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SelectiveEC: Selective Reconstruction in Erasure-coded Storage Systems

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HotStorage 2020

Distributed Storage Systems (DSSes)

➤ Data is important

- Large scale
- Exponential growth

➤ DSSes are the core infrastructures

- Thousands of nodes
- “Fat node”
 - Up to 72 TB of storage (about 1.5M chunks) per node in Pangu^[1]
- Frequent failures



**Disk
faults**



**Cluster
crushed**



**Network
failures**



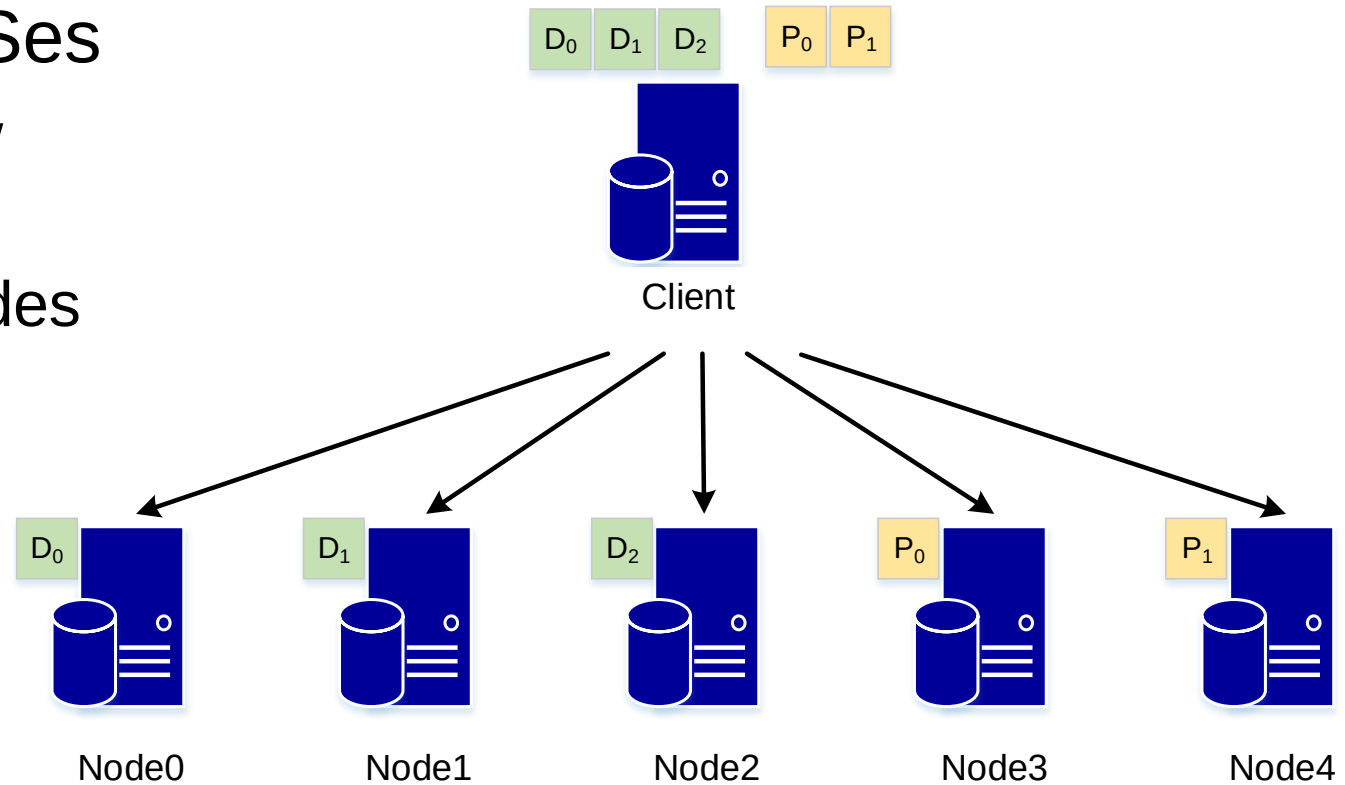
**Artificial
errors**

[1] ATC2019: Dayu: Fast and Low-interference Data Recovery in Very-large Storage Systems

Erasure Coding (EC)

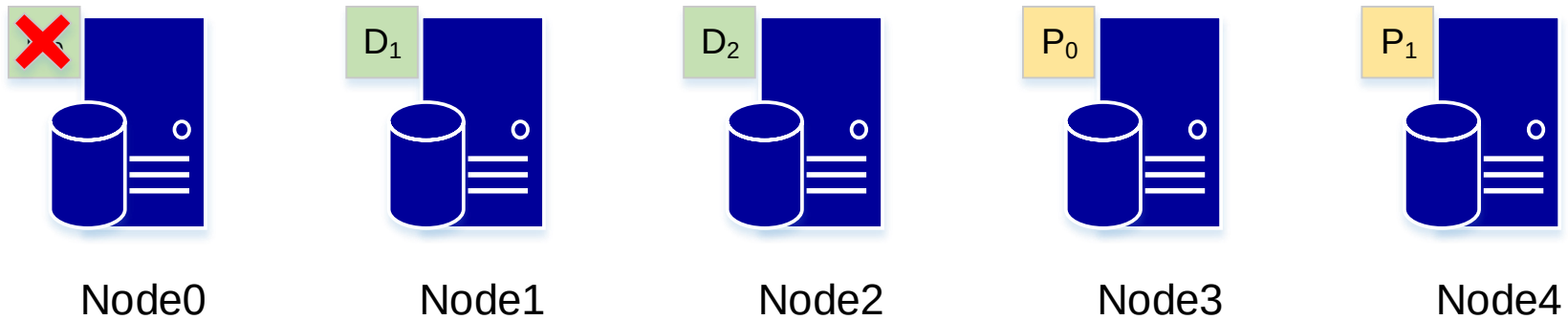
➤ EC popularly adopted in DSSes

- Provide high reliability with low storage cost
- (k, m) -Reed Solomon (RS) codes
 - k data chunks
 - m parity chunks
 - Tolerate any m nodes failures



