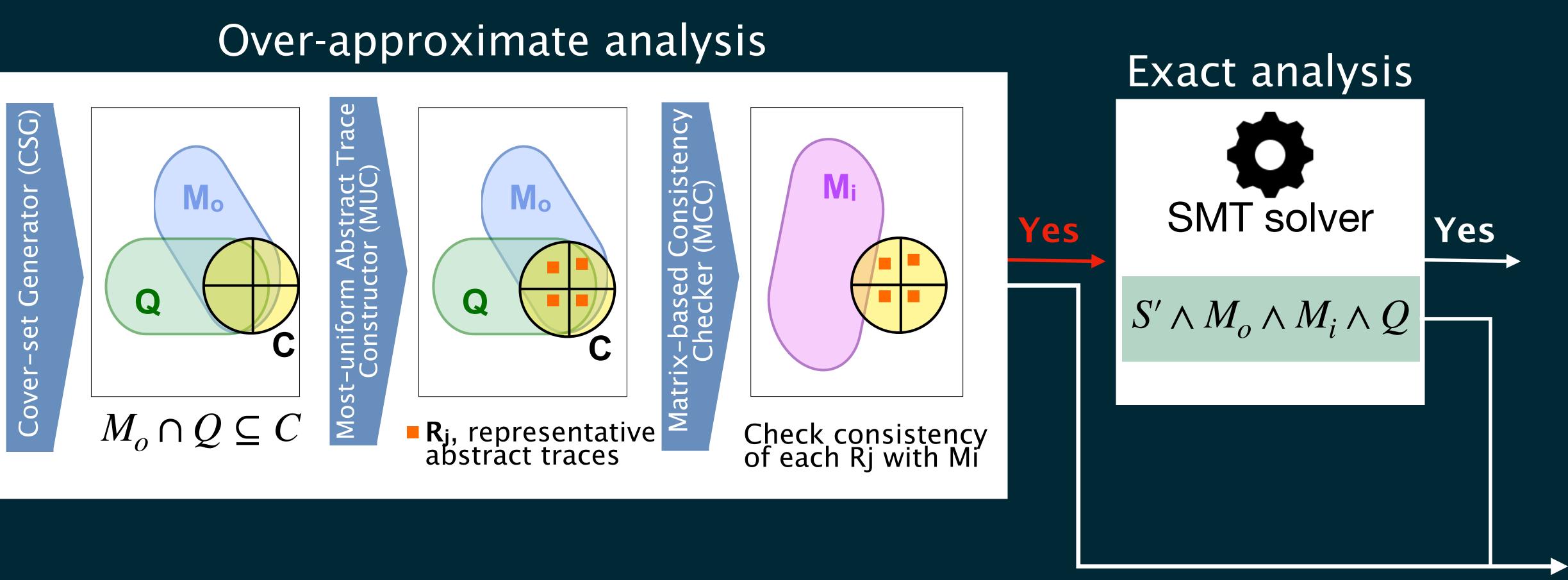
1. David Gale, *Classic Papers in Combinatorics* 1956 2. H. J. Ryser, *Canadian Journal of Mathematics* 1957

If Gale-Ryser theorem says none of the representative traces is consistent with the input counts Mi, QuASI concludes— we are done!





Else, QuASI uses an SMT solver to model the exact conditions for consistency with M_i, M_o, and Q



We evaluate QuASI in multiple queue-related queries

QlenK: Could the queue length at port Oi be at least K?

MaxQlen: What is the maximum queue length at port I?

BurstOccurrence: Could a burst of rate R and duration D occur?

MaxBuff: What is the maximum buffer occupancy during the interval?

