

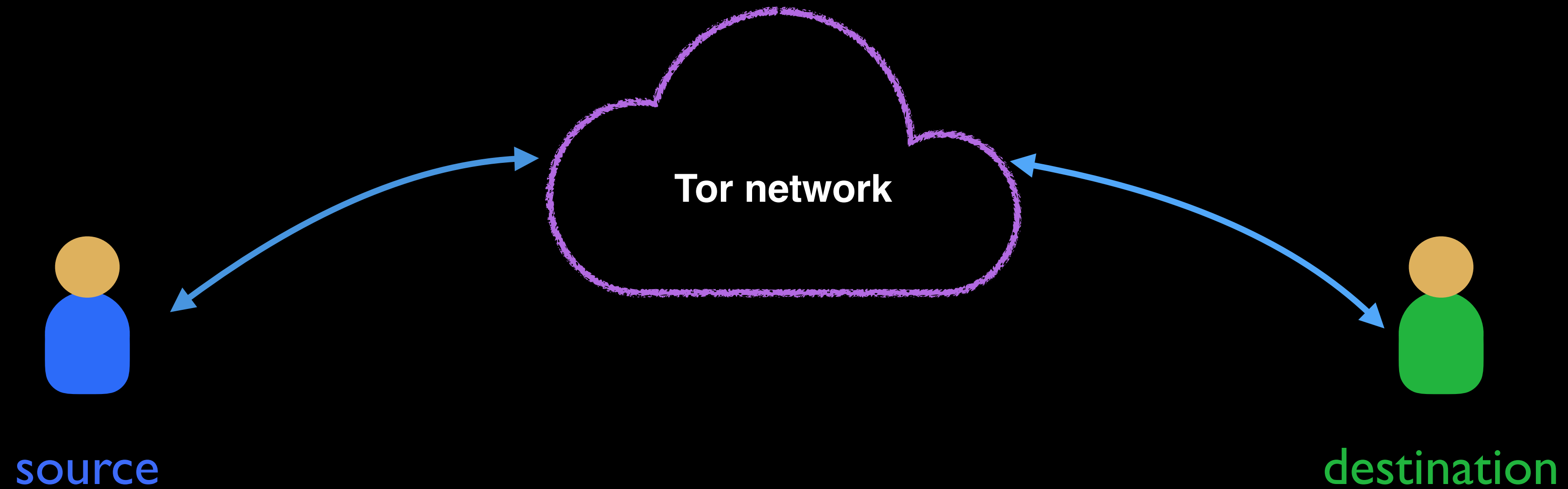
# DeTor: Provably Avoiding Geographic Regions in Tor

Zhihao Li, Stephen Herwig, Dave Levin



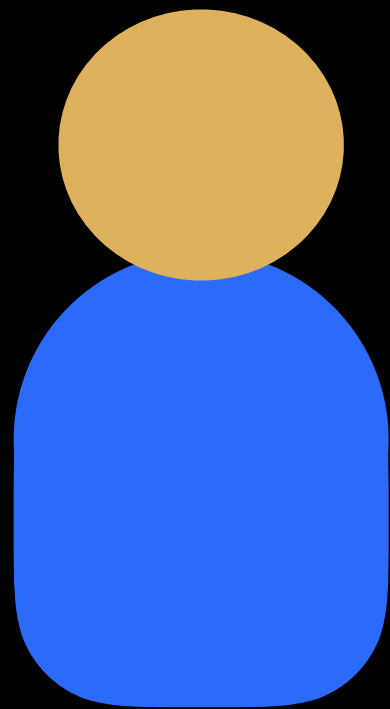
# Tor Network

Aims to provide *anonymous* communications

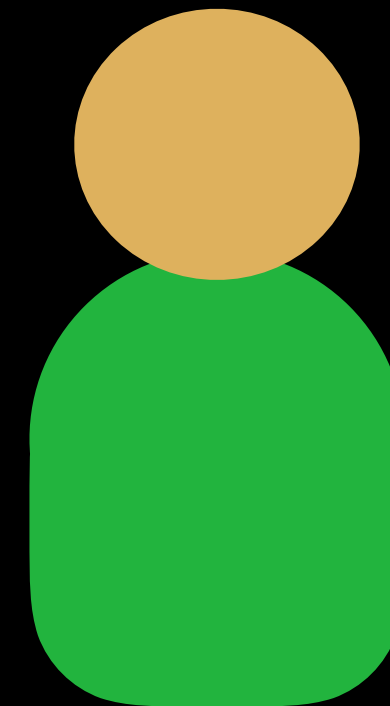
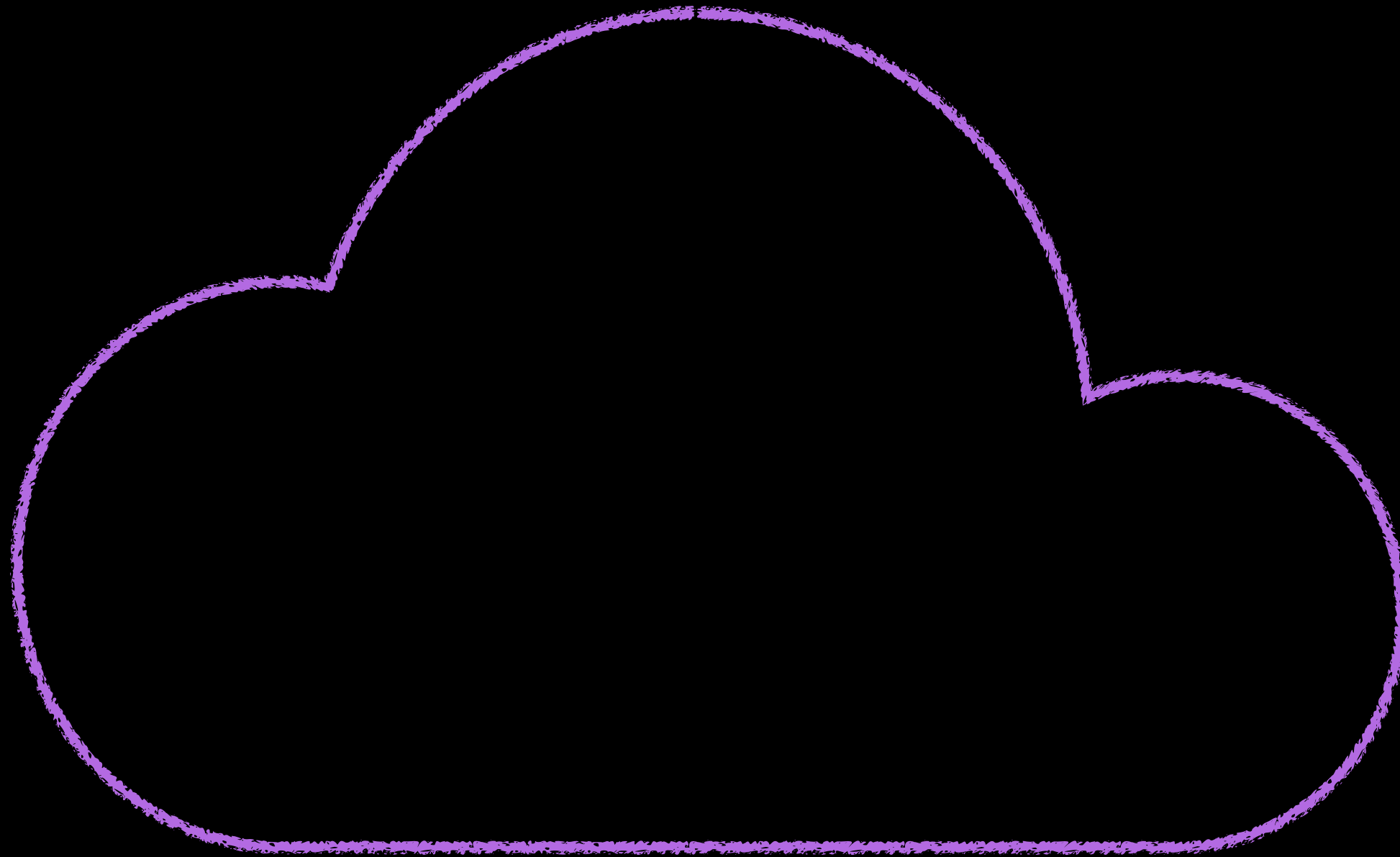


# Tor Circuits

Usually consist of three nodes



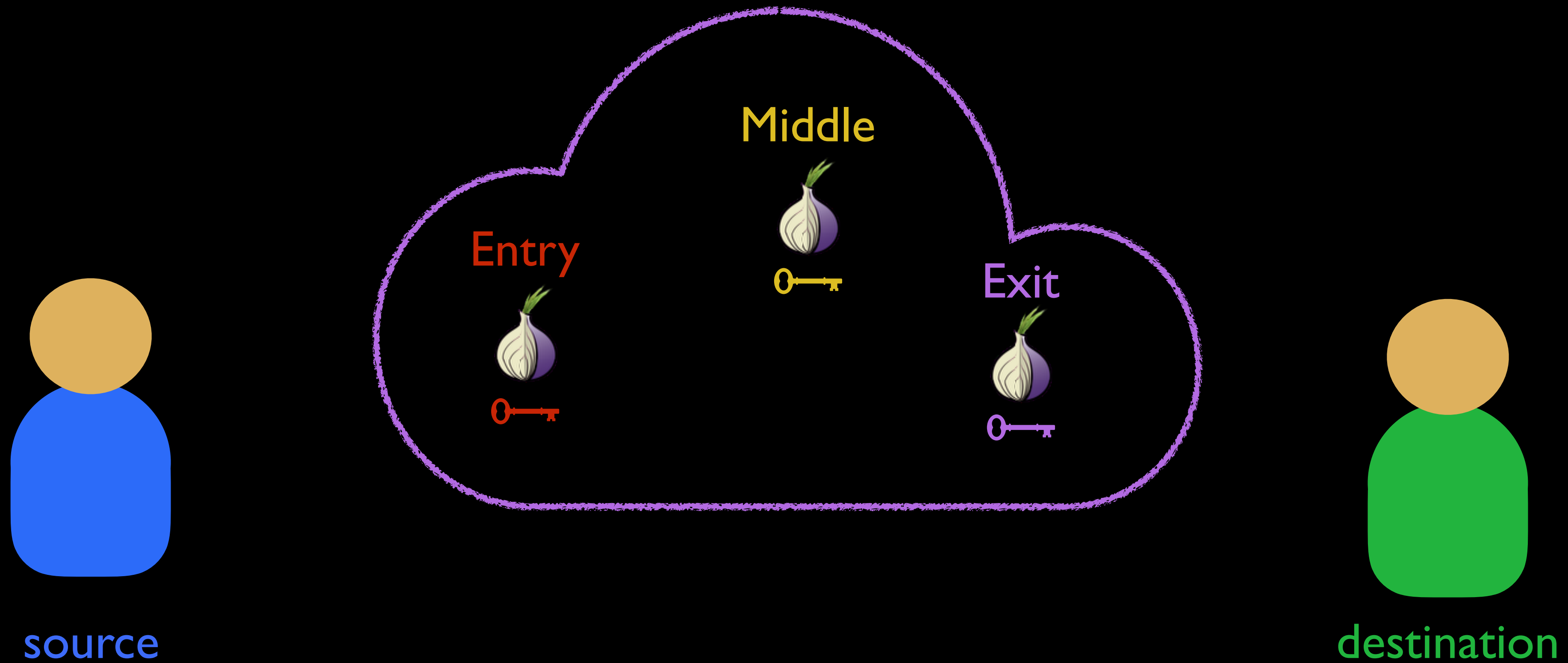
source



destination

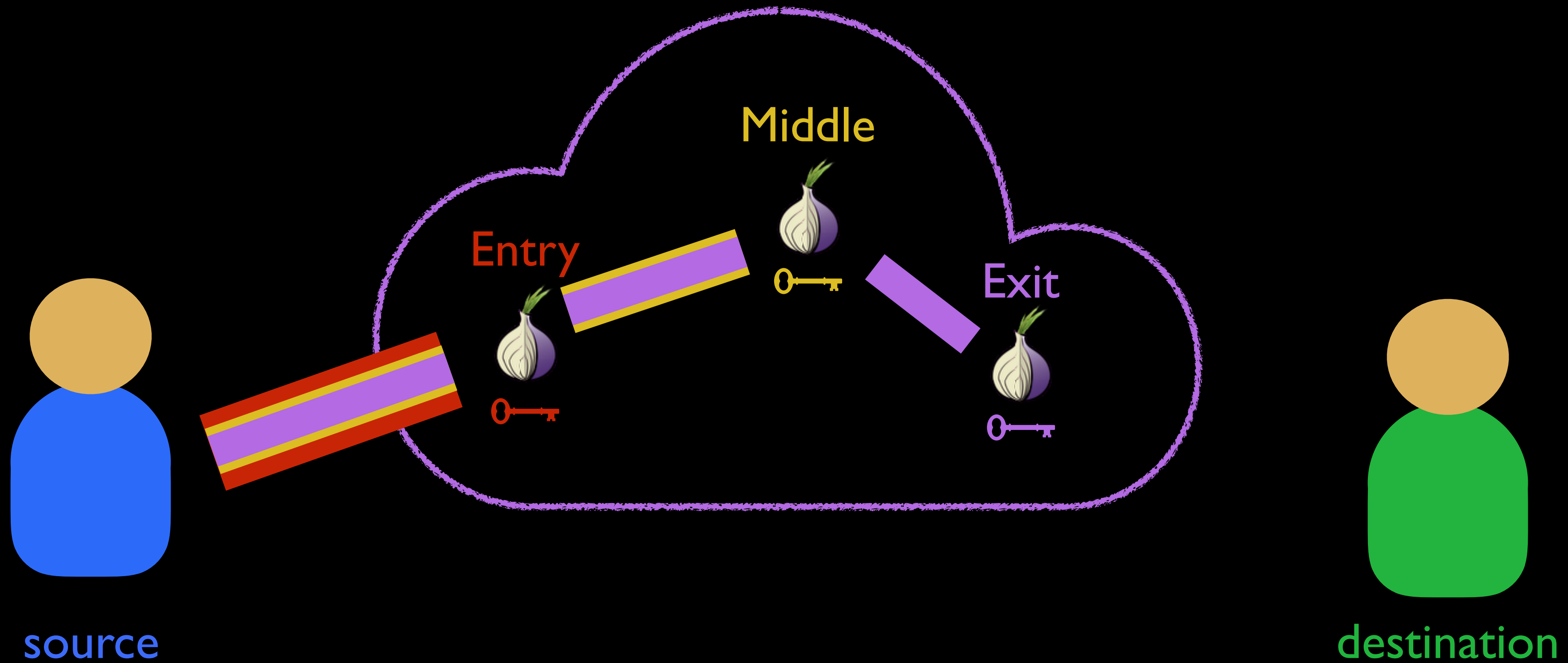
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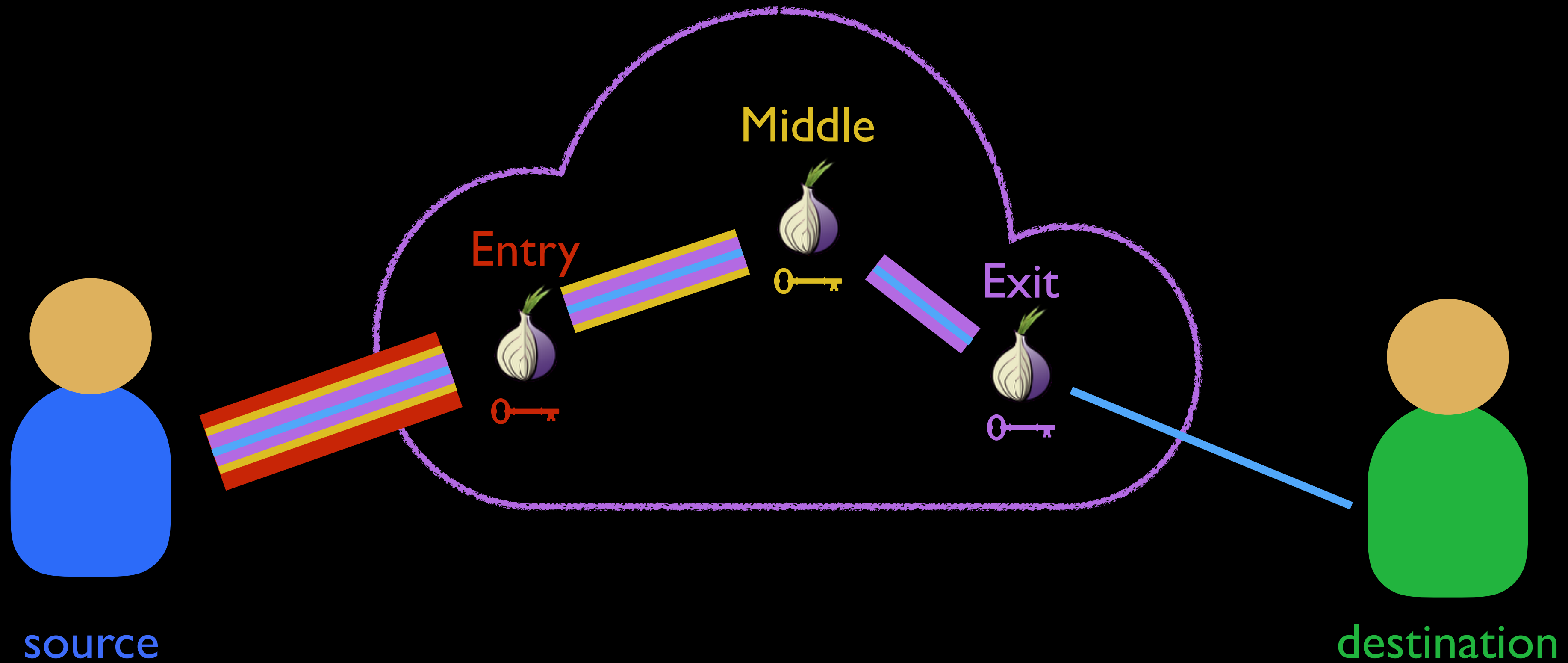
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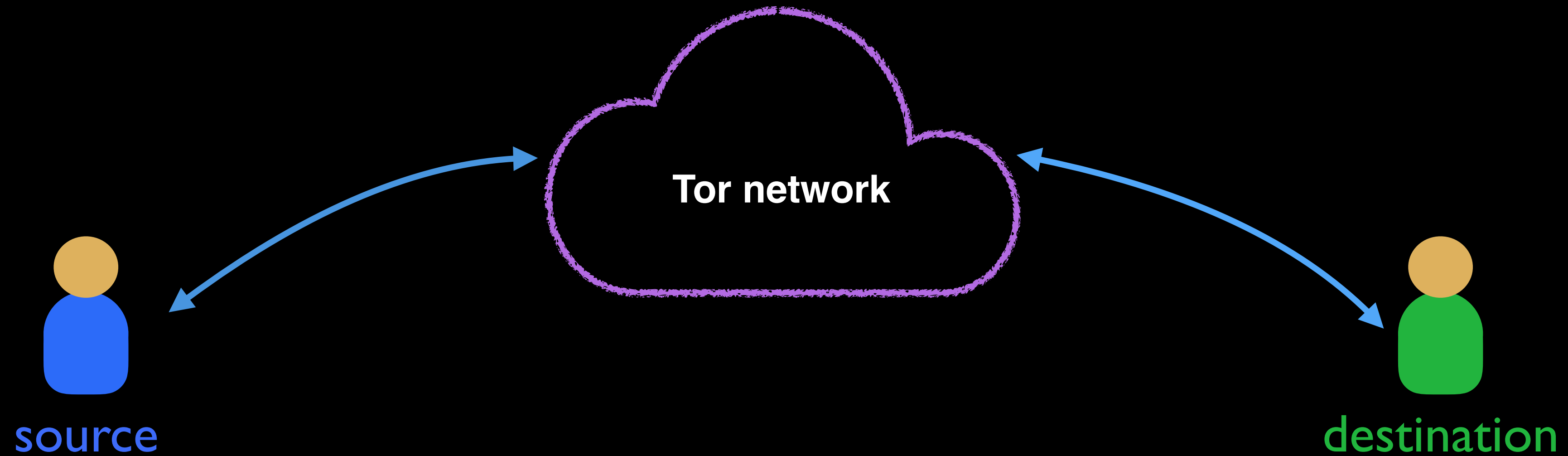
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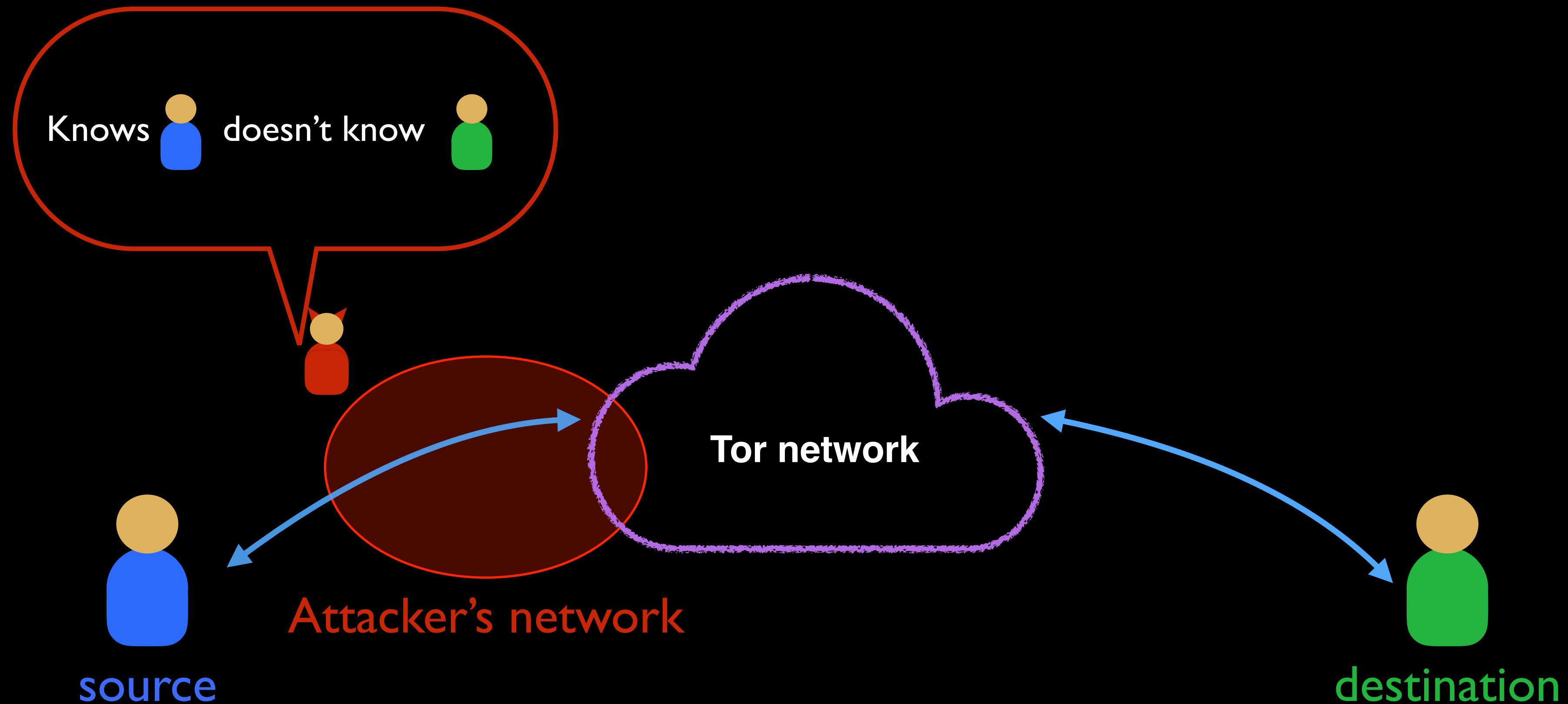
# Tor Network

Aims to provides *unlinkable* communications



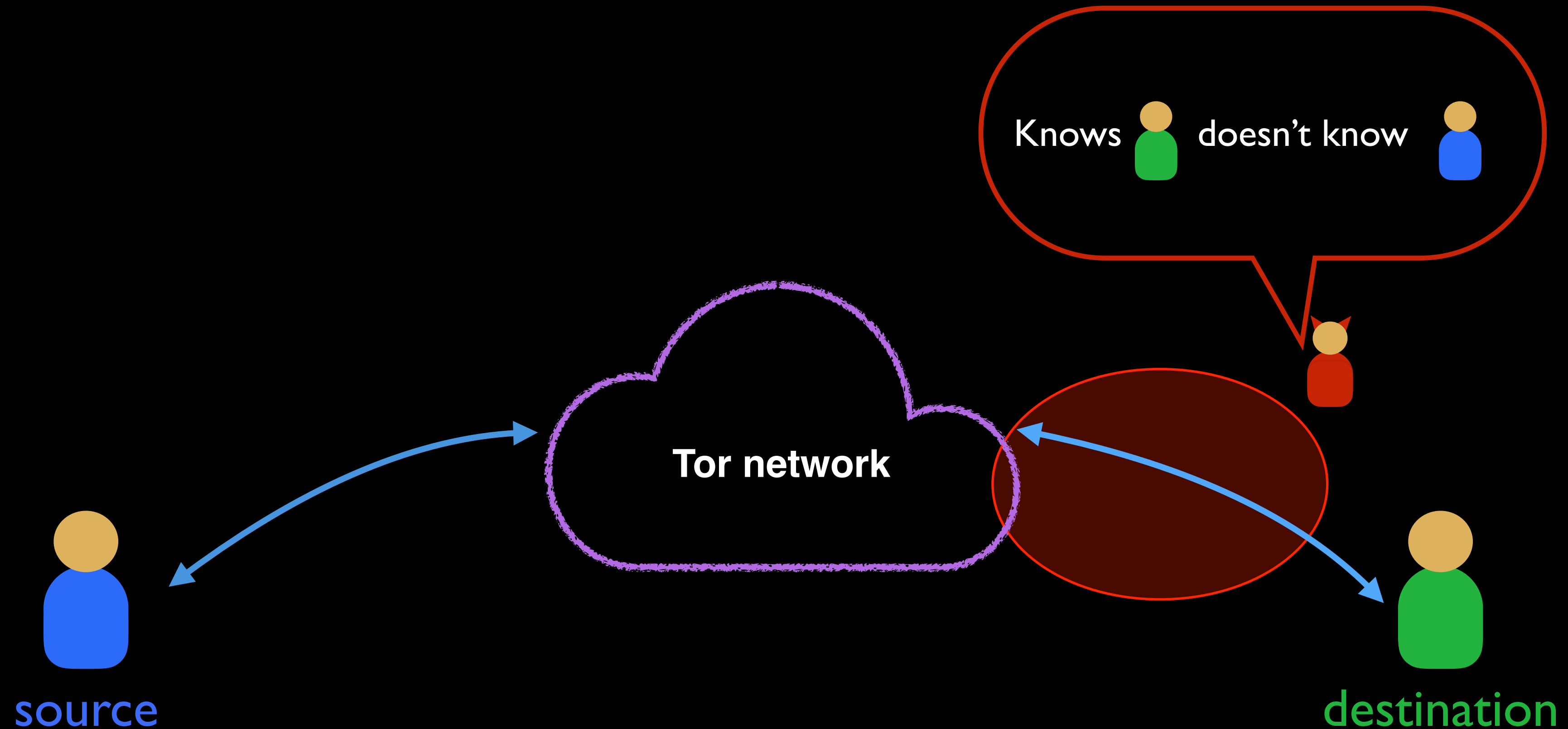
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Aims to provides *unlinkable* communications



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Aims to provides *unlinkable* communications



Adversary cannot link source with destination

# Tor Network

Vulnerable to censorship

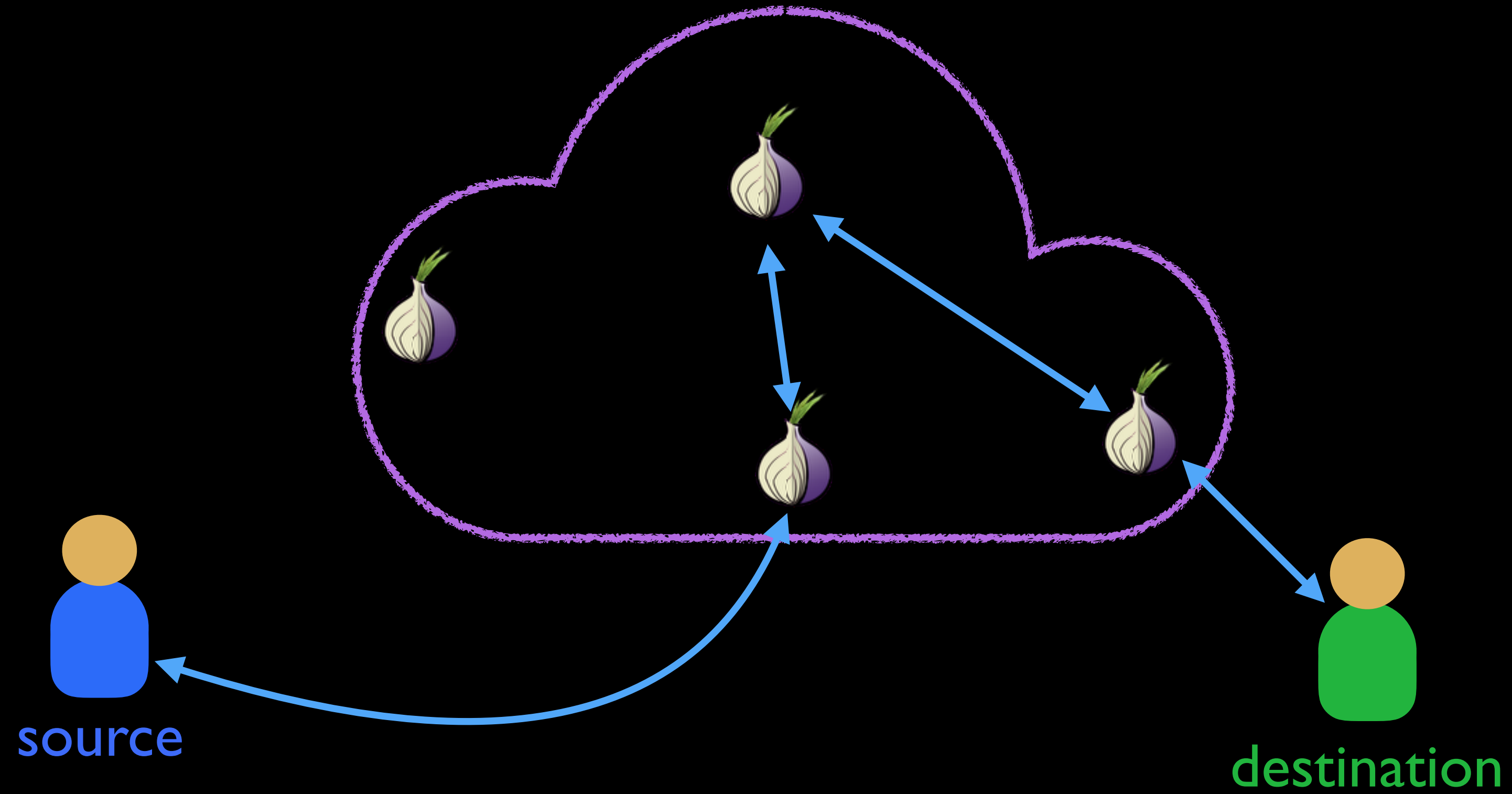
[Anon. CCR'12]