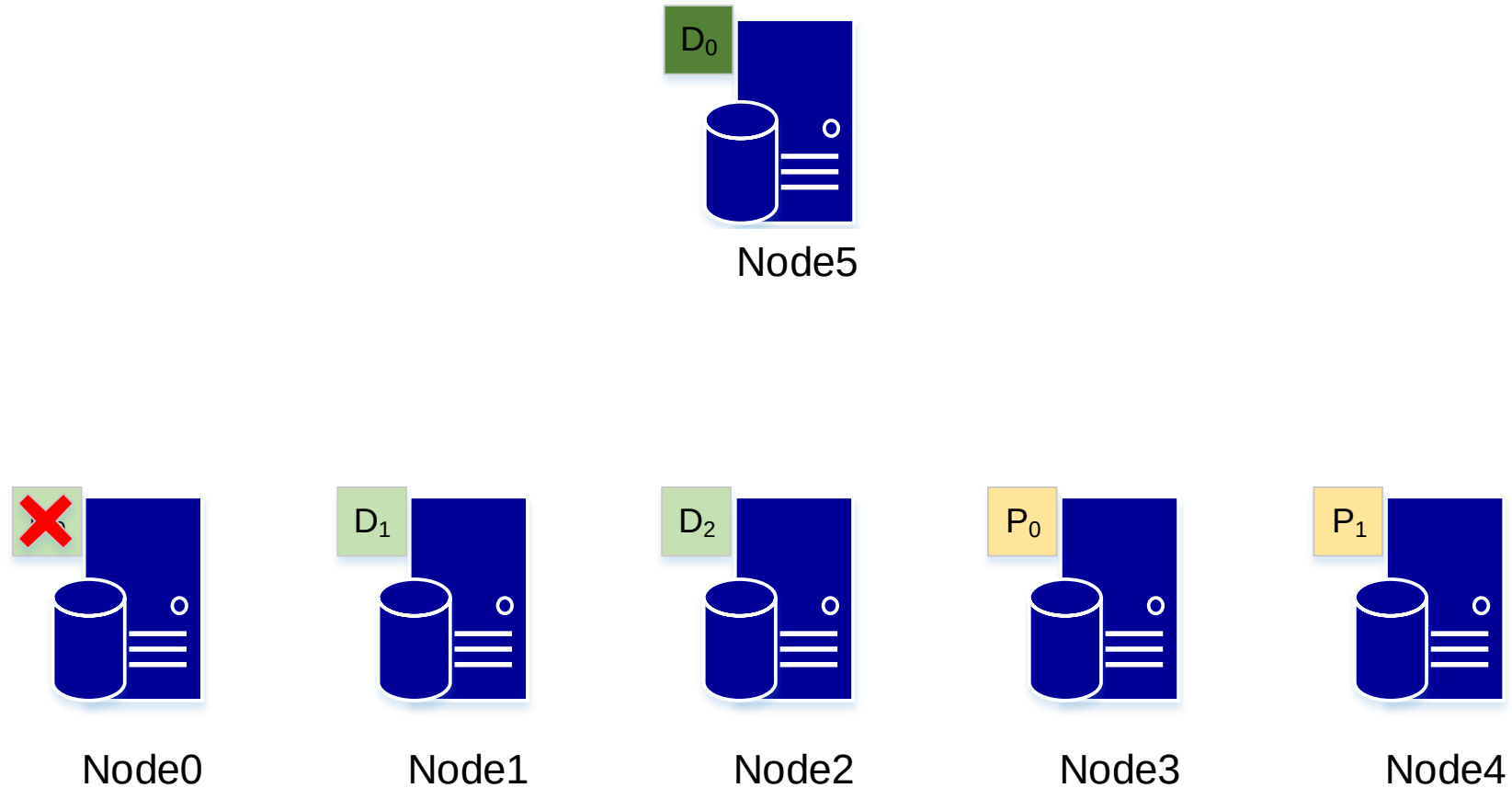
Writing a $(3,2)$ -RS stripe

Reconstruction



Reconstructing a chunk of (3,2)-RS stripe

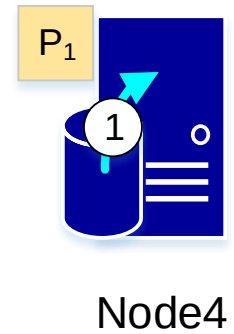
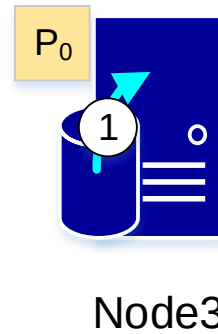
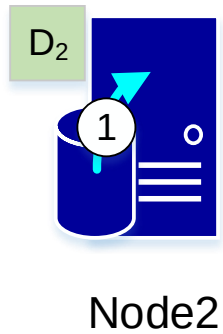
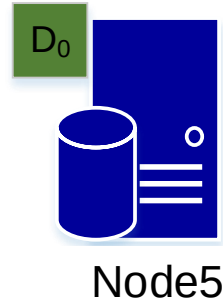
Reconstruction



