

## Ethane: An Asymmetric File System for Disaggregated Persistent Memory

Miao Cai<sup>†</sup>, Junru Shen<sup>‡</sup>, Baoliu Ye<sup>\*</sup>

*<sup>†</sup>College of Computer Science and Technology, Nanjing University of Aeronautics and Astronautics*

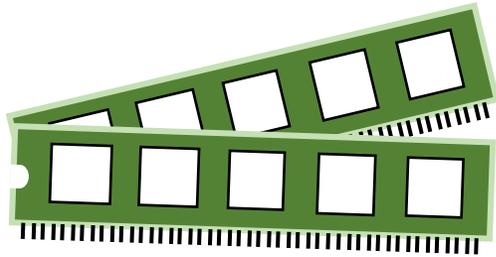
*<sup>‡</sup>College of Computer Science and Software Engineering, Hohai University*

*<sup>\*</sup>State Key Laboratory of Novel Software Technology, Nanjing University*

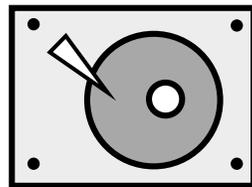
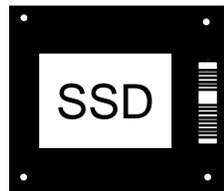
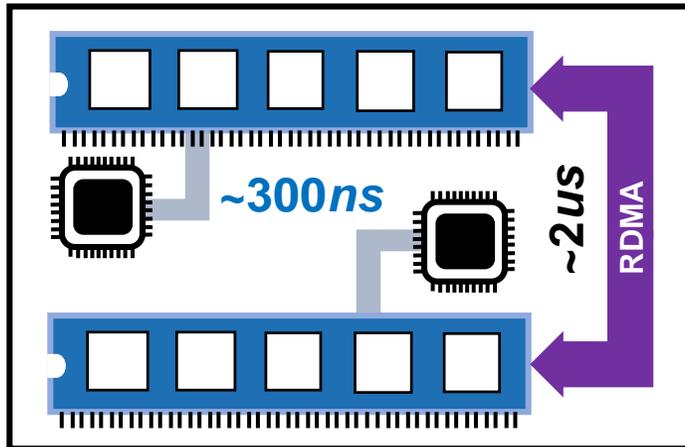
# Outline

- 1 / Background and Motivation**
- 2 / Design and Implementation**
- 3 / Evaluation Results**
- 4 / Conclusion**

# “Killer Microsecond” Problem



<100ns



70us - 10ms



**Microsecond-scale I/O means tension between performance and productivity that will need new latency-mitigating ideas, including in hardware.**

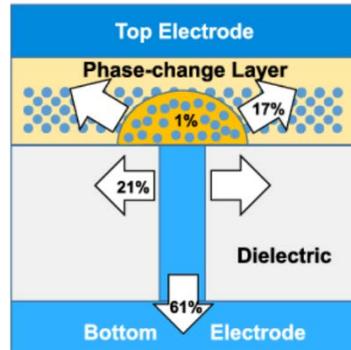
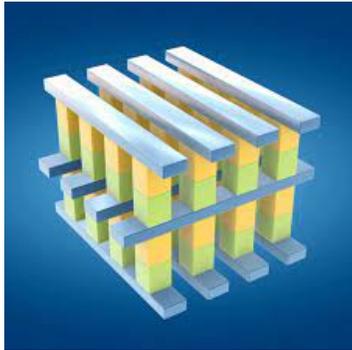
BY LUIZ BARROSO, MIKE MARTY, DAVID PATTERSON, AND PARTHASARATHY RANGANATHAN