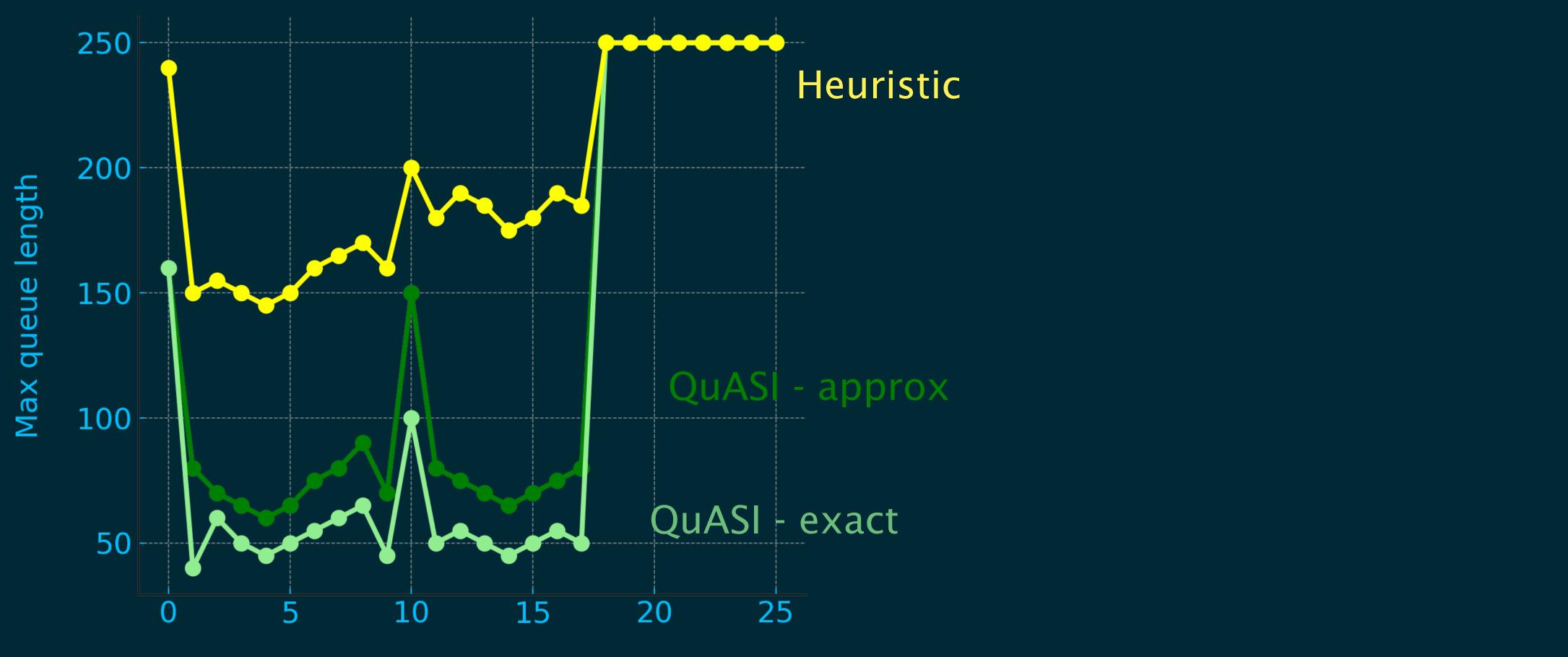
Is QuASI useful?

Is QuASI better than SOTA?

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Is QuASI better than SOTA?

QuASI-approx finds bounds up to 58% tighter than the heuristic baseline within 1 second