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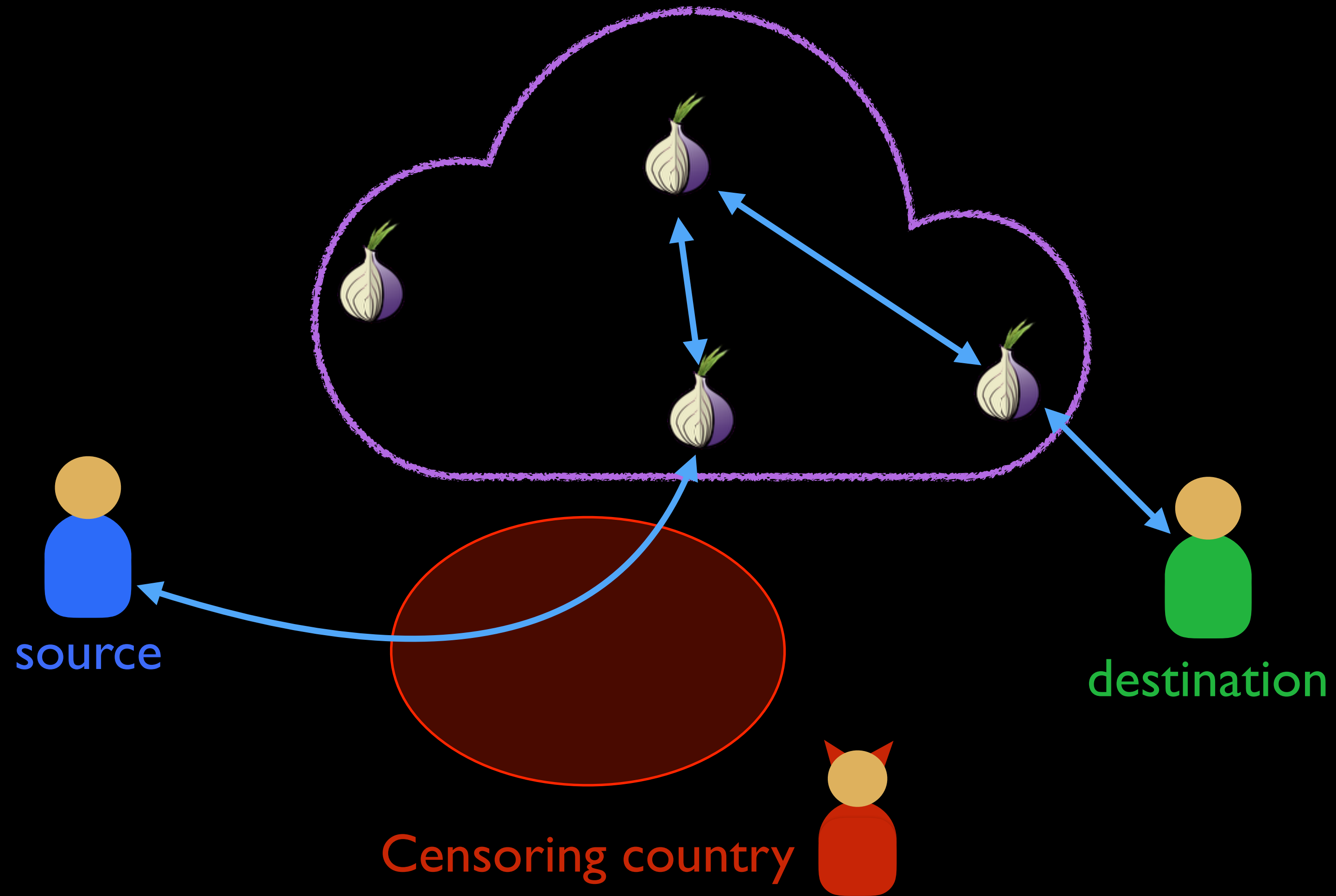
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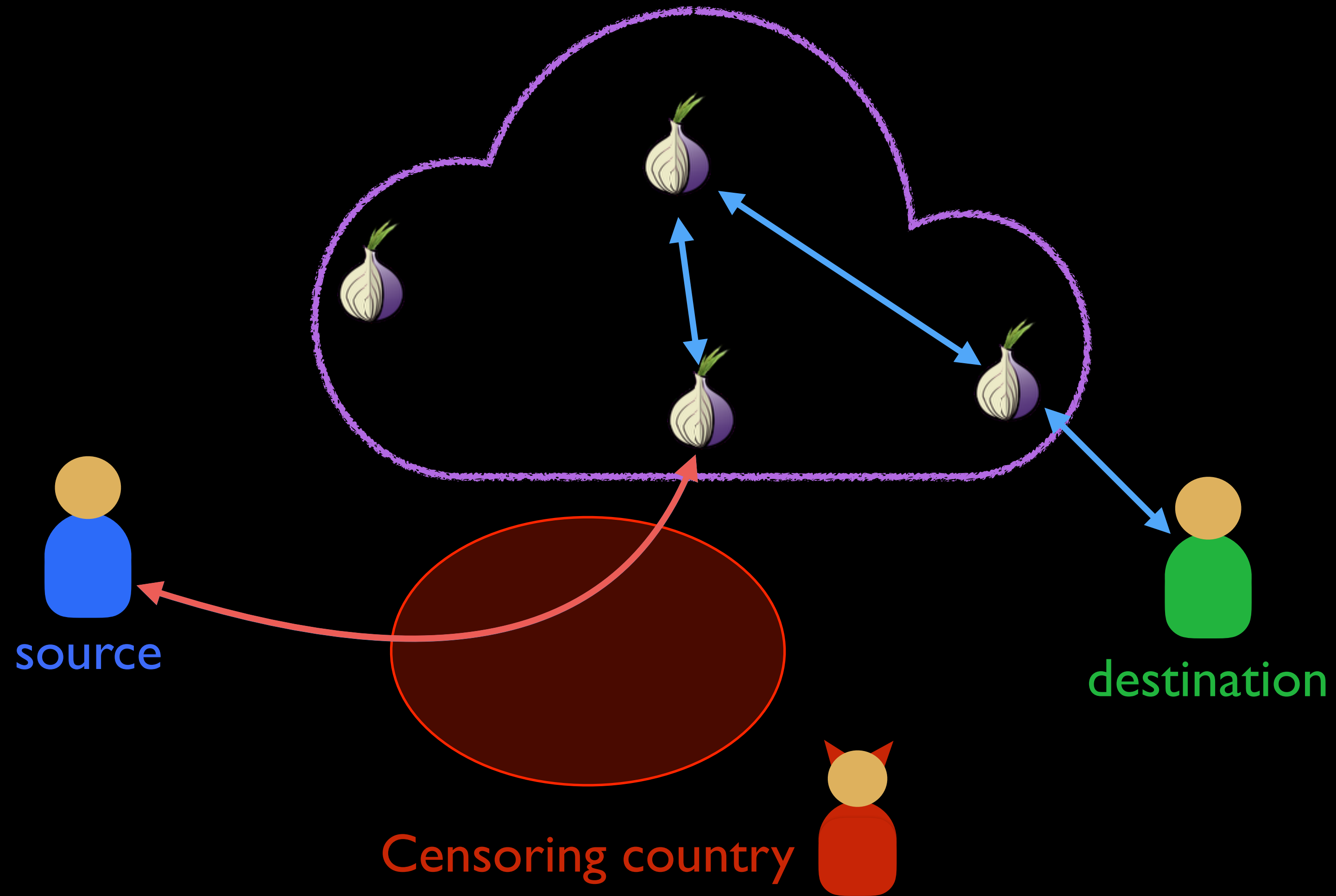
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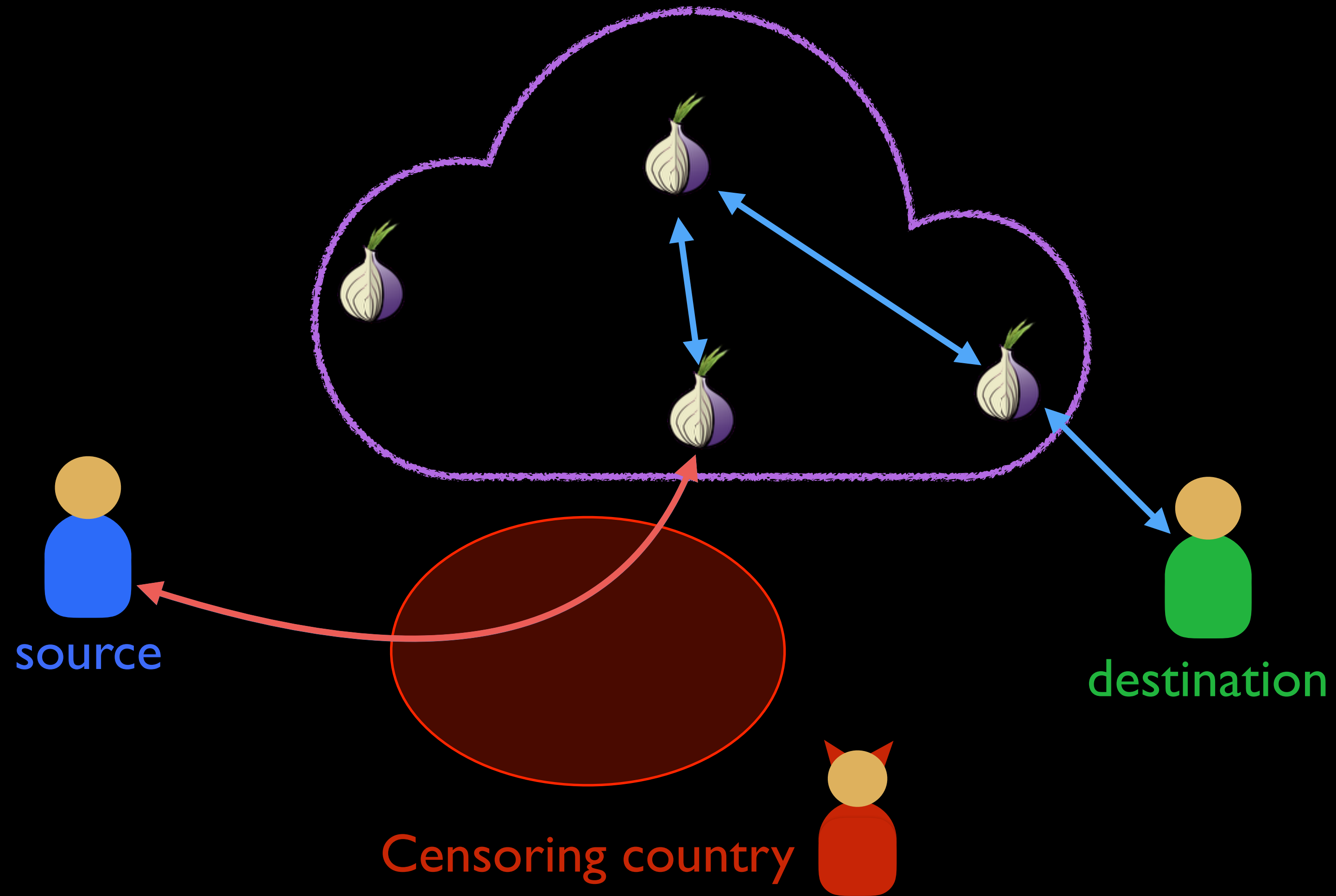
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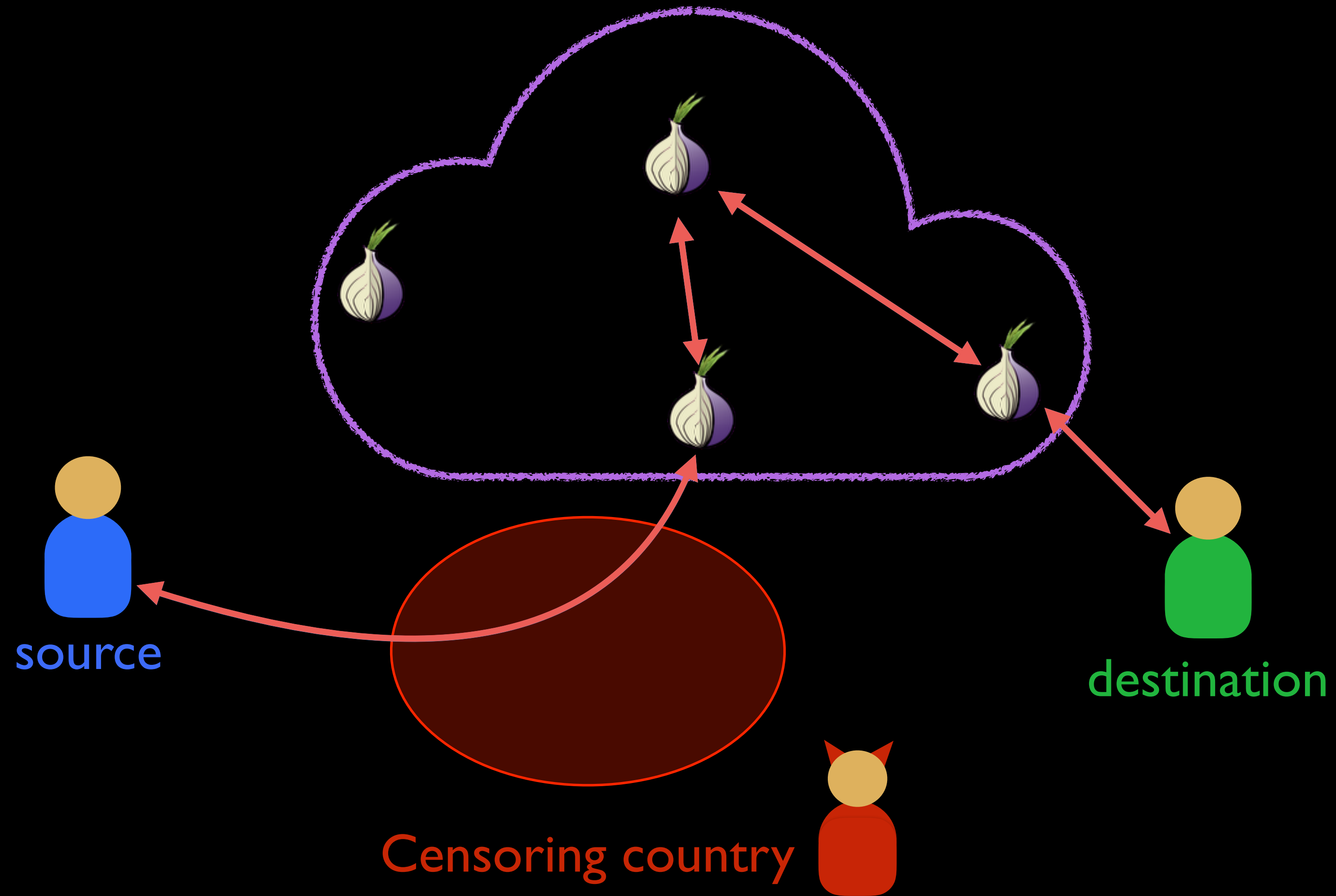
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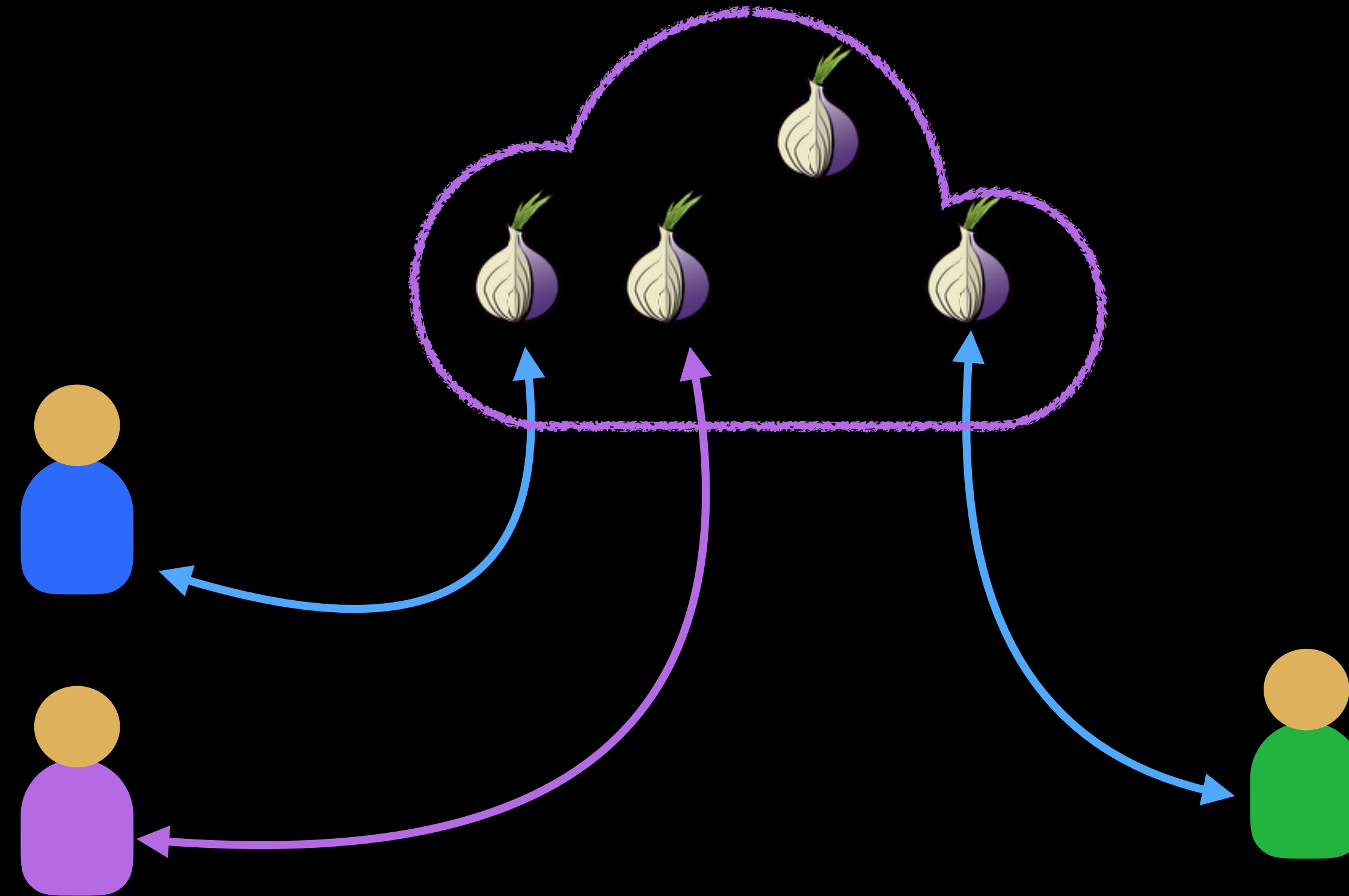
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# Tor Network

Vulnerable to traffic correlation attacks

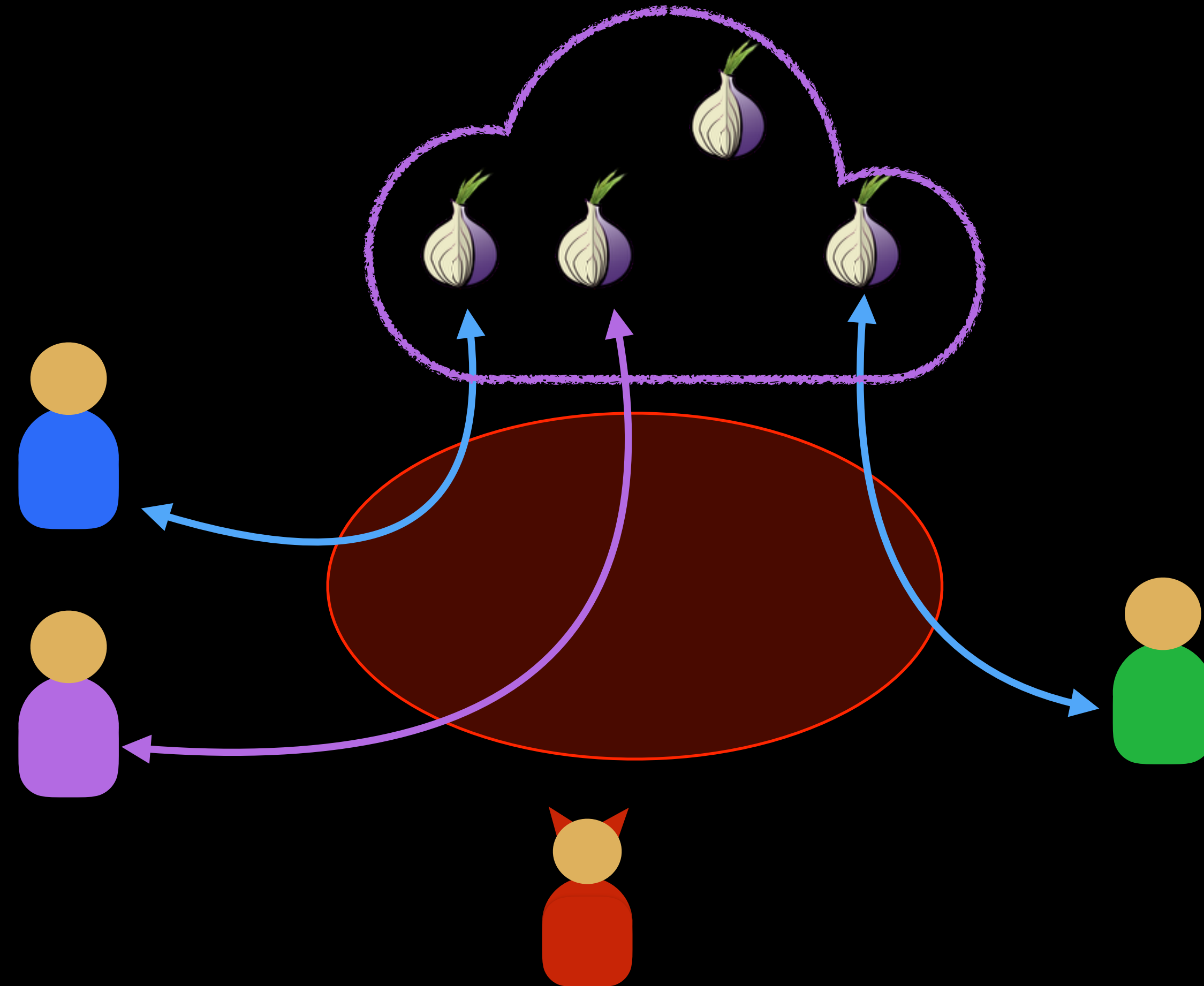
[Hopper et al., ACM TISSEC. 2010; Gilad et al., PETS 2012]



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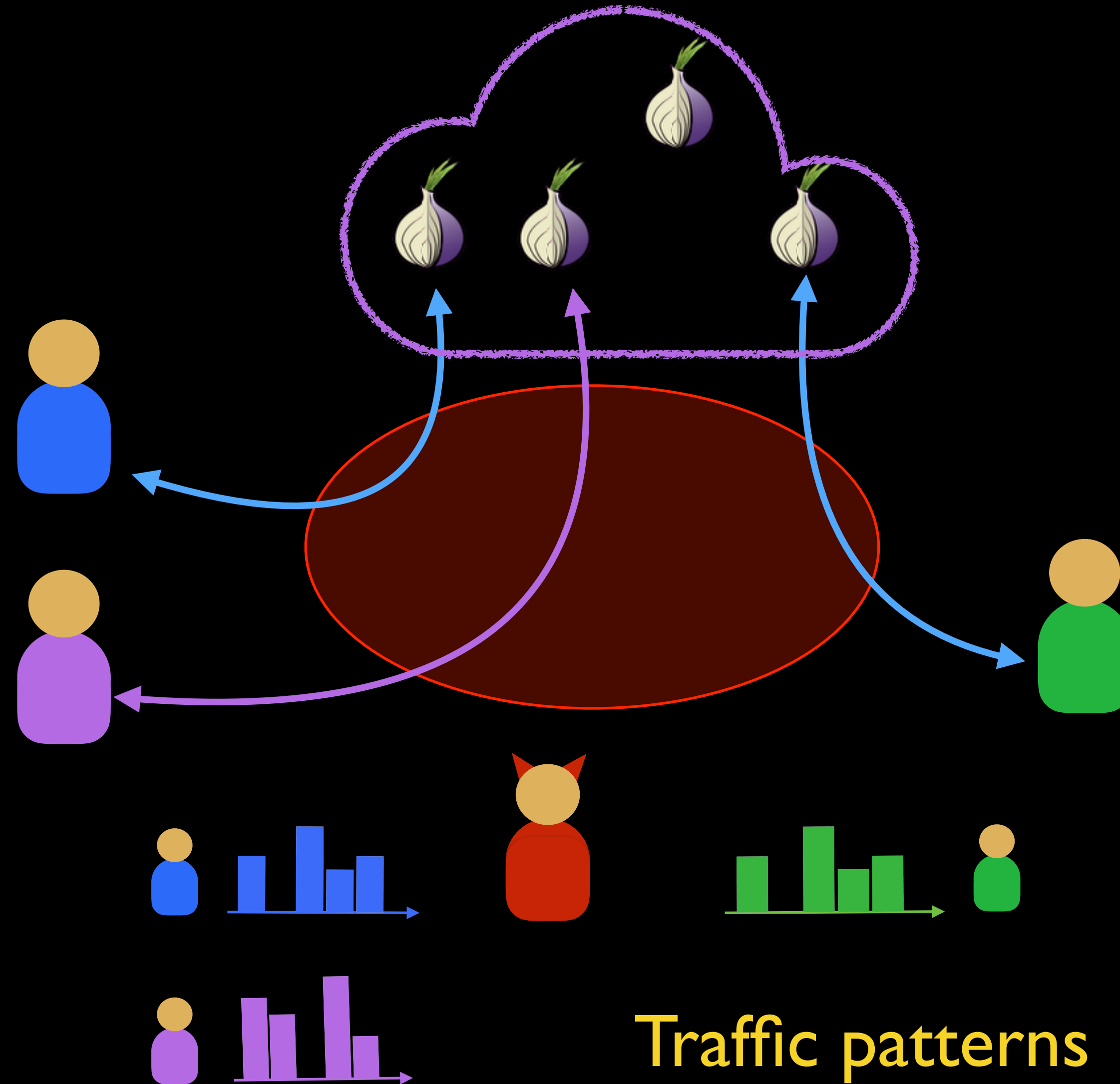
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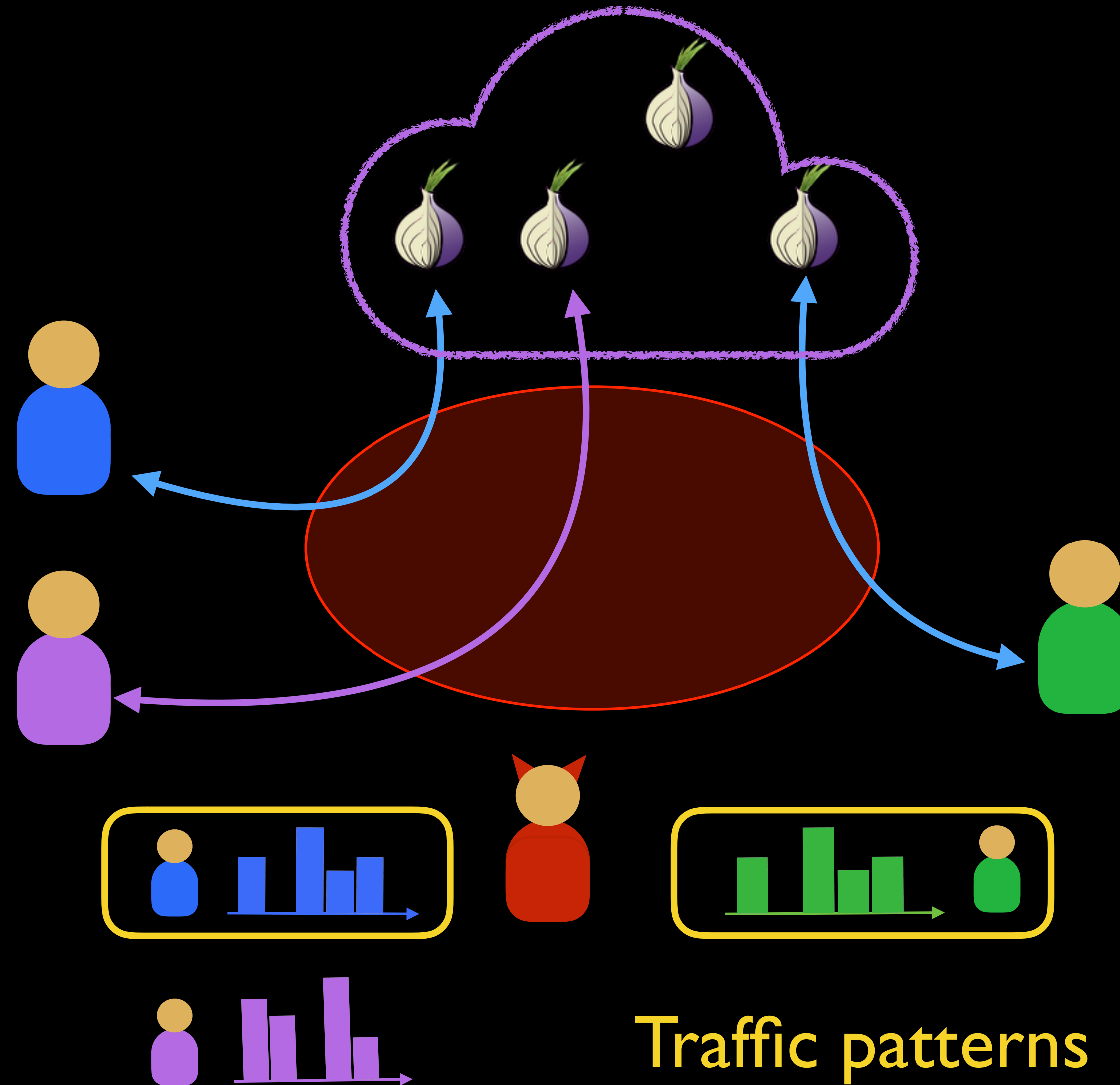
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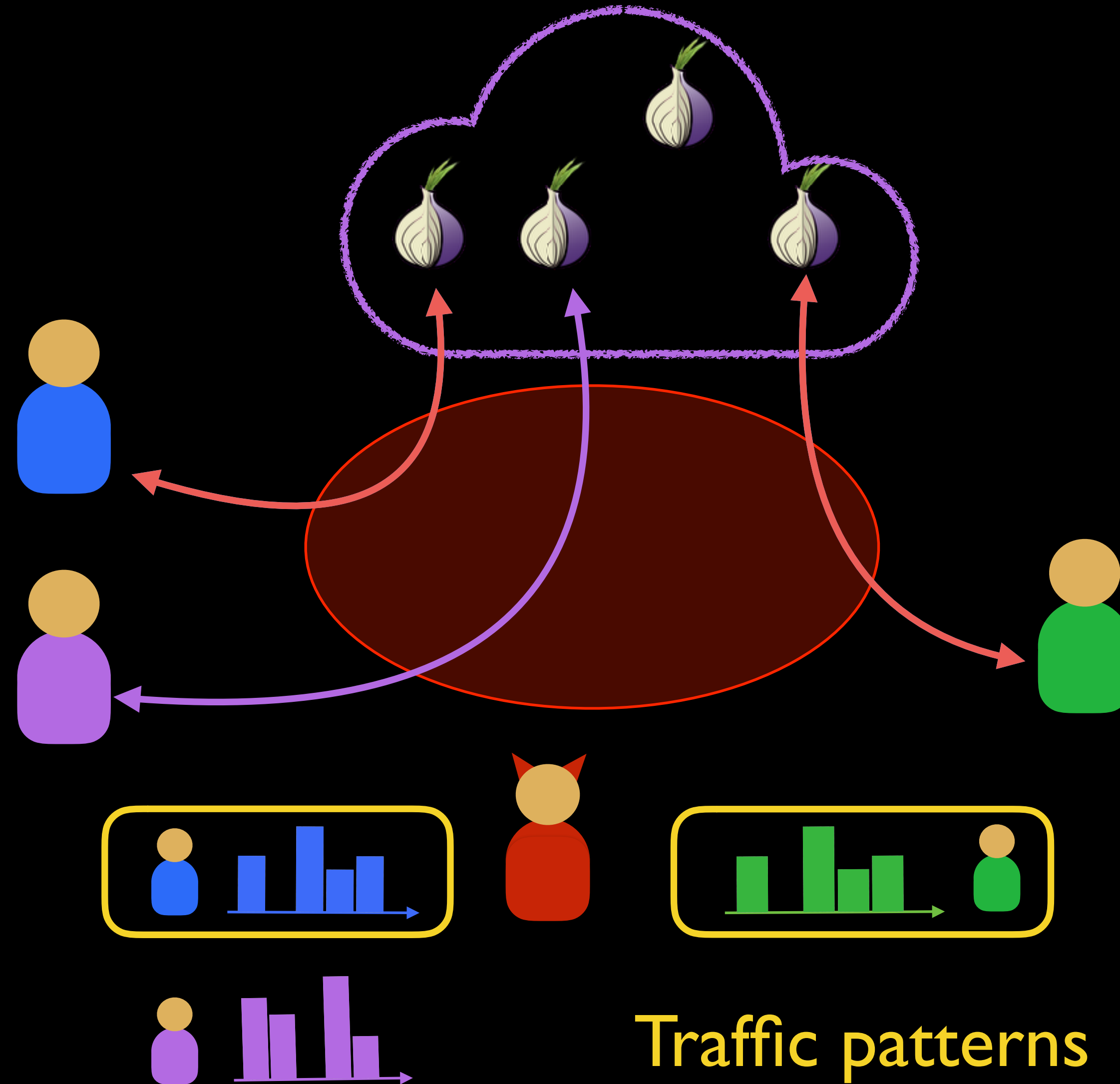
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# Tor Network

Vulnerable to traffic correlation attacks

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# Threat model

Nation-state adversary

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- Adversaries can:
  - launch various attacks when on the path
  - hide from network topology measurement (e.g. *traceroute*)
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### Fundamental assumption:

We know the geographic boundaries  
wherein the attackers reside

# DeTor

With **smart circuit selection**, it is possible to *provably* avoid geographic regions with Tor

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Never-once

Never-twice

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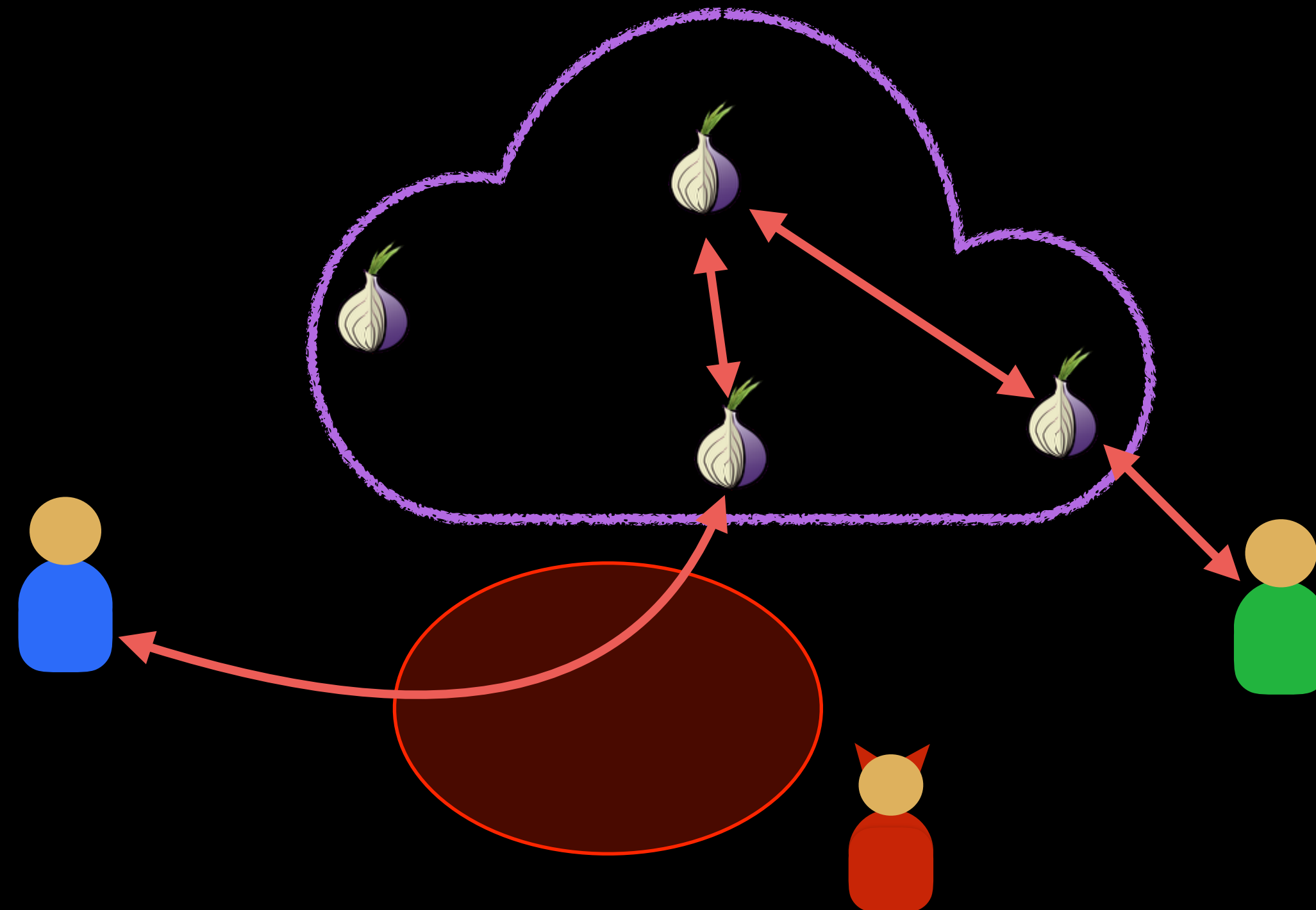
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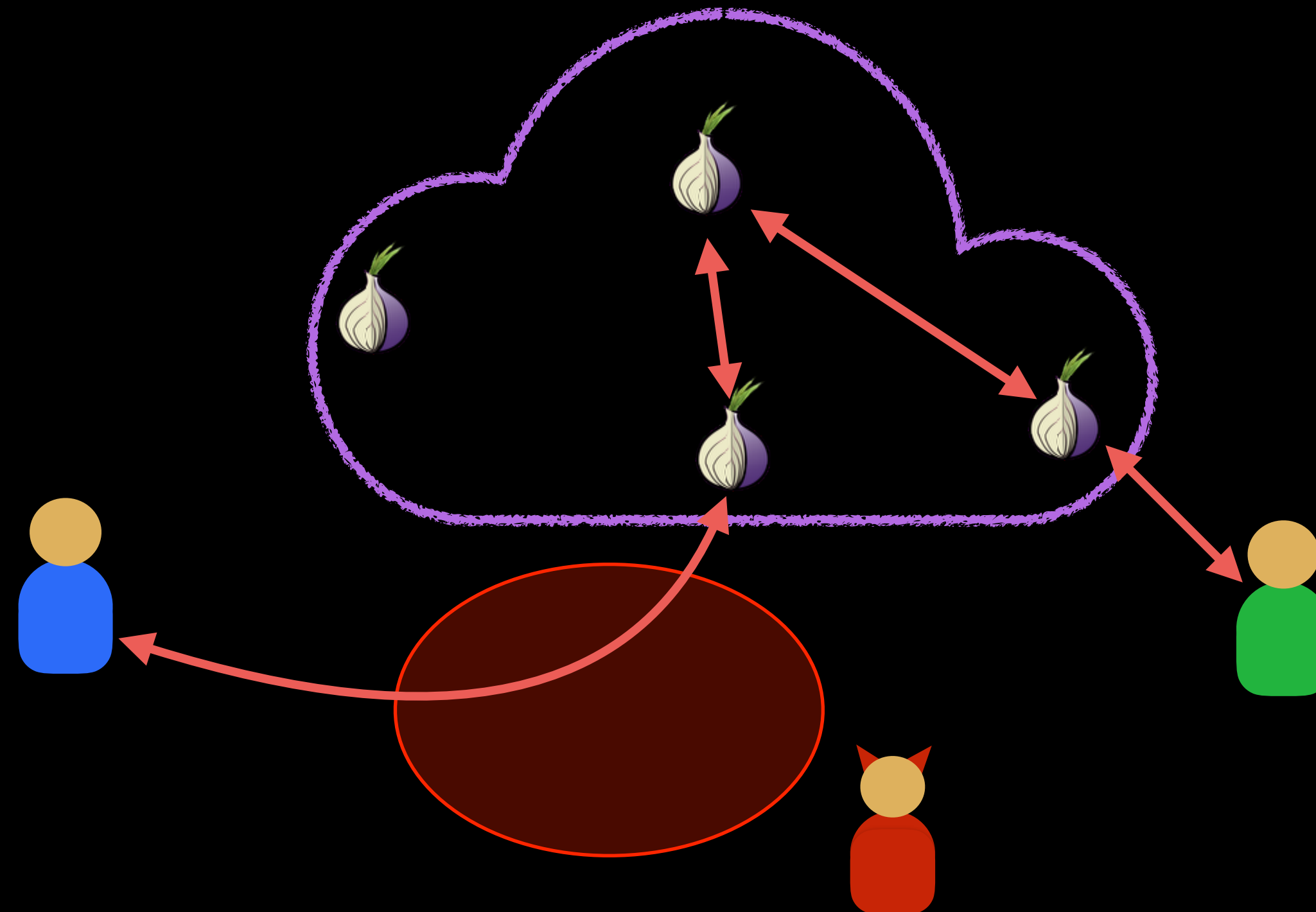