Reconstructing a chunk of (3,2)-RS stripe

Reconstruction

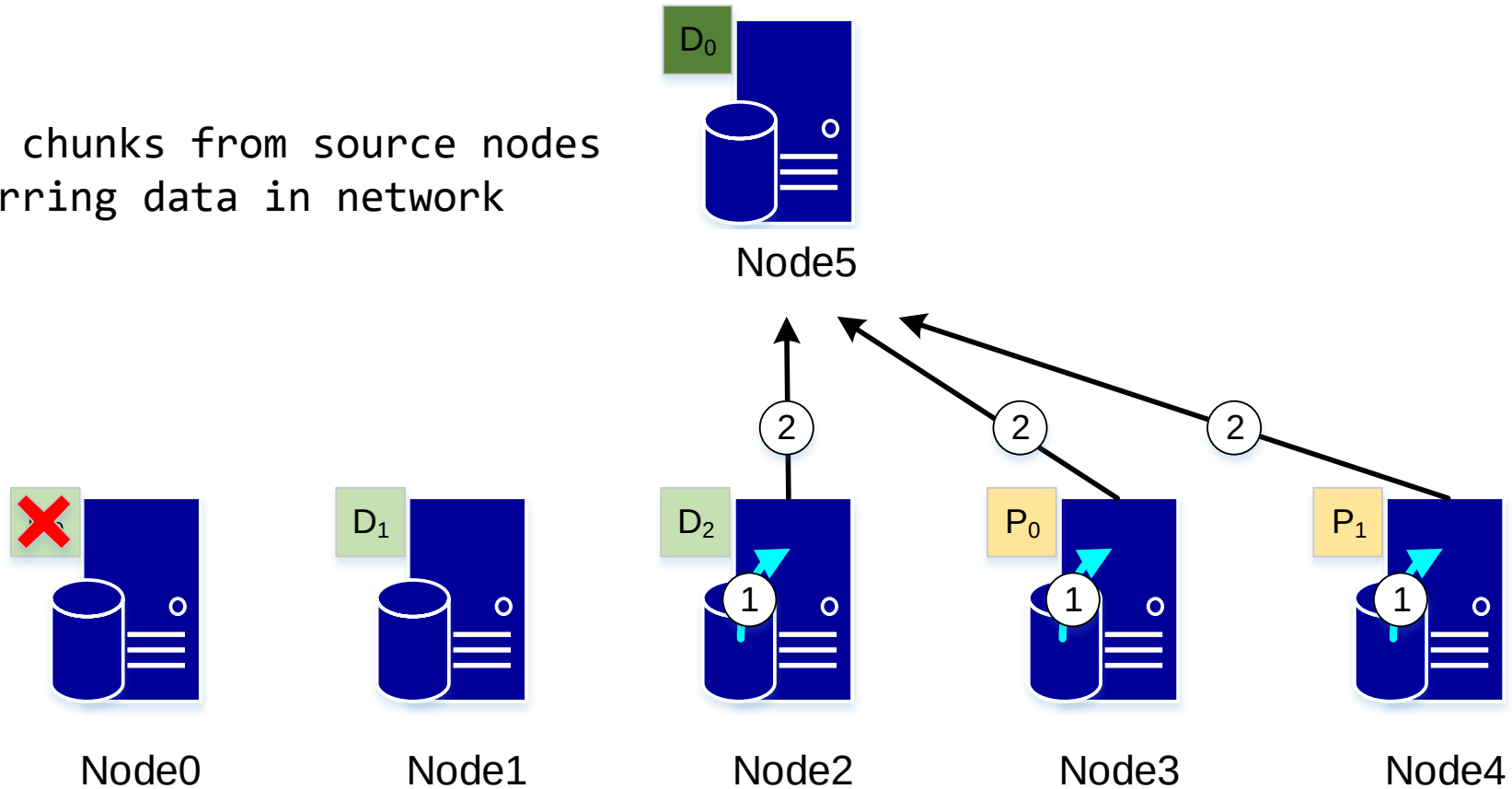
① Reading chunks from source nodes



Reconstructing a chunk of (3,2)-RS stripe

Reconstruction

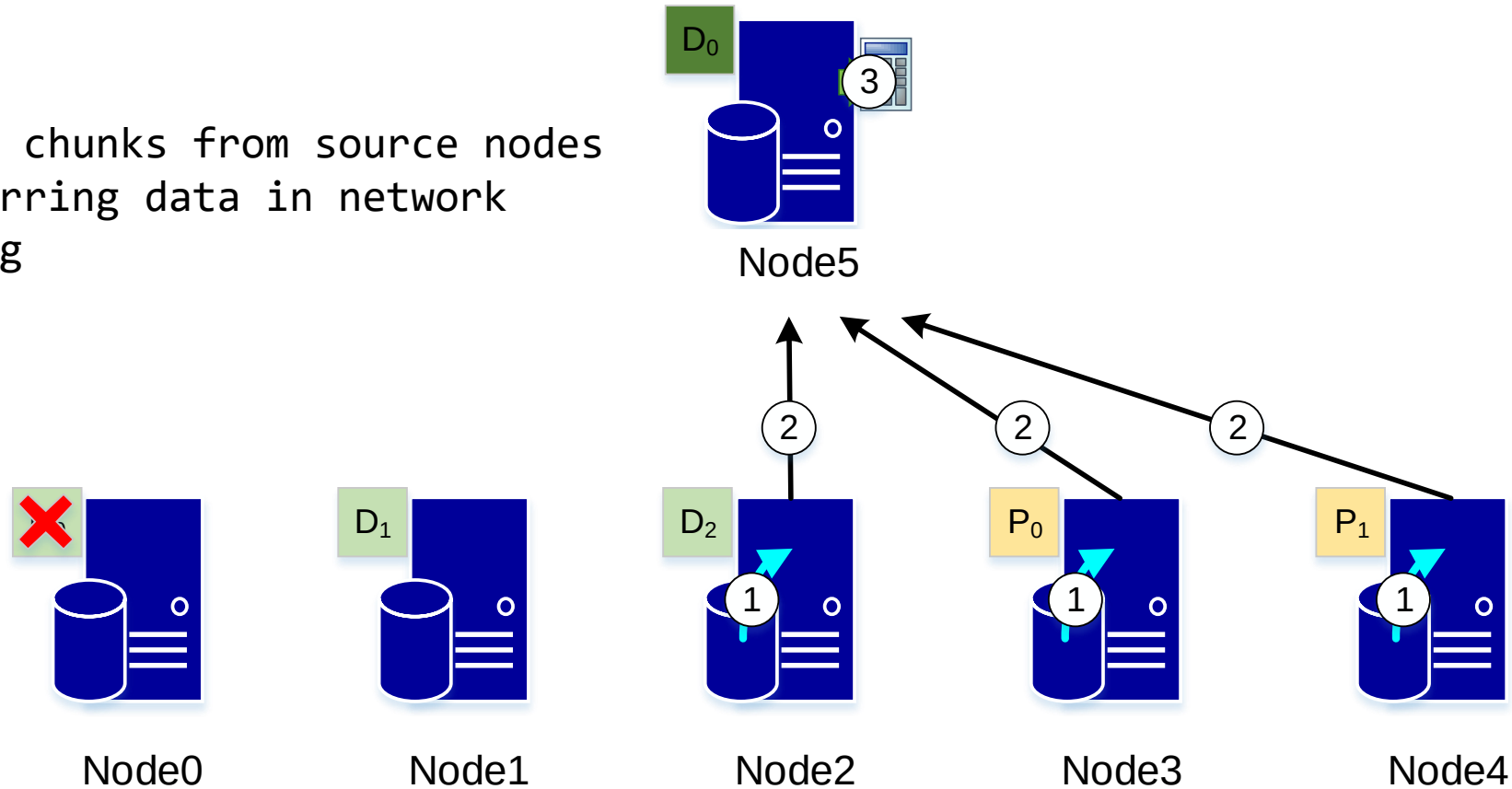
- ① Reading chunks from source nodes
- ② Transferring data in network



Reconstructing a chunk of (3,2)-RS stripe

Reconstruction

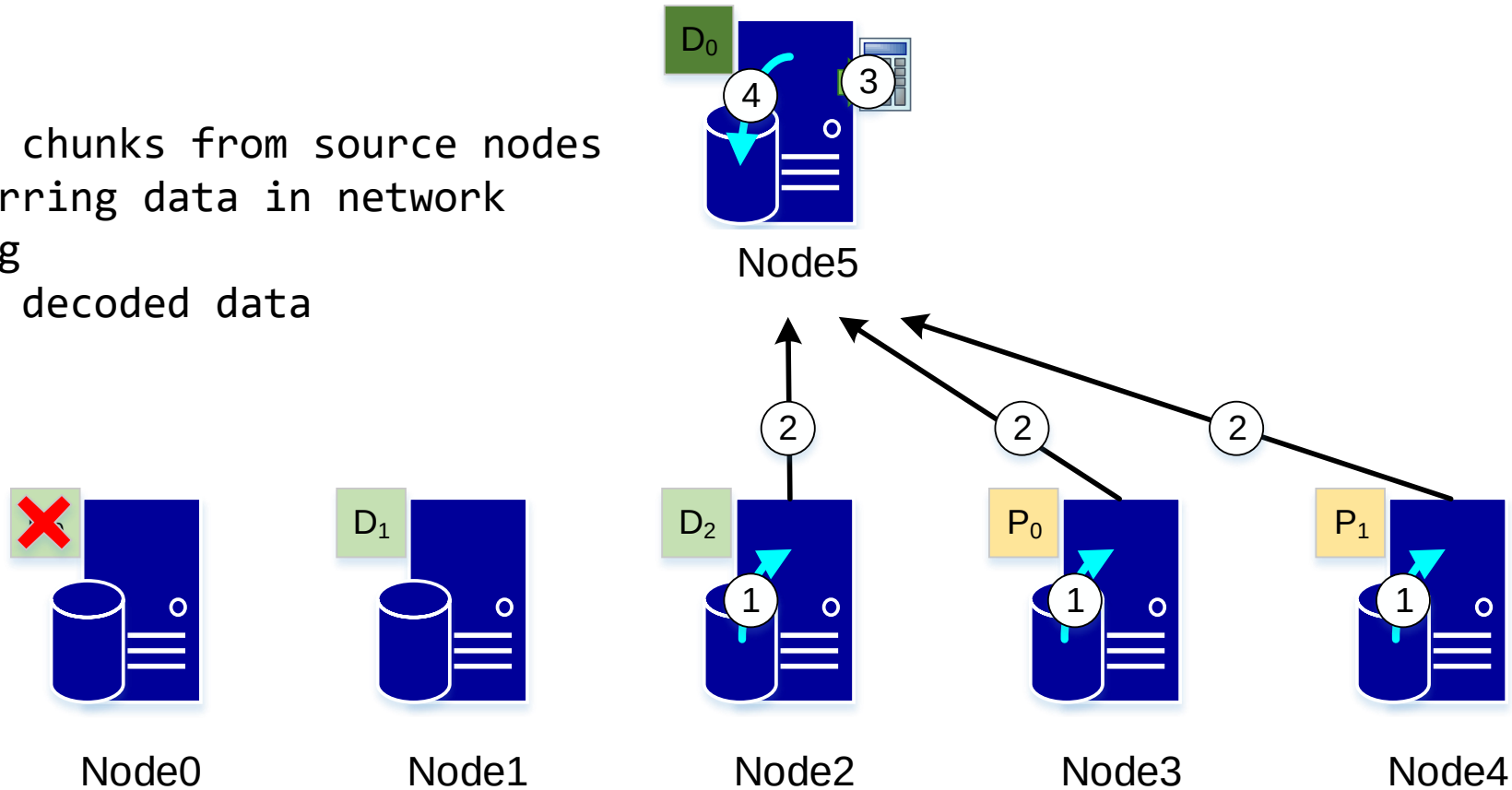
- ① Reading chunks from source nodes
- ② Transferring data in network
- ③ Decoding



Reconstructing a chunk of (3,2)-RS stripe

Reconstruction

- ① Reading chunks from source nodes
- ② Transferring data in network
- ③ Decoding
- ④ Writing decoded data



Reconstructing a chunk of (3,2)-RS stripe

Breakdown of EC Reconstruction Time

➤ Settings

- 28 nodes: 1NN + 27DNs
- quad-core 3.4 GHz Intel Core i5-7500 CPU
- 8GB RAM
- 1T HDD
- 1Gbps switch (30MB/s, 90MB/s or 150MB/s in Pangu^[1])
- 128MB chunk size