**Attack of the Killer Microseconds**

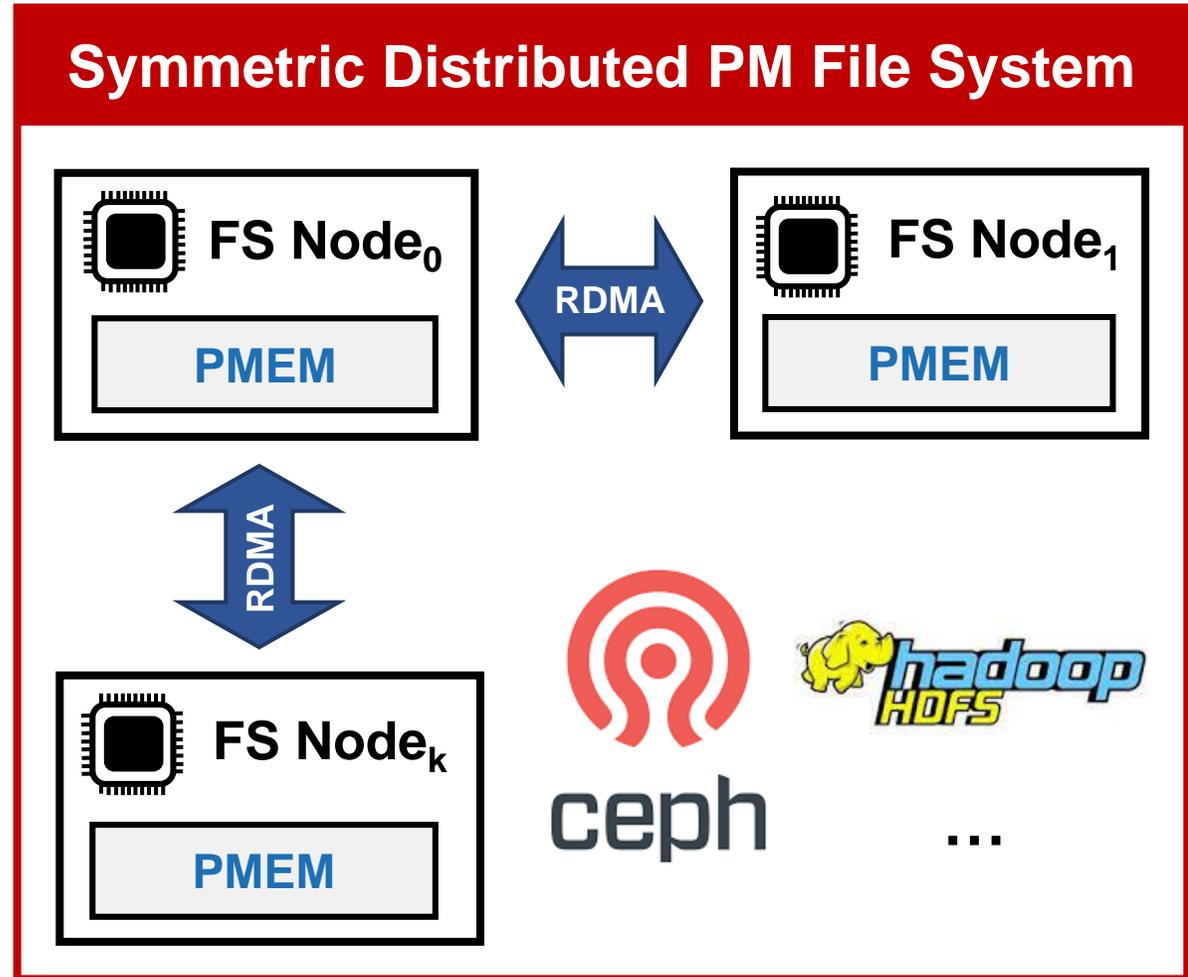


# Taming the Killer Microsecond

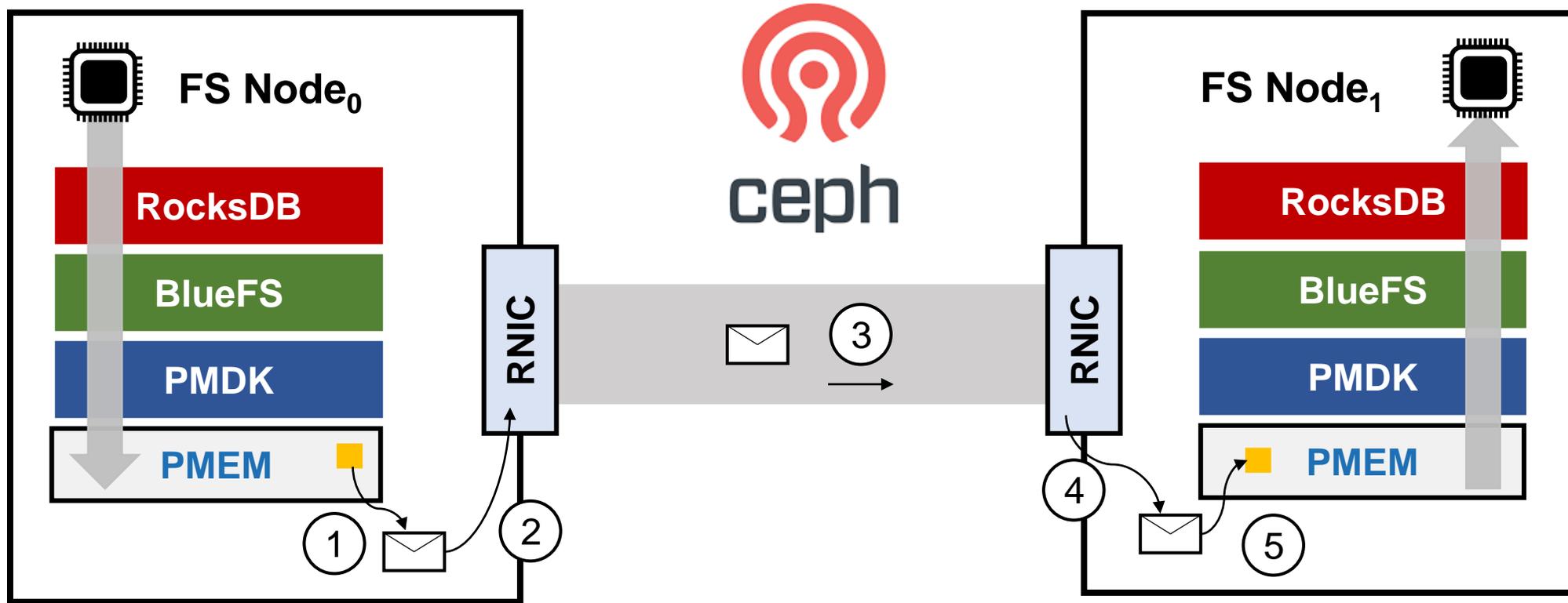
## ■ Ultra-fast Persistent Memory



## ■ Low-latency Data Connectivity



# #1 Expensive Cross-Node Interaction

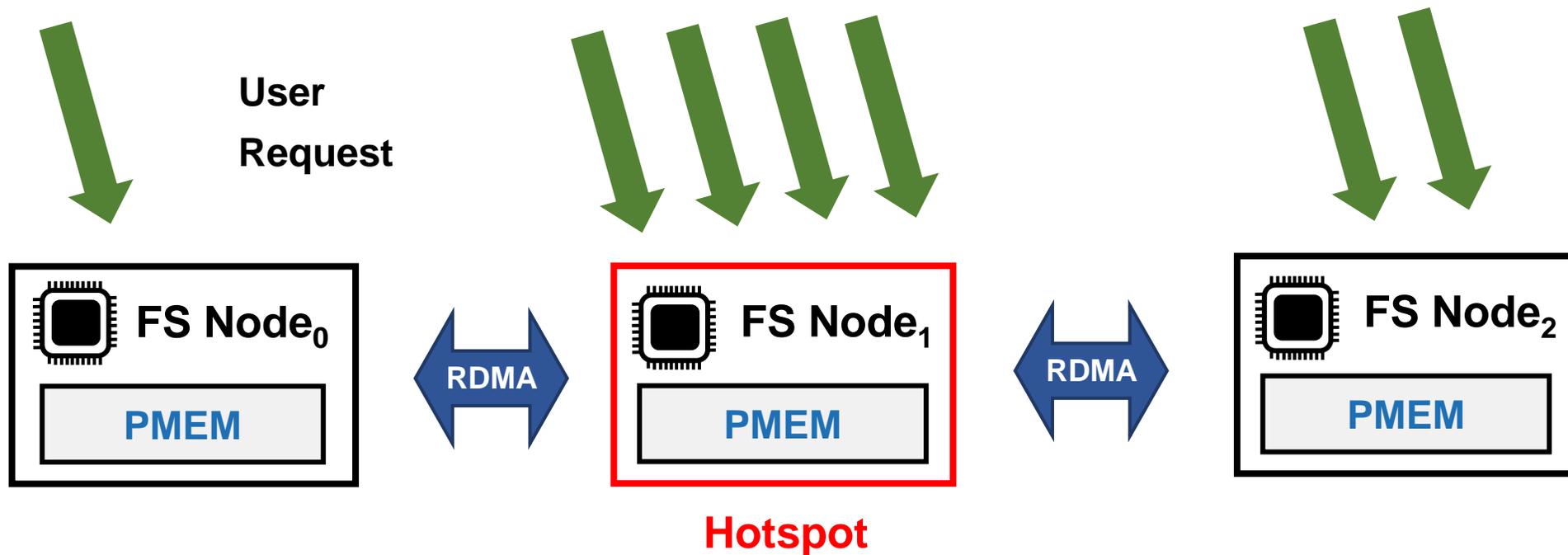


Scattered Data Storage

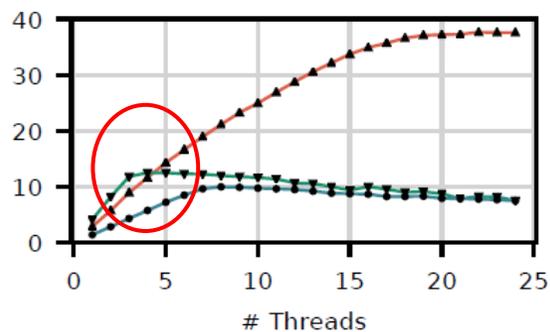
Interaction takes ~162us  
60.24% of total time

Long Data Path

## #2 Weak Single-node Capability



Small Bandwidth

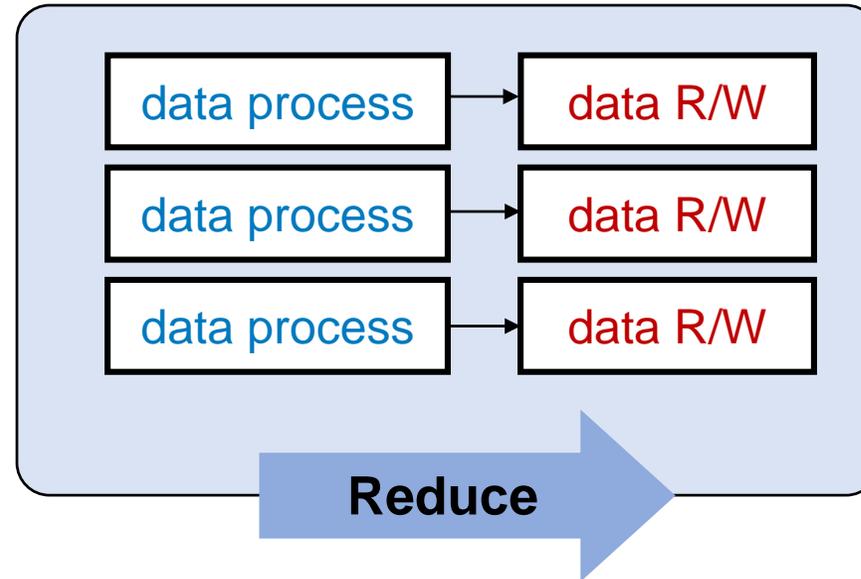
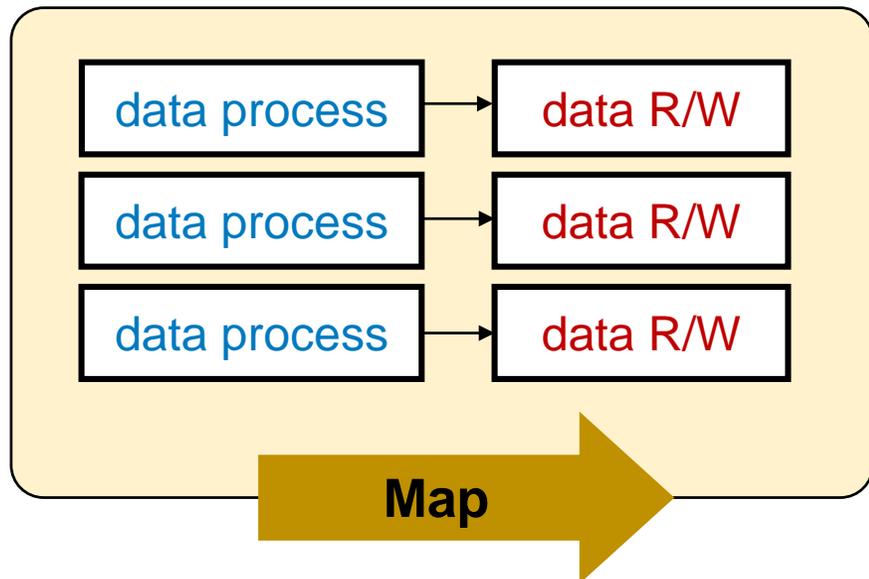
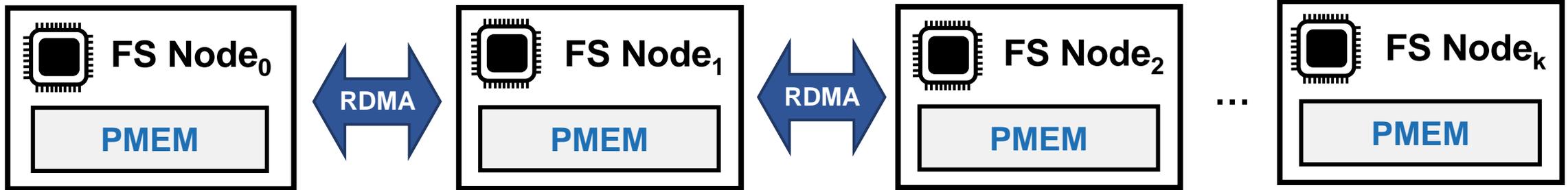