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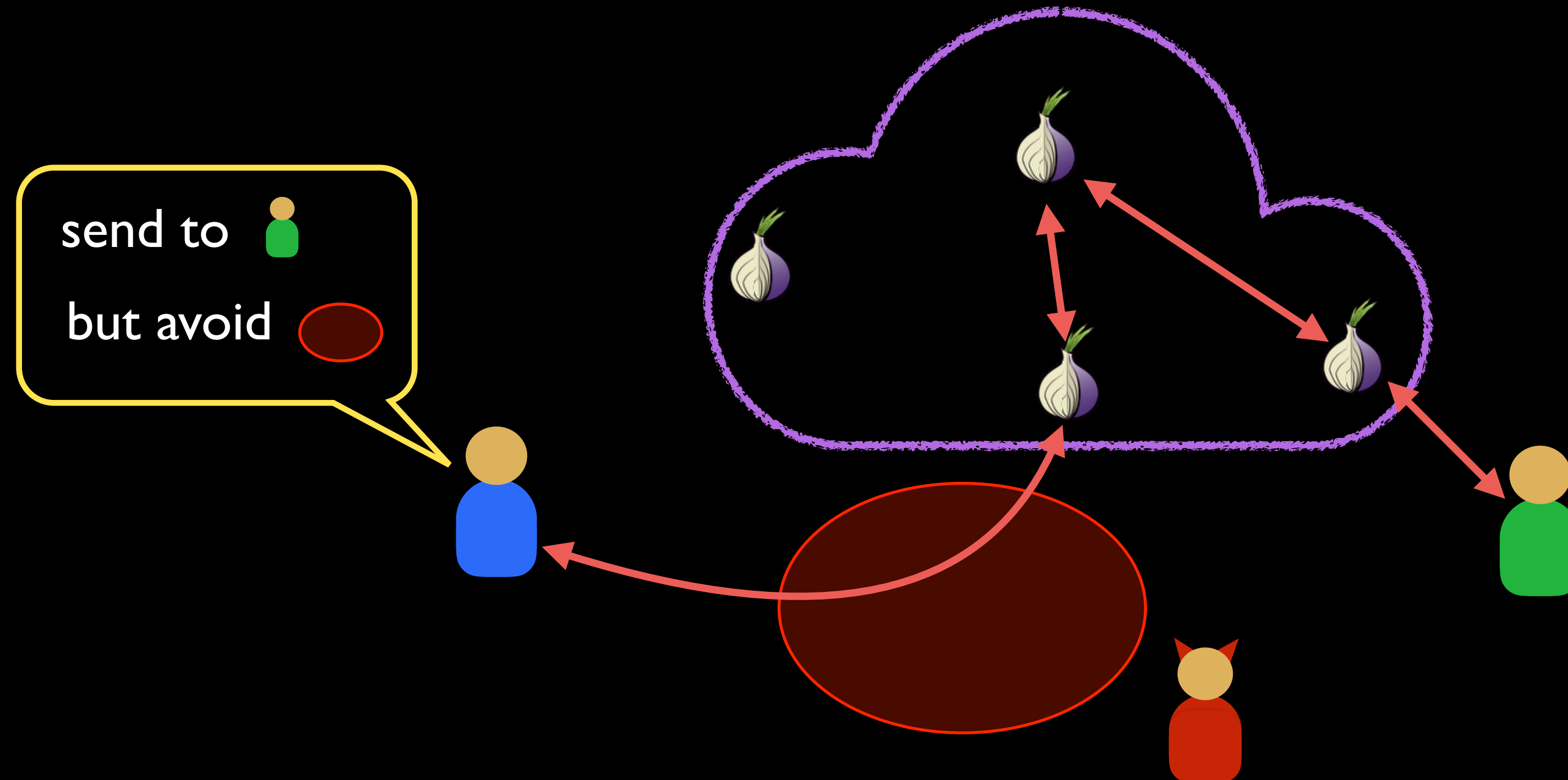


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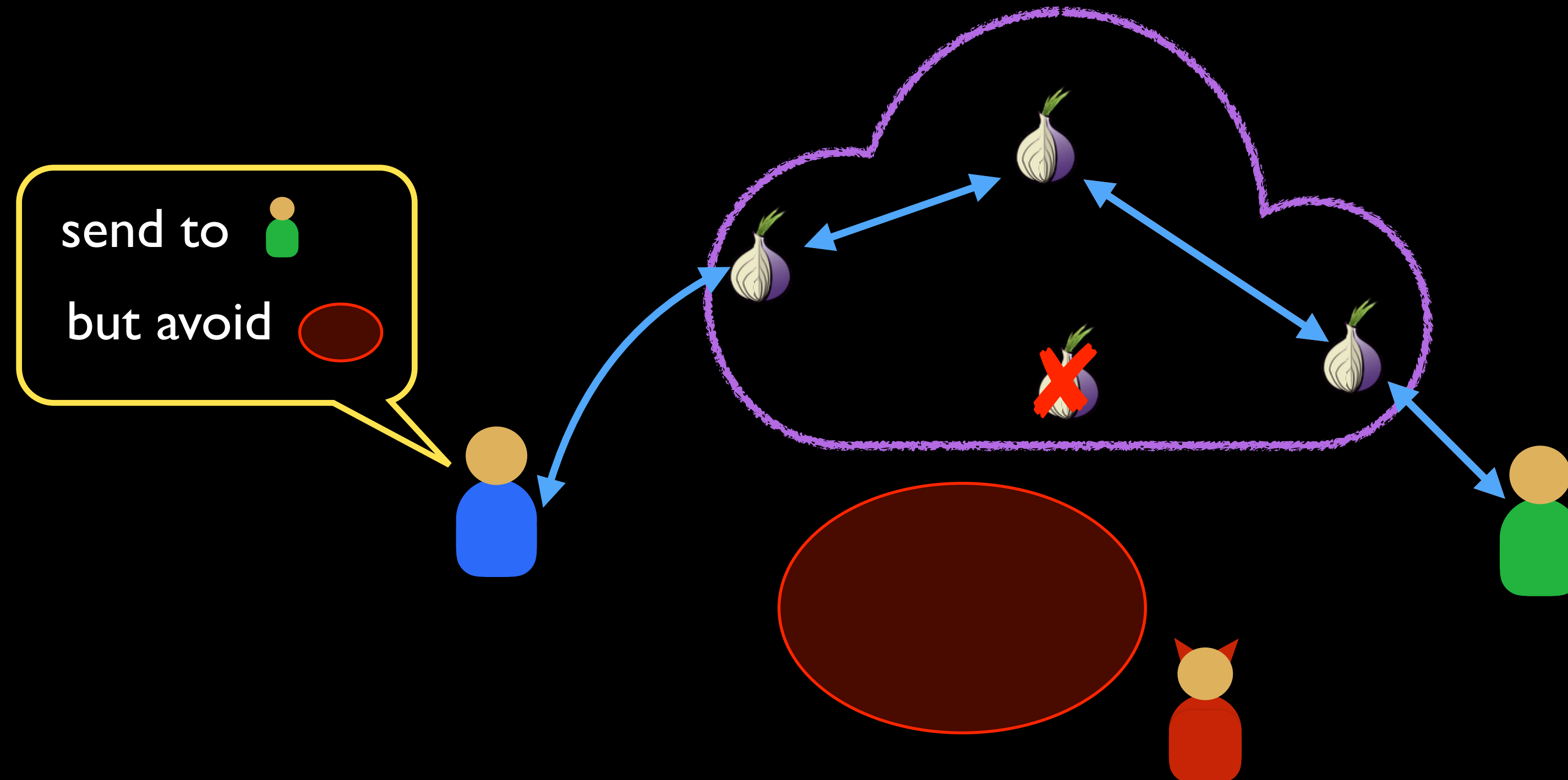


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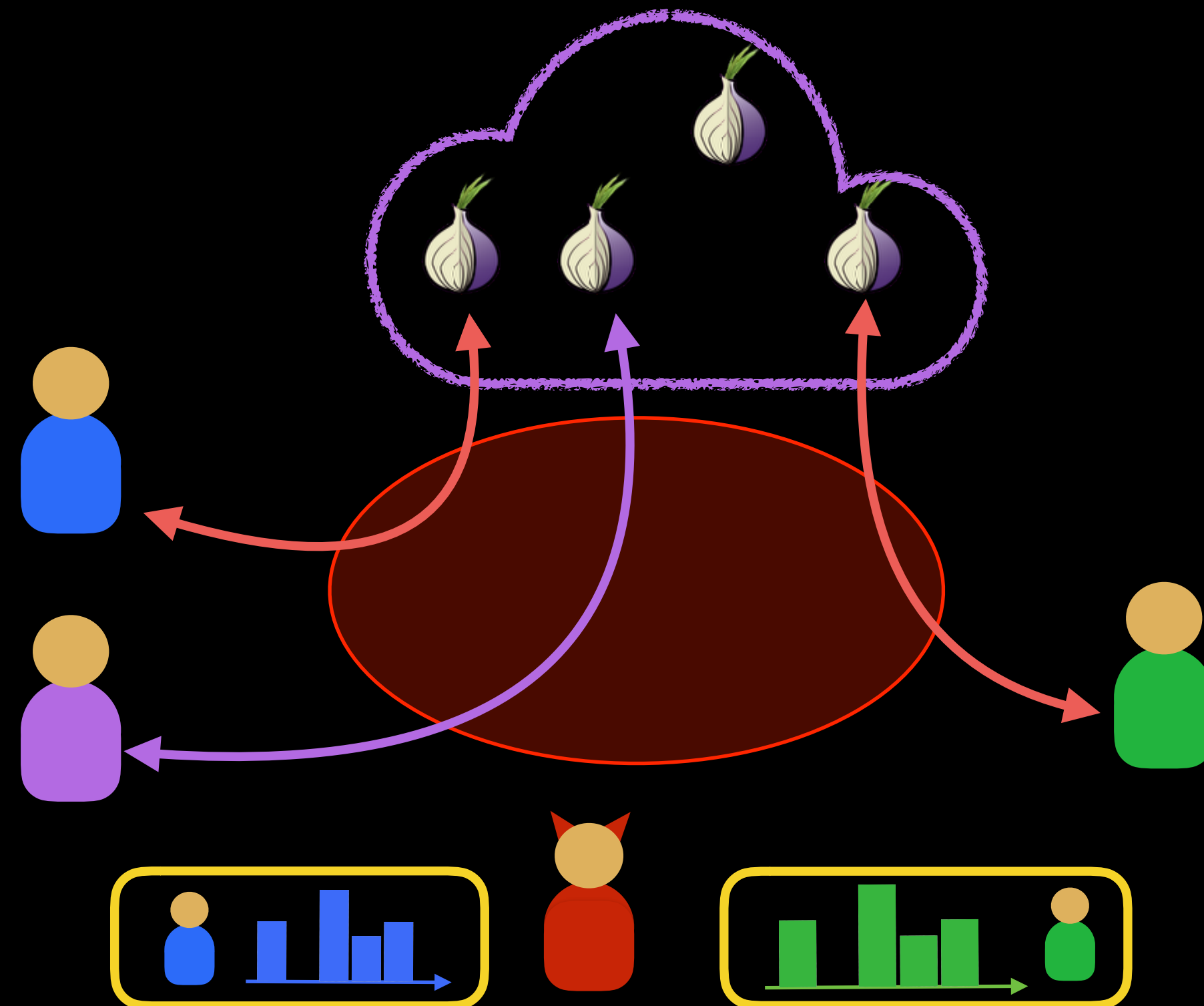
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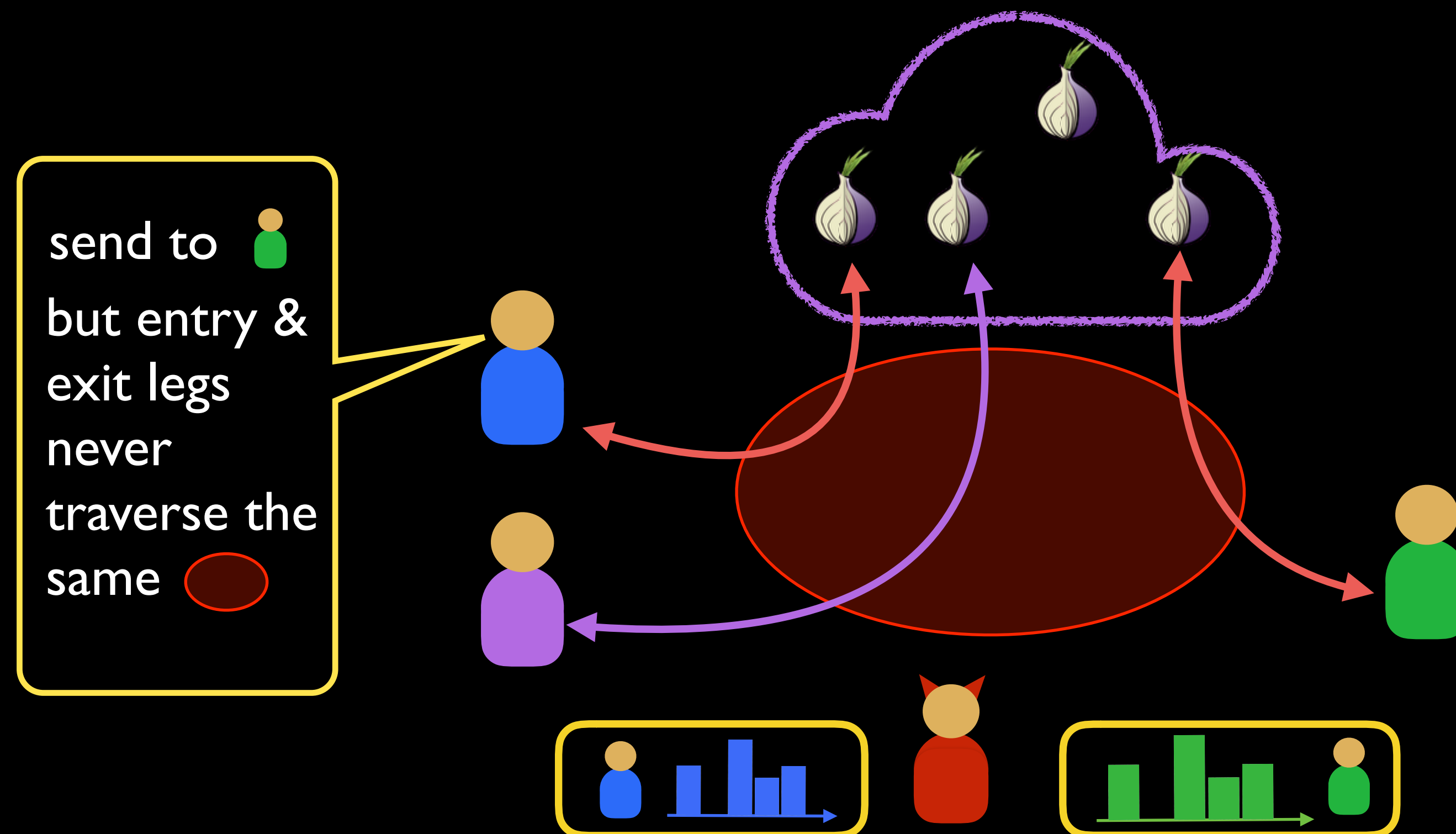


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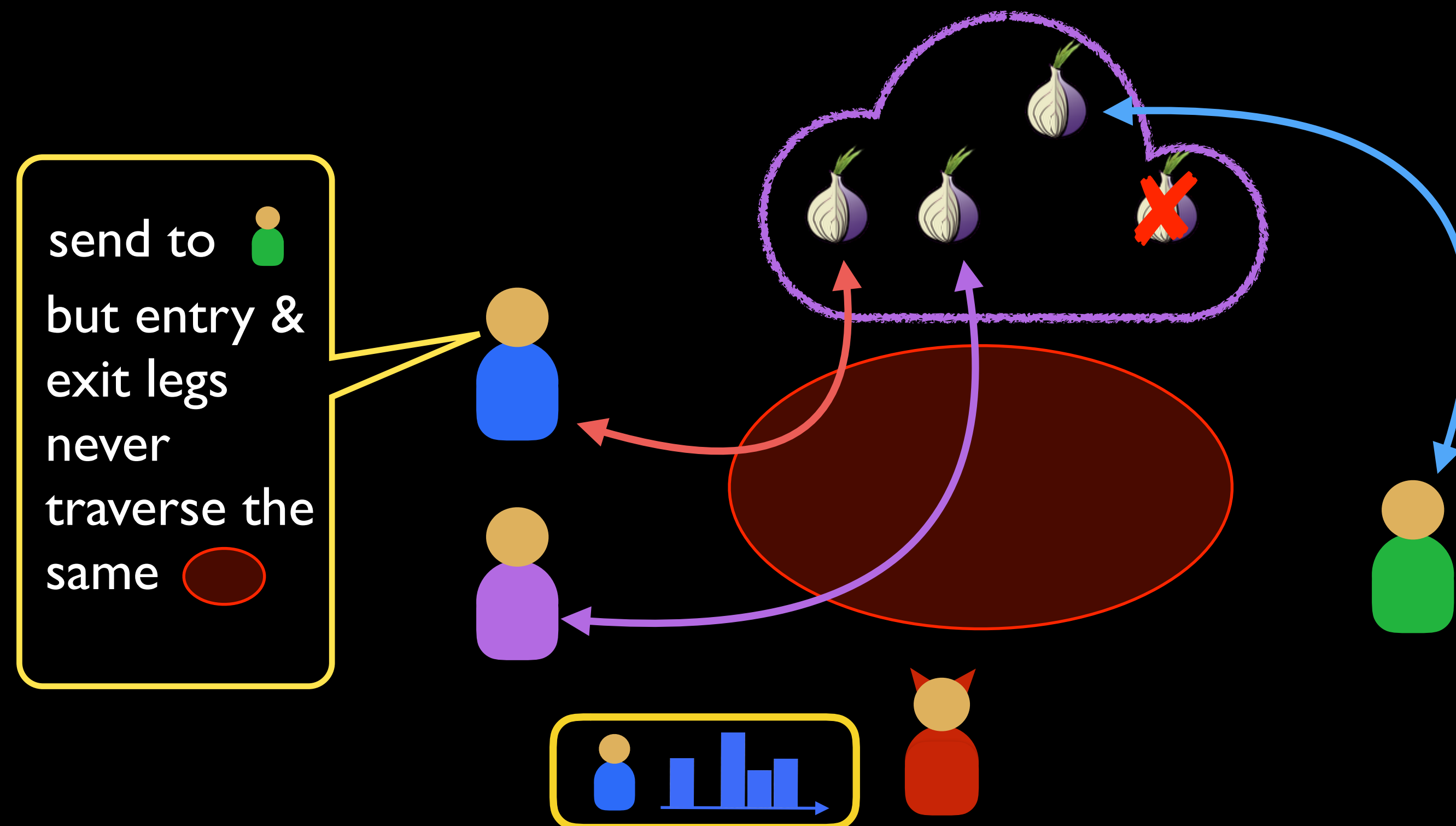


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Provide per-packet proof  
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# DeTor goals

Deployable

Allow users to avoid adversaries with smart circuits selection

Proof

Provide **proofs** of avoidance

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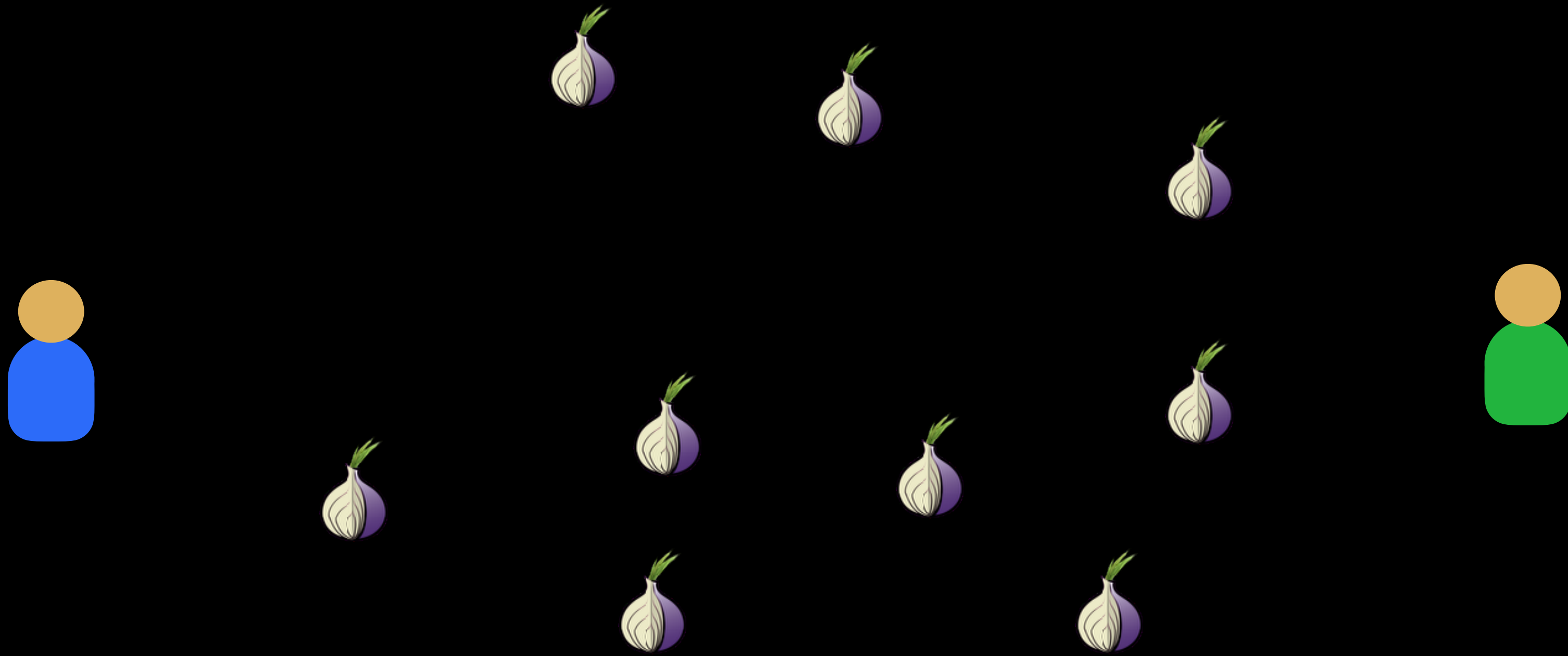
Without changes to  
Tor's protocol