Reconstructing a (3,2)-RS chunk in 1Gbps network

Stages	Reading chunks from source nodes	Transferring data in network	Decoding	Writing decoded data
Time Ratio	0.68%	85.23%	7.82%	6.27%

➤ Network transferring contributes most to the reconstruction time

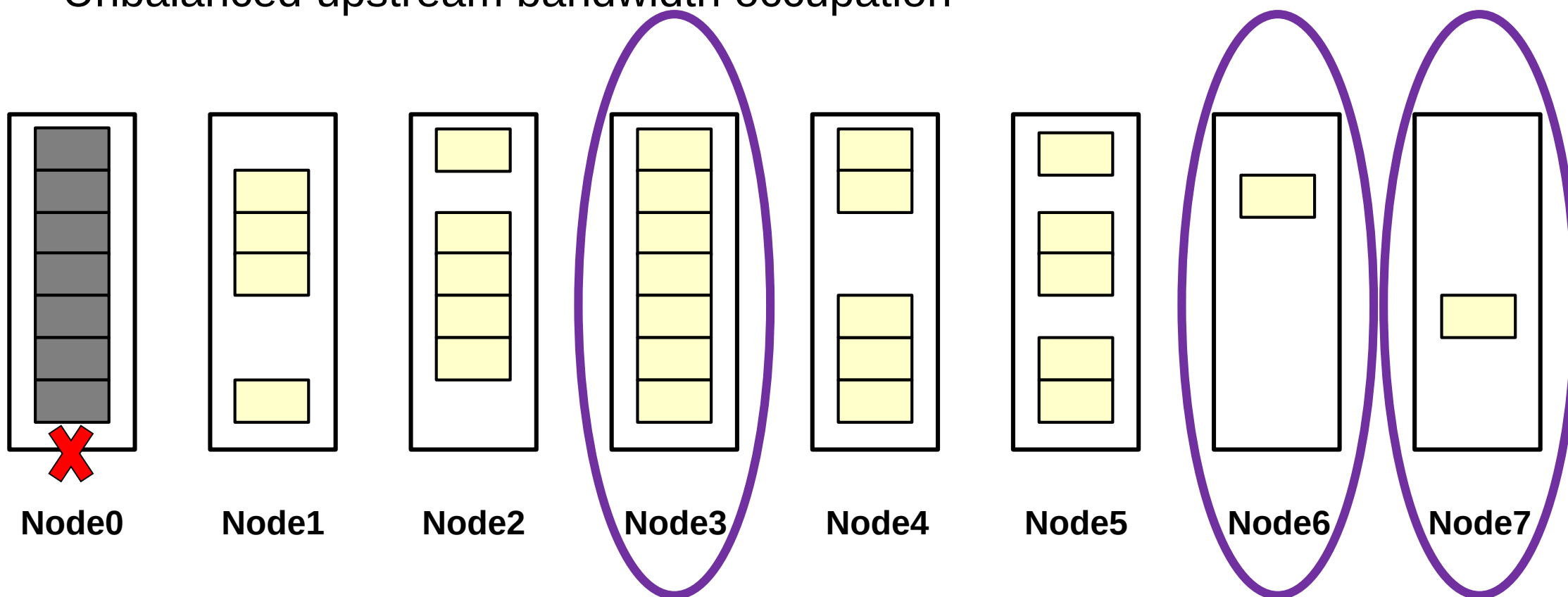
[1] ATC2019: Dayu: Fast and Low-interference Data Recovery in Very-large Storage Systems

Random Data Layout

- Random distribution
 - Load balance in a large amount of stripes
- Reconstruction batch by batch
 - Limited network, disk I/O, CPU and memory resource
 - Optimal batch size
 - # of live nodes
 - Detailed analysis in the paper

Random Data Layout

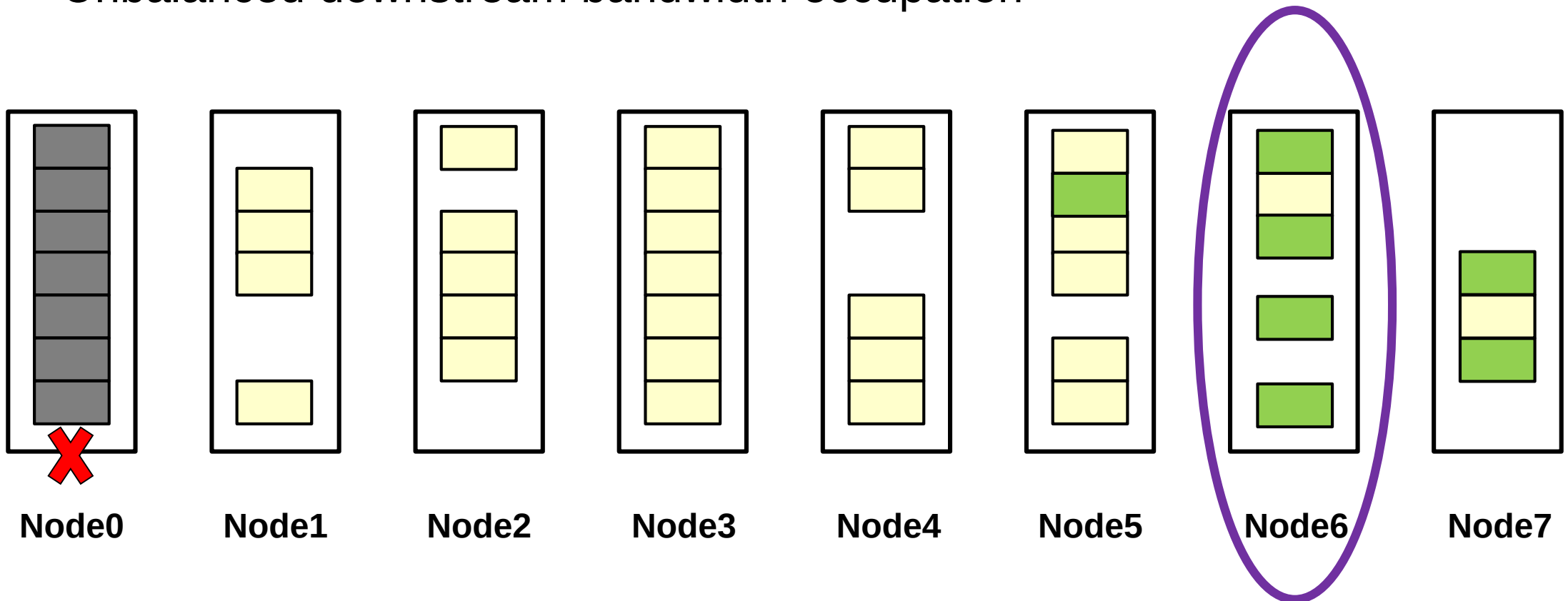
- Nonuniform data layout in a batch
 - Unbalanced upstream bandwidth occupation