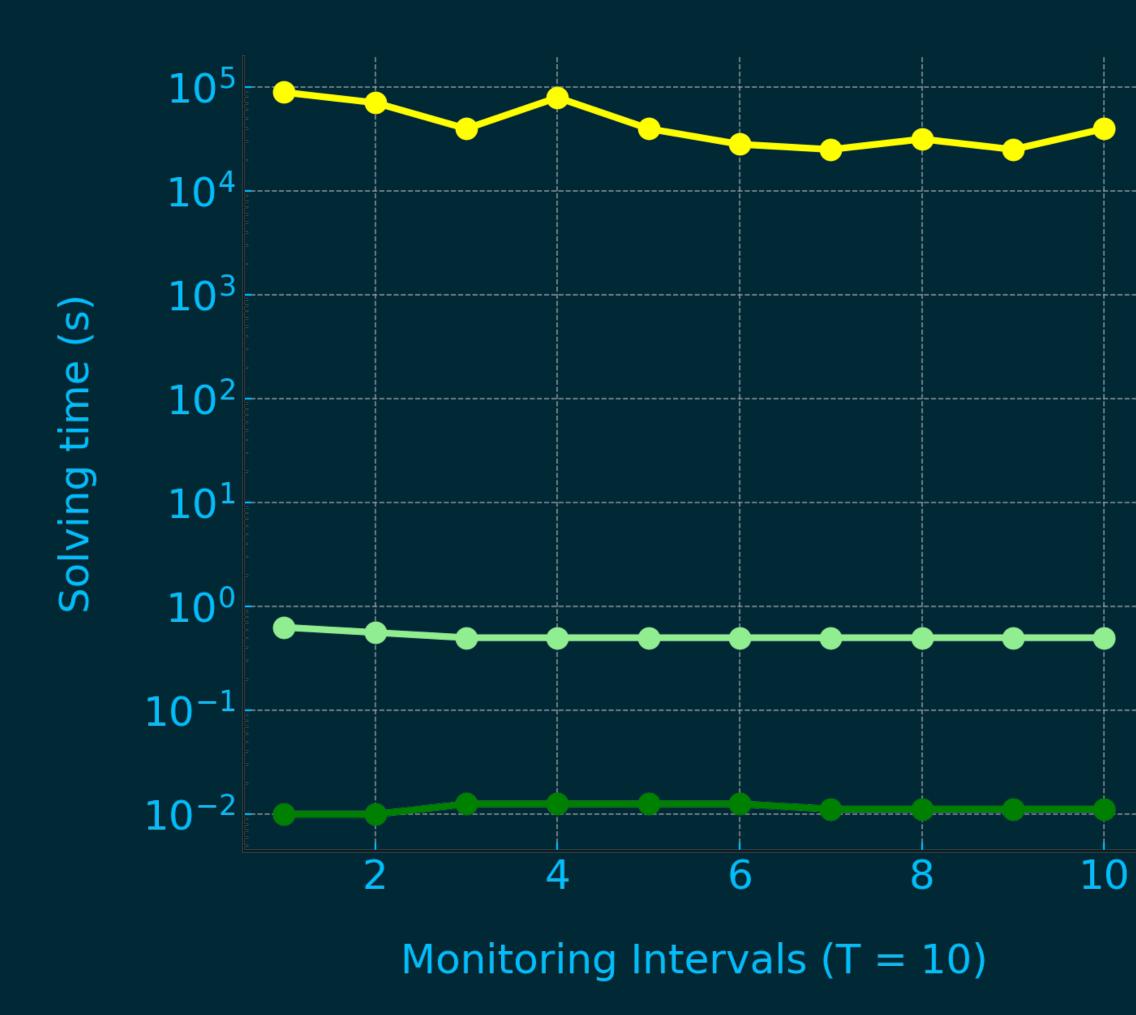
Monitoring Intervals (T = 100)



Is QuASI useful?

Is QuASI better than SOTA?

QuASI computes the maximum queue length 10⁶X faster than FPerf [1]