# DeTor goals

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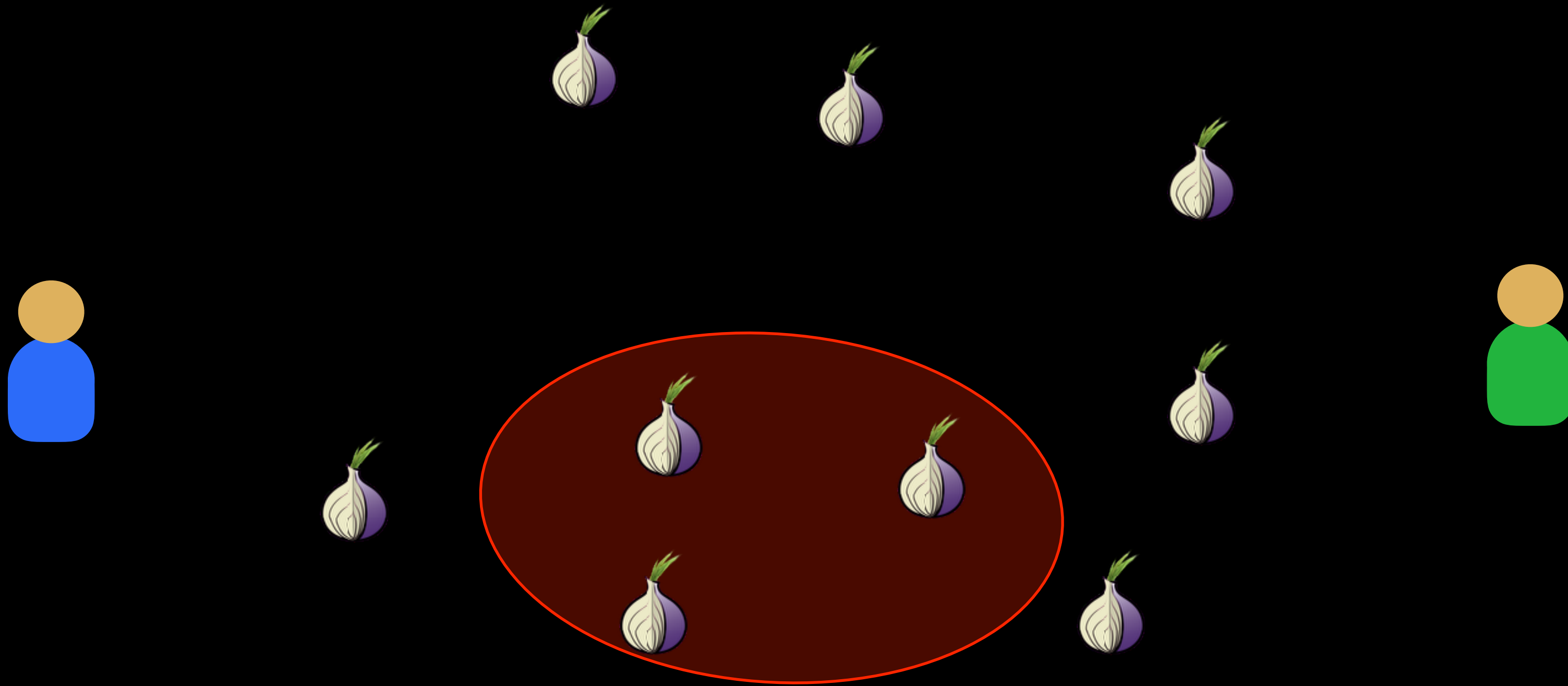
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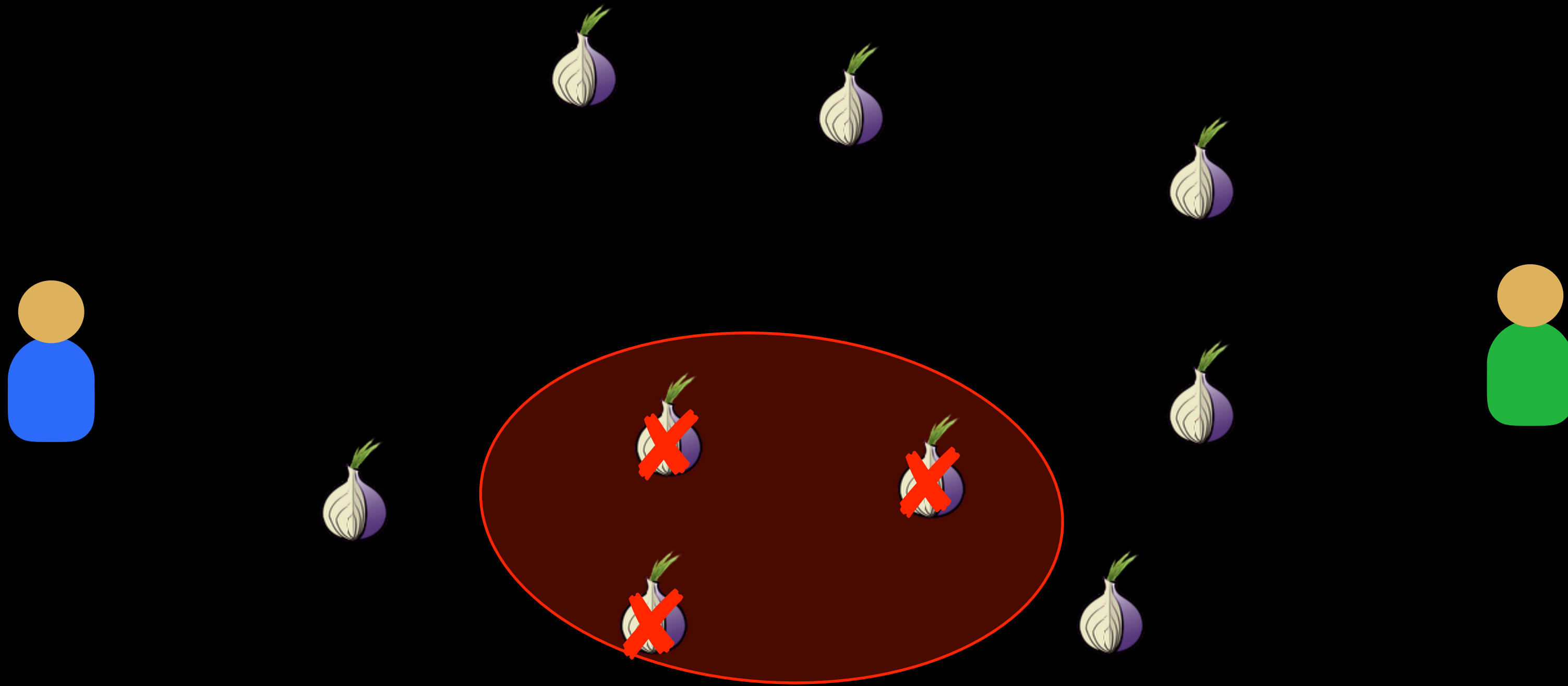
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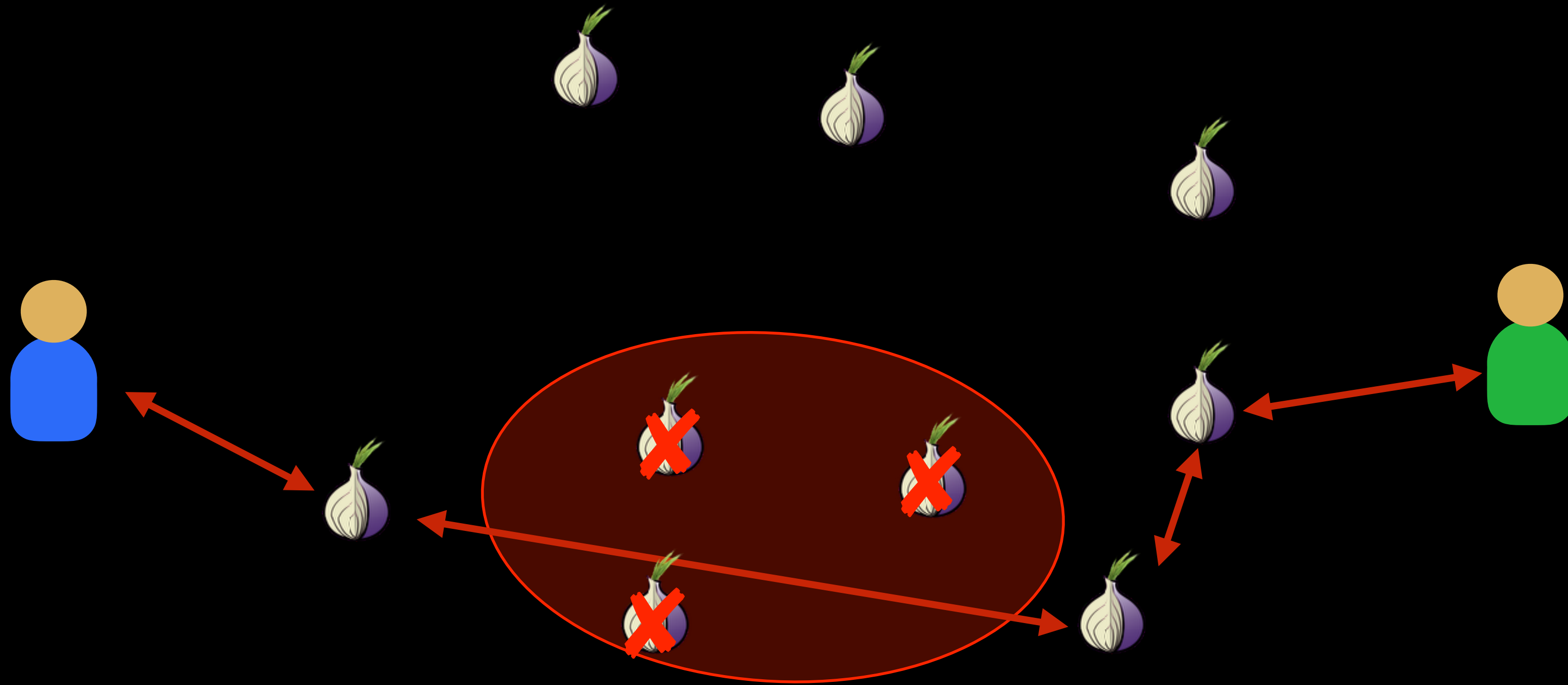
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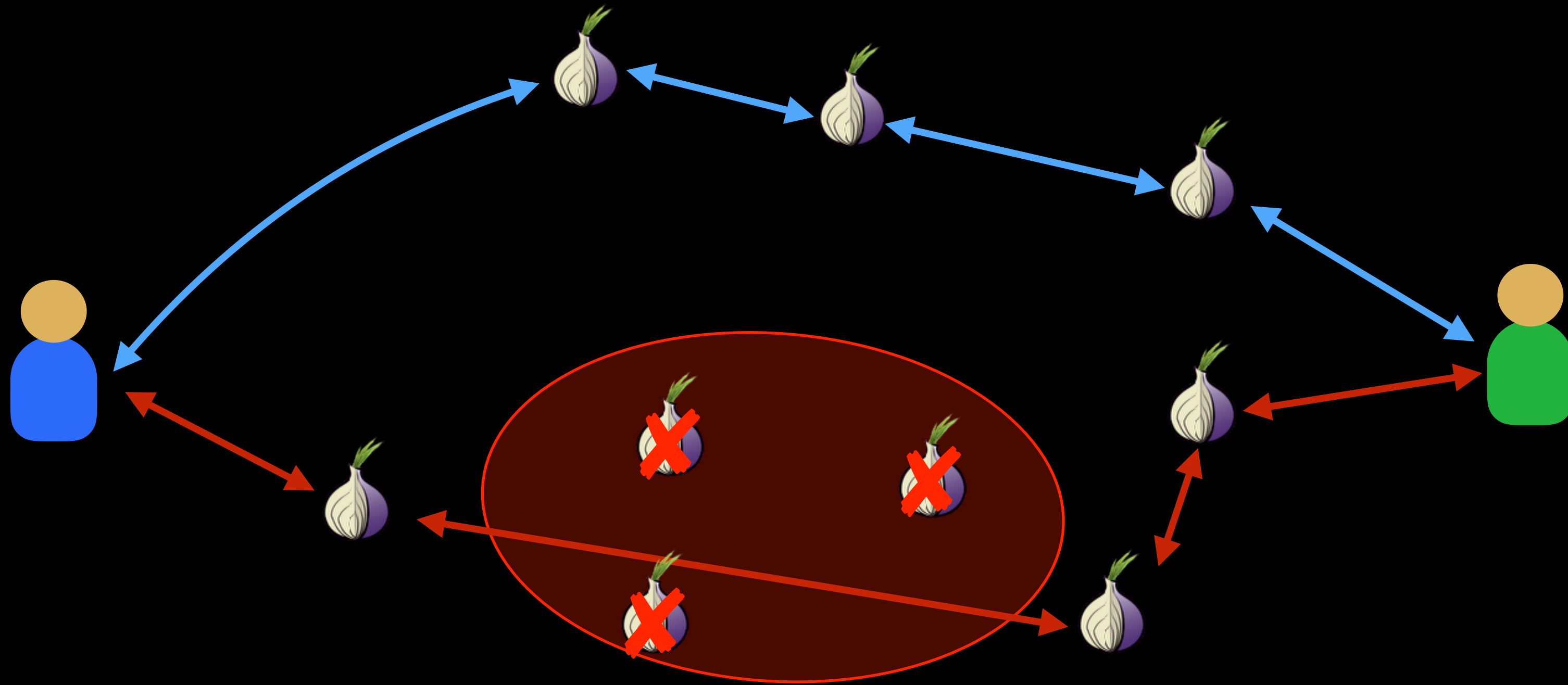
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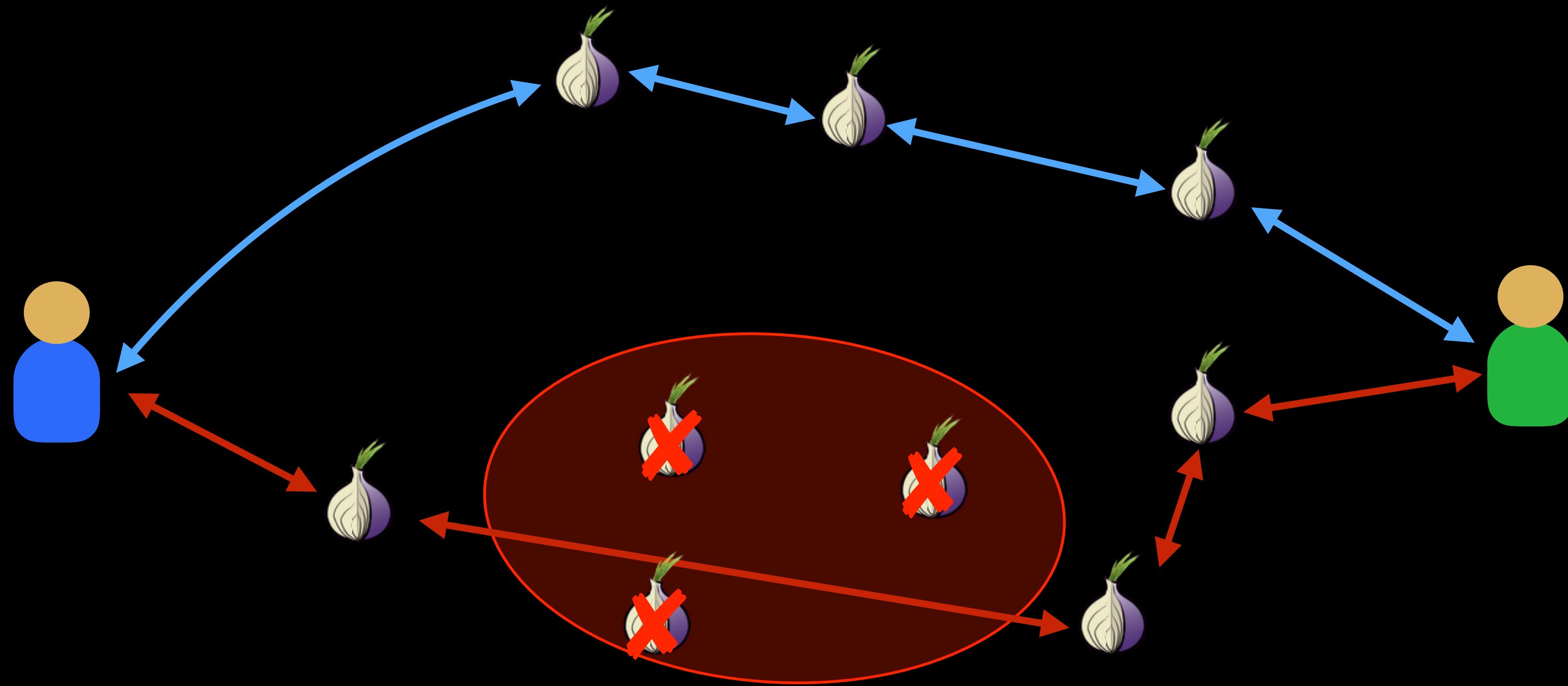
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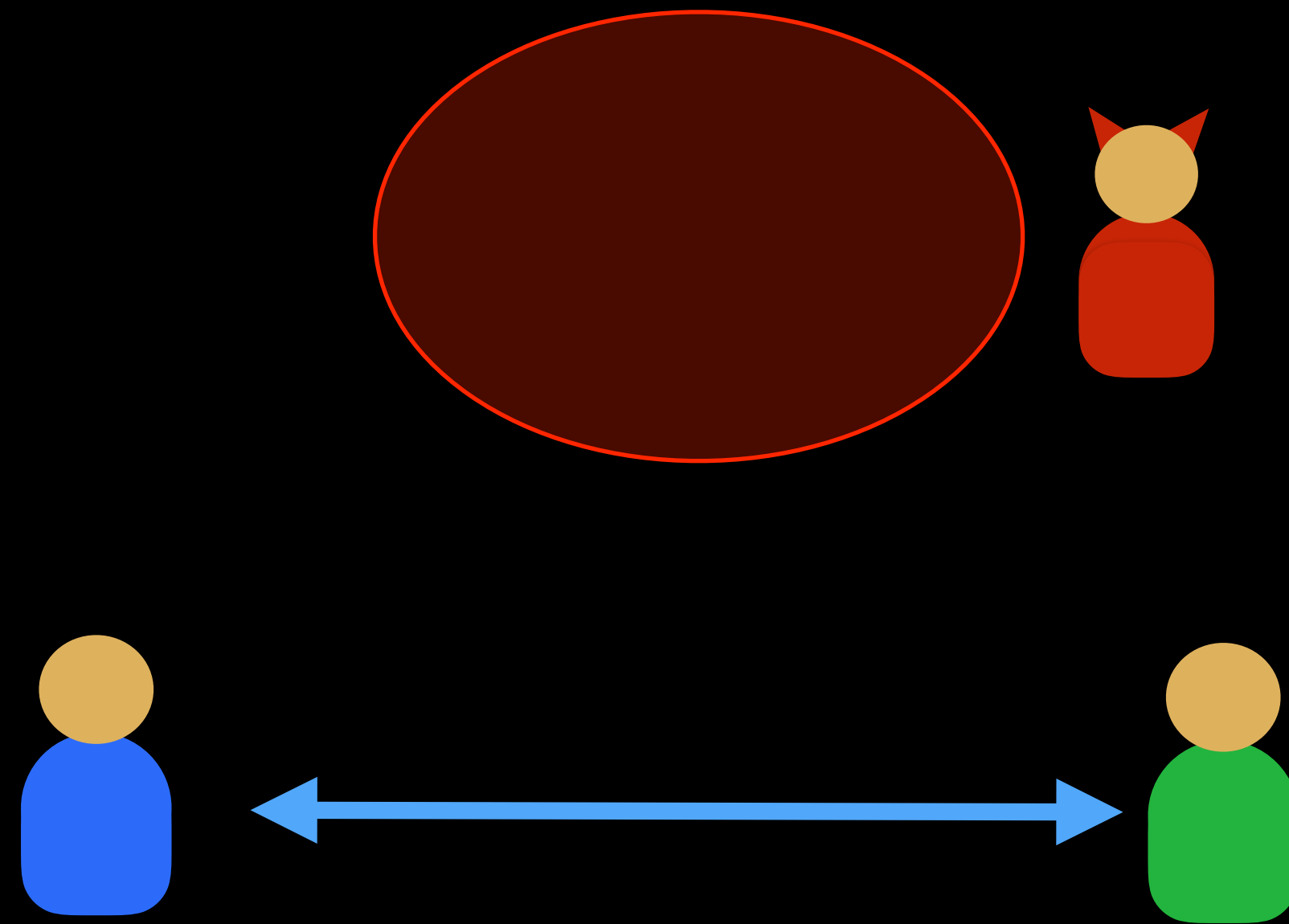
Proof

Provide **proofs** of avoidance

Measurement of roundtrip time

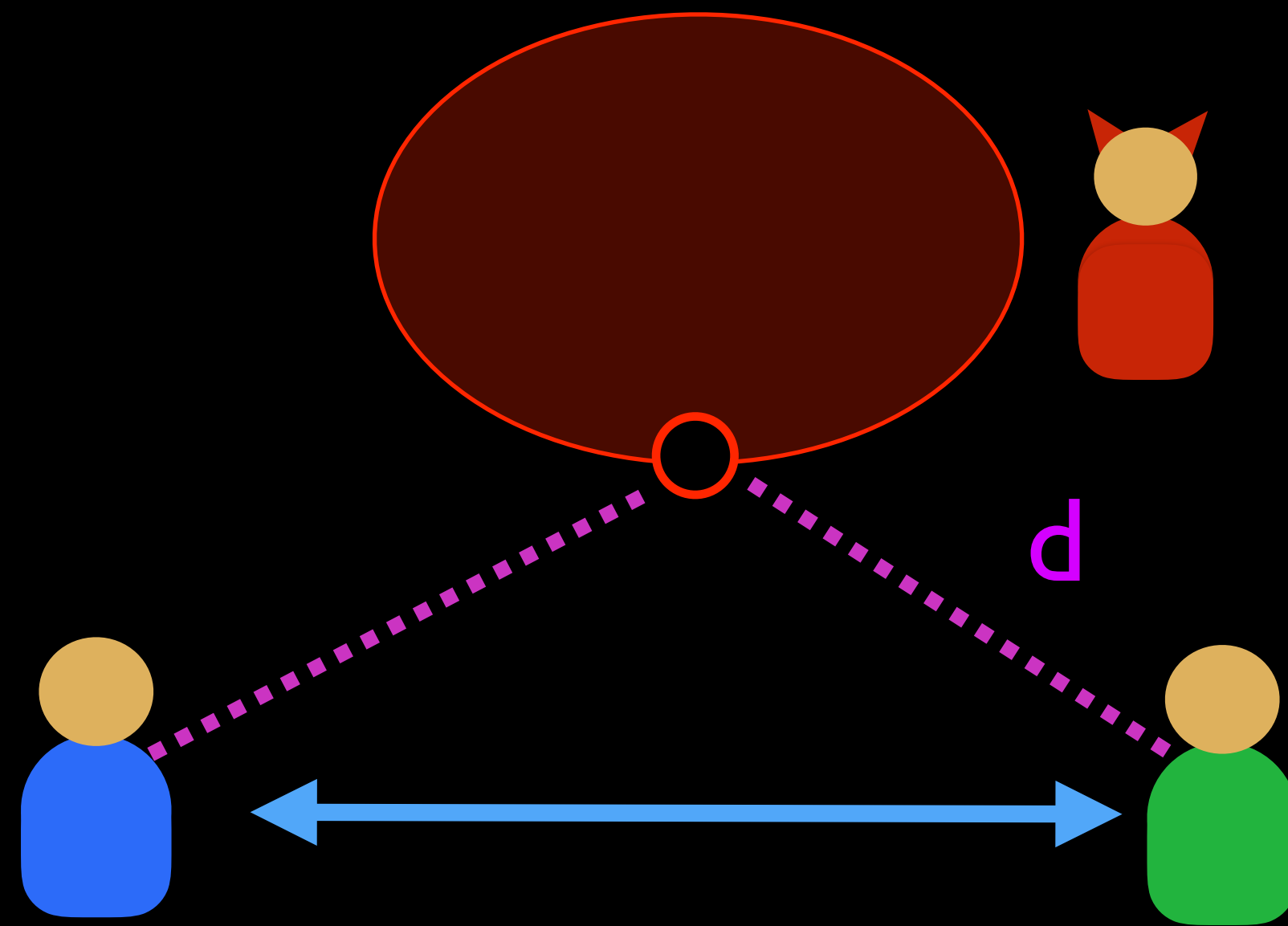
# Provable avoidance

Alibi Routing by Levin et al. in SIGCOMM 2015



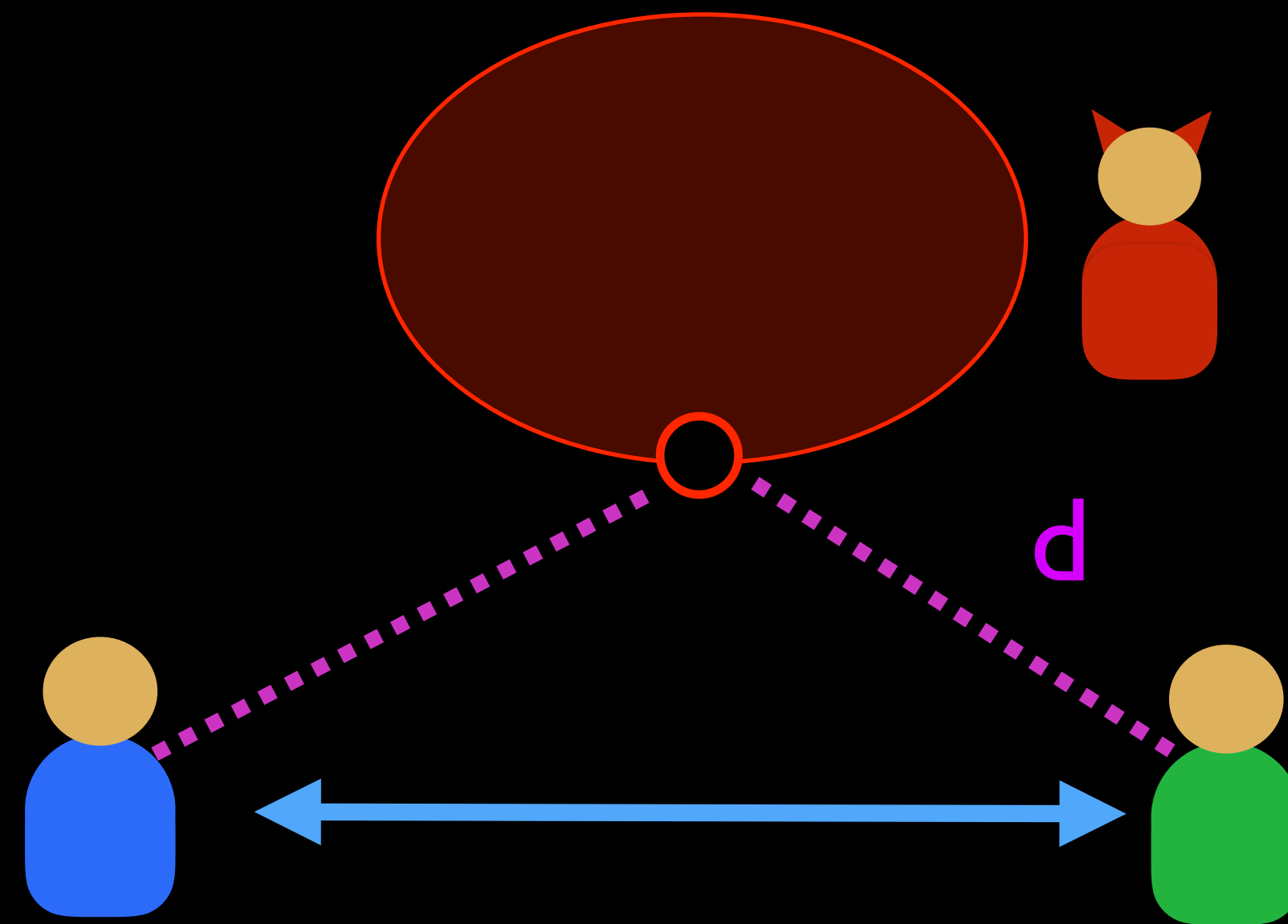
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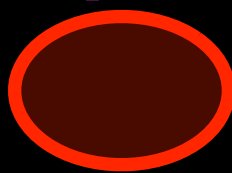
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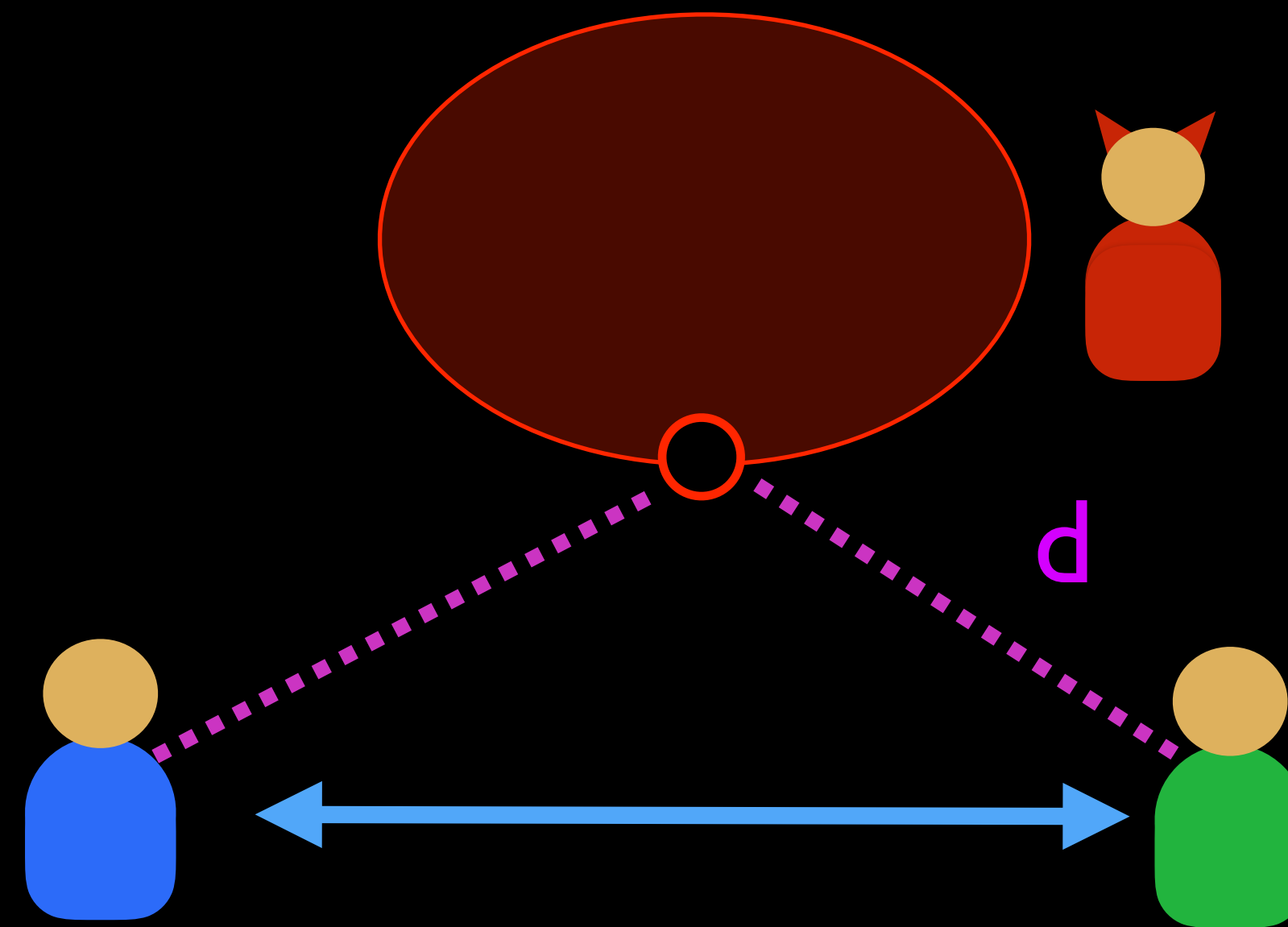
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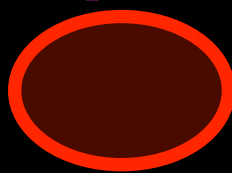


The shortest possible RTT  
thru  to  =  $2d / c$

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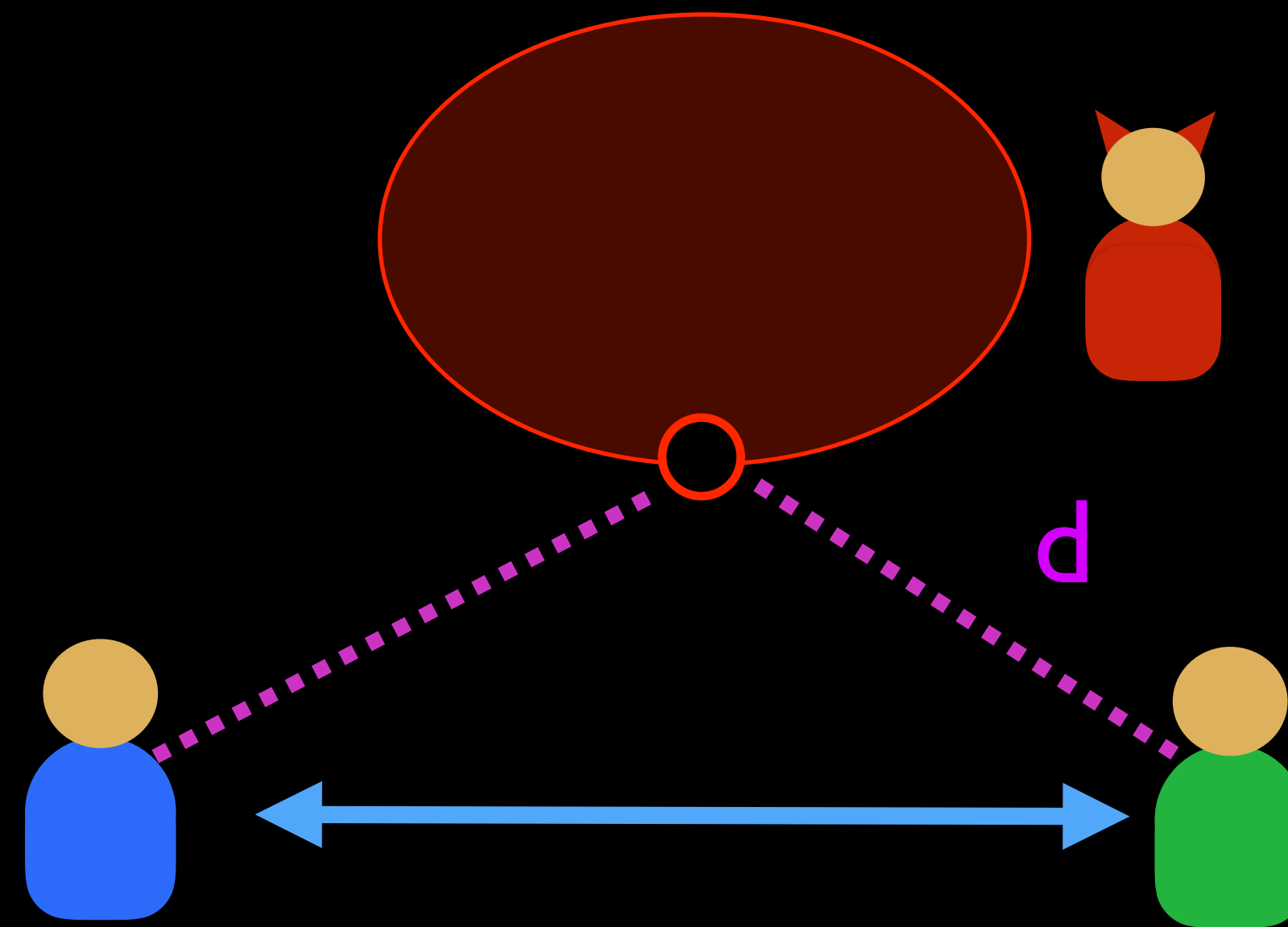
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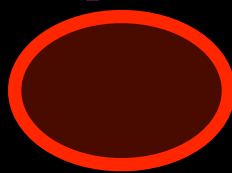


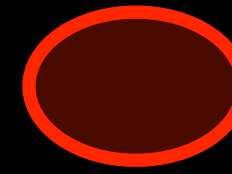
Measured  
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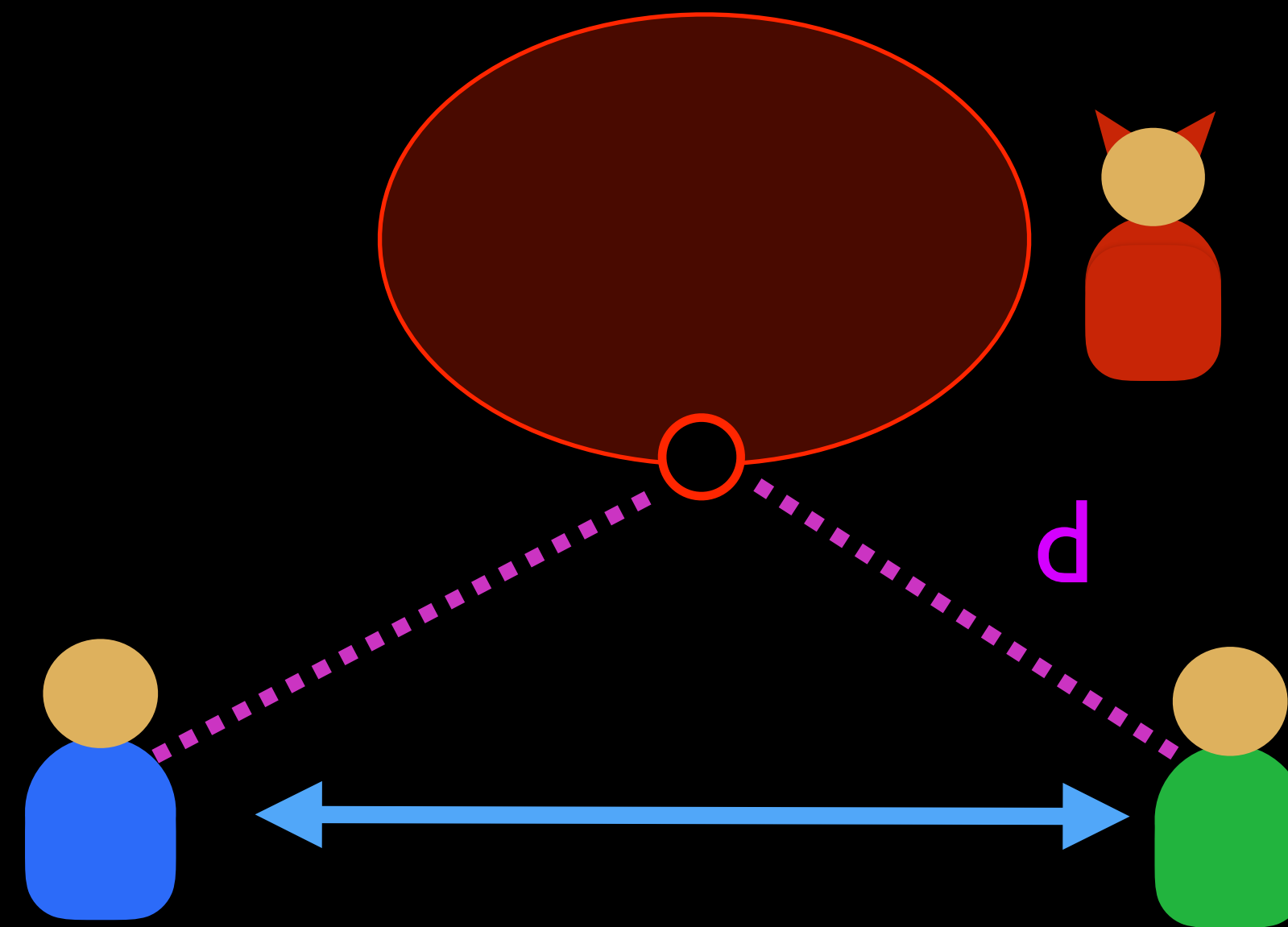


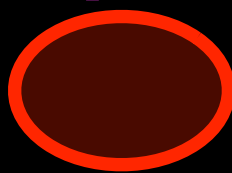
Measured RTT  $\ll$  The shortest possible RTT =  $2d / c$   
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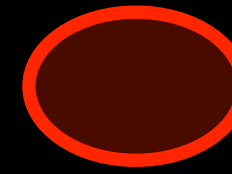
$\Rightarrow$  The packet could not have traversed  to 

# Provable avoidance

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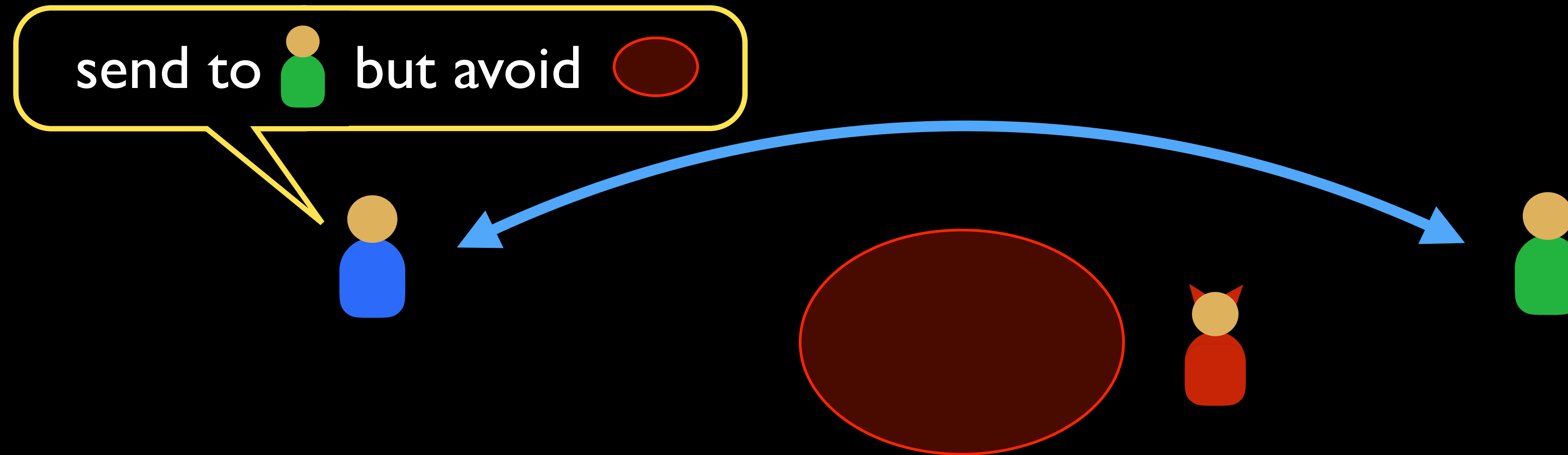
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**Alibi Condition**