Random data layout of (3,2)-RS stripes

Random Data Layout

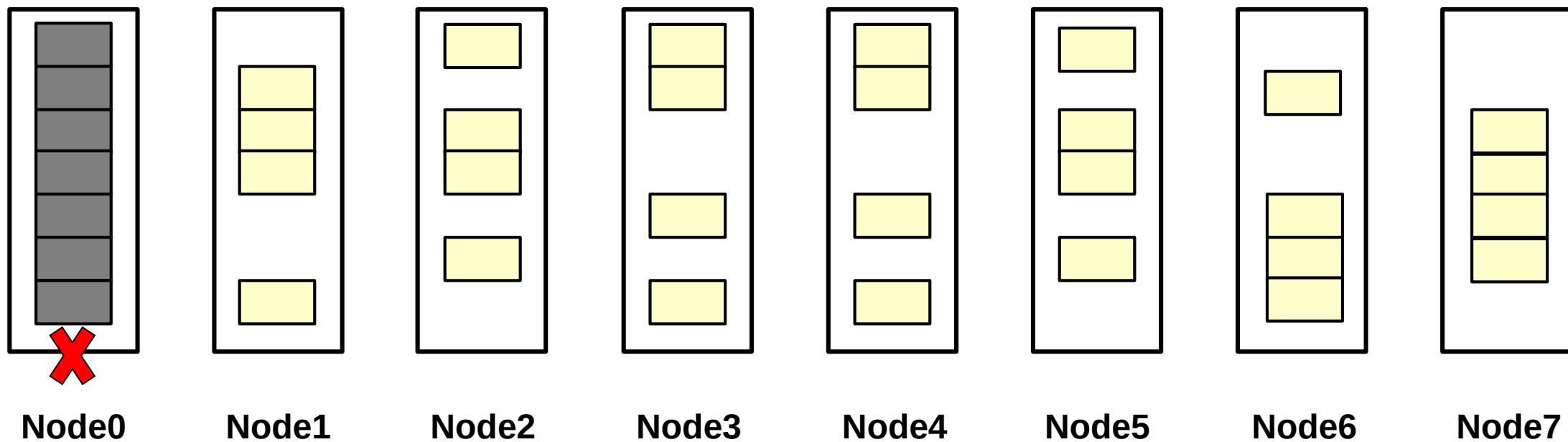
- Nonuniform choices of replacement nodes
 - Unbalanced downstream bandwidth occupation



Random data layout of (3,2)-RS stripes

Goals

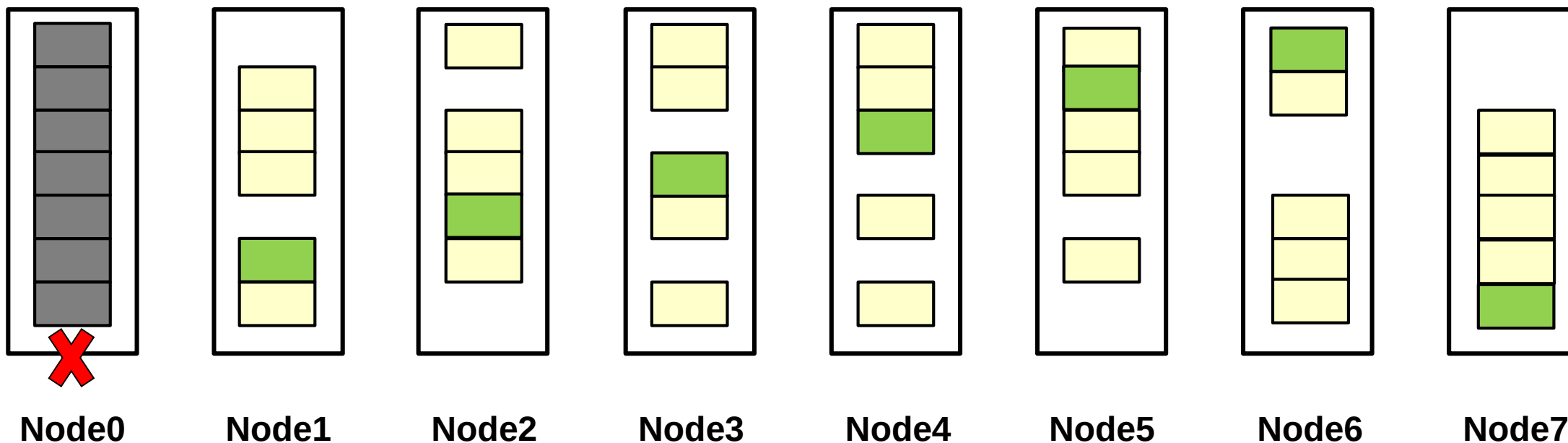
- Balanced distribution of source nodes



Random data layout of (3,2)-RS stripes

Goals

- Balanced distribution of source nodes
- Balanced distribution of replacement nodes



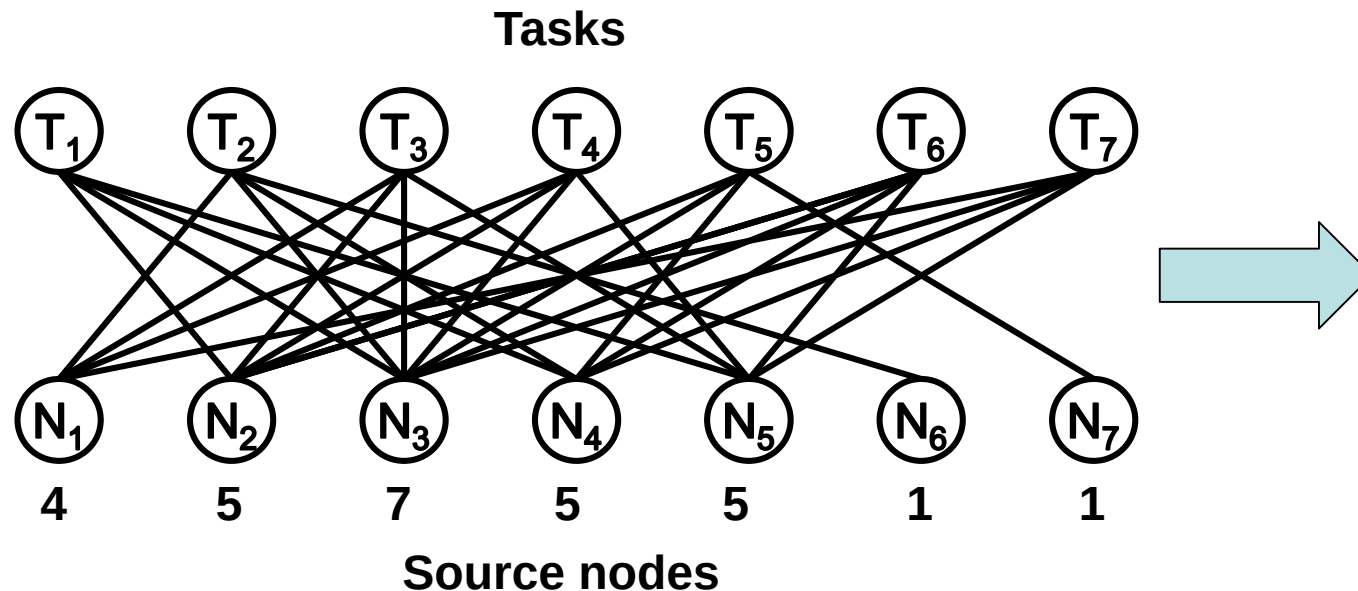
Random data layout of (3,2)-RS stripes

SelectiveEC

- Schedule reconstruction tasks out of order
- Select source nodes dynamically
- Select replacement nodes dynamically

Graph Model

- Bipartite graph $G_s = (T \cup N, E)$ for the selection of source nodes
- T : tasks, i.e. each having $k+m-1$ source nodes
 - N : source nodes, i.e. all of live nodes
 - $(T_i, N_j) \in E$ iff there is a chunk of stripe T_i in source node N_j