Limited Capacity

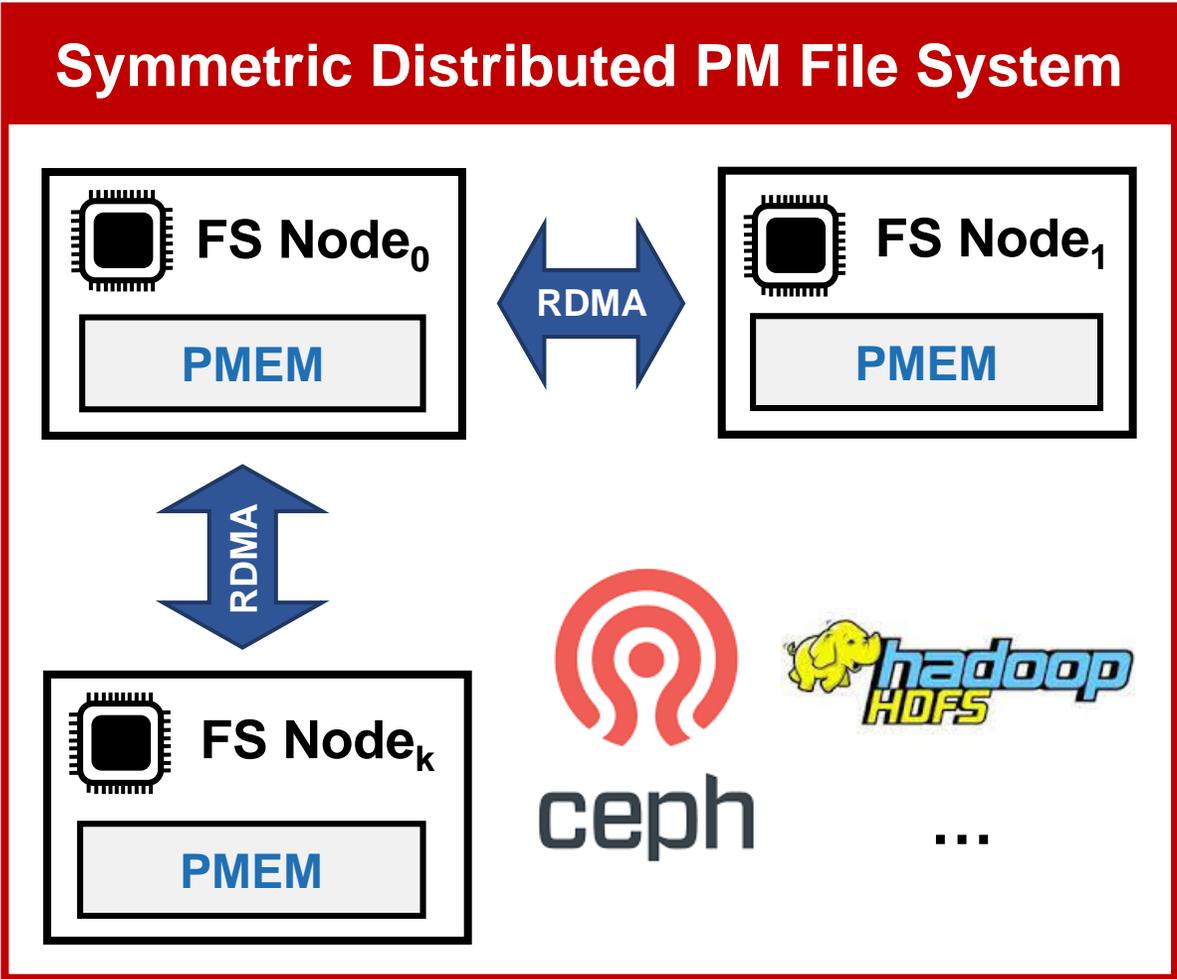
# #3 Costly Scale-out Performance



Hadoop HDFS



# Summary



Expensive Cross-node Interaction



Unpredictable Latency

Weak Single-node Capacity



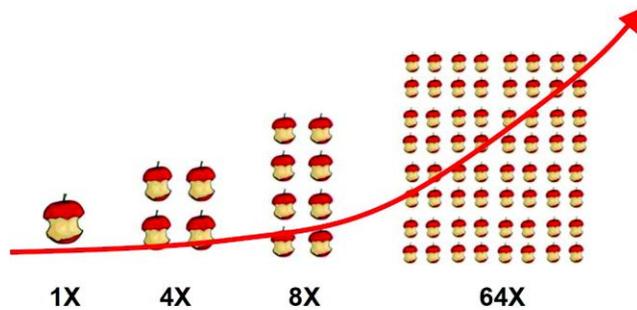
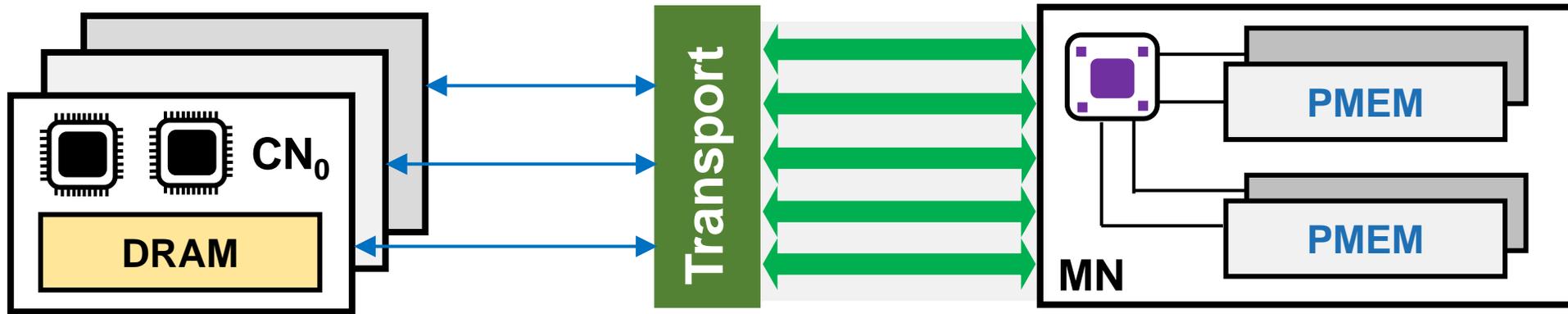
Load Imbalance