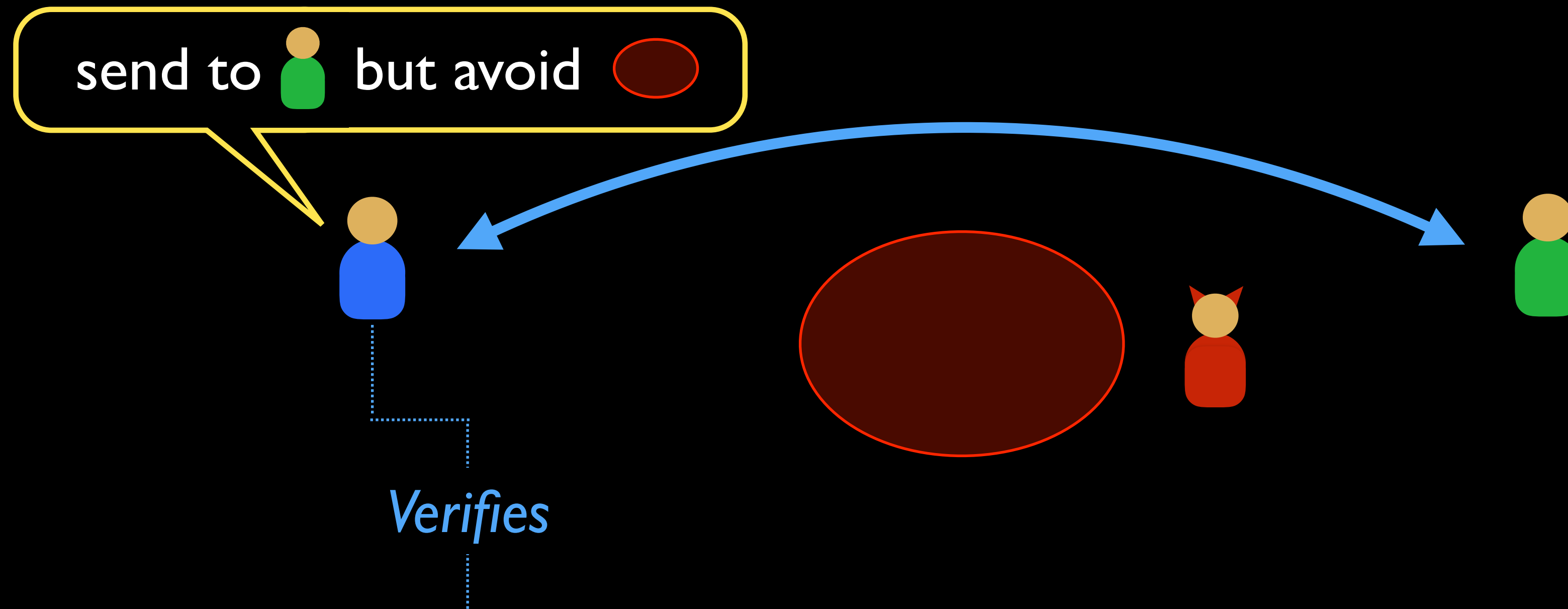
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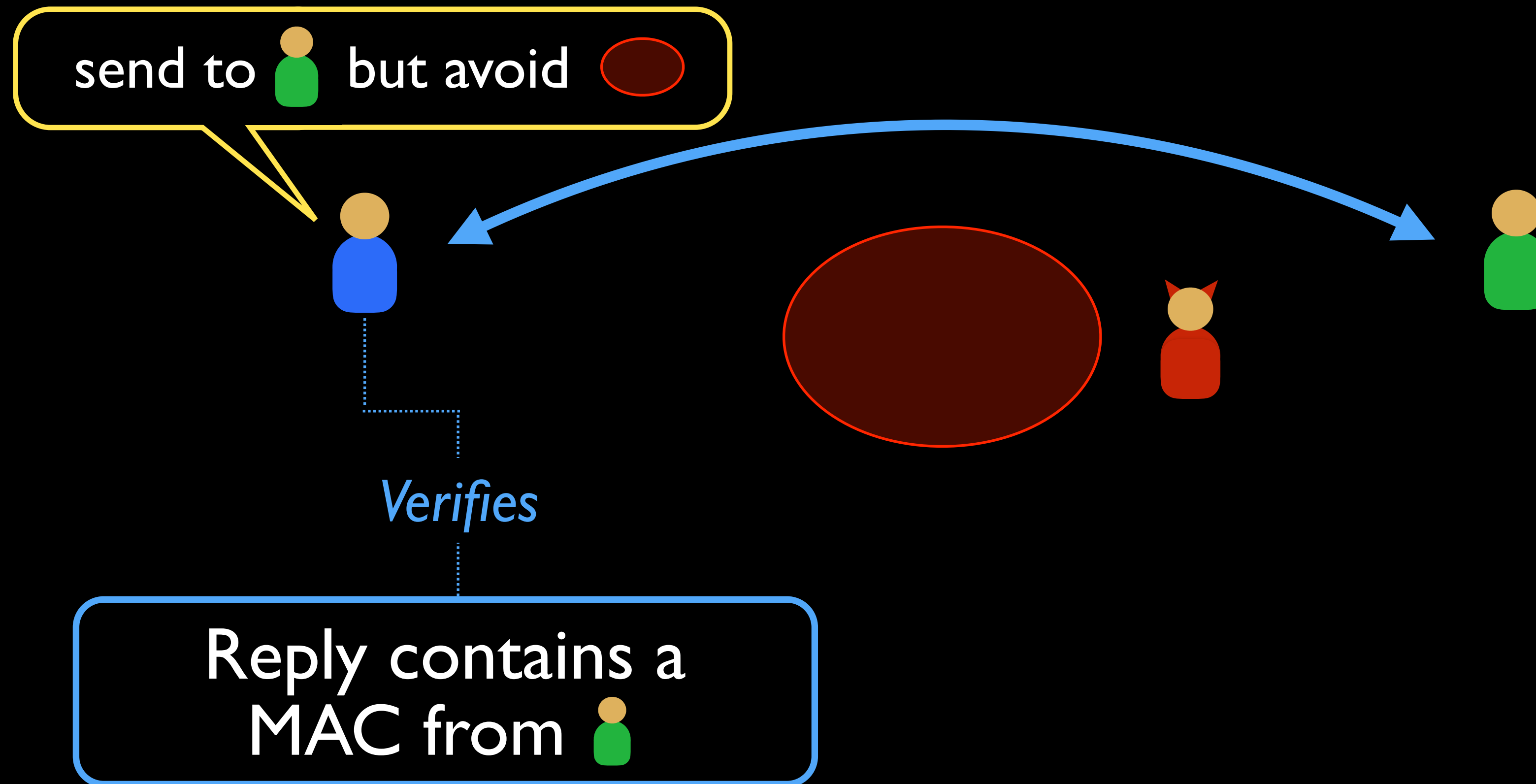
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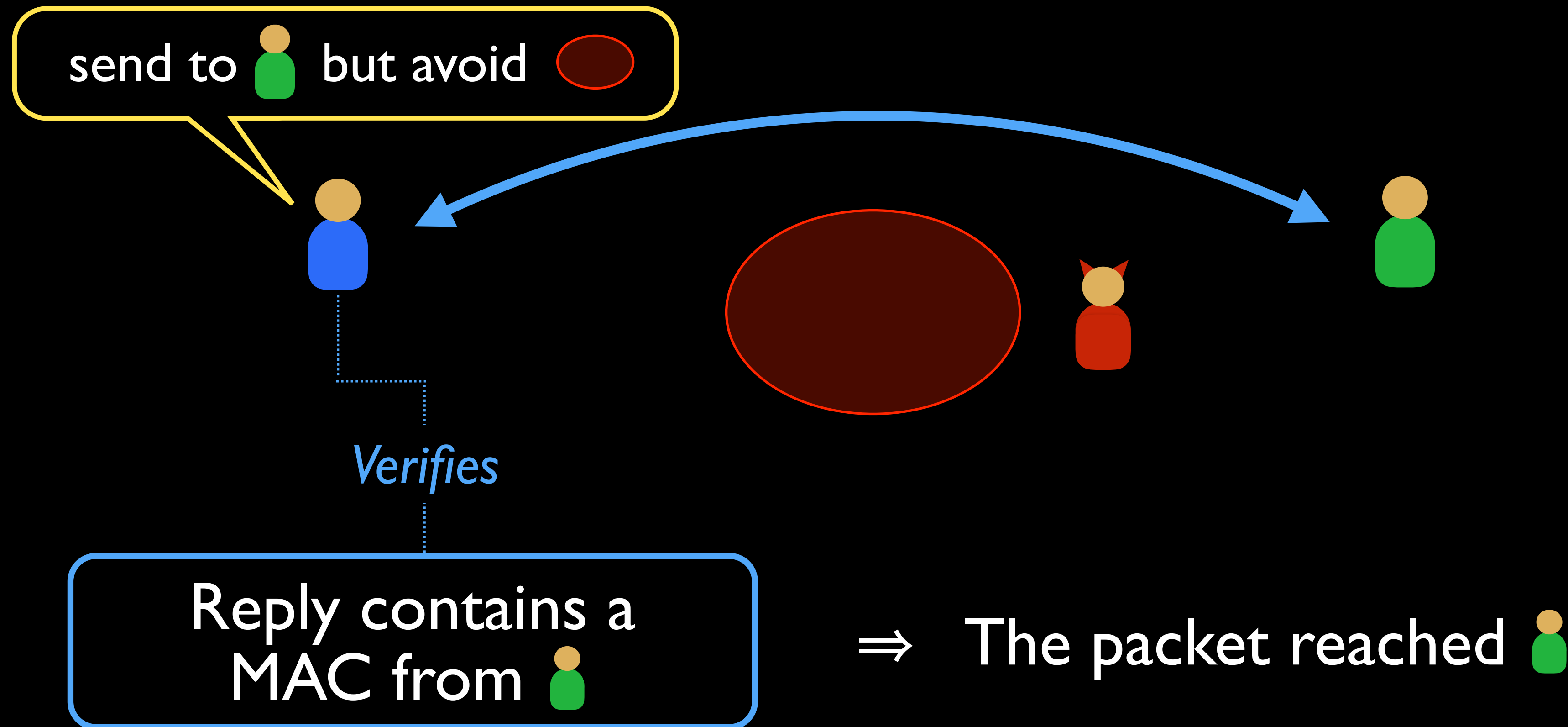
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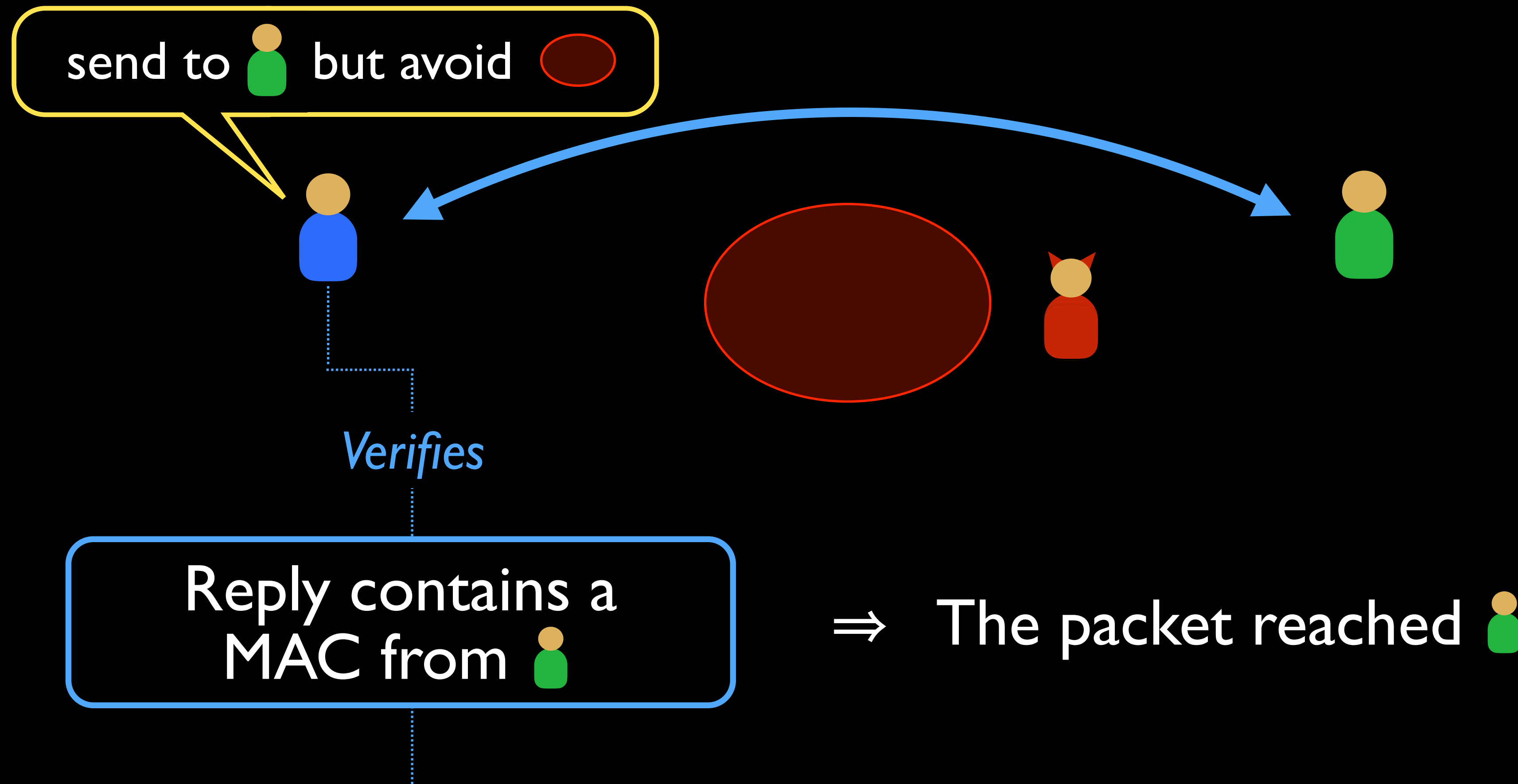
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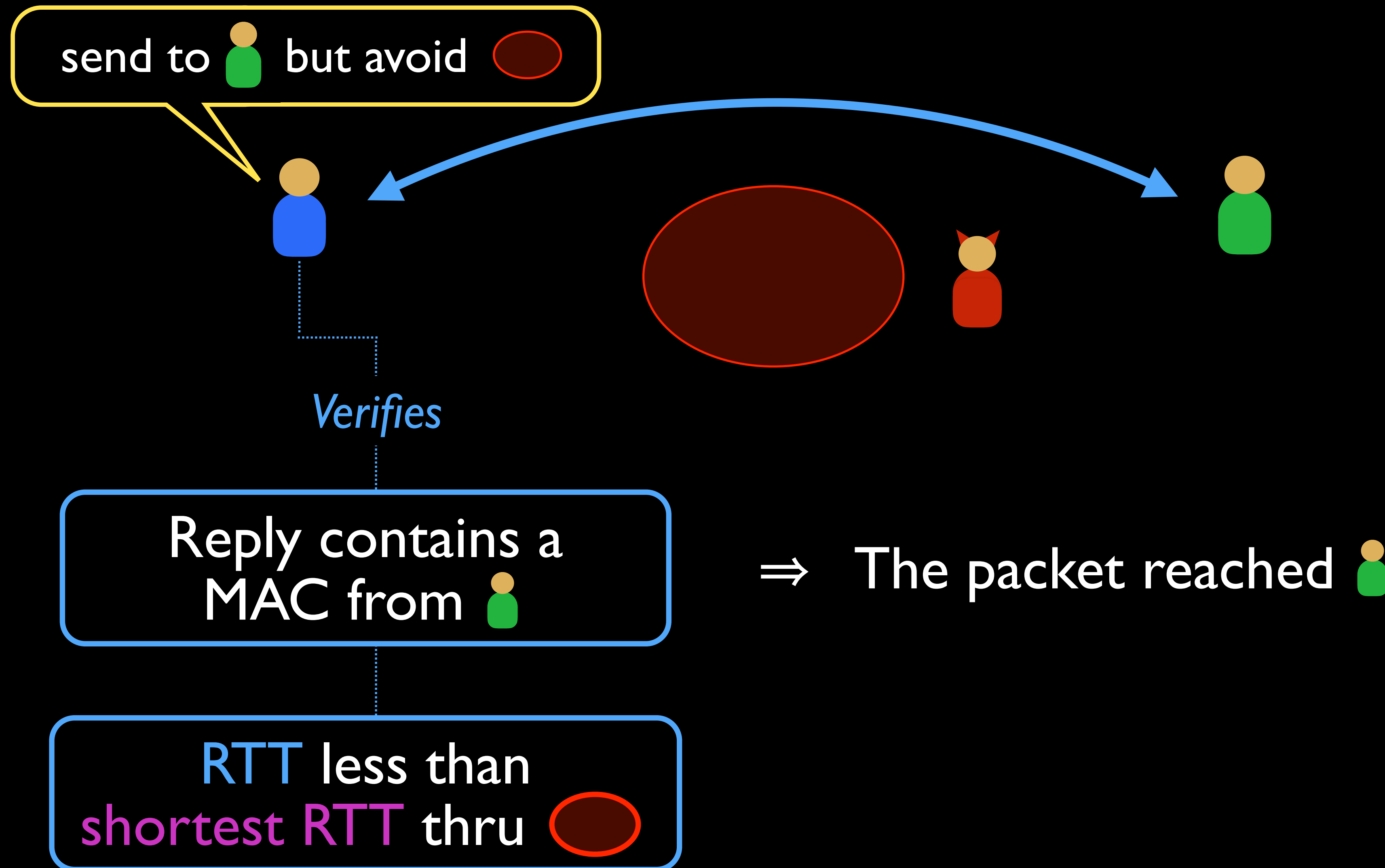
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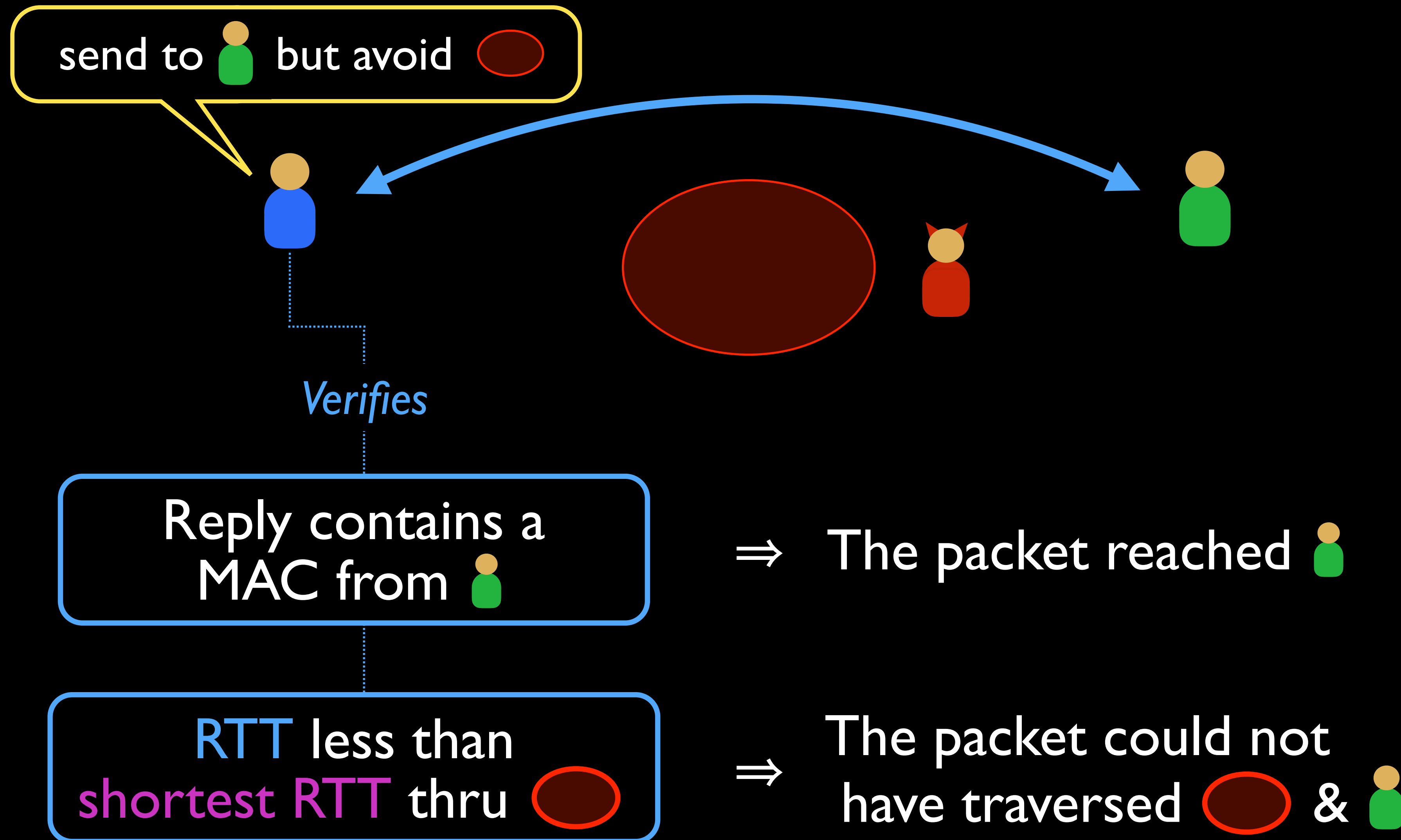
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# DeTor

With **smart circuit selection**, it is possible to *provably* avoid geographic regions with Tor

Never-once

never traverse  
specified regions

Never-twice

entry&exit legs  
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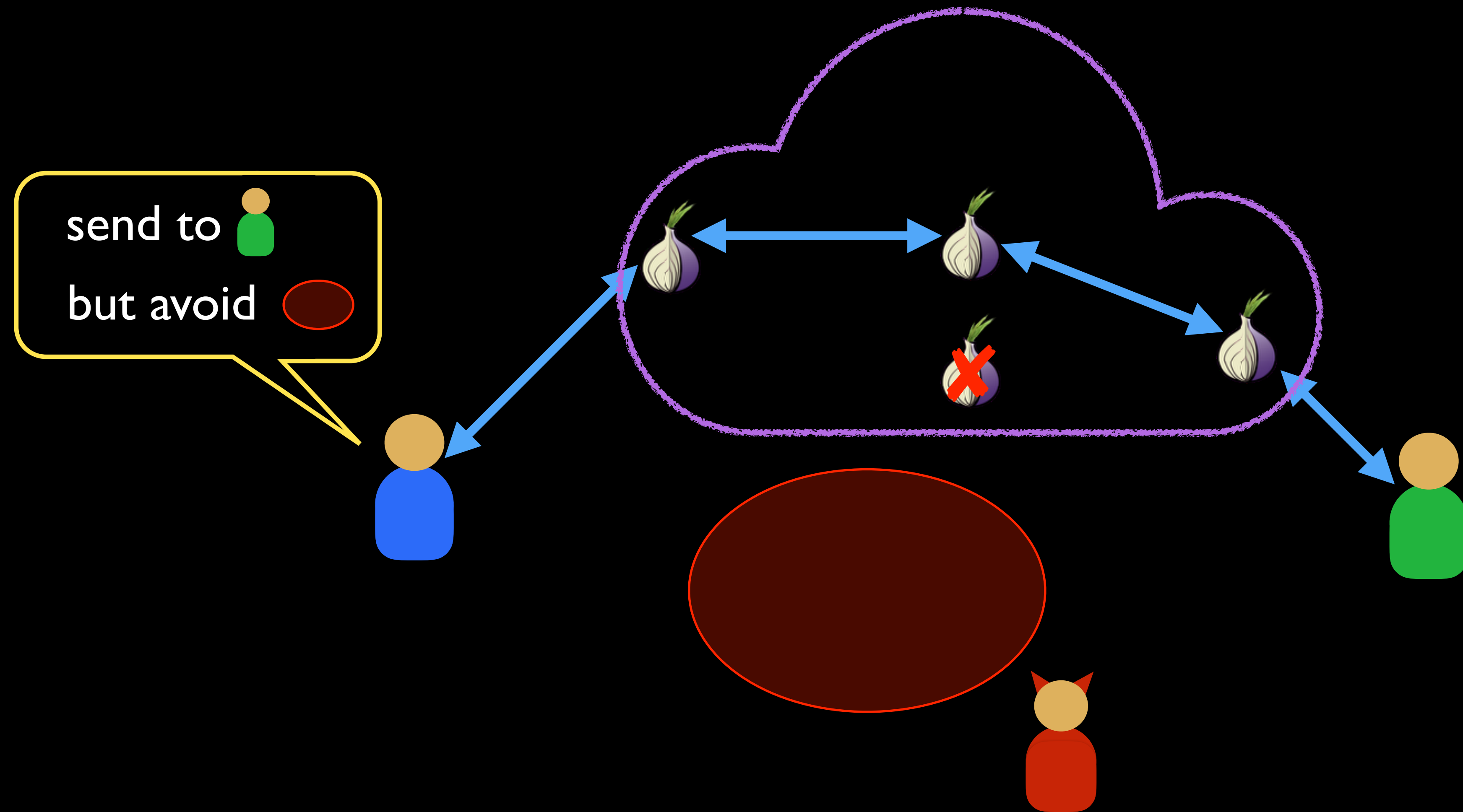
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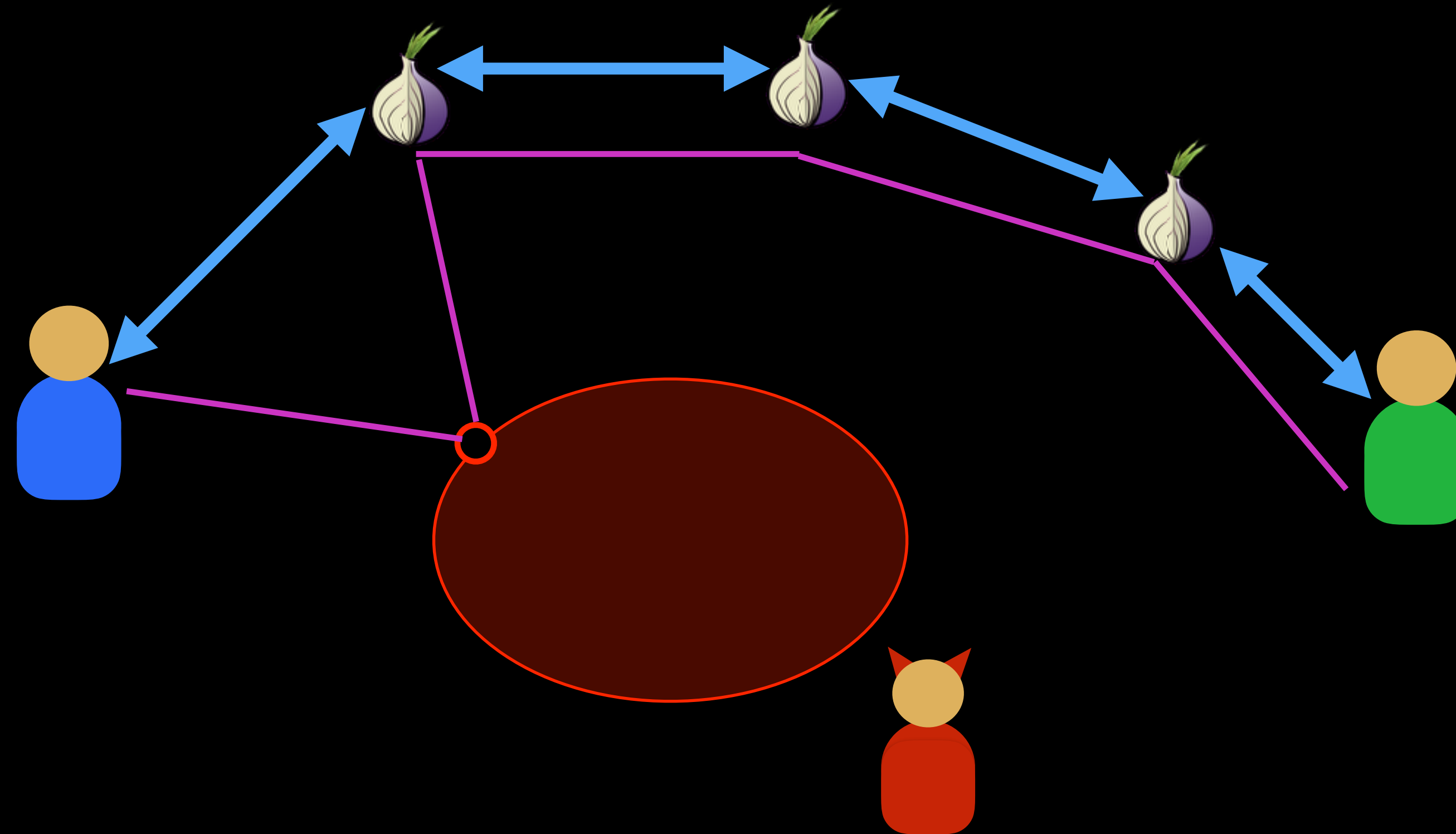
Avoid user specified geographic regions



# DeTor: never-once avoidance

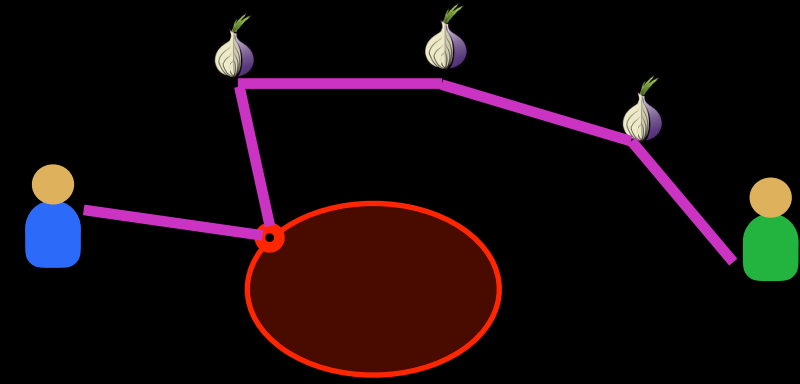
The *shortest possible* RTT thru 🧅 and 🍷 to 🧑

shortest distance =  $d_1$

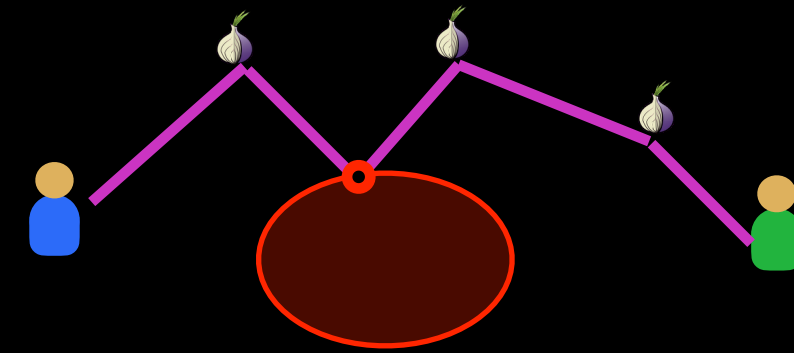


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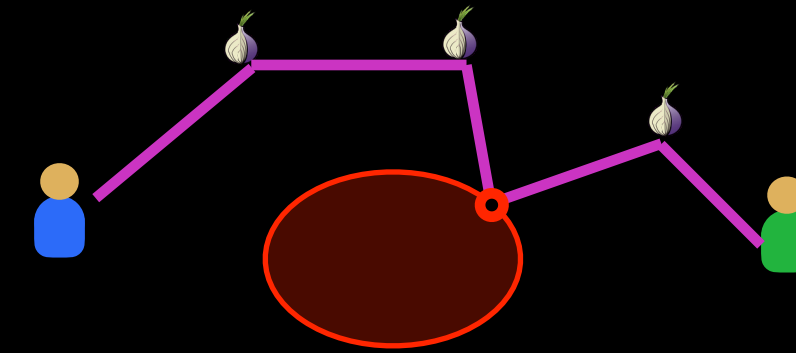
The *shortest possible* RTT thru 🧅 and 🟠 to 🟢



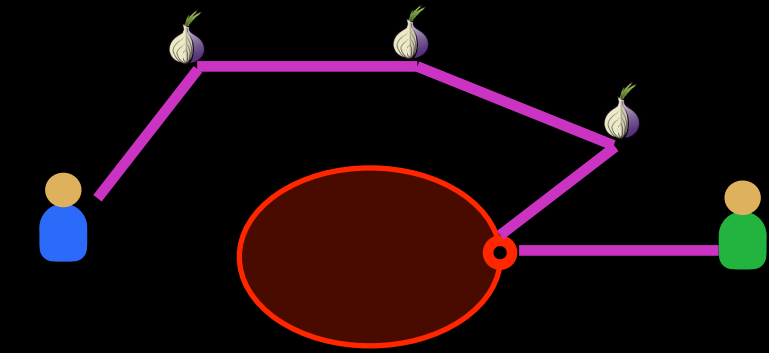
$d_1$



$d_2$



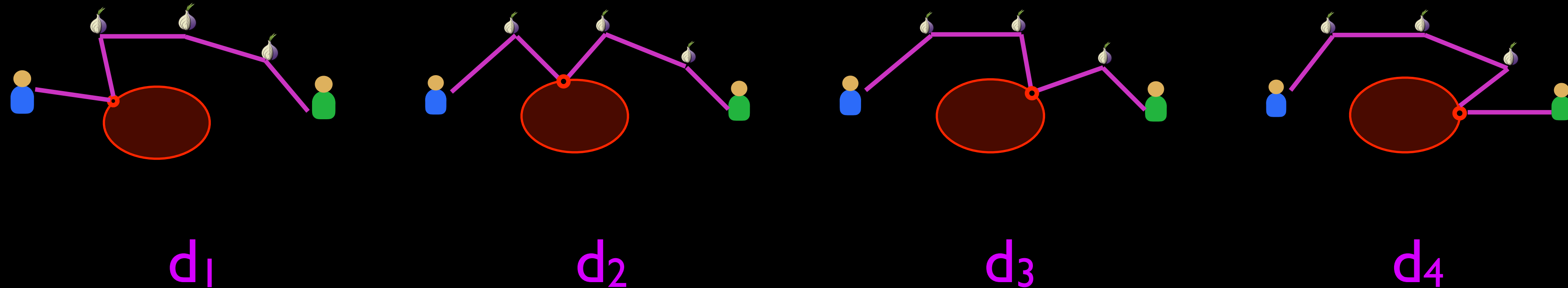
$d_3$



$d_4$

# DeTor: never-once avoidance

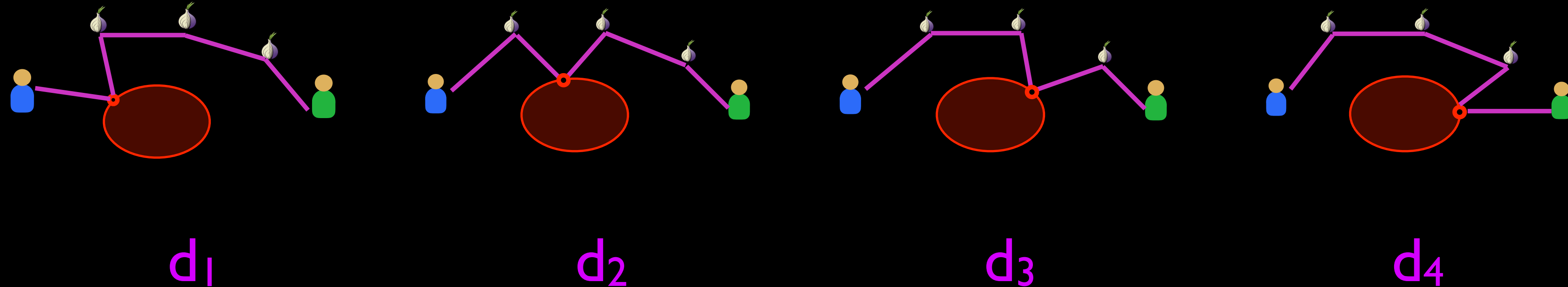
The *shortest possible RTT* thru 🧅 and 🟠 to 🟢