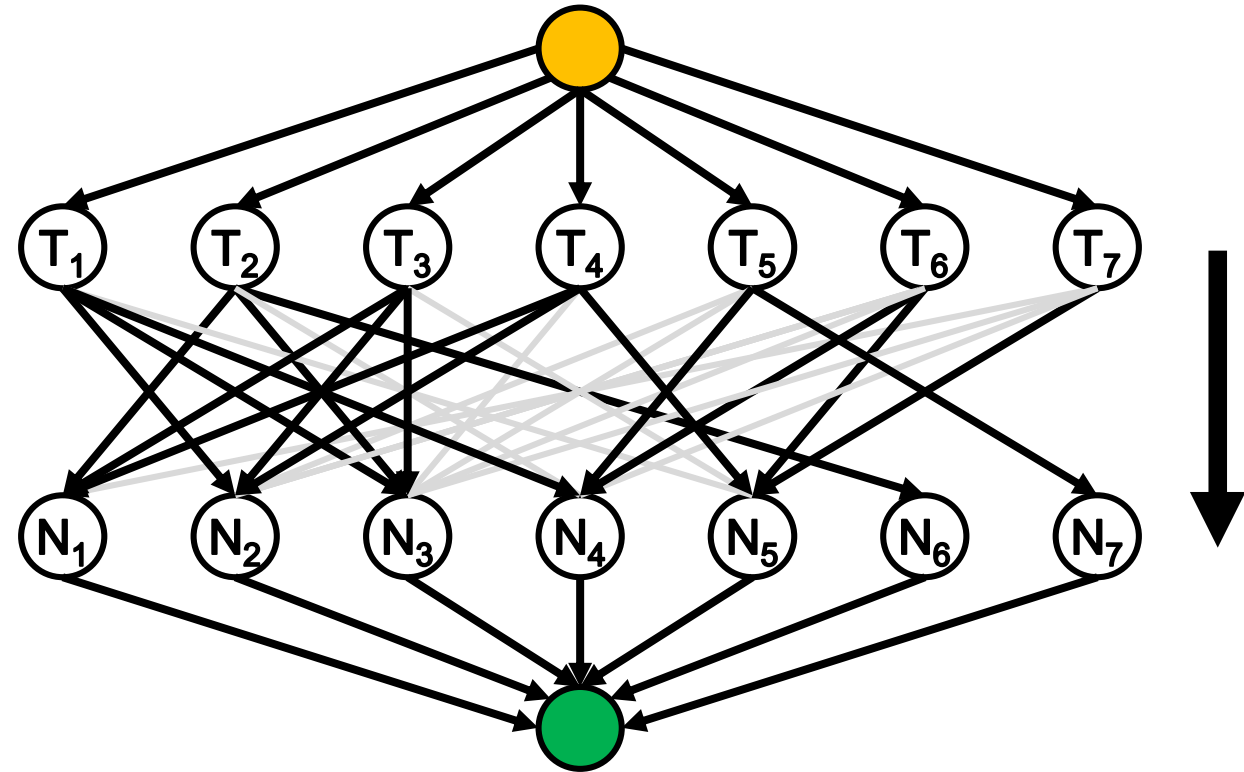
- Connections of tasks and live nodes
- Nonuniform distribution of chunks

$$G_s = (T \cup N, E) \text{ for } (3, 2)\text{-RS}$$

Select k Source Nodes Dynamically

- Goal: balance upstream bandwidth occupation
- Using maximum flow to select k source nodes
 - Construct a flow graph FG_s
 - Find a maximum flow