Costly Scale-out Performance



Monetary Cost

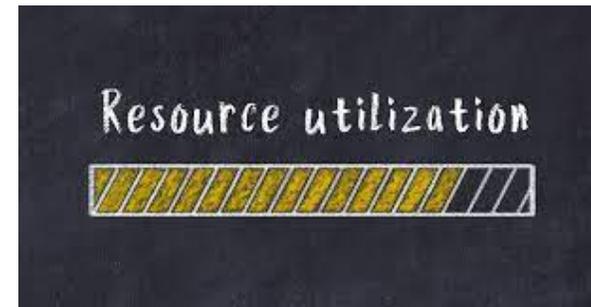
# Disaggregated Persistent Memory



**High Resource Elasticity**

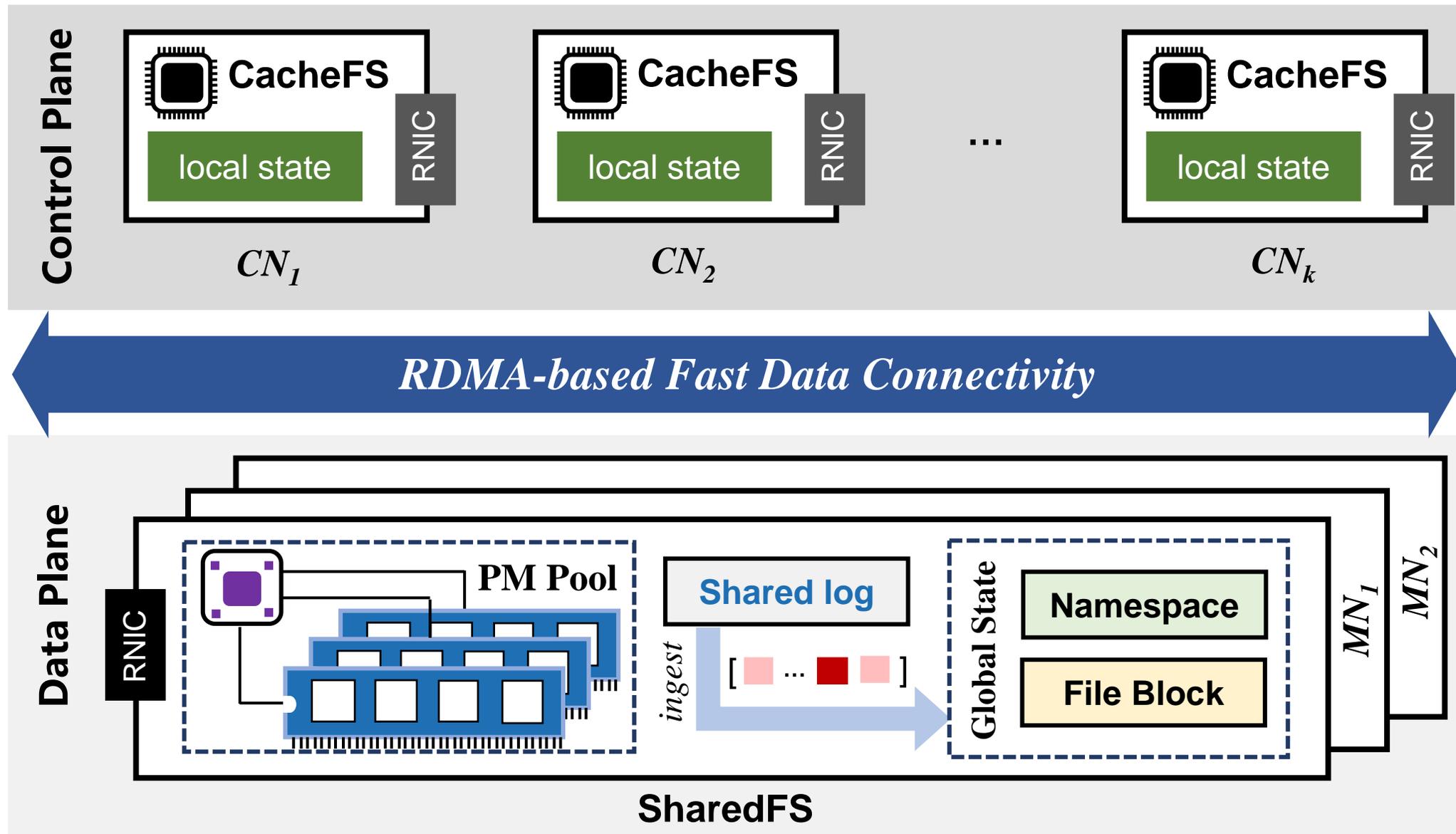


**Strong Fault Isolation**



**High Resource Utilization**

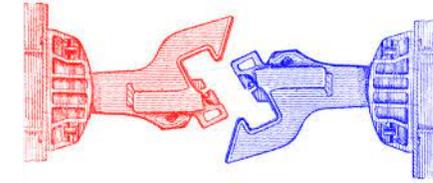
# Asymmetric File System Architecture



# Asymmetric File System Architecture

## ■ Separation of control and data plane

**Principle:** separating FS object manipulation (e.g., *namespace query*) from storage (e.g., *meta- and data access*).



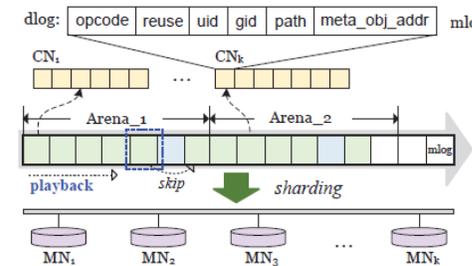
## ■ Best use of hardware resource

**CacheFS:** deploy on CNs to handle complex control logics

**SharedFS:** provide a global FS view and exploit hardware parallelism

## ■ Shared-log-based control-plane FS

**Why:** 1) MN inherently supports efficient data sharing;  
2) Handle data persistence, concurrency control, and state coherency at a time



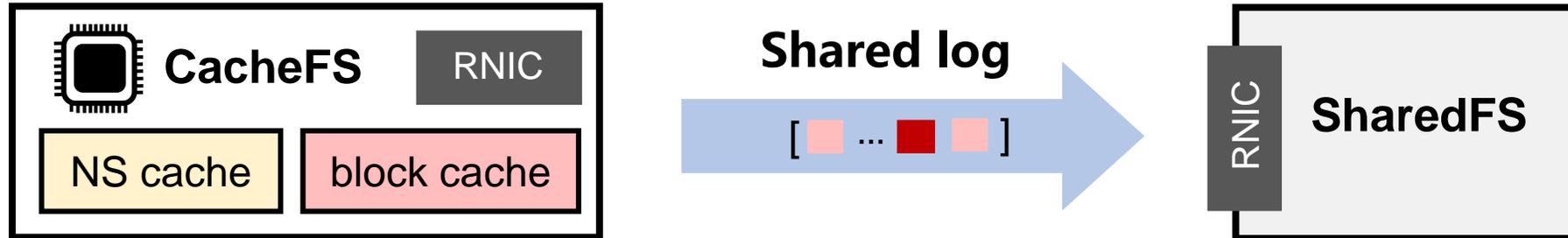
## ■ Access-disentangled data-plane FS

Disentangles the data access from coupled operations to reap the large aggregated bandwidth.

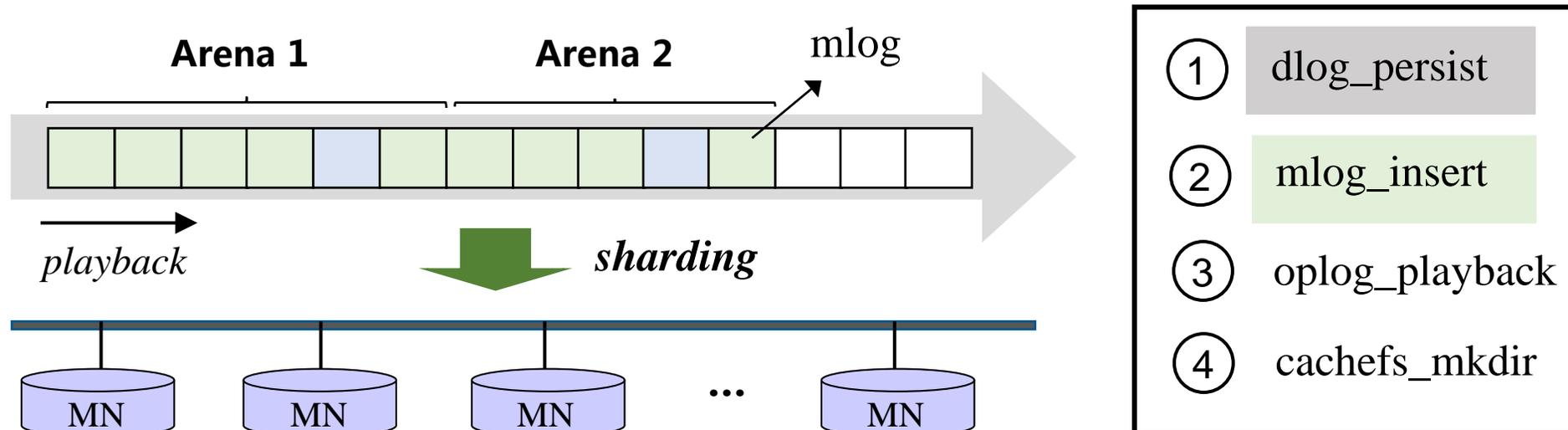


# Control-plane FS Design

## CacheFS structure



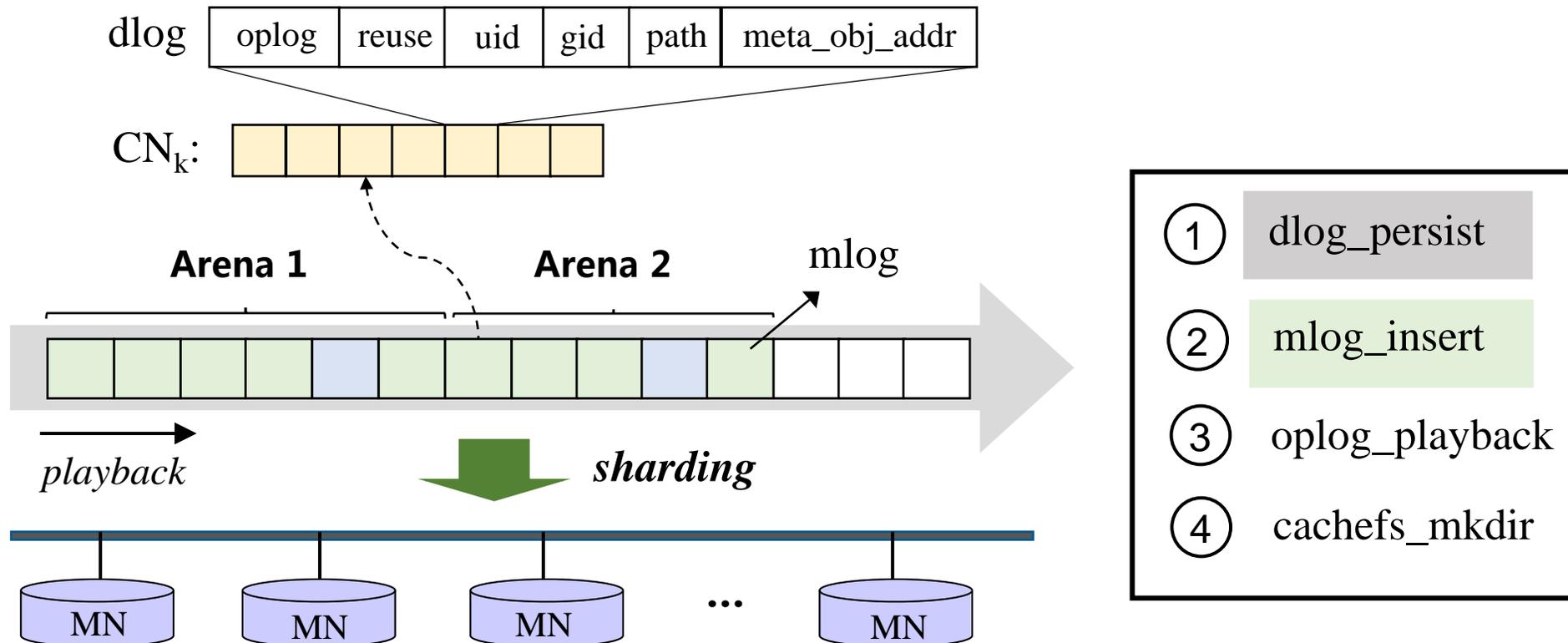
## Shared log based CacheFS Design



# Control-plane FS Design

## ■ Delegating Data Durability to Log Persistence

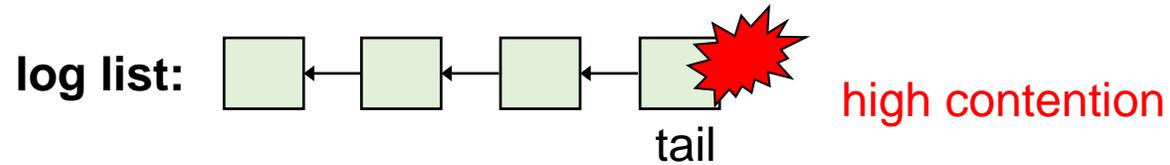
① dlog persist : *RDMA\_WRITE + RDMA\_READ*



