

## **Message from the WOOT '24 Program Co-Chairs**

We are delighted to introduce the proceedings of the 18th edition of the USENIX WOOT Conference on Offensive Technologies (WOOT '24).

What a journey it has been for WOOT: this year we've not only returned to USENIX (back to being co-located with USENIX Security) but WOOT has also become a full conference, complete with formal proceedings. This would not have been possible without the support of the amazing WOOT community.

To further WOOT's goal of bringing together academics and practitioners in the field of offensive security research, we introduced a new practitioner track aimed at encouraging more participation from non-academic researchers, and in particular advocating submission of existing work which would benefit from publication in a more formal and complete form.

The 18 accepted papers out of 51 (35% acceptance rate) are split between 3 short papers in this new practitioner track, and the remaining 15 full-length papers in the academic track. This technical program covers a range of different areas of offensive security, and we look forward to seeing them at the conference, along with the demos, posters, and lightning talks which make up the rest of the WOOT program.

Many members of the USENIX staff worked hard to guide our way and have organized much of the conference, and we deeply appreciated their help and wisdom. We'd also like to extend our gratitude to the many people who volunteered so much of their time and energy to help WOOT happen this year—this includes the Steering Committee, led by Aurélien Francillon; the many members of the Program Committee and Artifact Evaluation Committees; our AEC chair, Marius Muench; and our social media chair, Tom Van Goethem.

Finally, we want to express our appreciation for the generous support of WOOT's sponsors, without whom WOOT would not be possible.

Adam Doupé, *Arizona State University*

Alyssa Milburn, *Intel*

WOOT '24 Program Co-Chairs