- Maximum flow value = 17
- No conflict in the chosen source connections

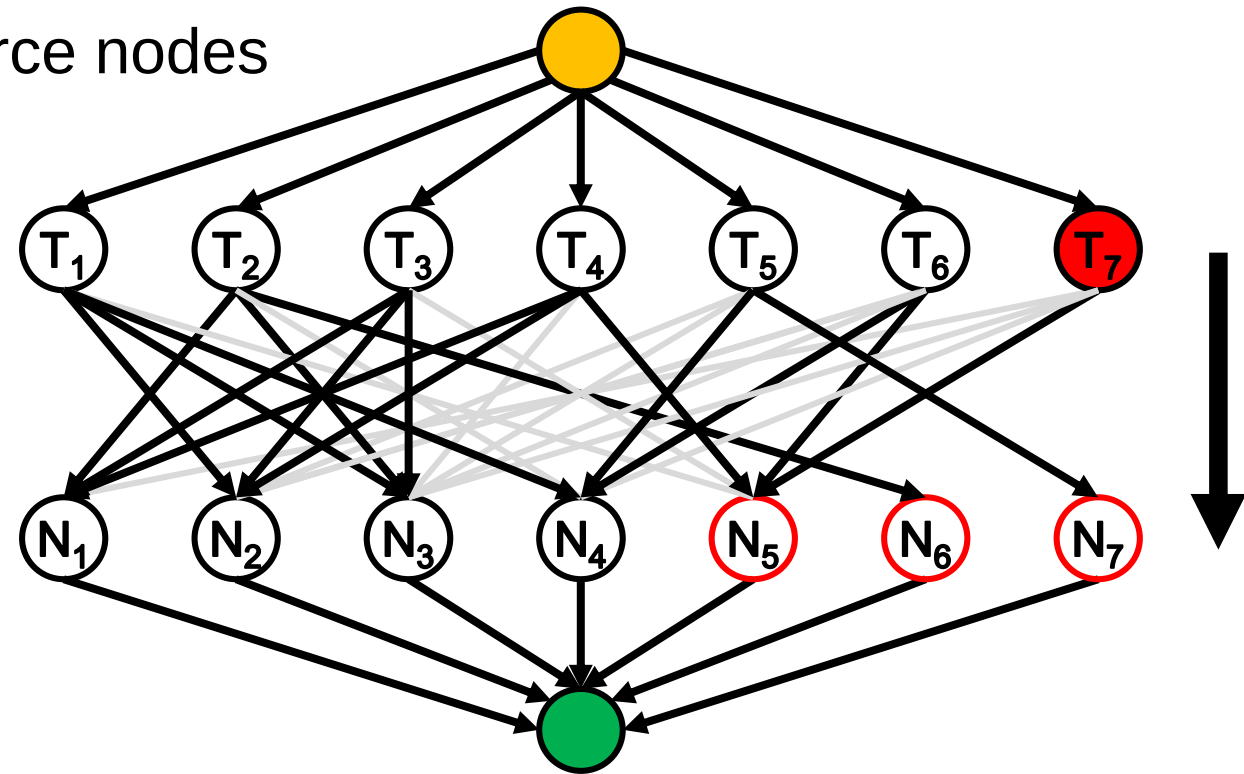


Schedule Reconstruction Tasks Out of Order

➤ Preparation work

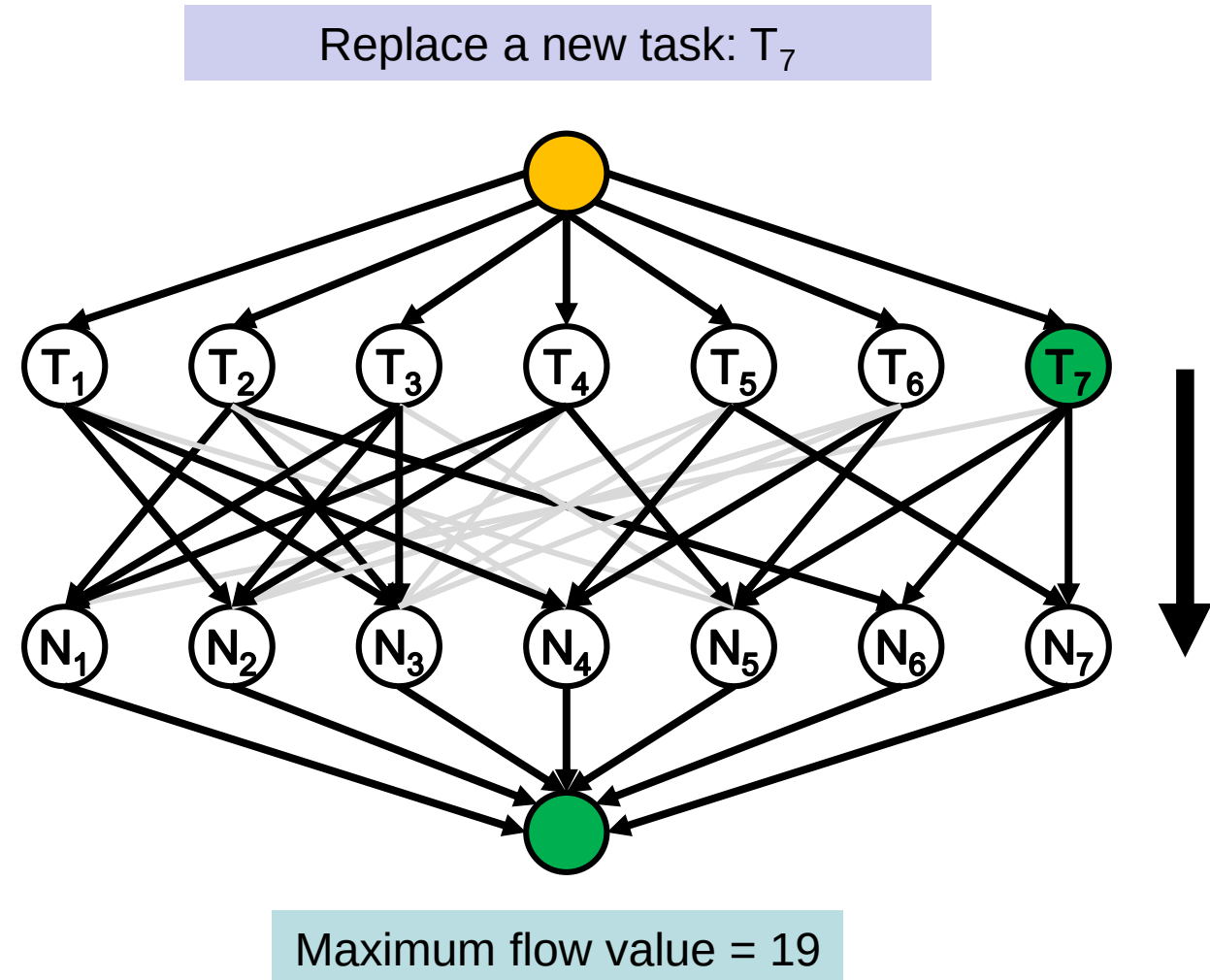
- Find the most unsaturated task
- Compute an unsaturated list of source nodes

- Task to be replaced: T_7
- Unsaturated list: N_5, N_6, N_7



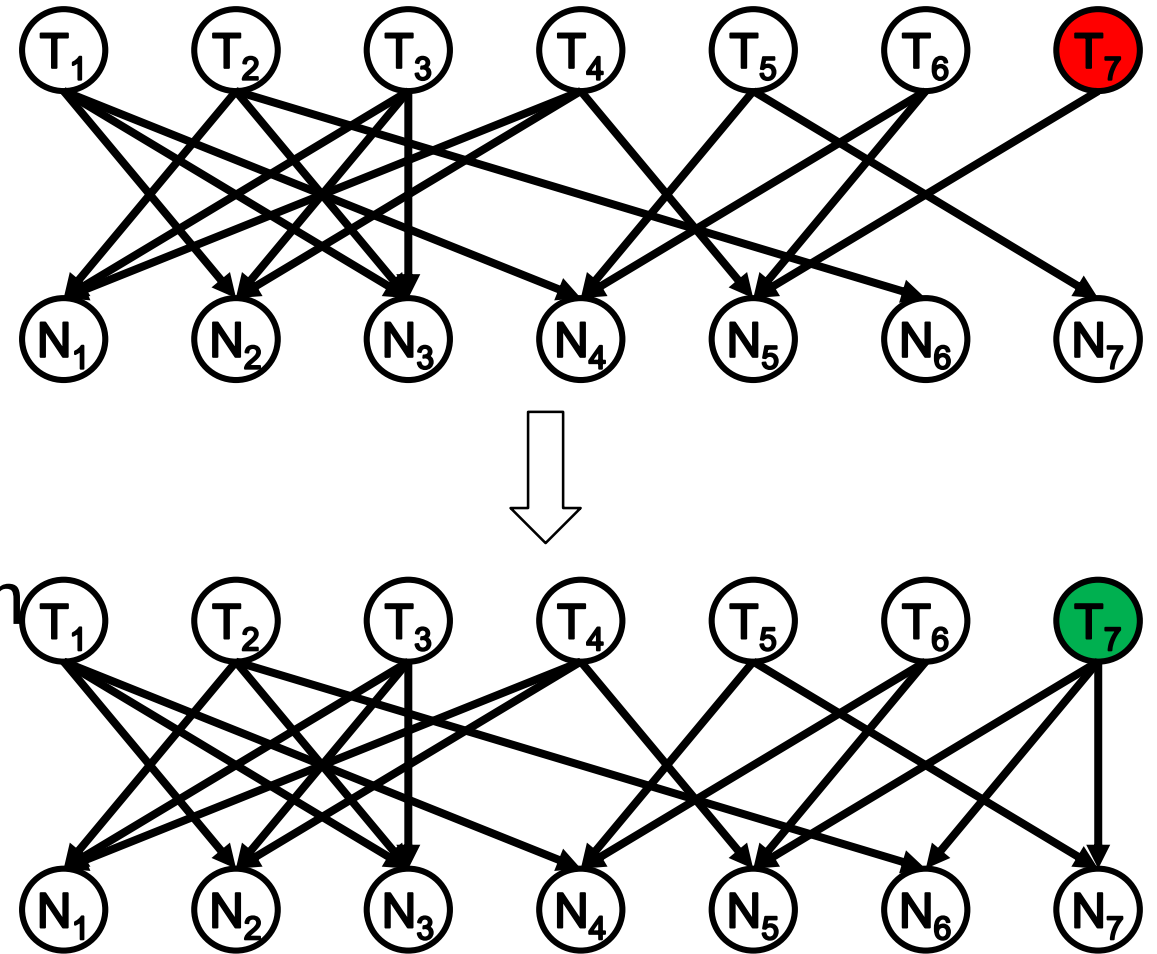
Schedule Reconstruction Tasks Out of Order

- Schedule reconstruction tasks
 - Scan the reconstruction queue
 - Find a new task
 - More connections with unsaturated list
 - Update FG_s
 - Find a maximum flow



Schedule Reconstruction Tasks Out of Order

- Schedule reconstruction tasks
 - Scan the reconstruction queue
 - Find a new task
 - More connections with unsaturated list
 - Update FG_s
 - Find a maximum flow
- Achieve more balanced upstream bandwidth occupation



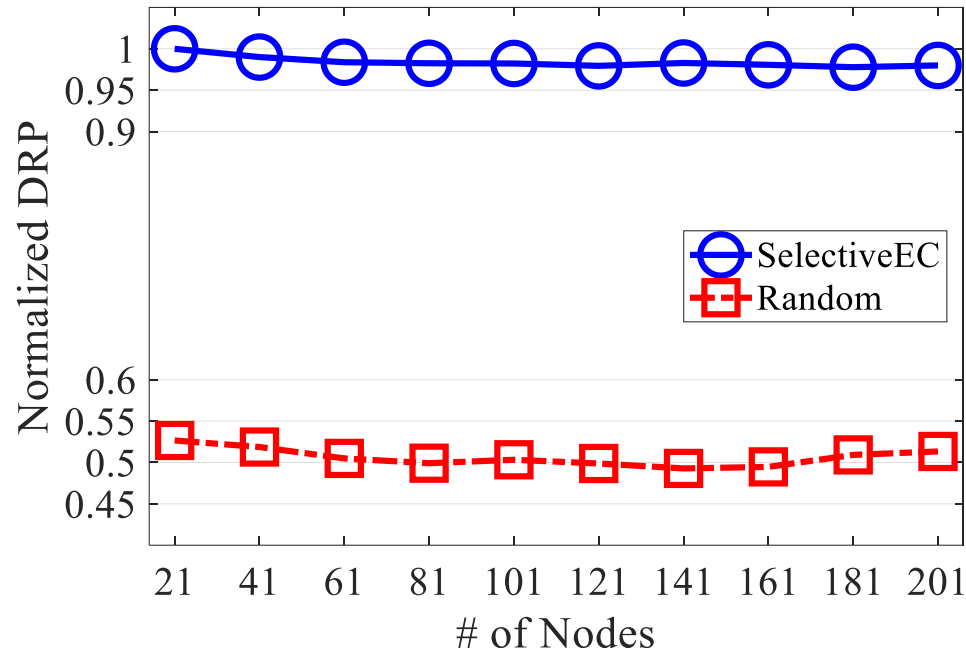
Select Replacement Nodes Dynamically

- Construct bipartite graph G_r for the selection of replacement nodes
 - Complement of G_s
 - Find a perfect matching
 - Easy to find in large-scale DSSes
- Achieve load balance of replacement nodes
 - Balanced downstream bandwidth occupation
 - Balanced disk I/O, CPU and memory usage