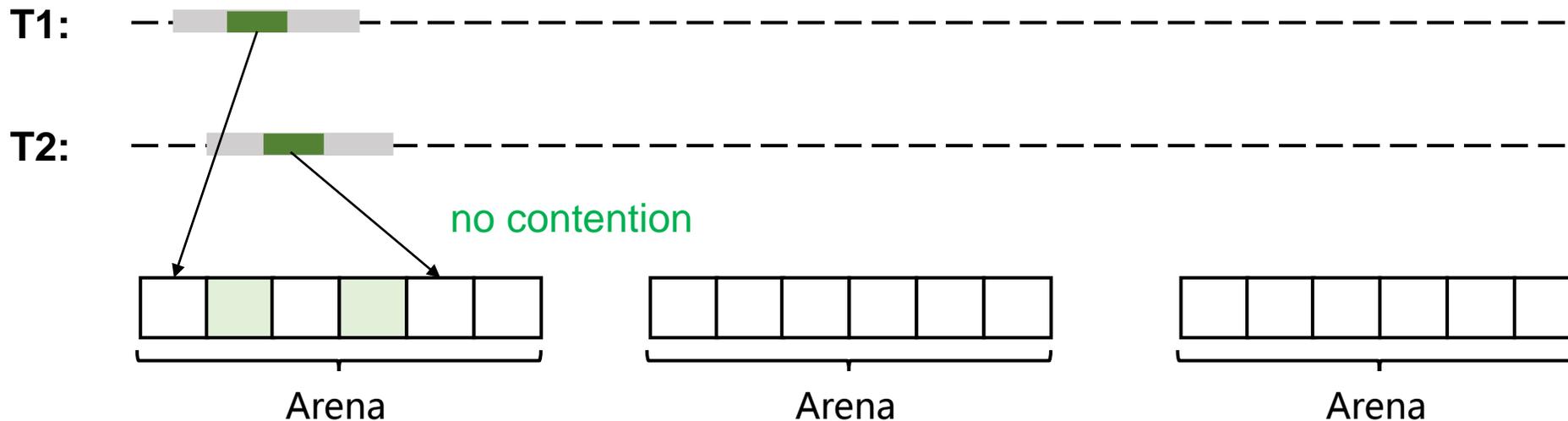
# Control-plane FS Design

## ■ Delegating Syscall Linearizability to Log Ordering

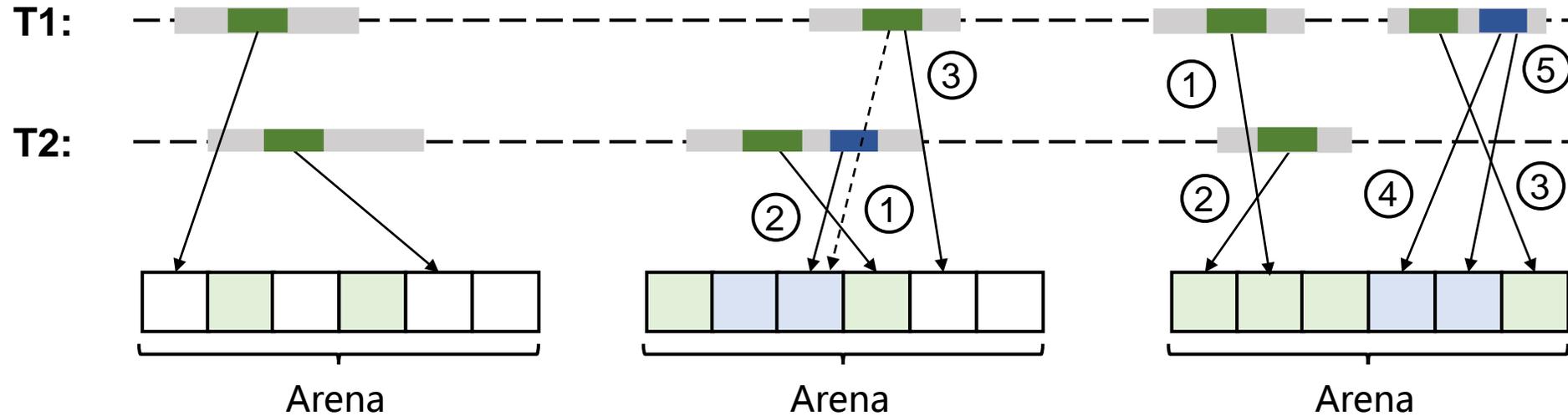
Naïve solution: using *RDMA\_CAS* to append mlogs to a list one by one



**Key insight:** producing a sequence of mlogs for linearizable syscalls does not require linearizable mlog append.



# Control-plane FS Design



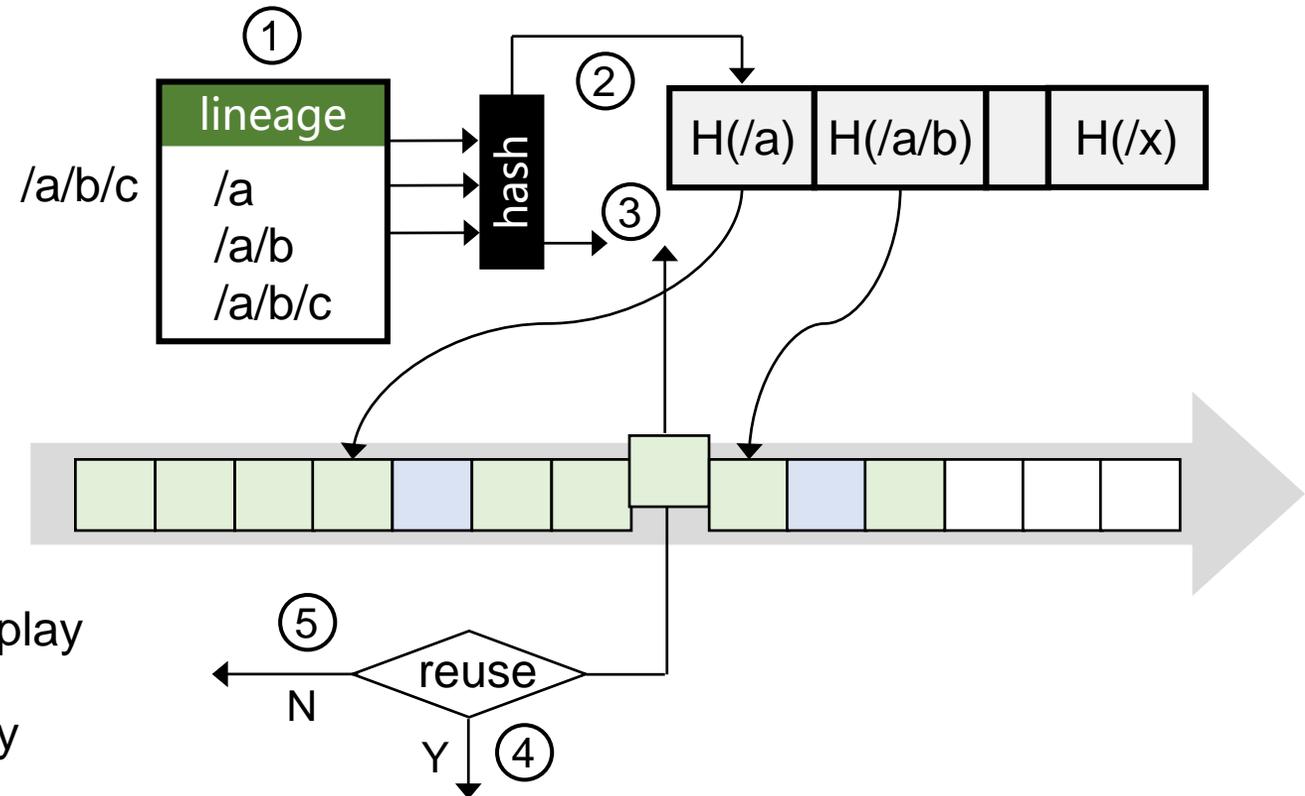
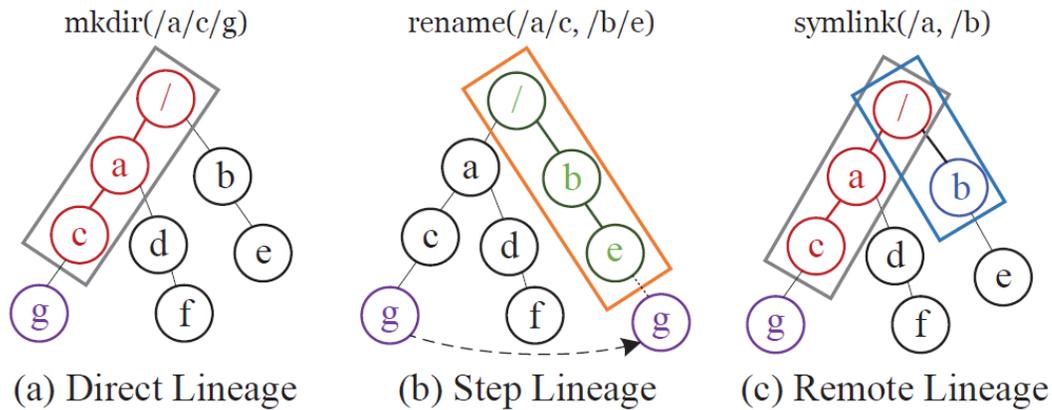
- T1: ③ fail and re-insert mlog
- T2: ① insert mlog
- T2: ② scan & insert pseudo mlogs