The *shortest possible RTT* thru 🧅 and 🟠 to 🟢 =  $2 \min\{d_i\} / c$

# DeTor: never-once avoidance

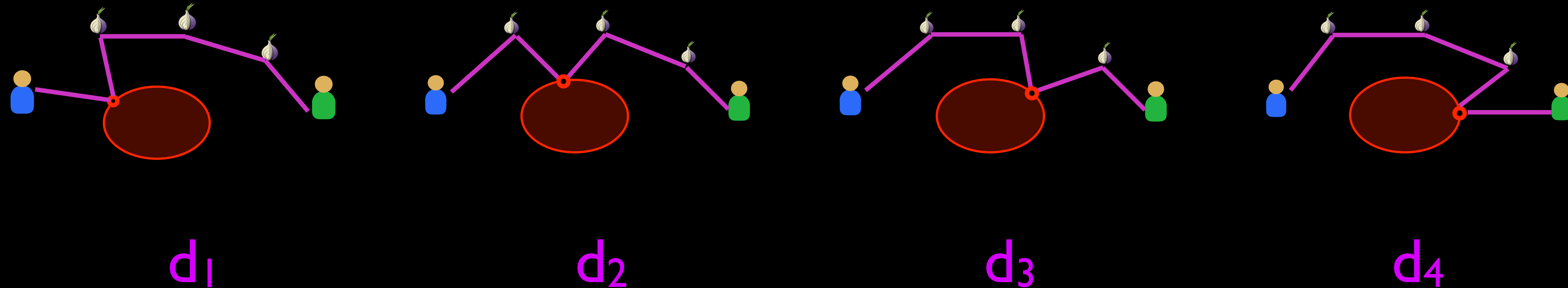
The *shortest possible* RTT thru 🧅 and 🟠 to 🟢



Measured RTT  $\ll$  The *shortest possible* RTT thru 🧅 and 🟠 to 🟢  $= 2 \min\{d_i\} / c$

# DeTor: never-once avoidance

The *shortest possible RTT* thru 🧅 and 🟠 to 🟢

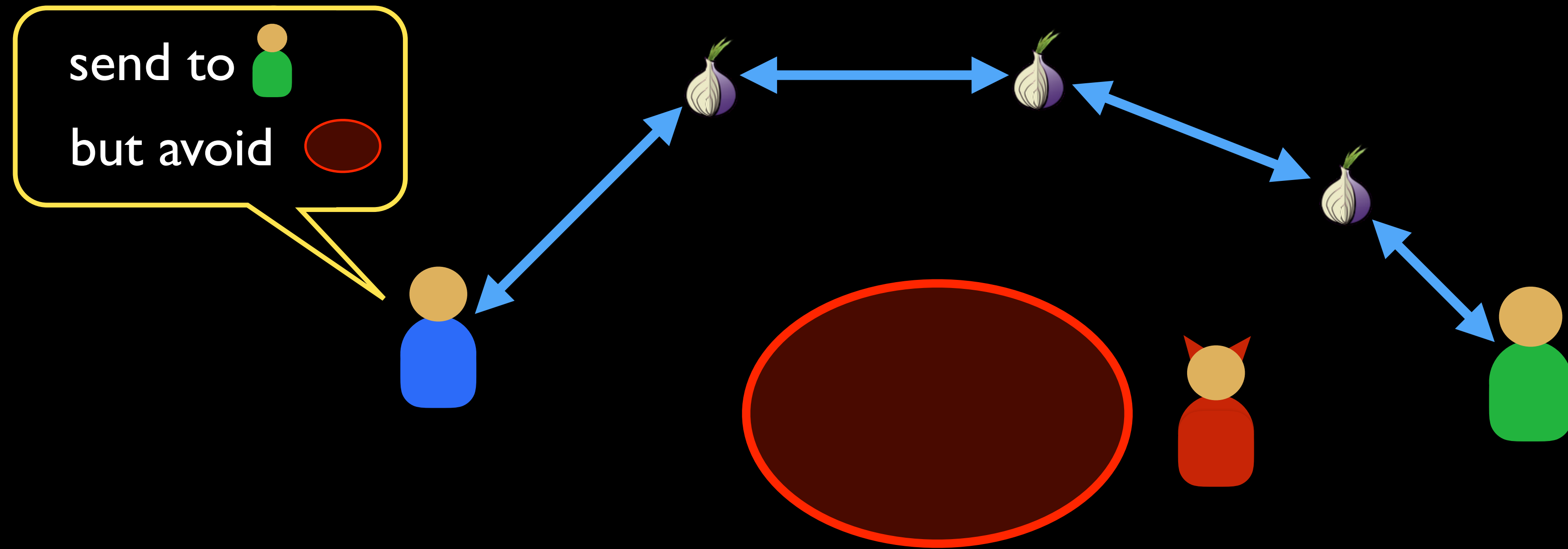


Measured RTT  $\ll$  The *shortest possible RTT* thru 🧅 and 🟠 to 🟢 =  $2 \min\{d_i\} / c$

$\Rightarrow$  The packet could not have traversed 🟠 to 🟢

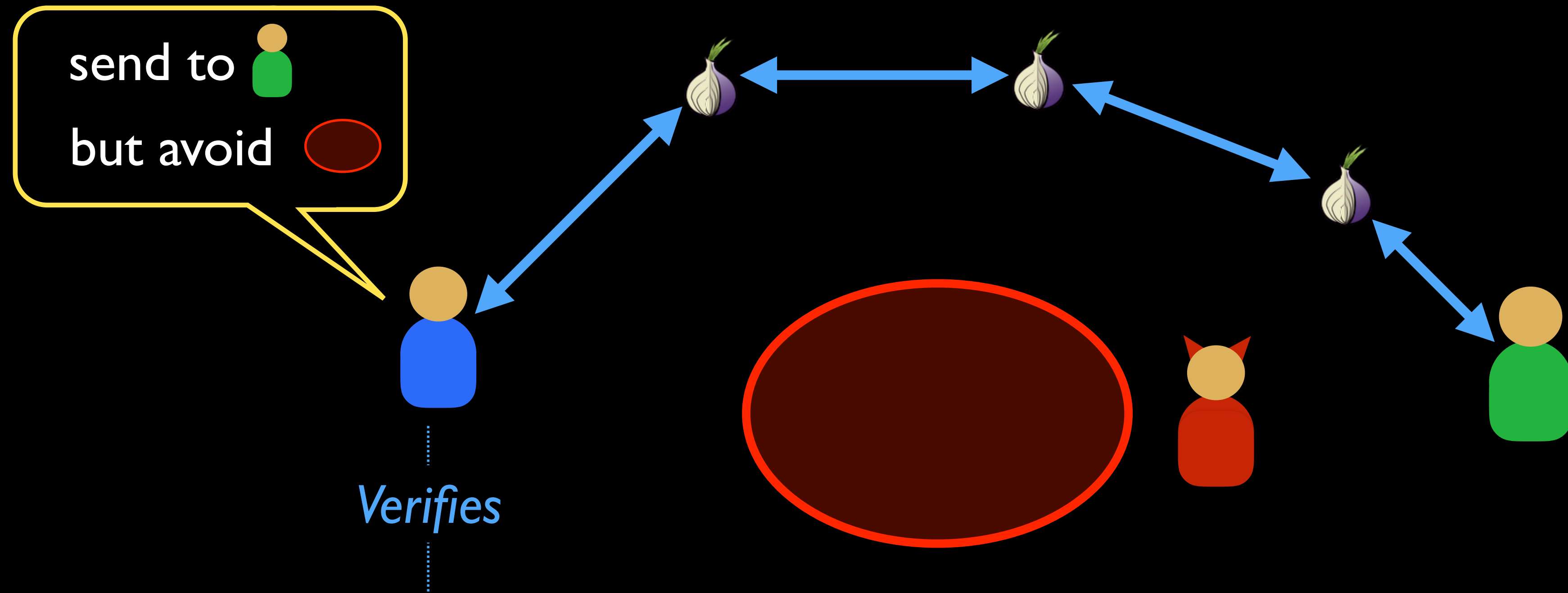
# DeTor: never-once avoidance

Achieving provable avoidance



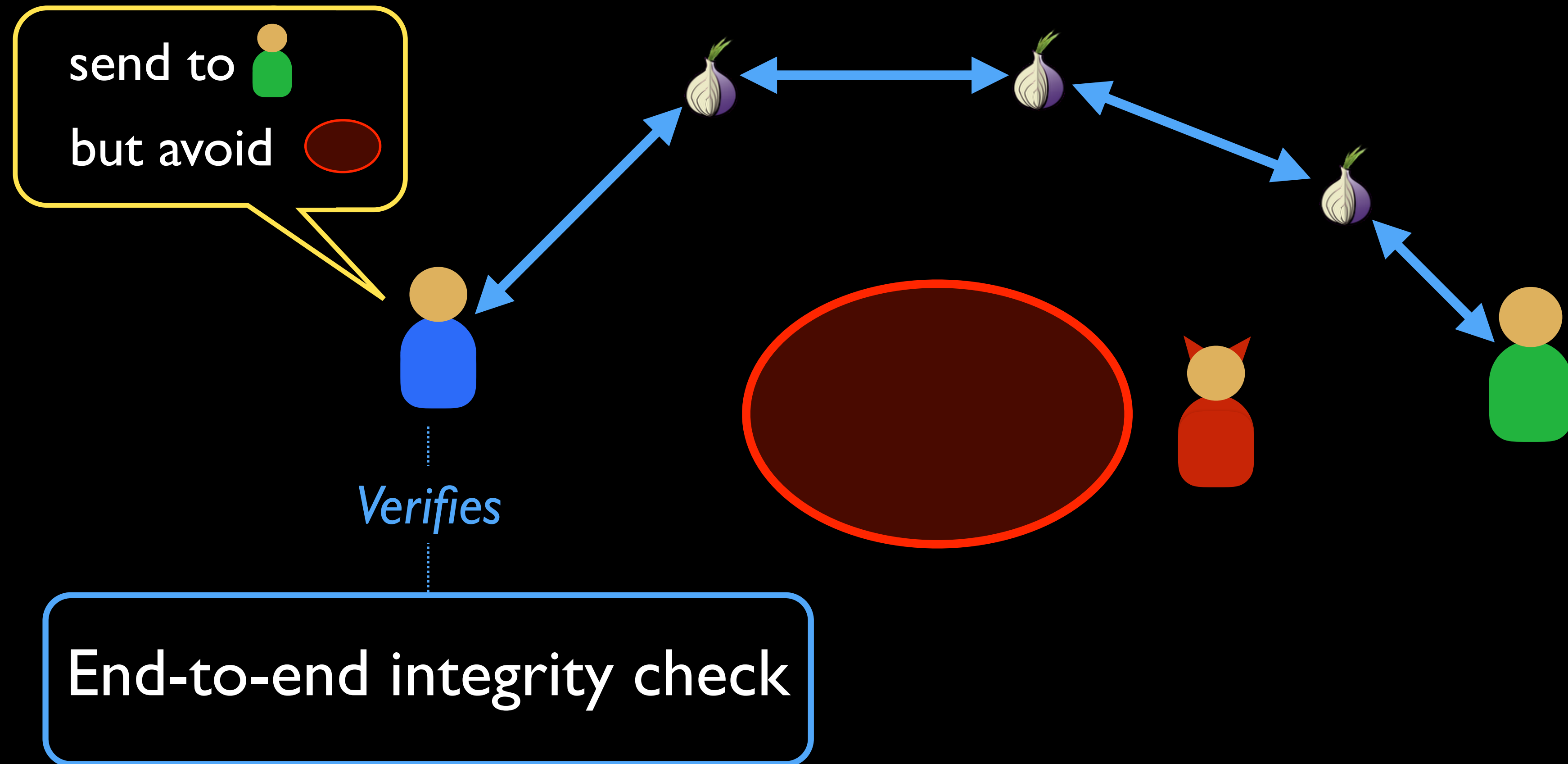
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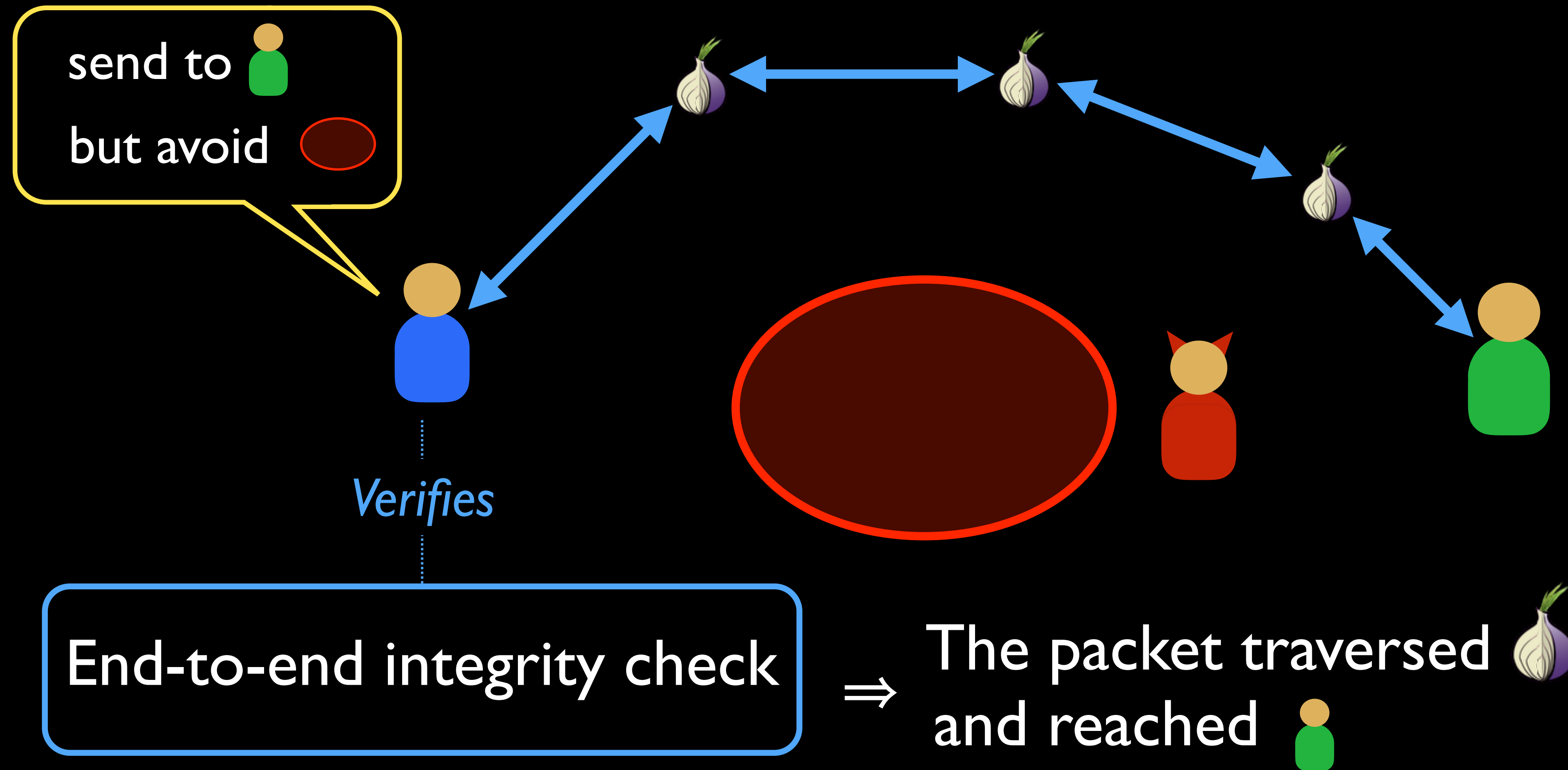
# DeTor: never-once avoidance

Achieving provable avoidance



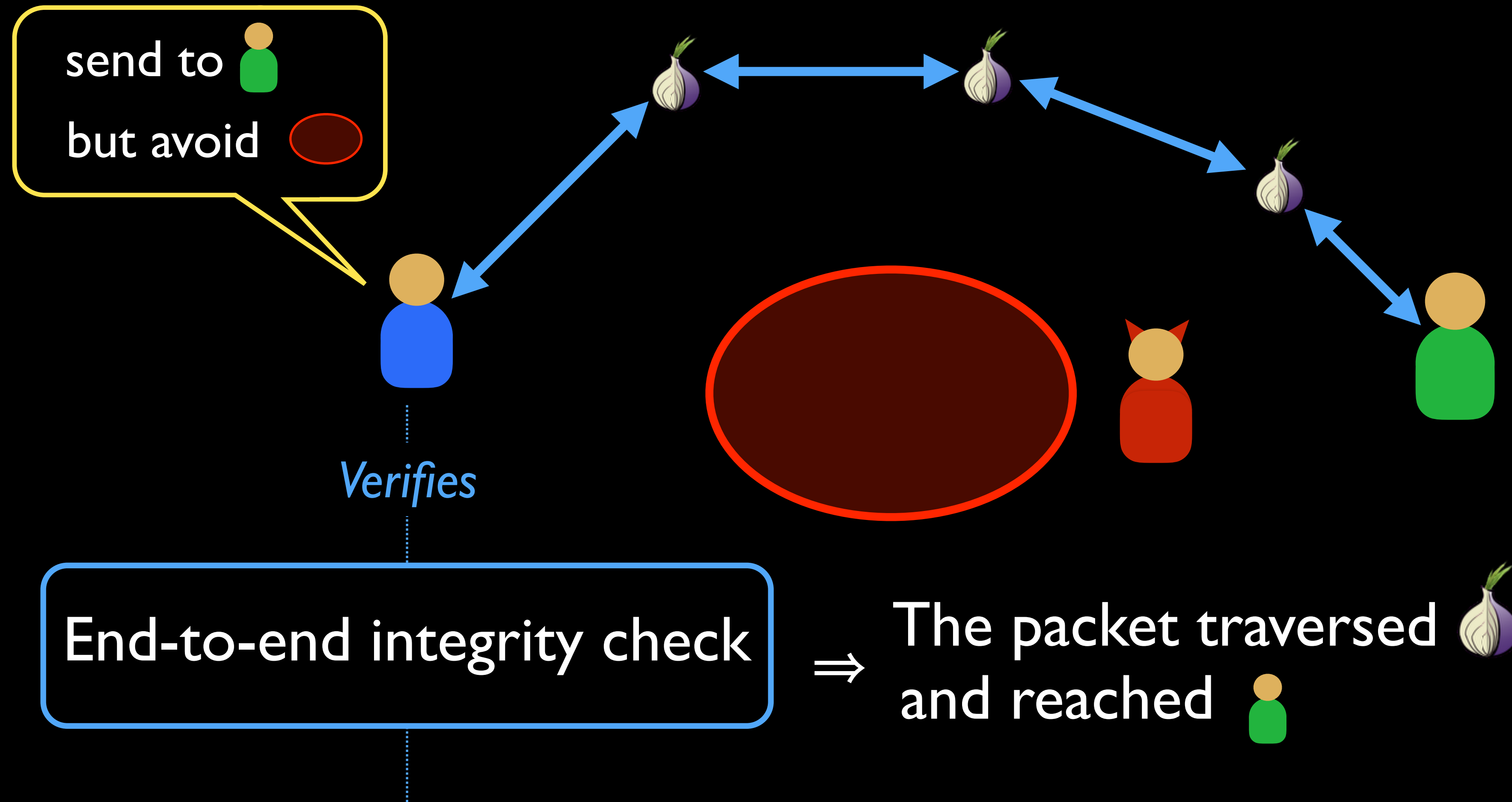
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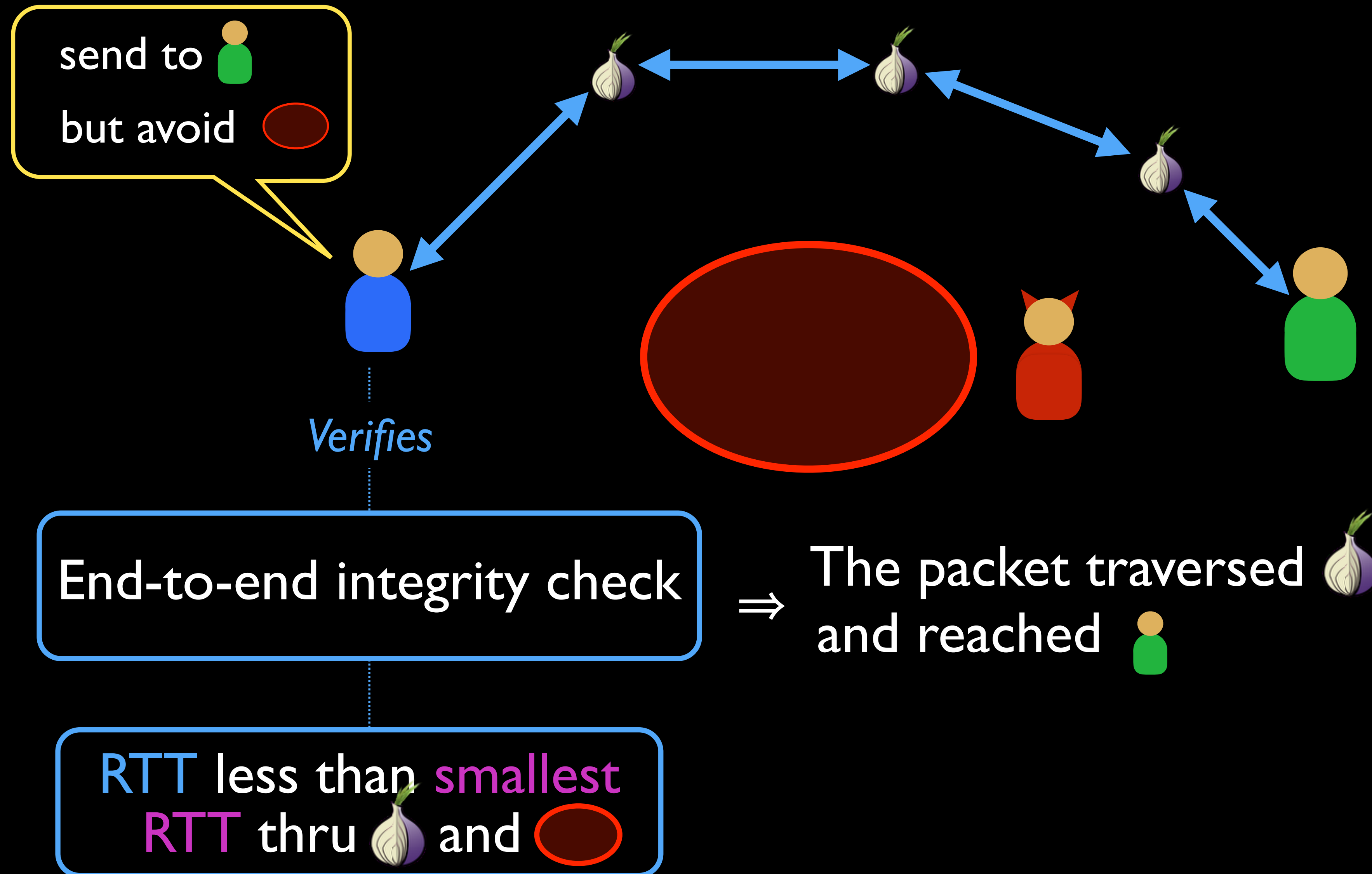
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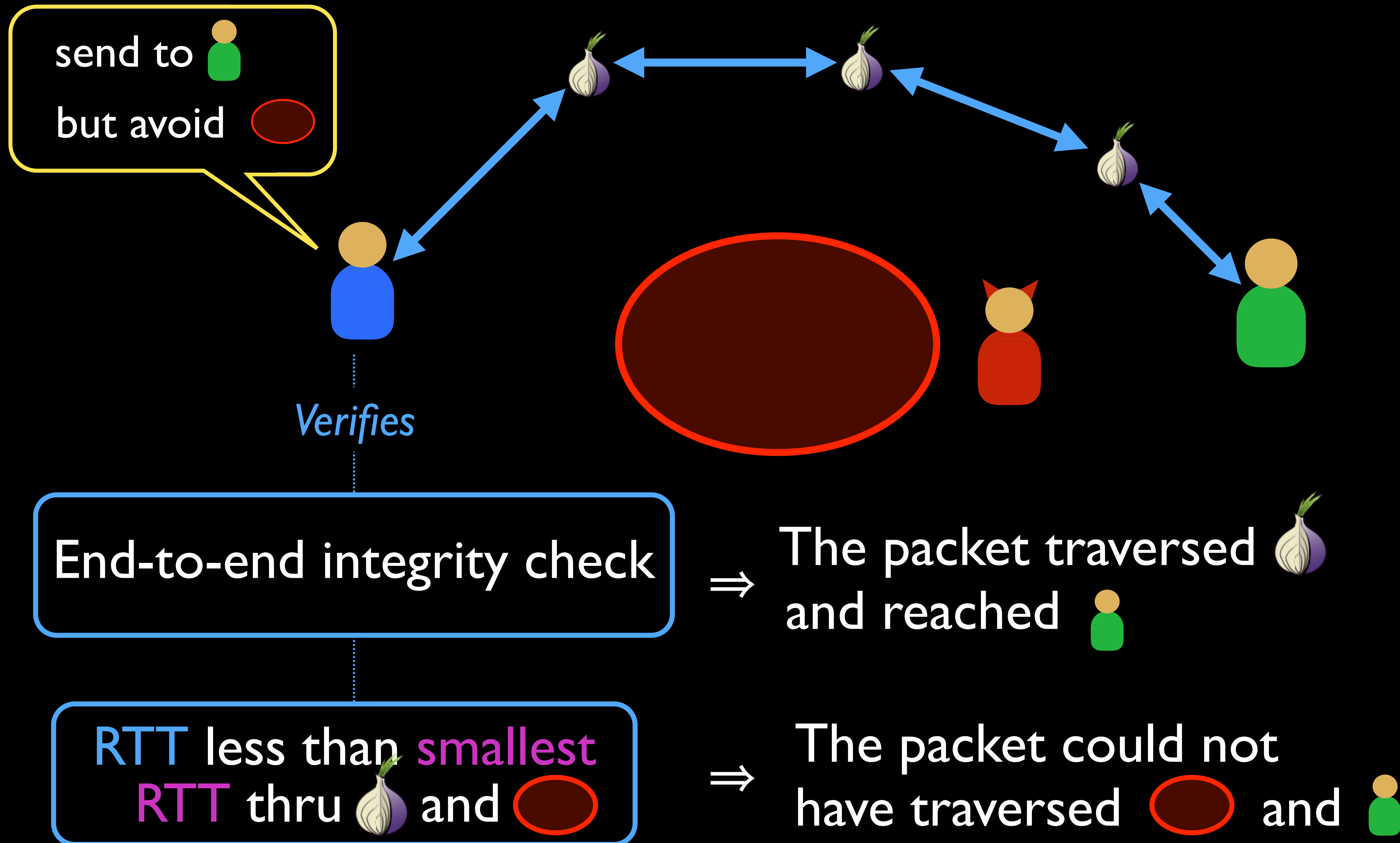
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Achieving provable avoidance



# DeTor

With **smart circuit selection**, it is possible to *provably* avoid geographic regions with Tor

Never-once

never traverse  
specified regions

Never-twice

entry&exit legs  
never traverse  
the same regions

Provide per-packet proof  
of avoidance

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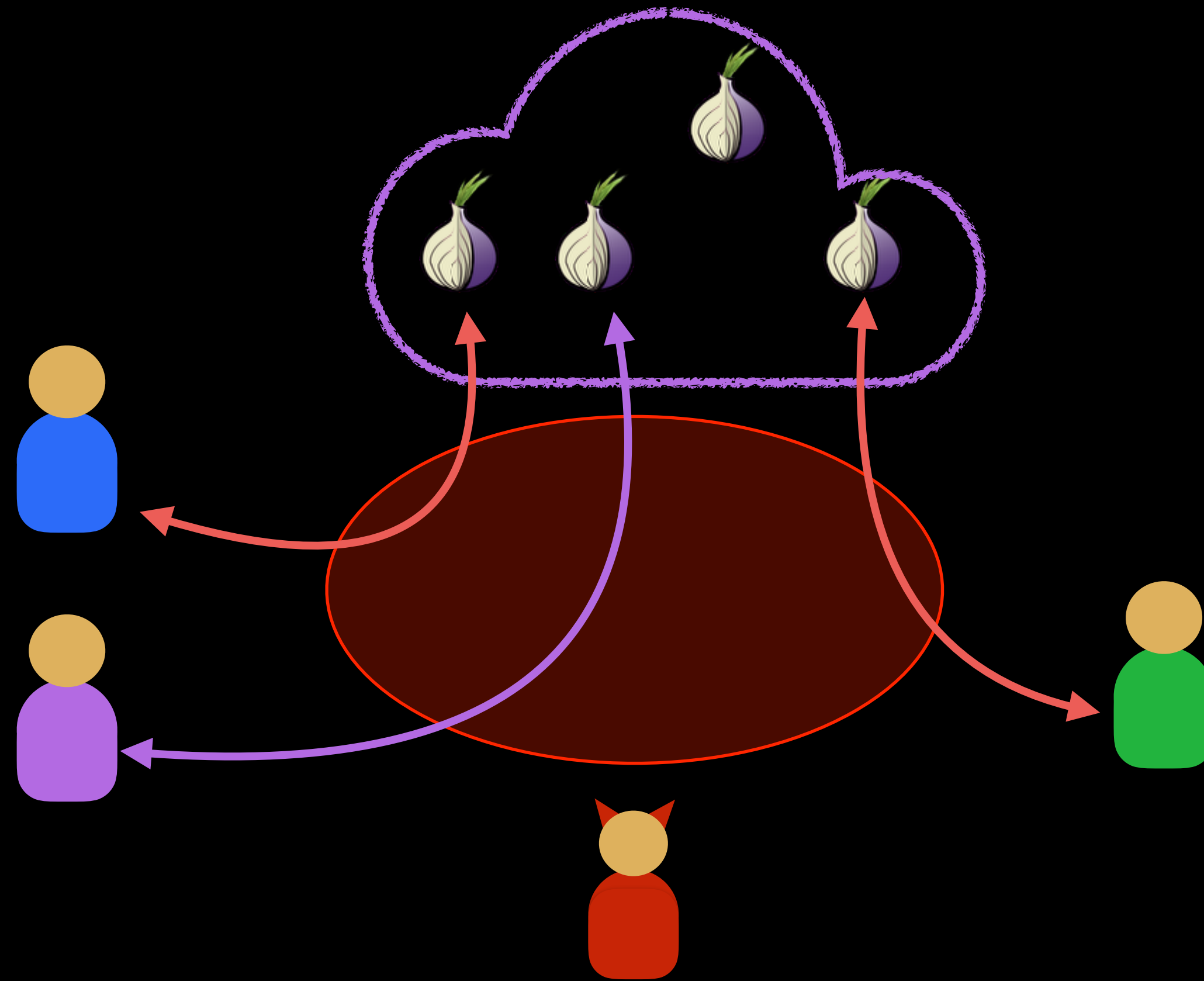
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Entry and exit legs never traverse the same region