Heuristic

QuASI - exact

OuAS approx

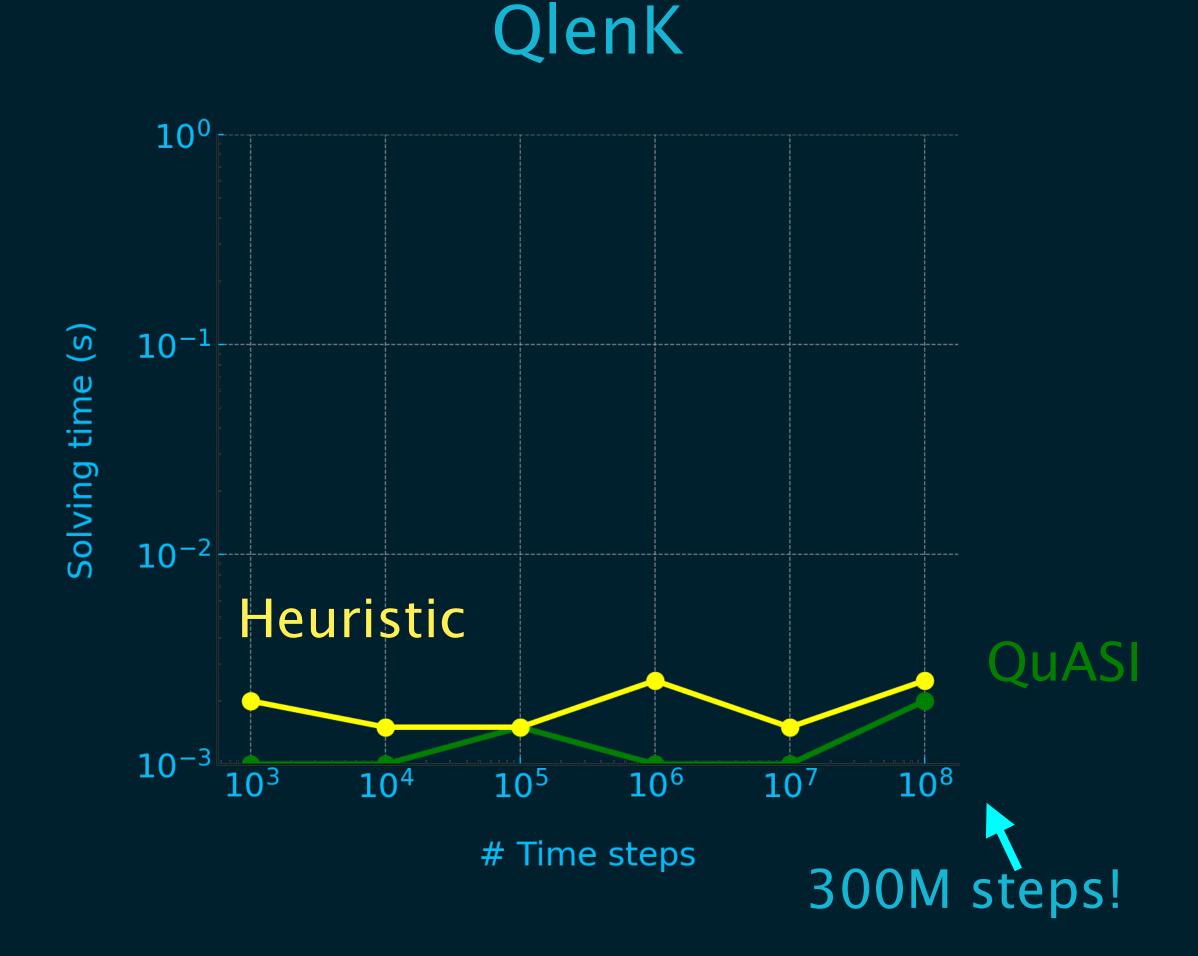
[1] Arashloo et al. NSDI 2023

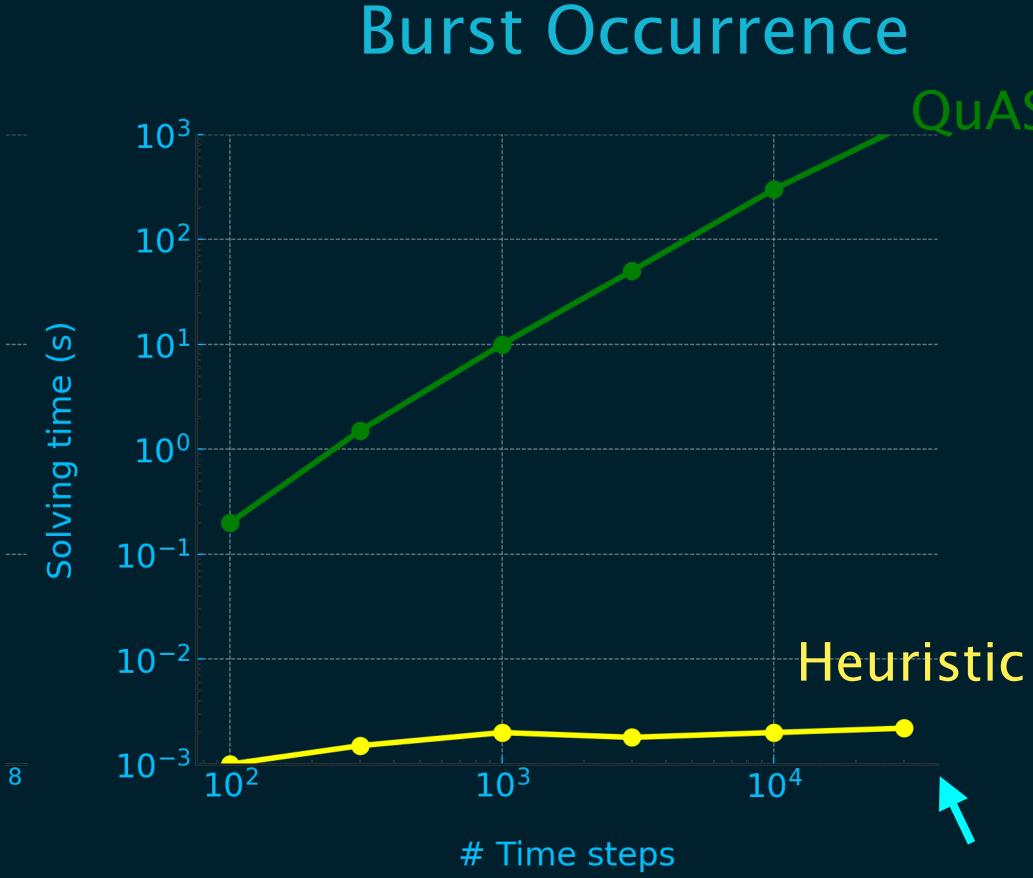


Is QuASI useful?

Is QuASI better than SOTA?

QUASI takes almost constant time for QlenK and scales quadratically with interval size for BurstOccurrence.





60K steps!





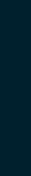




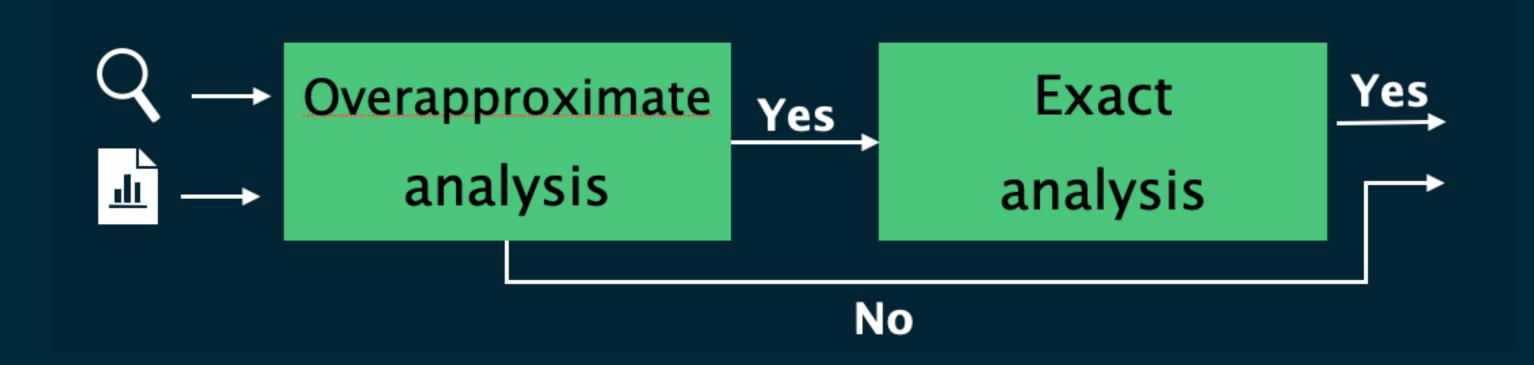








A Layered Formal Methods Approach to Answering Queue-related Queries



coarse-grained per-port packet counts



QuASI uses the enqueue rate abstraction which is lossless for the queries it supports

QuASI is six orders of magnitude faster than SOTA while giving non-trivial answers



- QuASI answers queue-related (e.g., Burst occurrence) queries using



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A Layered Formal Methods Approach to Answering Queue-related Queries

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