- T1: ① insert mlog
- T1: ③ insert mlog complete log history
- T1: ④ ⑤ insert pseudo mlogs
- T2: ② insert mlog

# Control-plane FS Design

## ■ Delegating CacheFS Coherence to Log Playback

Reducing playback latency via 1) file-lineage-based dependence check and 2) collaborative log playback



① calculate file lineage

② query skip table

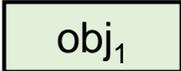
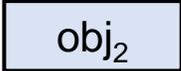
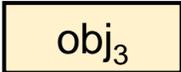
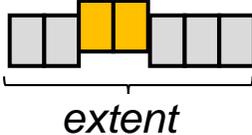
③ read mlog & check dependence

④ partial replay

⑤ full replay

# Data-plane FS Design

## ■ Data Storage Paradigm

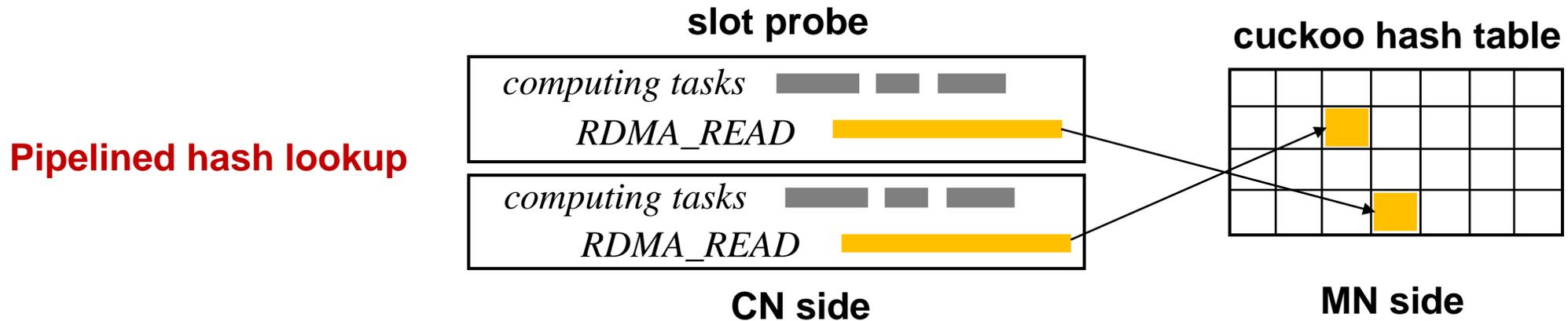
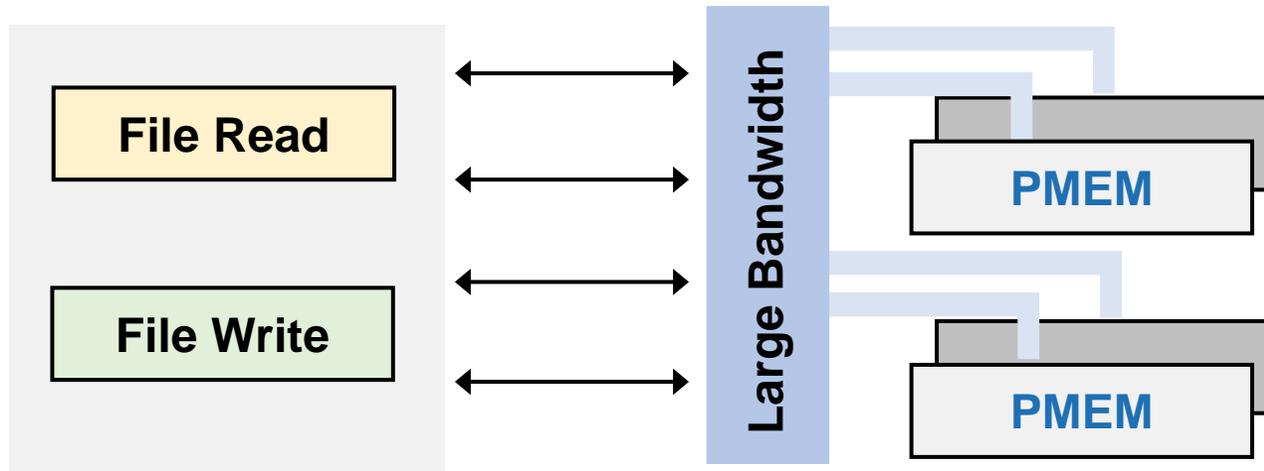
Type	Key	Value	
<b>meta object</b>	/a	[obj <sub>1</sub> _addr, obj <sub>0</sub> _addr]	
	/a/b/c	[obj <sub>2</sub> _addr, obj <sub>1</sub> _addr]	
	/a/hardlink	[obj <sub>2</sub> _addr, obj <sub>0</sub> _addr]	
	/a/b/symlink	[obj <sub>3</sub> _addr, obj <sub>1</sub> _addr]	
<b>data section</b>	[obj <sub>2</sub> _addr, start_addr, section_size]	extent_addr 	

### Access Interface

```
int vec_kv_get(key_t *k_vec, val_t *v_vec)
int vec_kv_put(key_t *k_vec, val_t *v_vec)
```

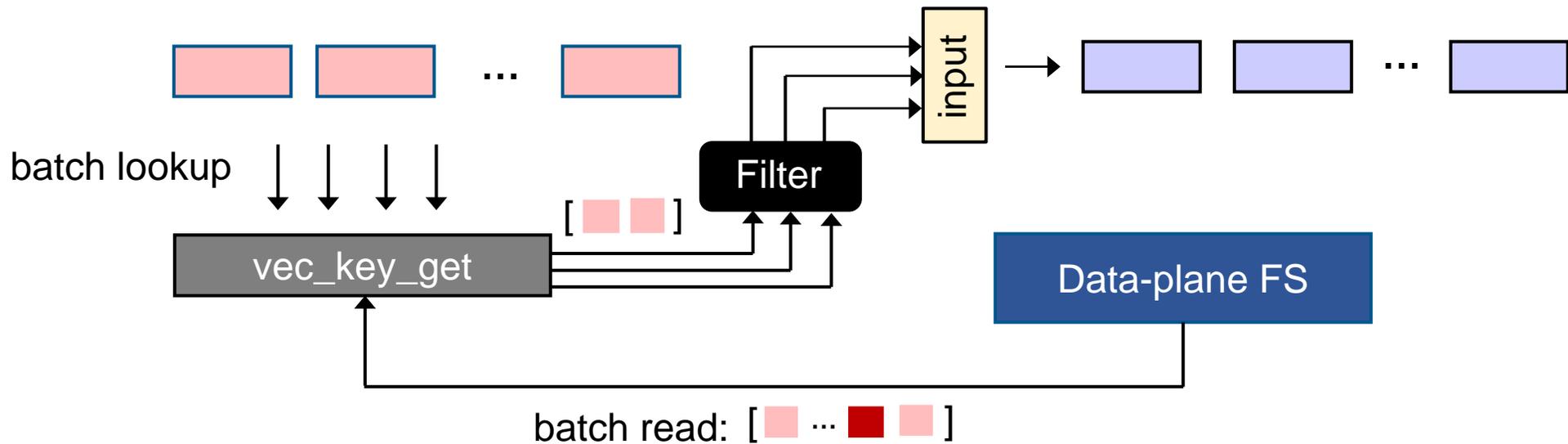
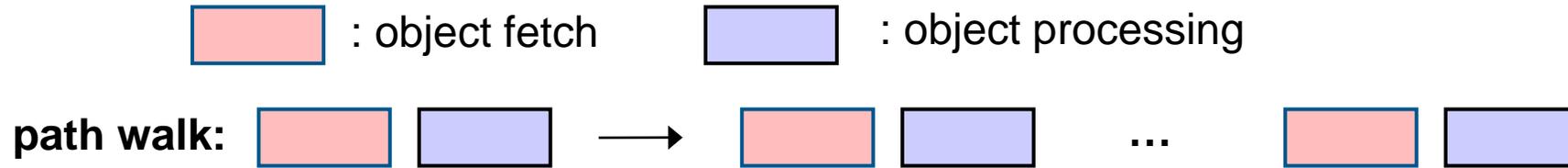
# Data-plane FS Design