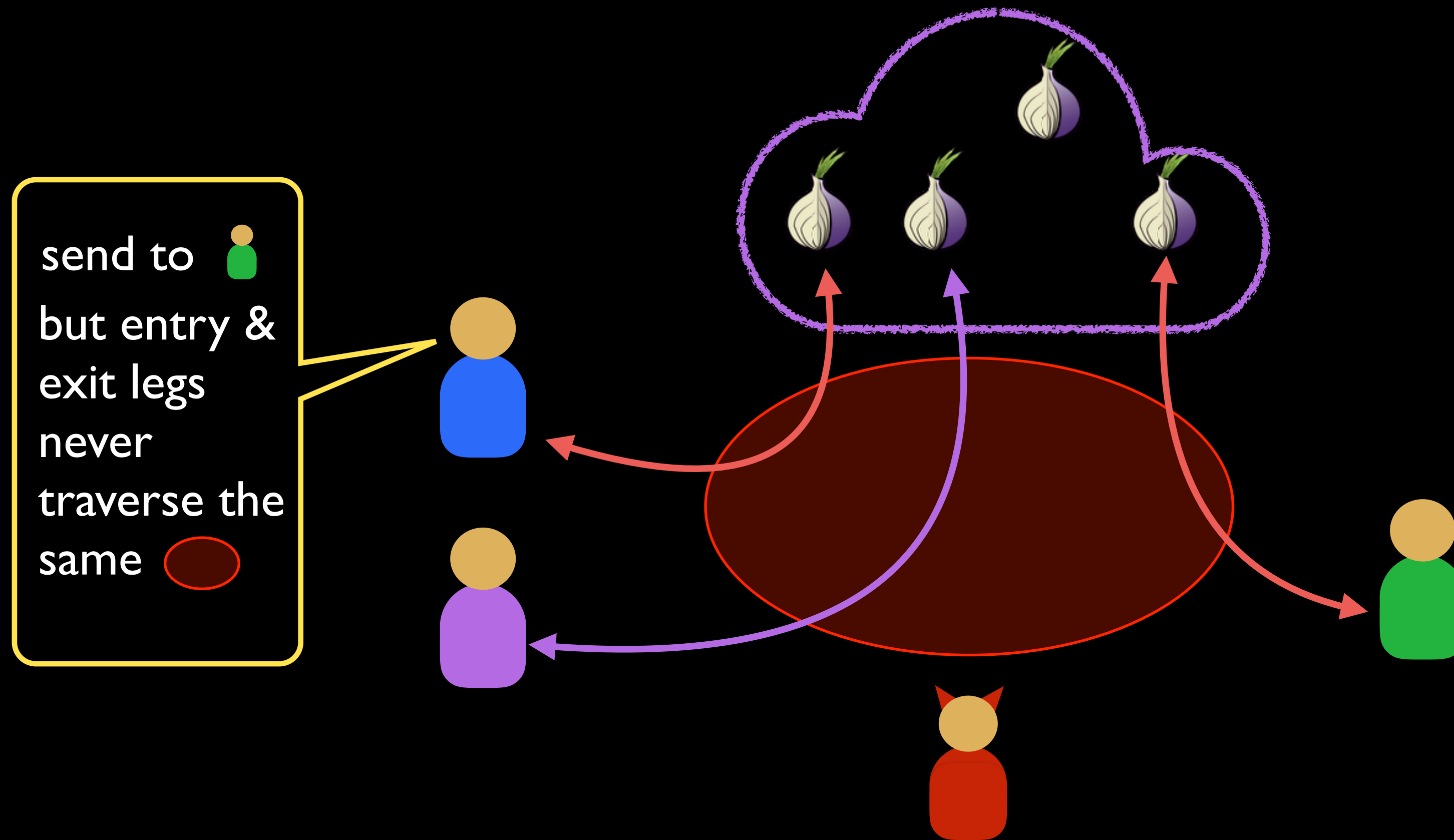
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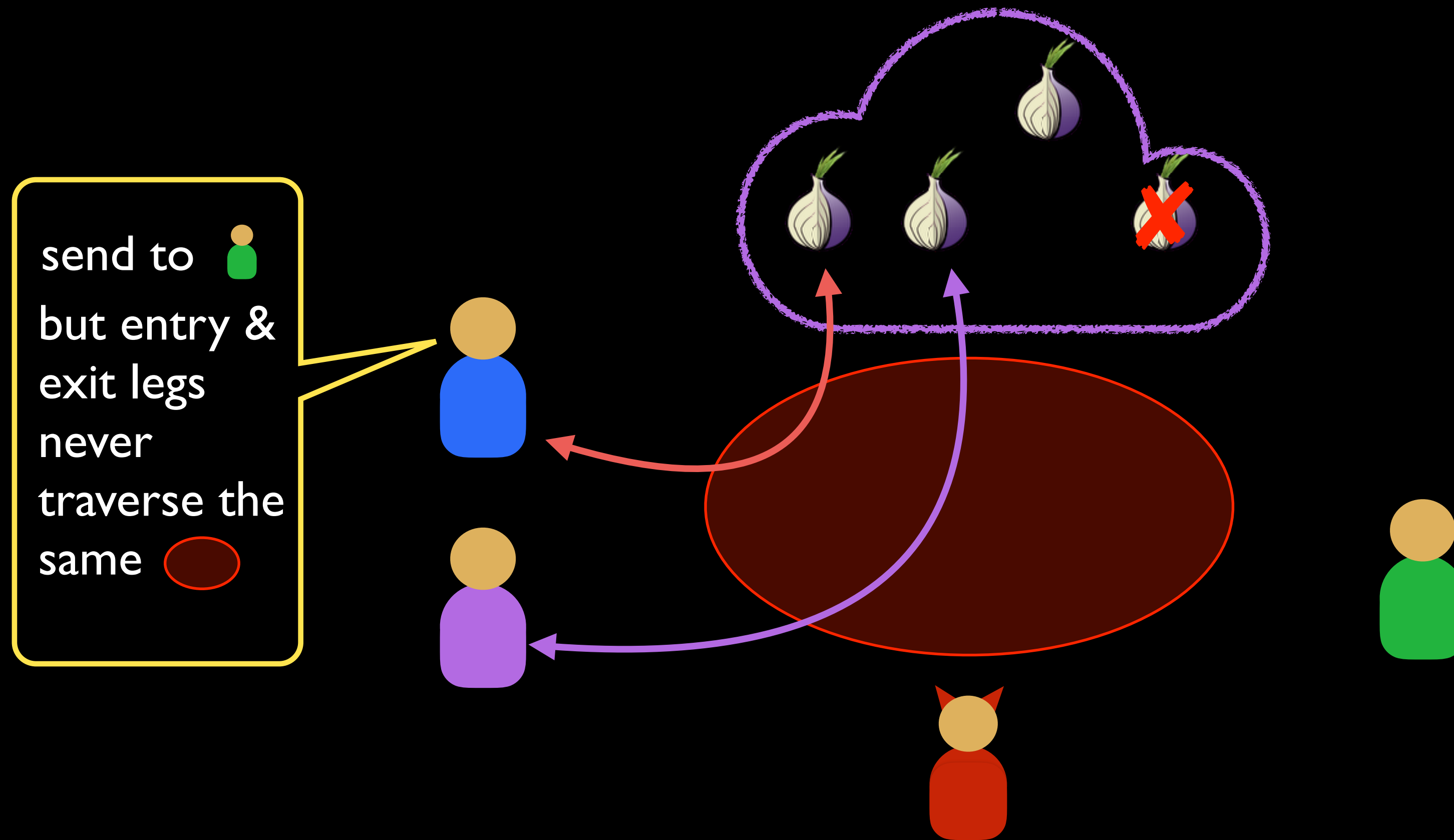
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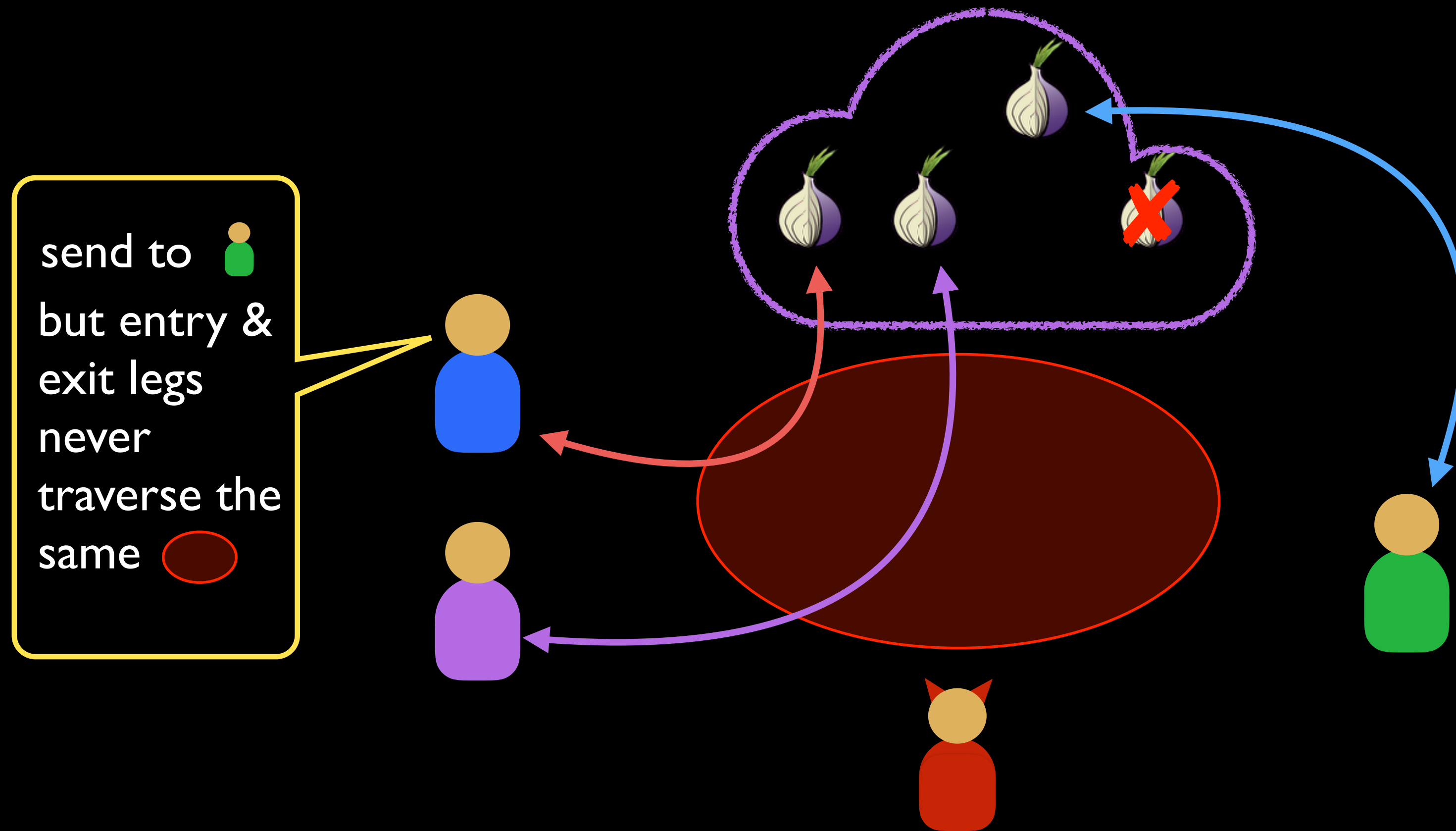
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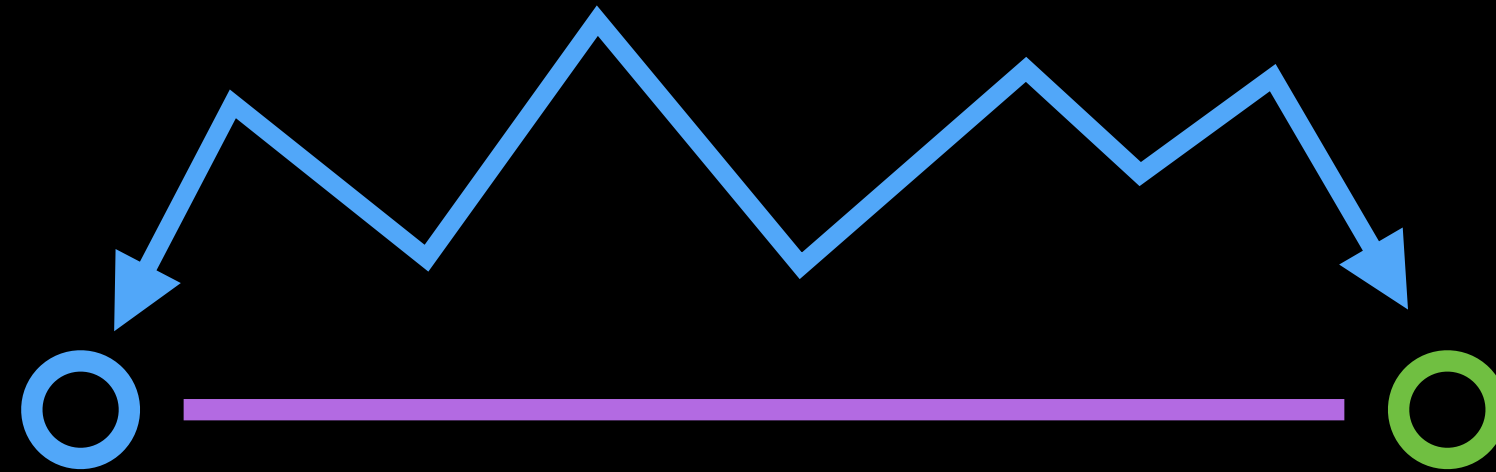
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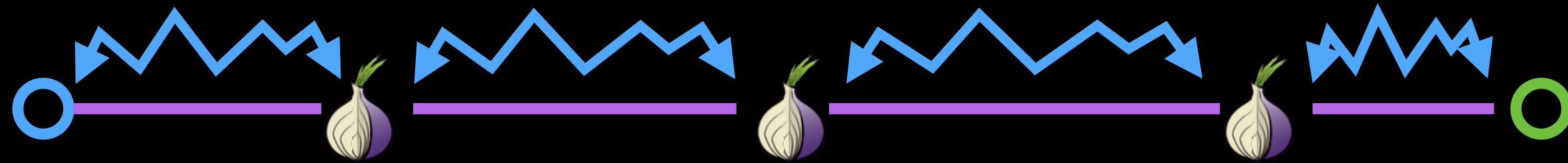
Where could packets possibly reach



Measured RTT = shortest possible RTT + extra

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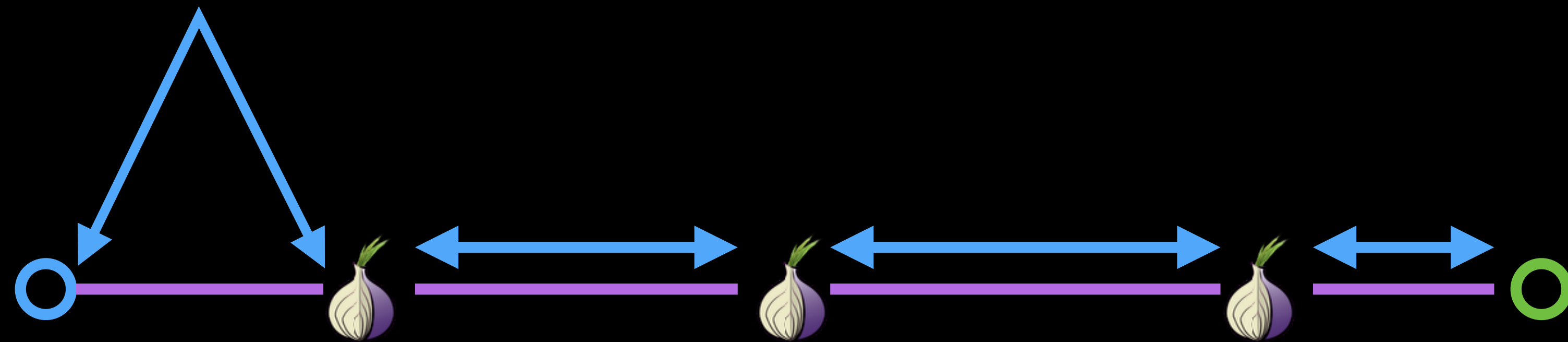
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$$\text{Measured RTT} = \sum \text{shortest possible RTT} + \sum \text{extra}$$

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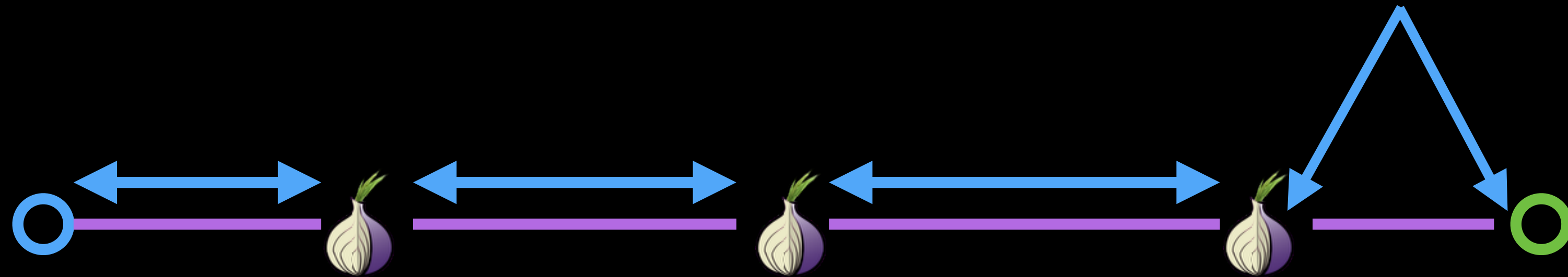
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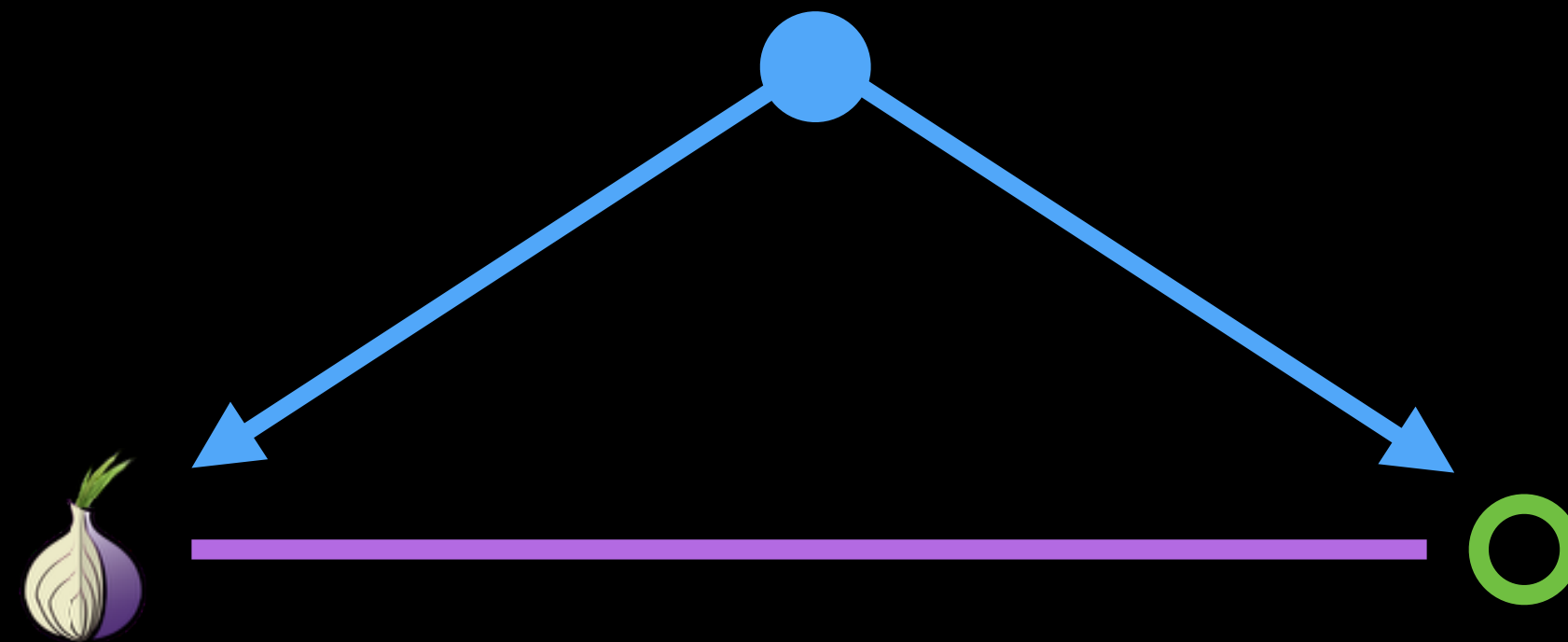
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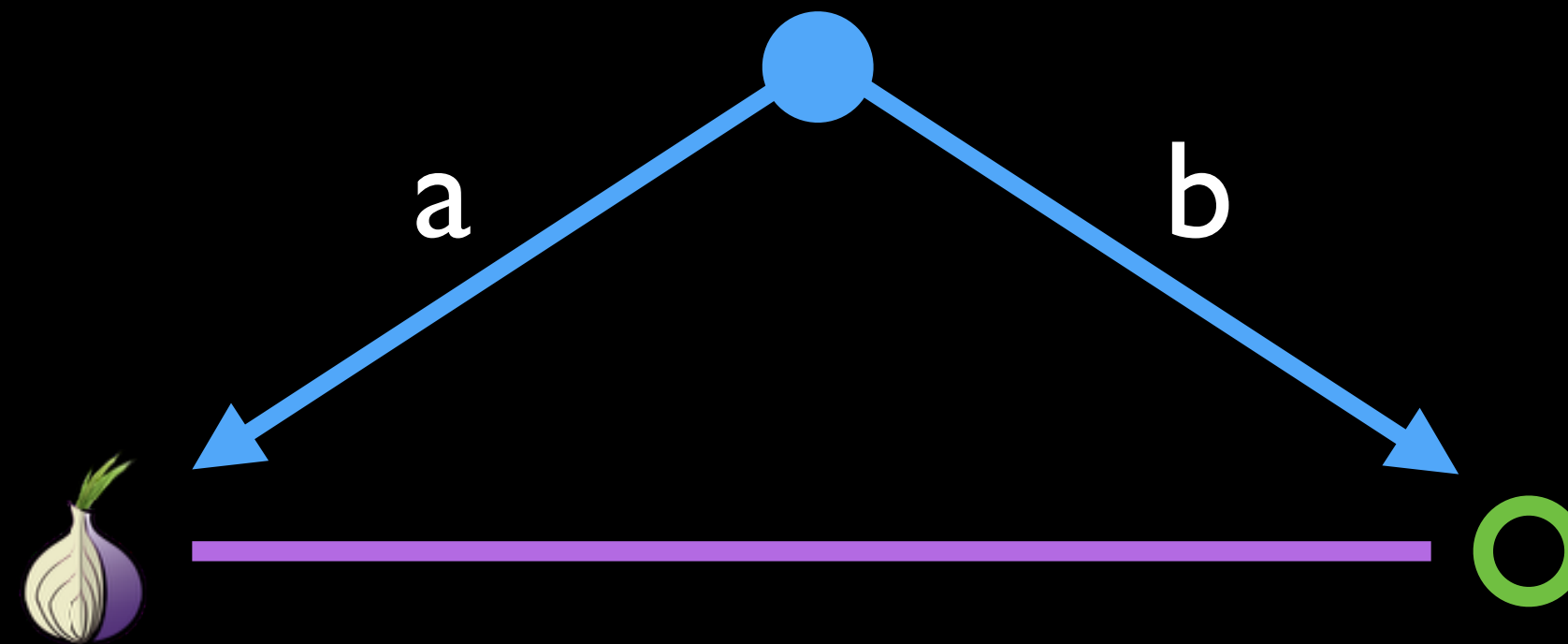
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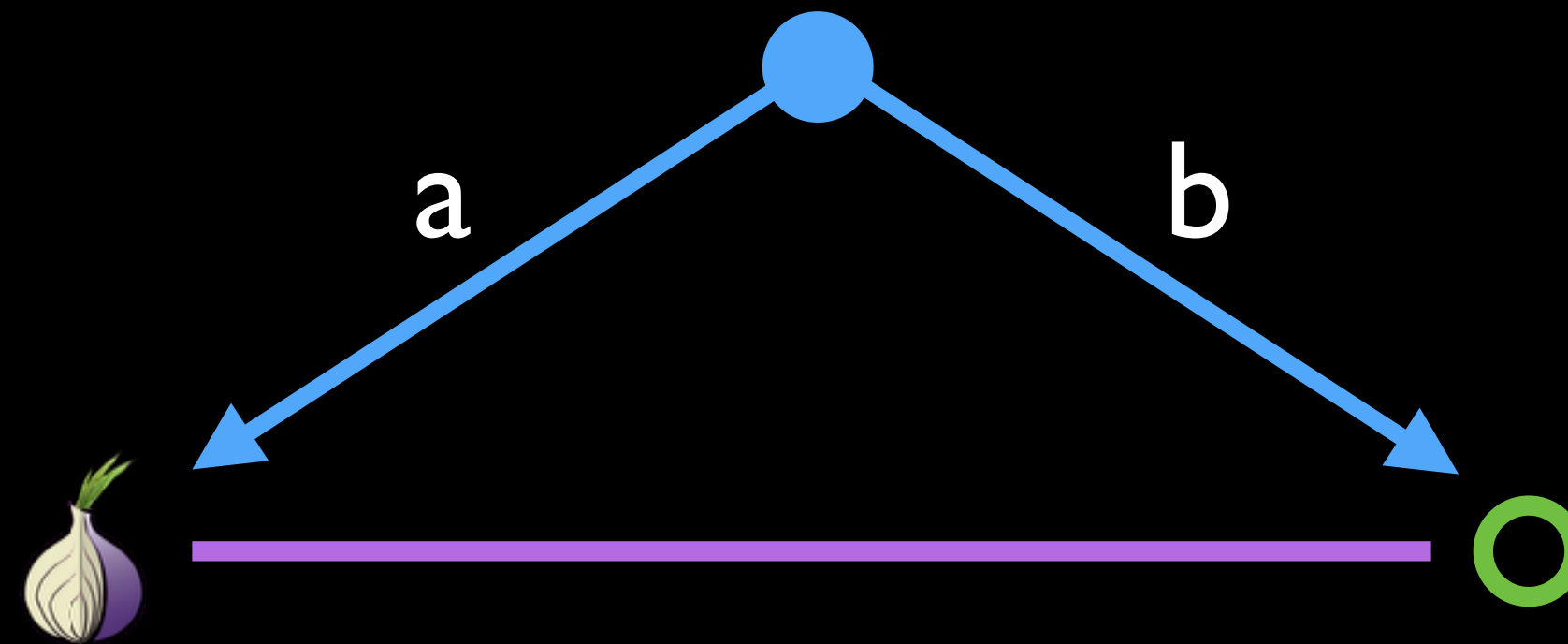
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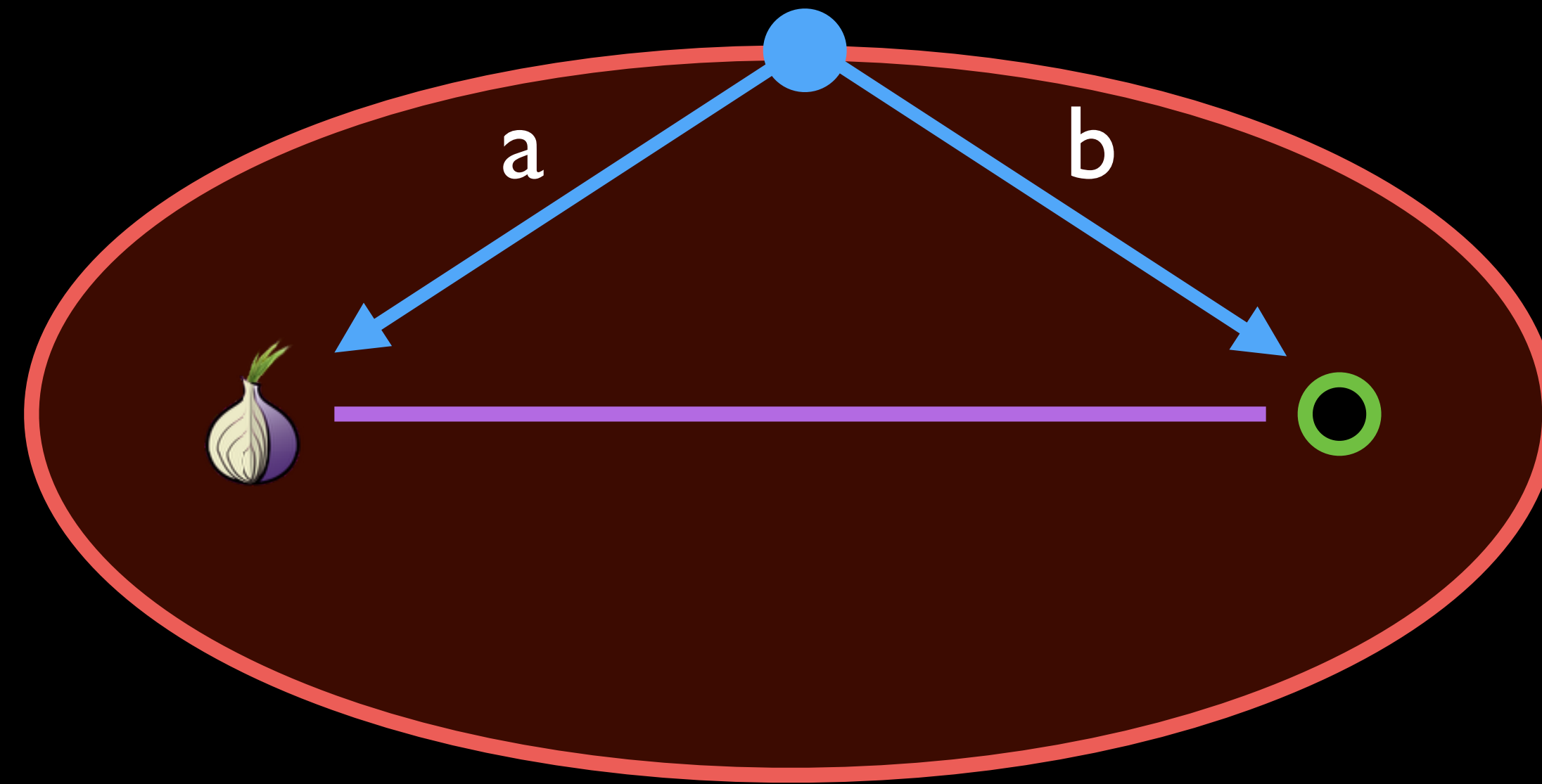
$$\text{Upper bound RTT} \geq 2(a+b) / c$$



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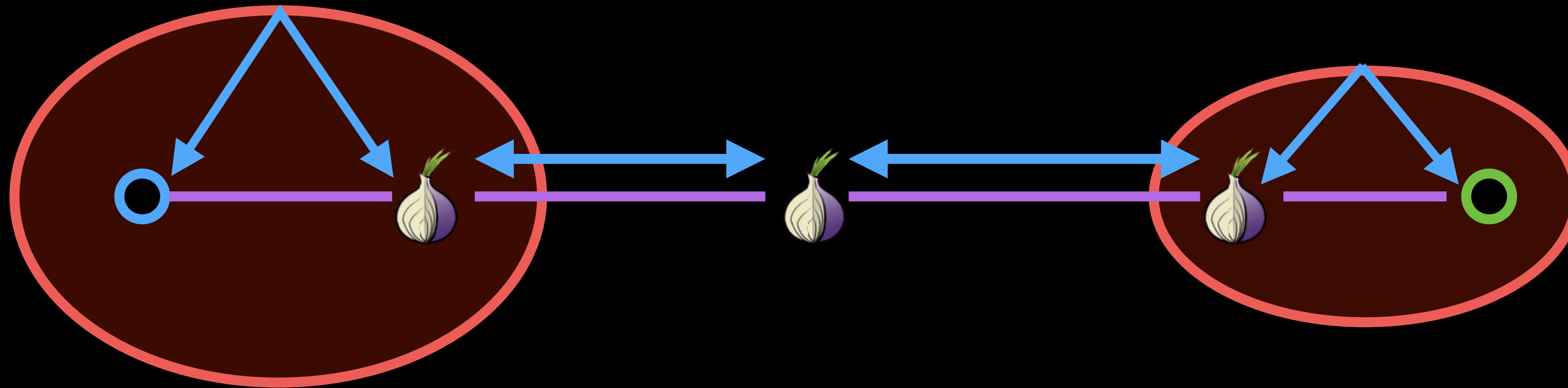
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The packet could possibly reach any point  
in the ellipse

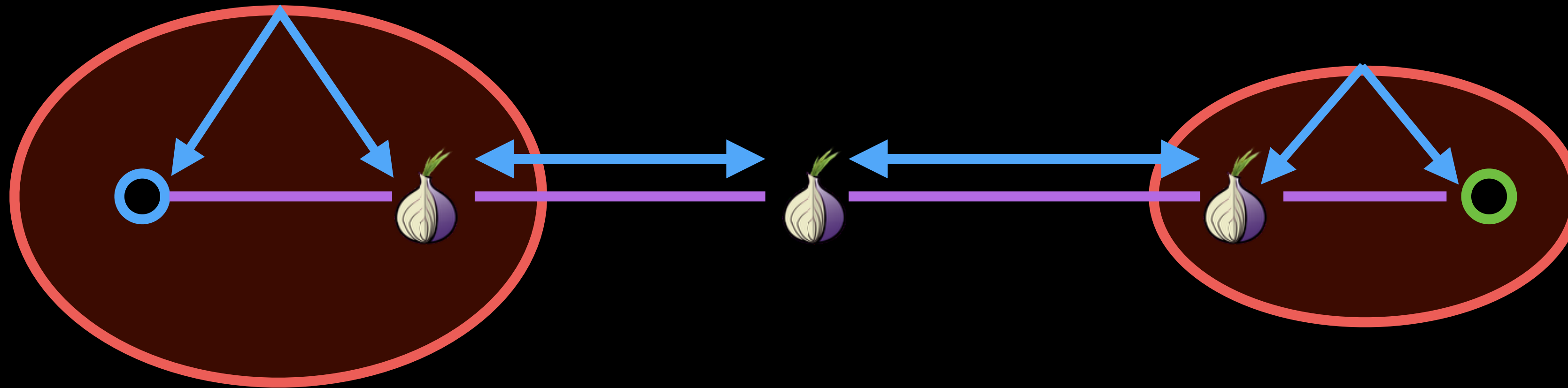
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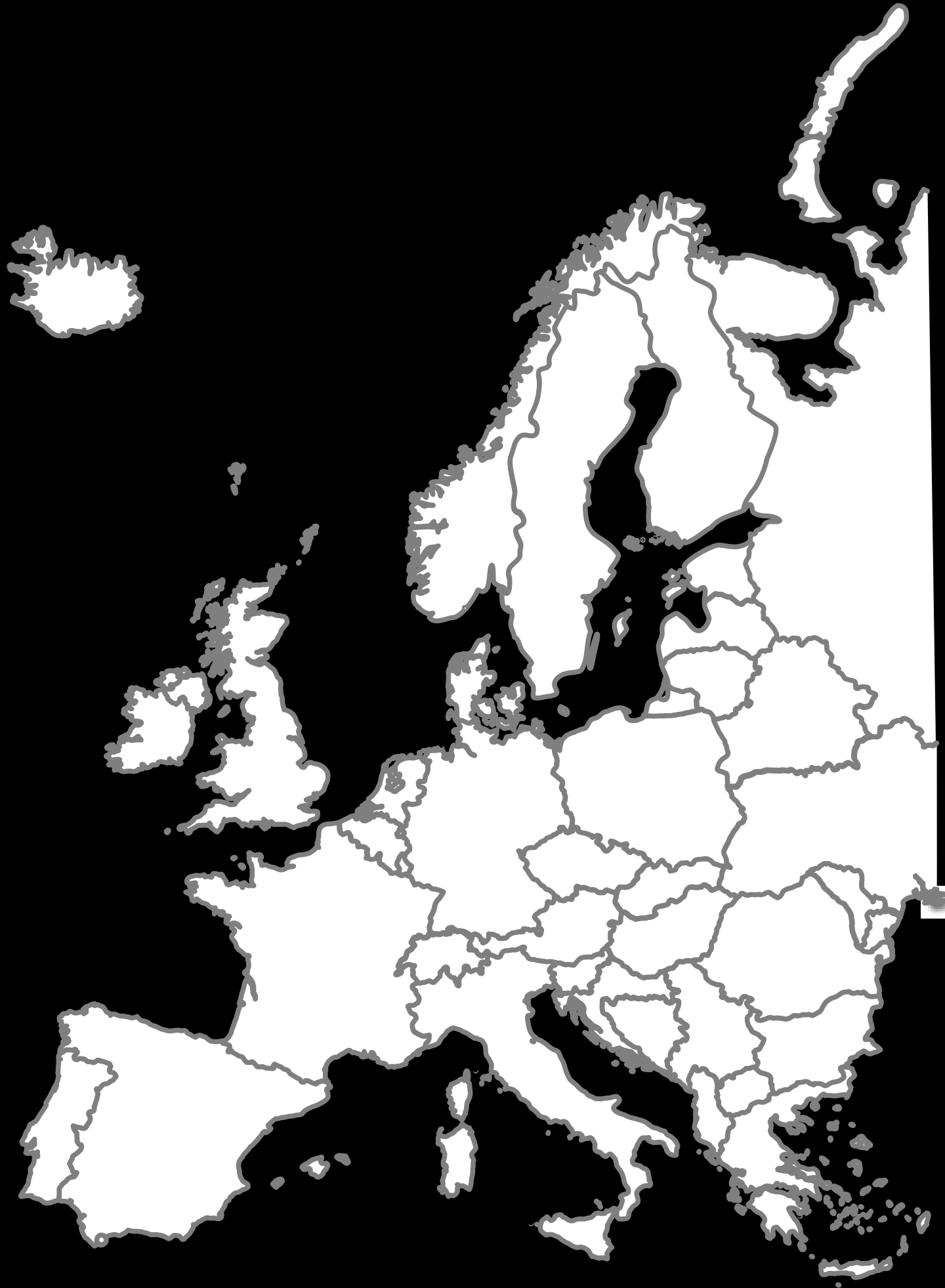
Where could packets possibly reach