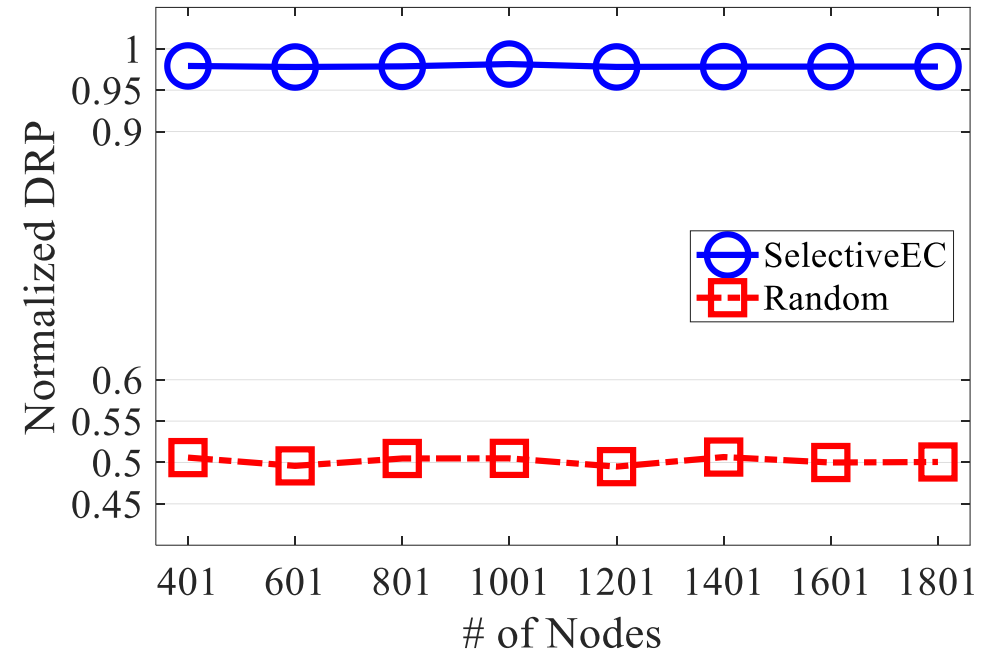
Evaluation

- Implement simulative prototype of SeletiveEC
- The simulations run in a server with
 - Two 12-core Intel Xeon E5-2650 processors
 - 64GB DDR4 memory
 - Linux 3.10.0
- (3,2)-RS stripes
- # of chunks in a “fat node”
 - 100 times of the number of live nodes
- DRP: the degree of recovery parallelism

The First Batch



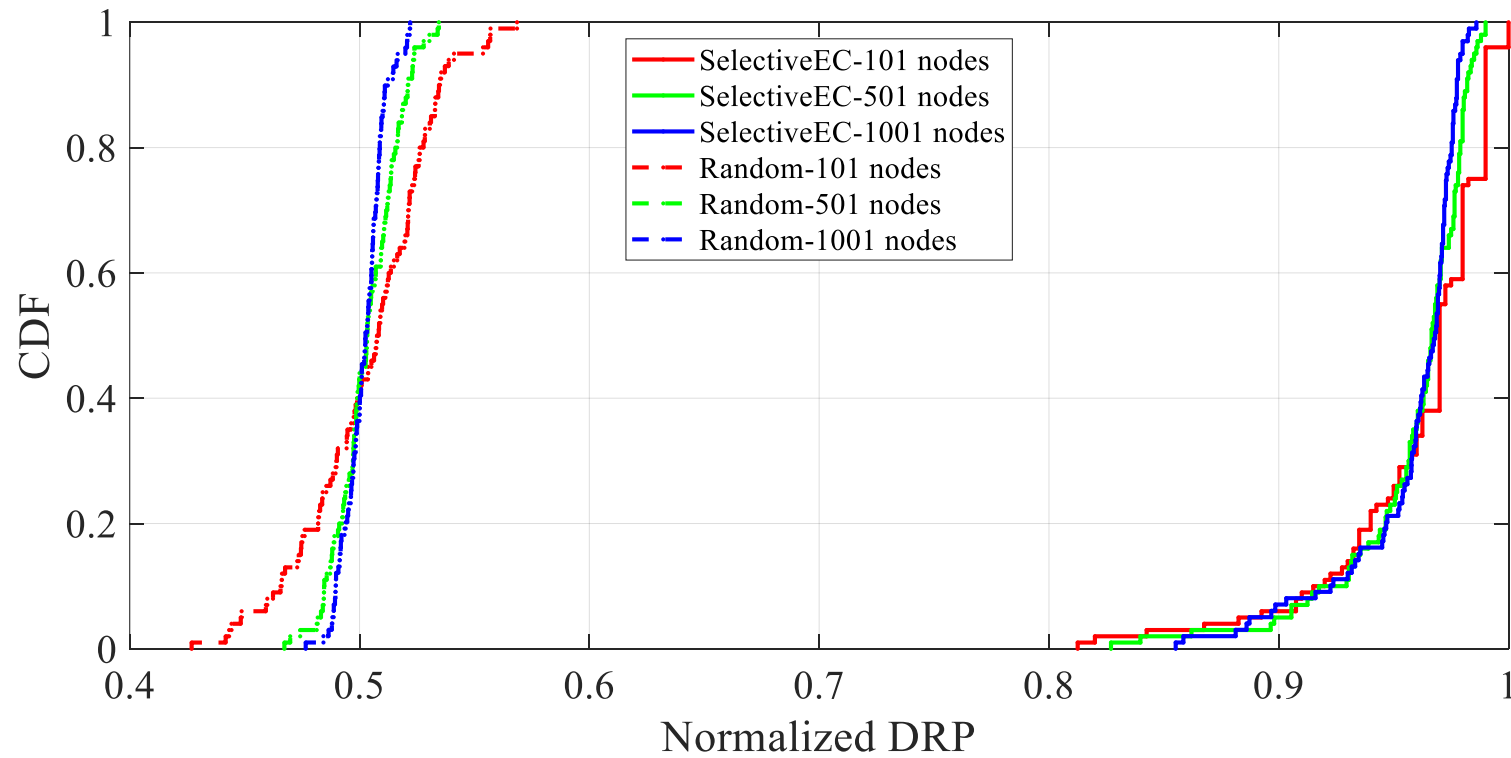
Small scale



Large scale

- For small scale, DRP of SelectiveEC are all bigger than 0.975
- For large scale, DRP of SelectiveEC improves the DRP up to 97.6%

Full Batches



- Around 0.97 for SelectiveEC
- Around 0.50 for random reconstruction

Summary

- SelectiveEC, a balanced scheduling module
 - Schedule reconstruction tasks out of order
 - Select source nodes dynamically
 - Select replacement nodes dynamically
 - Improve the load balance for single failure recovery effectively
- Simulation results
 - Improve the degree of recovery parallelism significantly
- Future work
 - Deploy in practical systems
 - Optimize the algorithms to support multiple failures

Thanks for your attention!

Q&A

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