## ■ Reap Large Aggregated PM Bandwidth



# Data-plane FS Design

## ■ Example: file path walk



# Evaluation

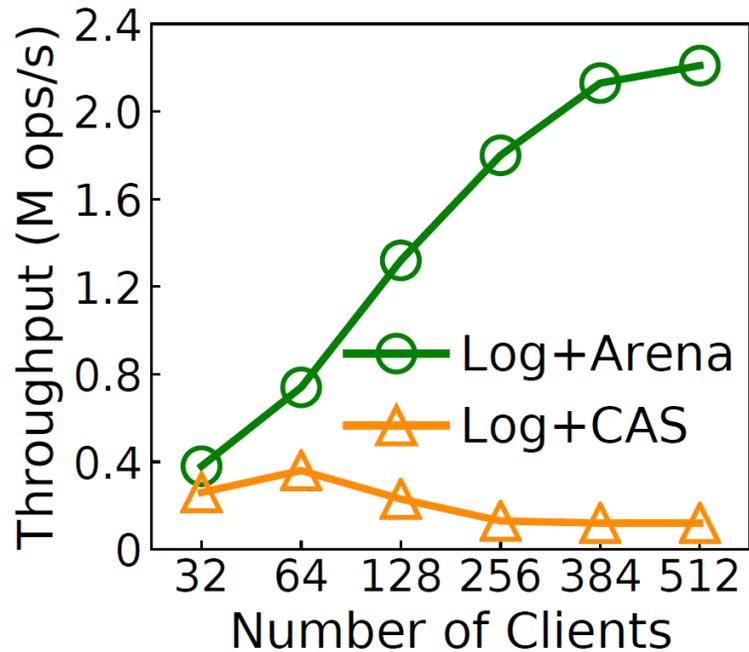
## ■ Node Configuration

<b>Processor</b>	<b>2 × Intel Xeon Gold 5220 (24 cores)</b>
<b>Memory</b>	<b>128 GB (4 × 32 GB) DRAM + 512 GB (4 × 128 GB) NVM</b>
<b>Storage</b>	<b>512 GB NVMe SSD</b>
<b>Network</b>	<b>2 × Mellanox ConnectX-6 100 GbE NICs</b>

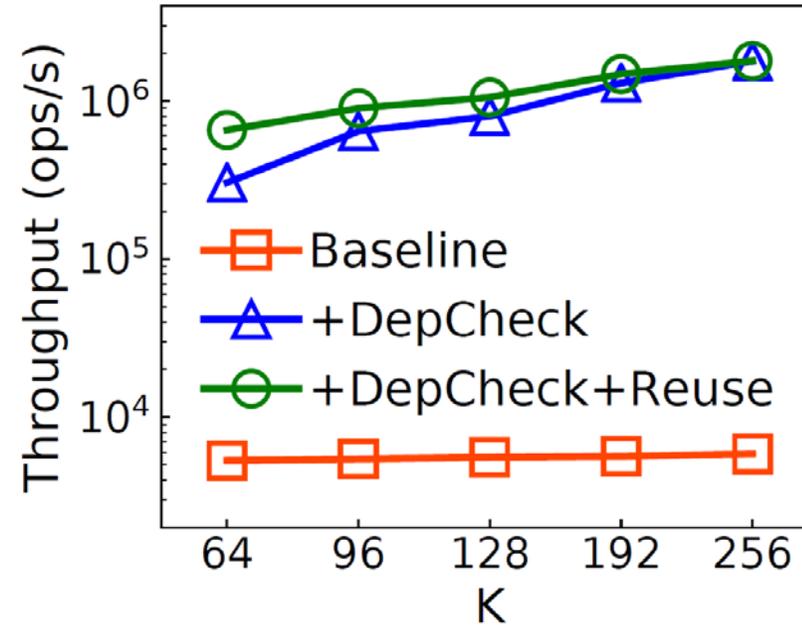
## ■ Disaggregated and Symmetric PM systems

	<b>CPU</b>	<b>DRAM</b>	<b>PMEM</b>	<b>NIC</b>	<b>Price</b>
<b>CN</b>	32 cores	8GB DDR4		2 × ConnectX-6 NIC	\$3919
<b>MN</b>	1 cores	8GB DDR4	4 × 128GB DCPMM	2 × ConnectX-6 NIC	\$3463
<b>SN</b>	16 cores	2 × 32GB DDR4	2 × 128GB DCPMM	ConnectX-6 NIC	\$3789

# Control-plane FS Evaluation



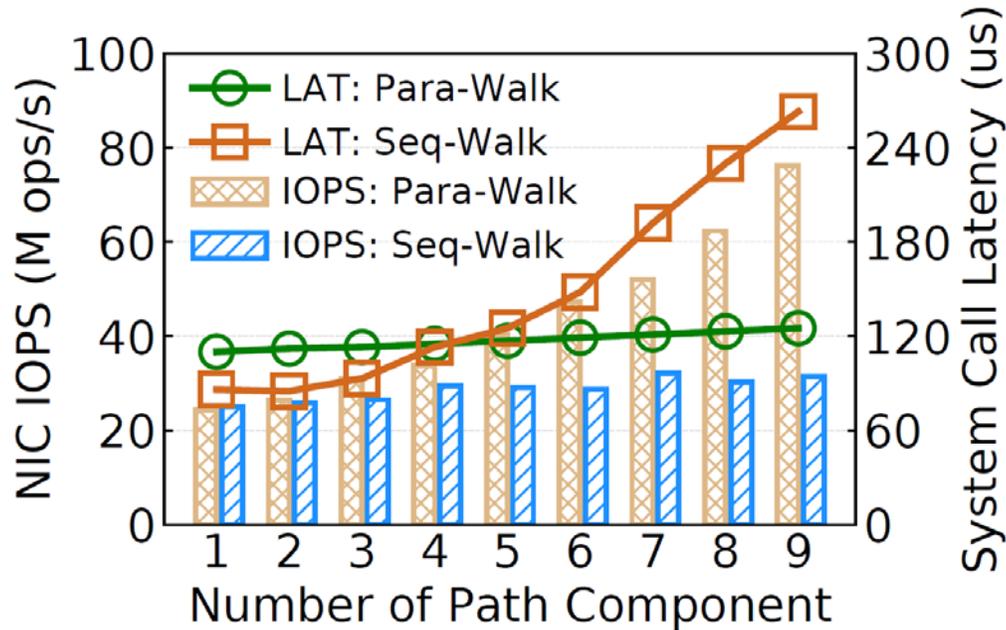
(a) Log Arena Scalability



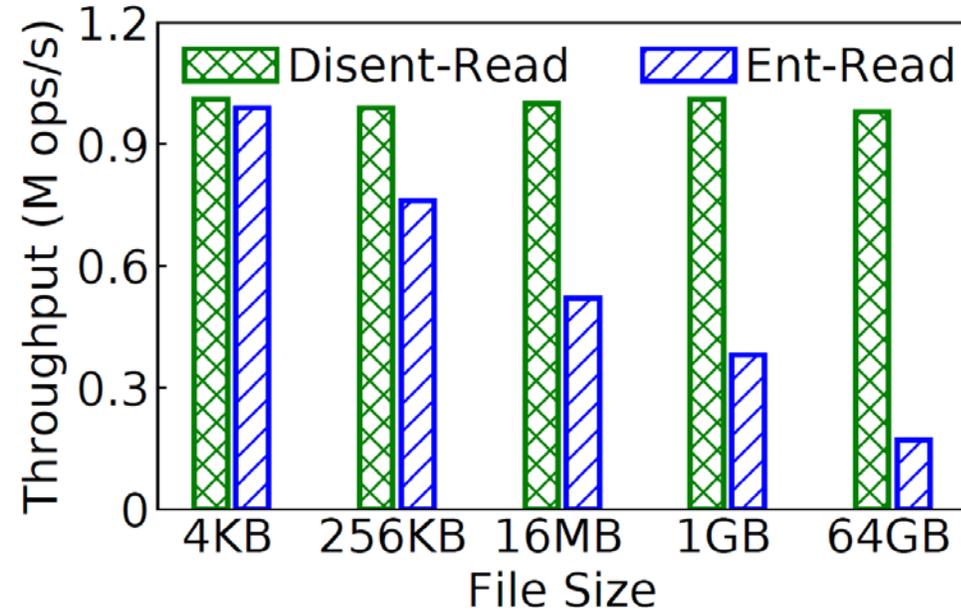
(b) Log Replay Performance

- **Log+Arena scales much better than Log+CAS due to small RNIC contention**
- **+DepCheck+Reuse performs 42%/209x better than +DepCheck and baseline**

# Data-plane FS Evaluation



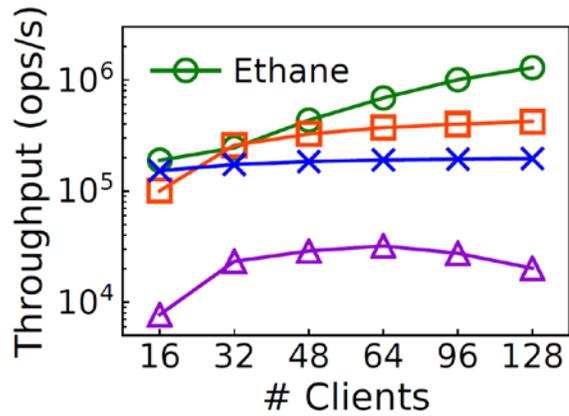
(a) Path Walk Latency



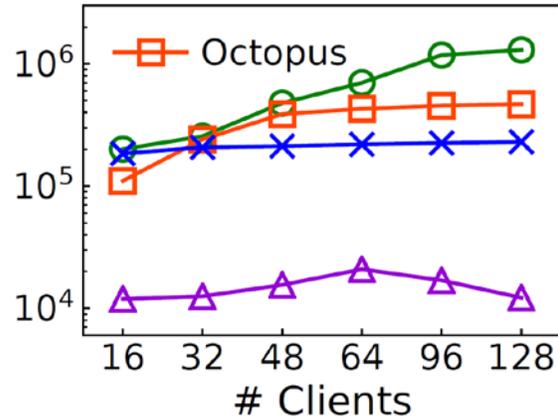
(b) Data Read Throughput

- **Para-Walk delivers a much more stable latency than that of Seq-Walk**
- **Ent-Read throughput is higher than Disent-Read by up to 5.76x**

