

Practical Provable End-to-End Guarantees at the Edge

resource

CPU state;

memory;

device;

manifest

Amit Vasudevan SEI/Carnegie Mellon University Petros Maniatis Google Research

Ruben Martins CSD/Carnegie Mellon University

Sagar Chaki Mentor/Seimens

https://uberspark.org

ElderSafe, an Exemplar Edge Service



Design-time Abstraction: **üobject**

- Exclusive guard for indivisible system resource
- Principled entry, interruption, legacy code, and üobject invocations:
 - Execution traces respecting program control-flow enables use of state-of-theart program verification tools
 - Facilitates AG reasoning and composition

- *ElderSafe,* an exemplar edge service for elders who live in an assisted-care facility, comprises:
 - Heterogeneous hardware
 - Heterogeneous software
 - Heterogeneous properties
- **Challenge:** How do we achieve practical and provable endto-end guarantees in this heterogeneous ecosystem?





- *call-return* interfacing retrofits with legacy code and common programming idioms at fine-granularity, while remaining development compatible
- Resource interface confinement provides resource protection and access control while supporting shared memory concurrency; enables multi-threaded implementation and reasoning



- Implementation level verifiable and trusted computing building blocks (*üobjects* and *üobject* collections)
- Applicable to all software layers and realizable on disparate hardware platforms
- Retrofit incrementally with legacy code at a fine-granularity

legacy callees

- entities
- **Sentinels:** Enforce call routings, caller-callee mediation, logical privilege separation, and provide flexible implementations



(e.g., Z3, CVC4)

üobject/

üobject collection

Proofs

überSpark - Verification Bridge

- üobject independent base invariants
- üobject specific invariants and properties
- Verify üobject and generate binary while allowing the use of multiple verification tools and techniques
- Hardware model to bridge

- Preserve existing functionality
- Compositional reasoning
- Development compatible
- Support multiple verification techniques

Research Questions

- Can we automate the creation of üobjects and automatically infer invariants?
- What are the classes of properties that can be formally verified and bridged with **überSpark**?
- What programming languages/model can **überSpark** accommodate?
- Can überSpark guarantee verified properties with practical performance?

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- Can überSpark be applied to hardware itself (e.g., CPU micro-code, FPGA)?
- Can **überSpark** be applied hierarchically? (e.g., JVM written in C üobjects running Java üobjects as bytecode)

heterogenous hardware and verify and compose properties over hardware states

Open Challenges

- Expressivity of the verification bridge, hardware model, specification language, and protocols while preserving soundness
- Adoptability by platform owners and developers
- Physical platform tampering
- Spurious platform failures

üobject/

üobject collection

Binaries