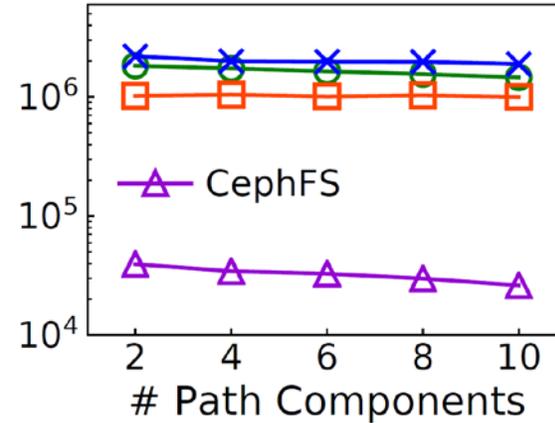
# Macrobenchmark Performance



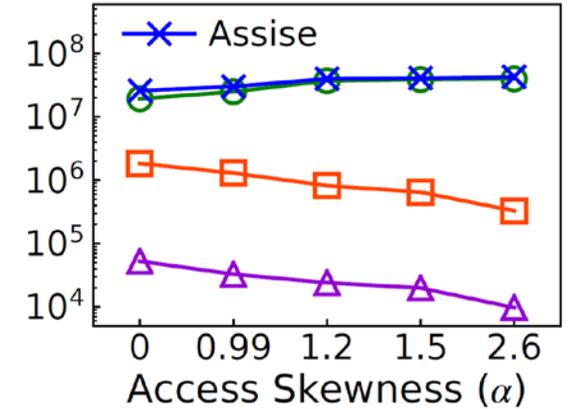
(a) creat



(b) unlink



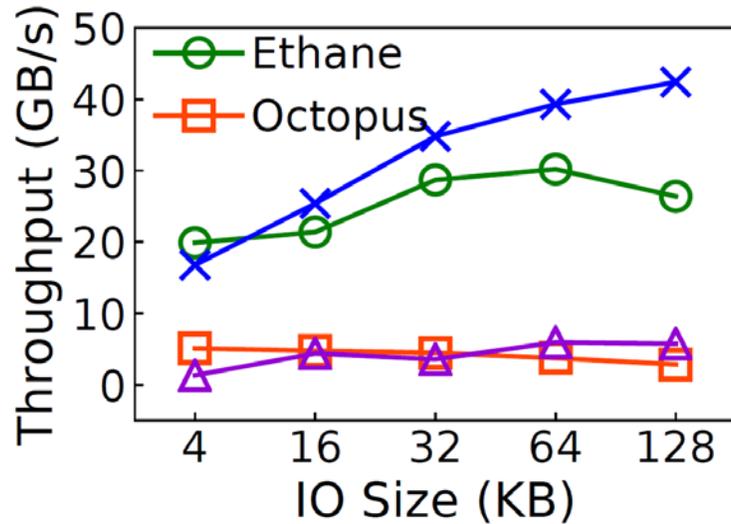
(c) stat



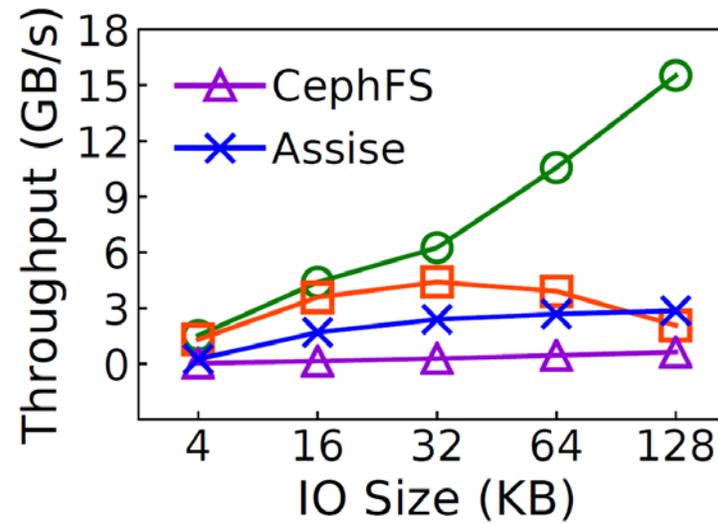
(d) stat (skew)

- Frequent cross-node communication degrades CephFS throughput
- The single-threaded MDS prevents Octopus scalability improvement
- The chain replication protocol incurs excessive remote writes for Assise

# Macrobenchmark Performance



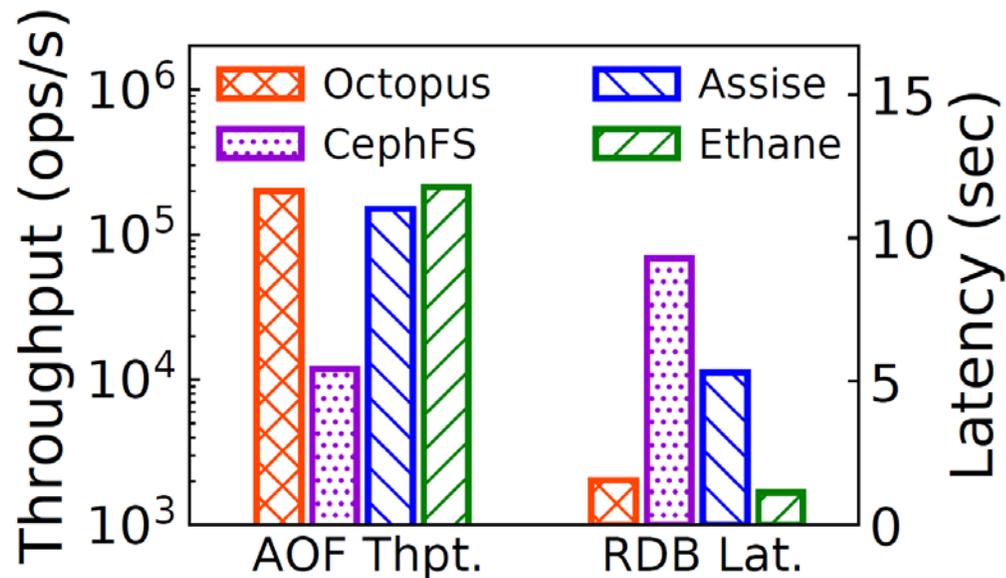
(a) read



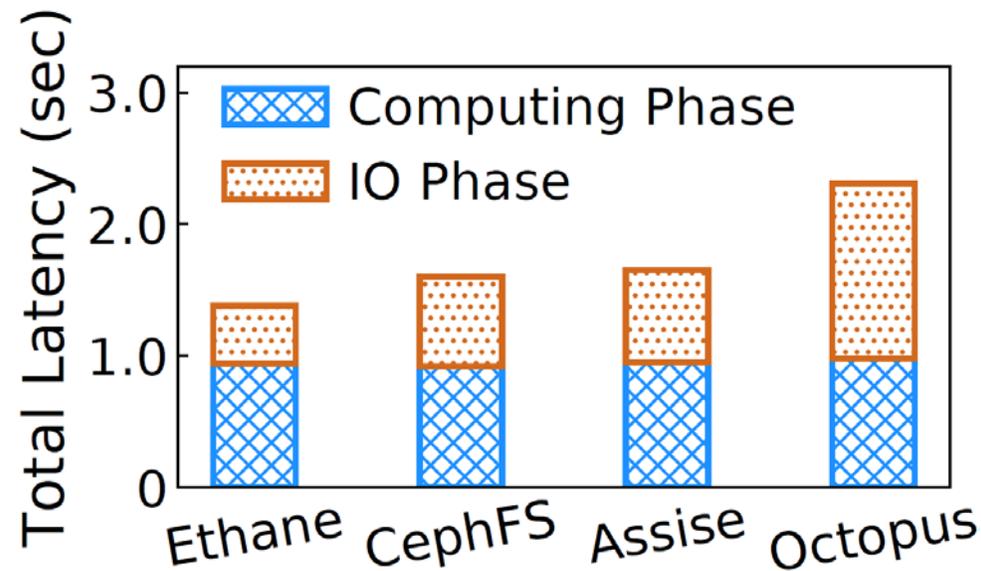
(b) write

- The load imbalance issue decreases Octopus throughputs
- Client-local NVM design improves Assise performance

# Application Performance



(a) Redis Cluster



(a) Metis

- Ethane achieves 6.77%/17.98×/41.55% higher AOF throughputs than Octopus/CephFS/Assise
- Ethane yields superior performance than others with the same hardware budget.

# Conclusion

- We reveal three performance and cost issues in distributed PM file system
- We propose a novel asymmetric NVM file system architecture
- Ethane consists of a control plane and a data plane
  - Shared-log-based control-plane FS
  - Access-disentangled data-plane FS
- Ethane improves file system performance with low hardware costs

README

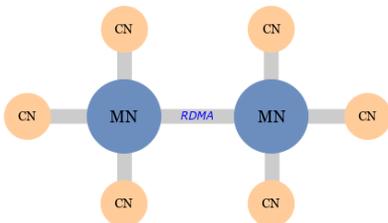


Ethane: An Asymmetric File System for Disaggregated Persistent Memory

<https://github.com/miaogecm/Ethane.git>

## 1. Overview

This repository contains the source code, setup utilities, and test scripts of *Ethane: An Asymmetric File System for Disaggregated Persistent Memory*.



## Ethane: An Asymmetric File System for Disaggregated Persistent Memory

Miao Cai, Junru Shen, Baoliu Ye

[miaocai@nuaa.edu.cn](mailto:miaocai@nuaa.edu.cn)

# Thanks!