Compute the **worst-case scenarios**  
for *both* entry and exit legs, separately

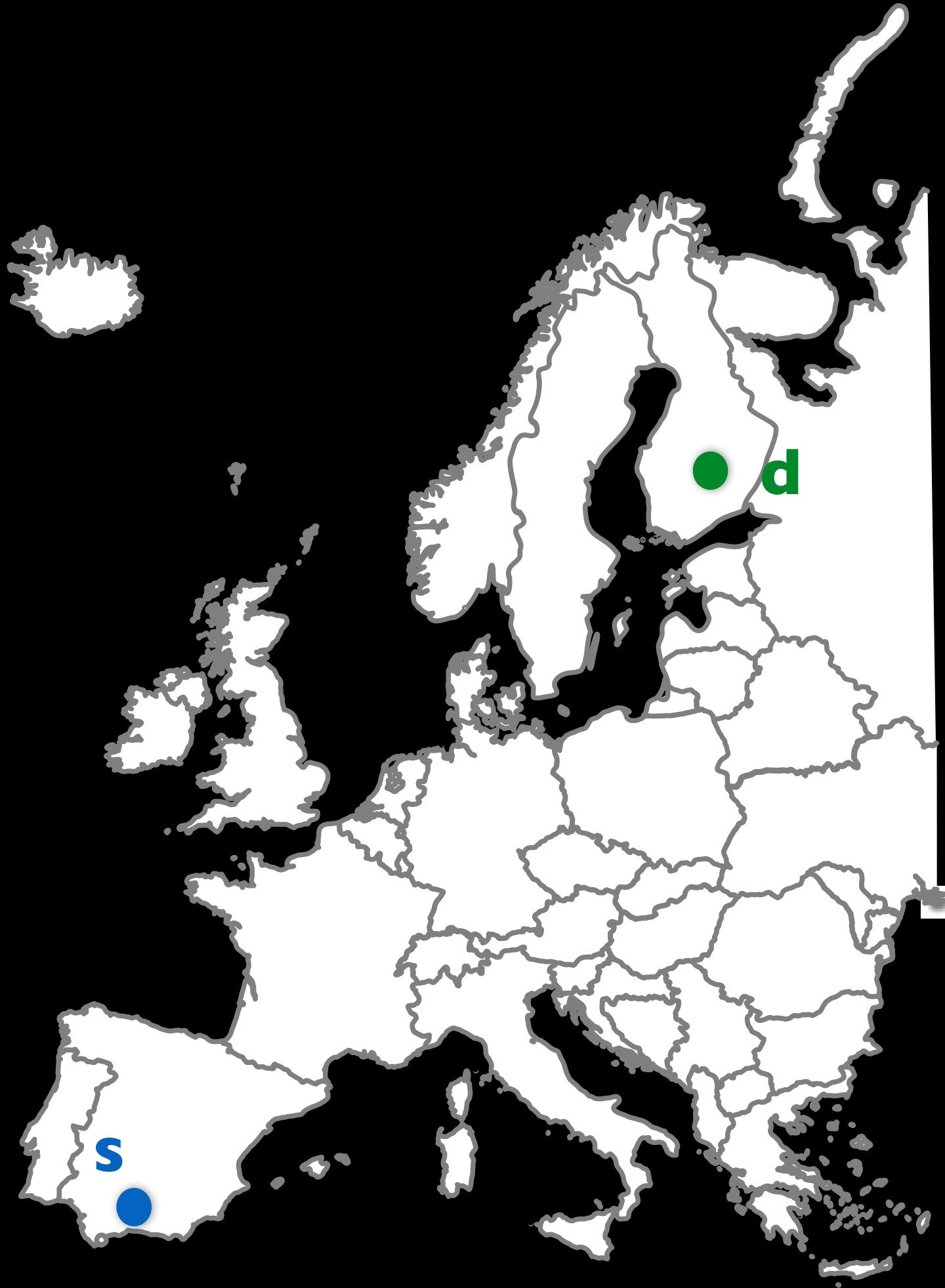
# DeTor: never-twice avoidance

Which countries can entry & exit legs reach



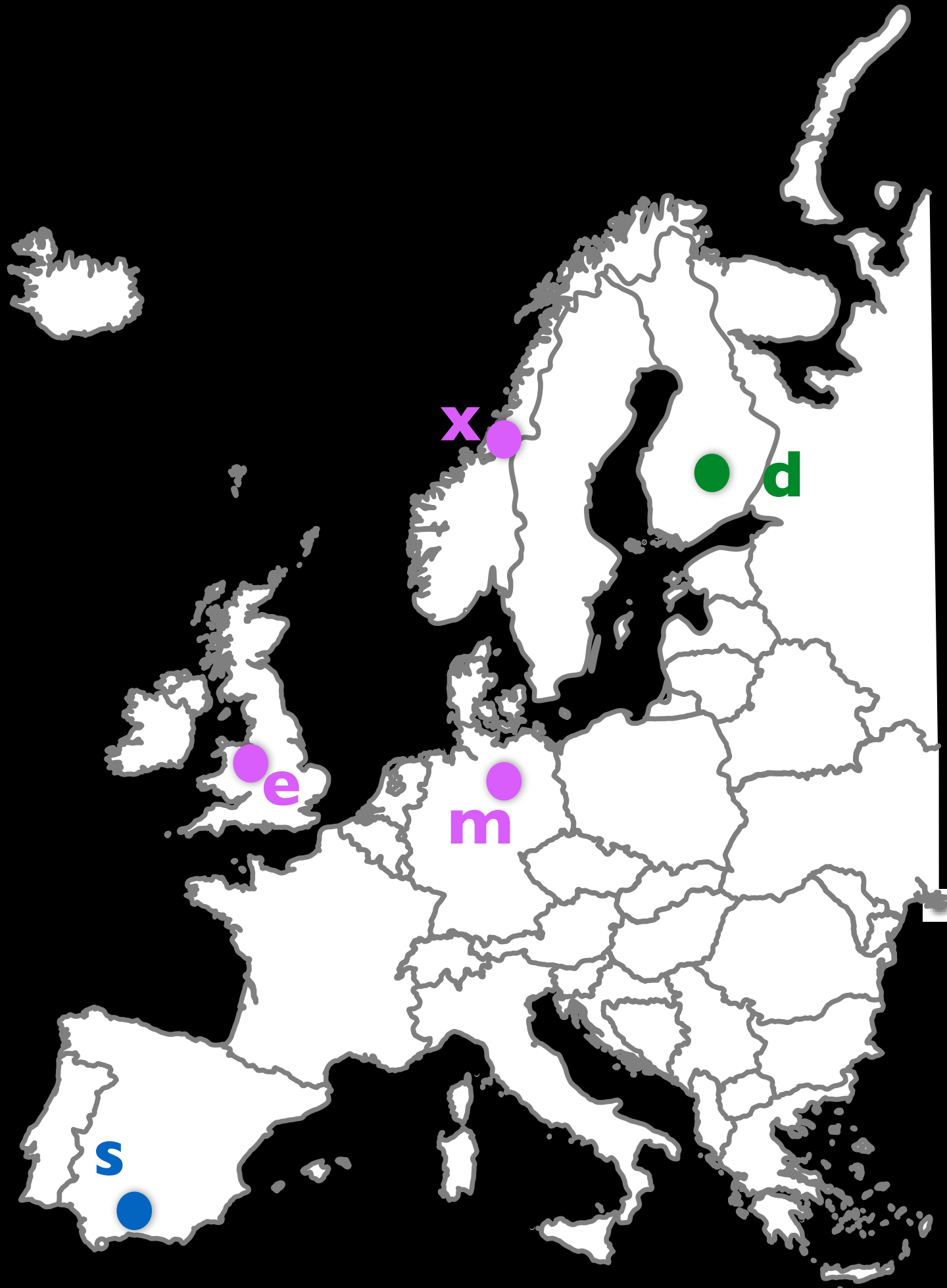
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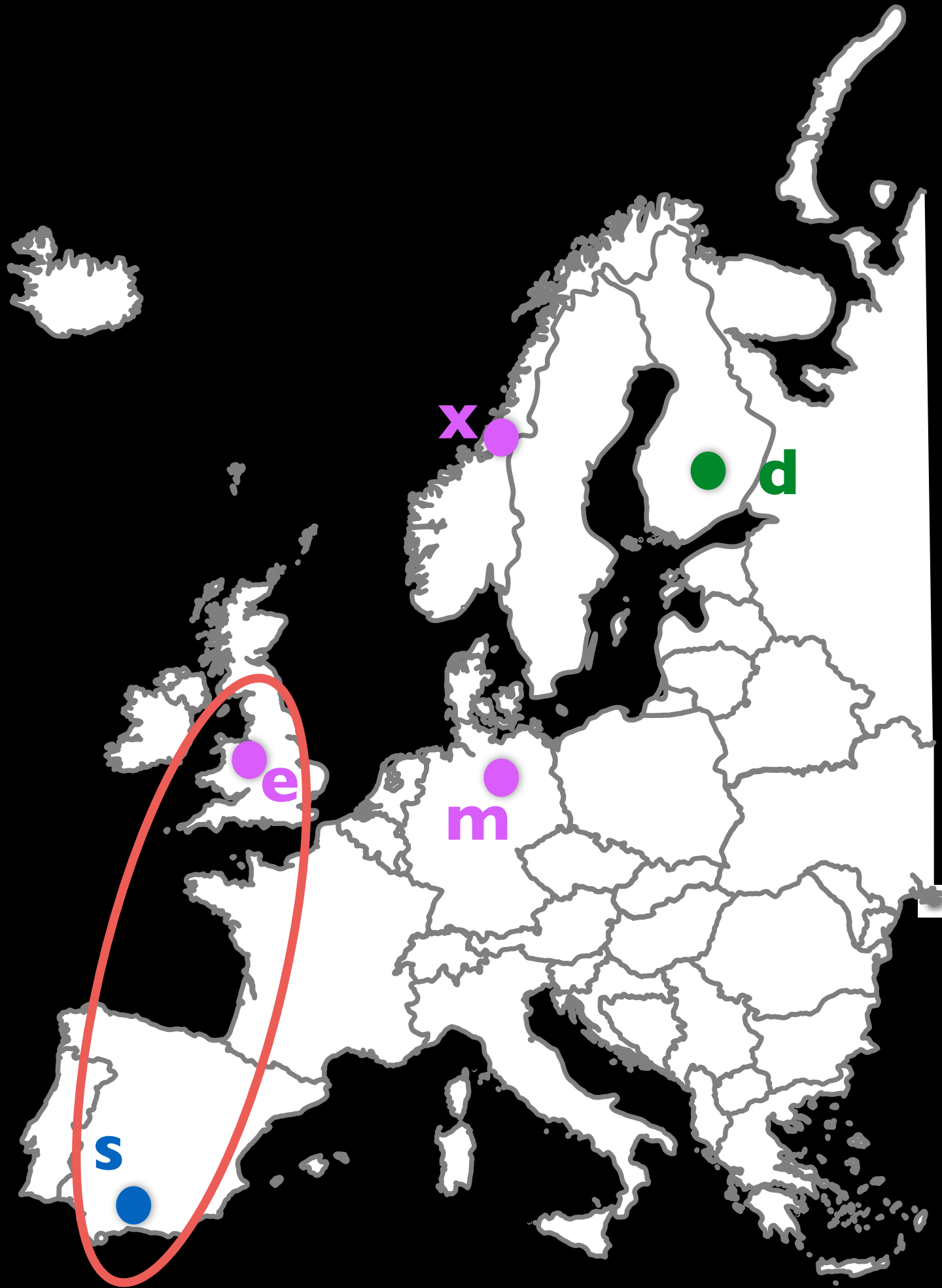
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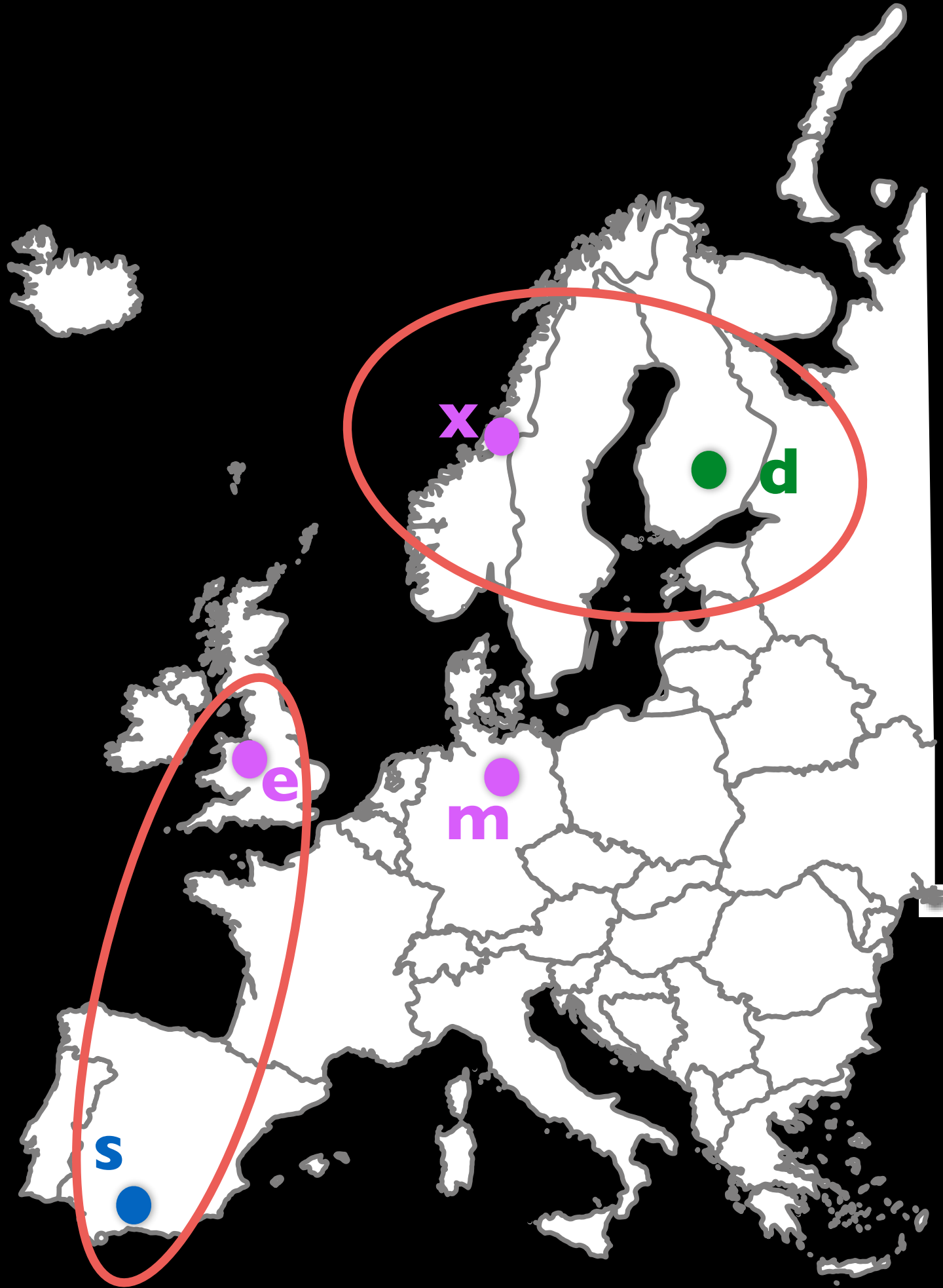
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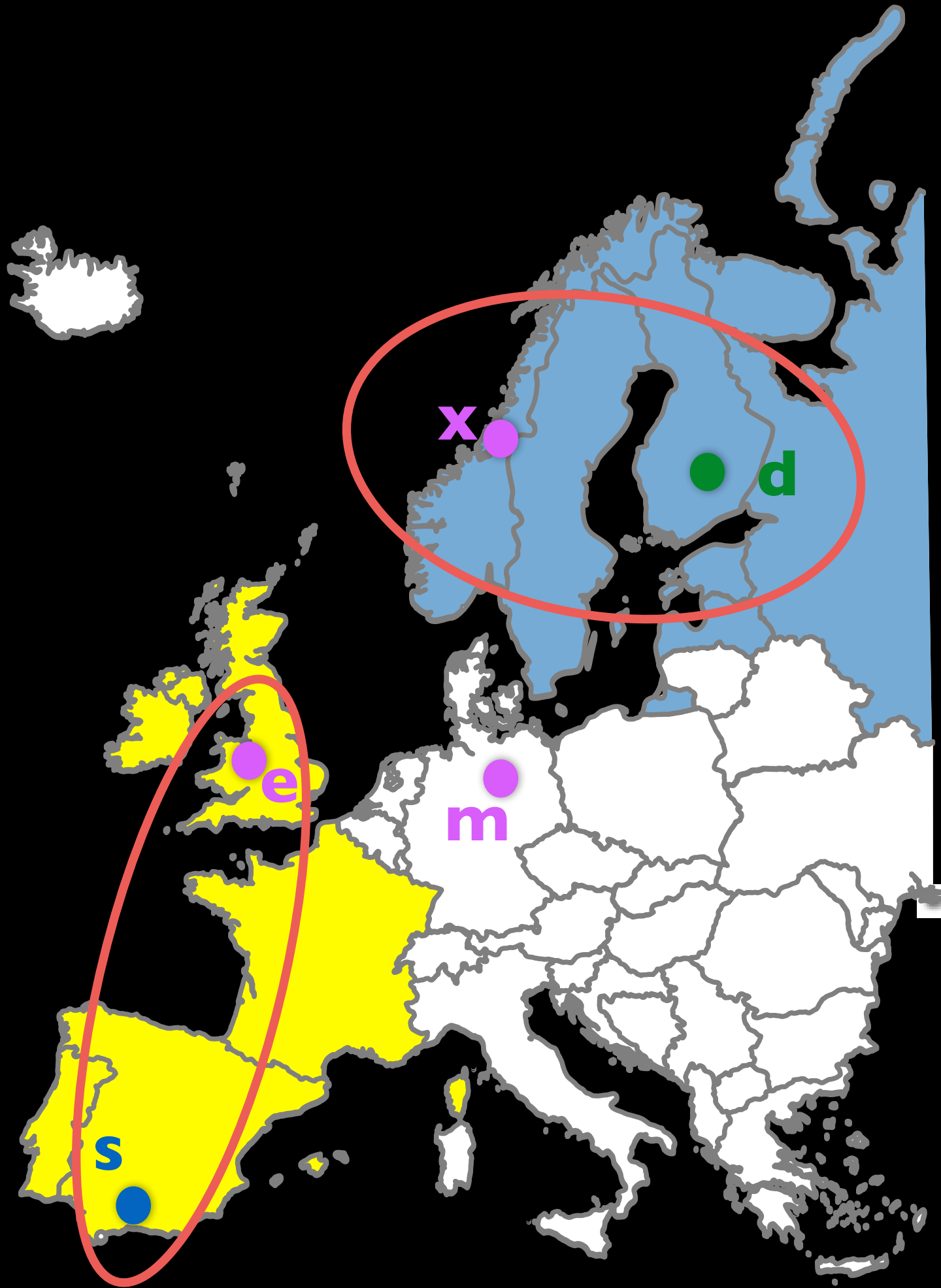
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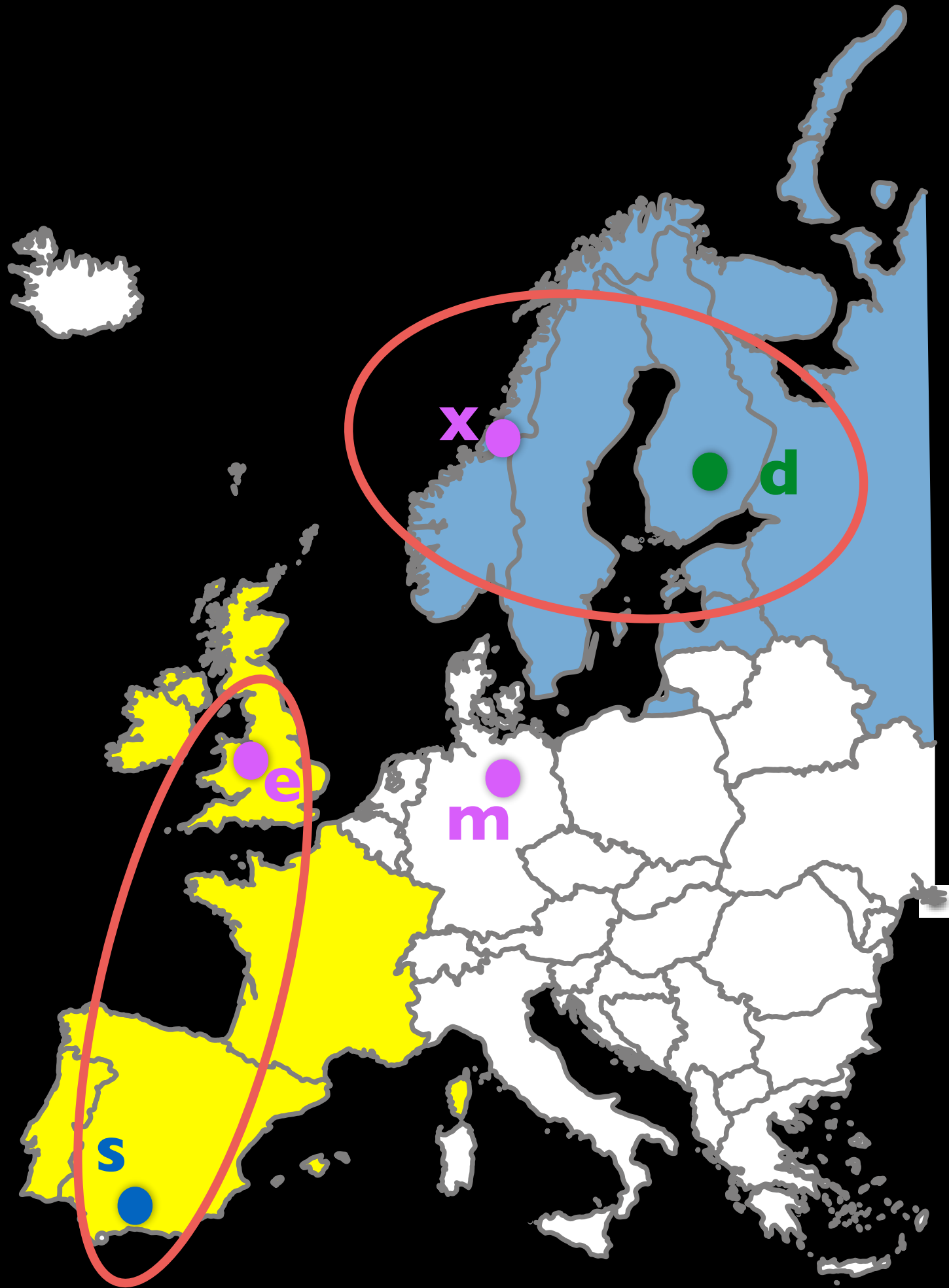
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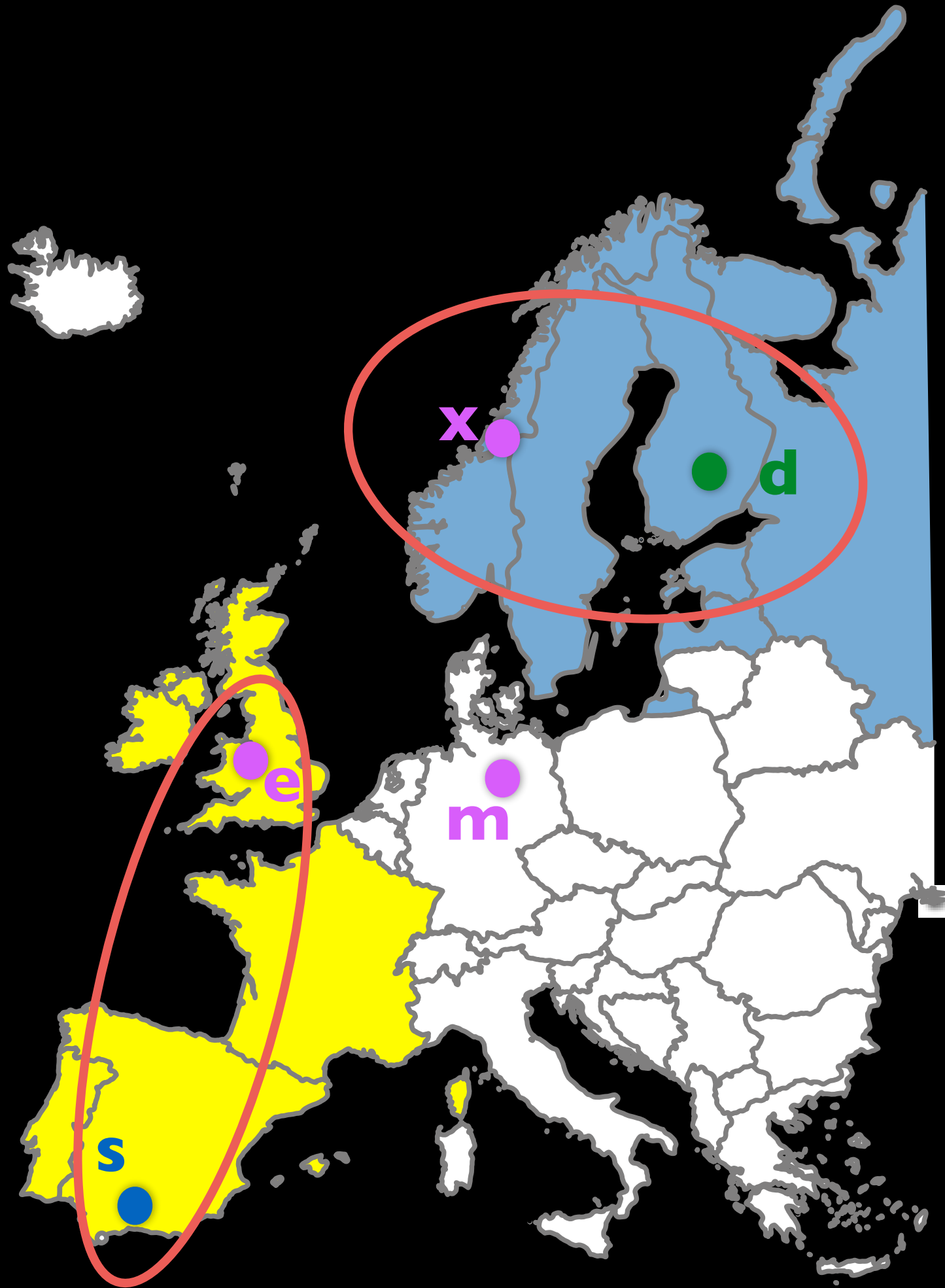
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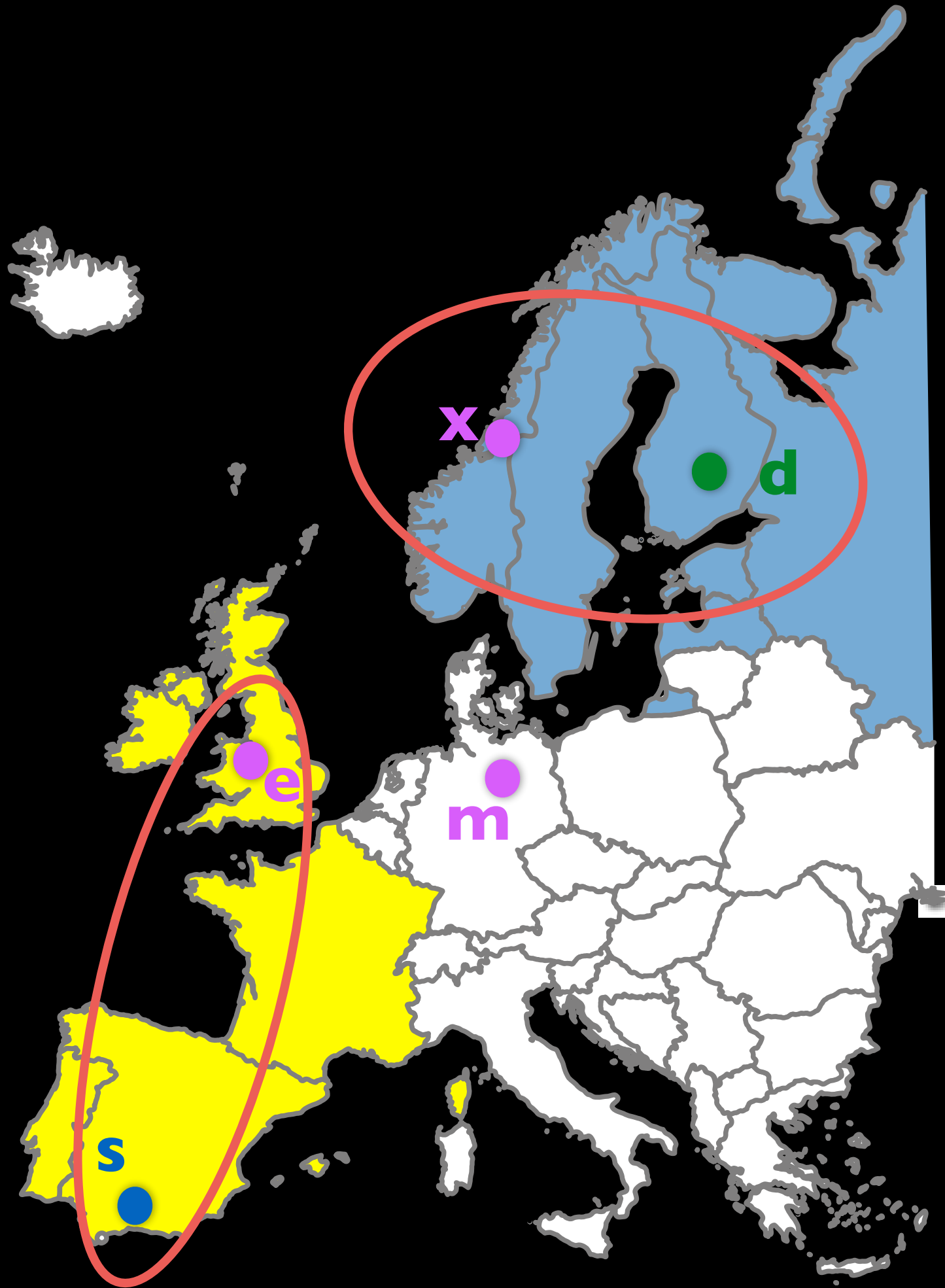
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no country intersects  
with both ellipses

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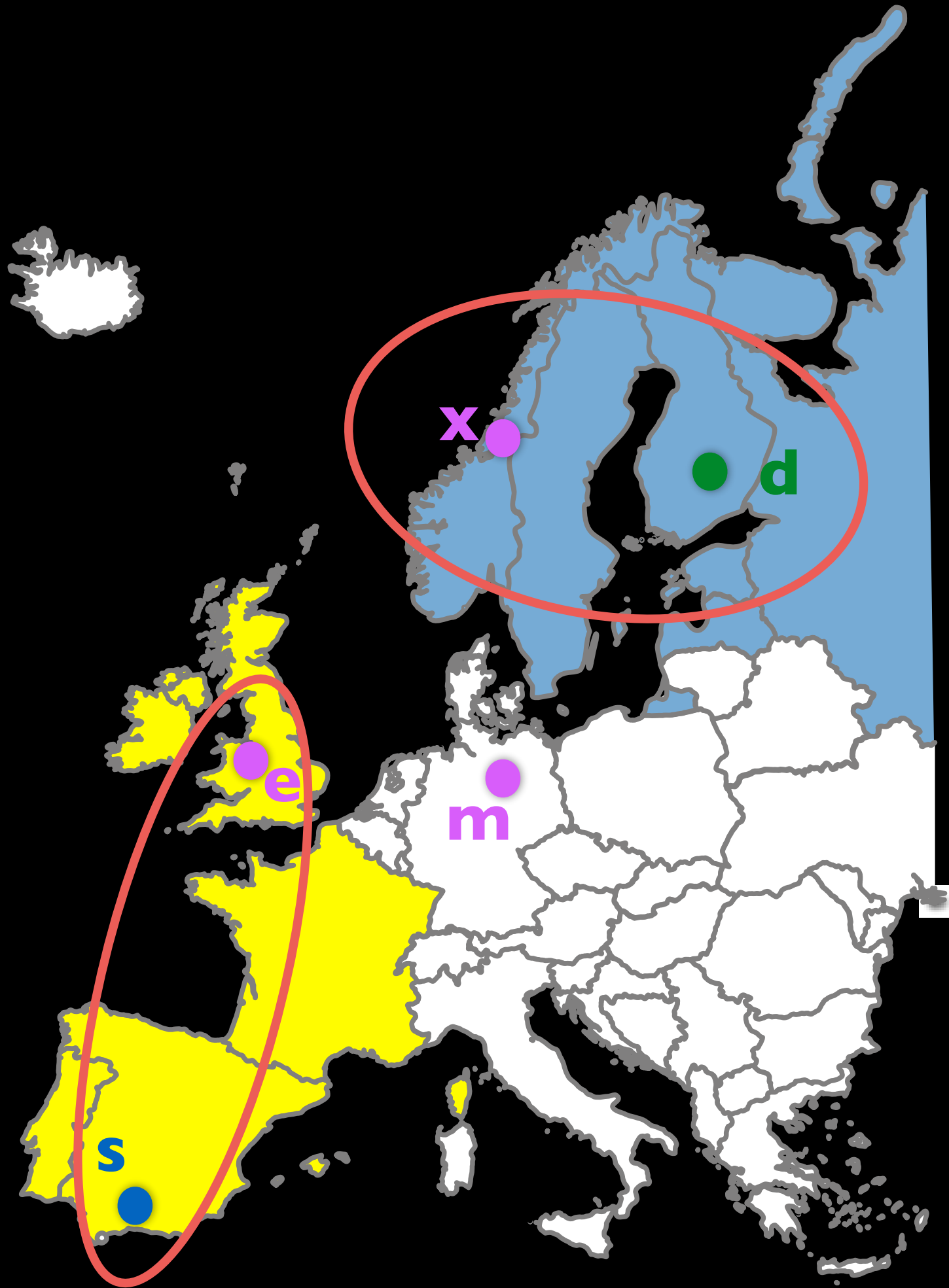


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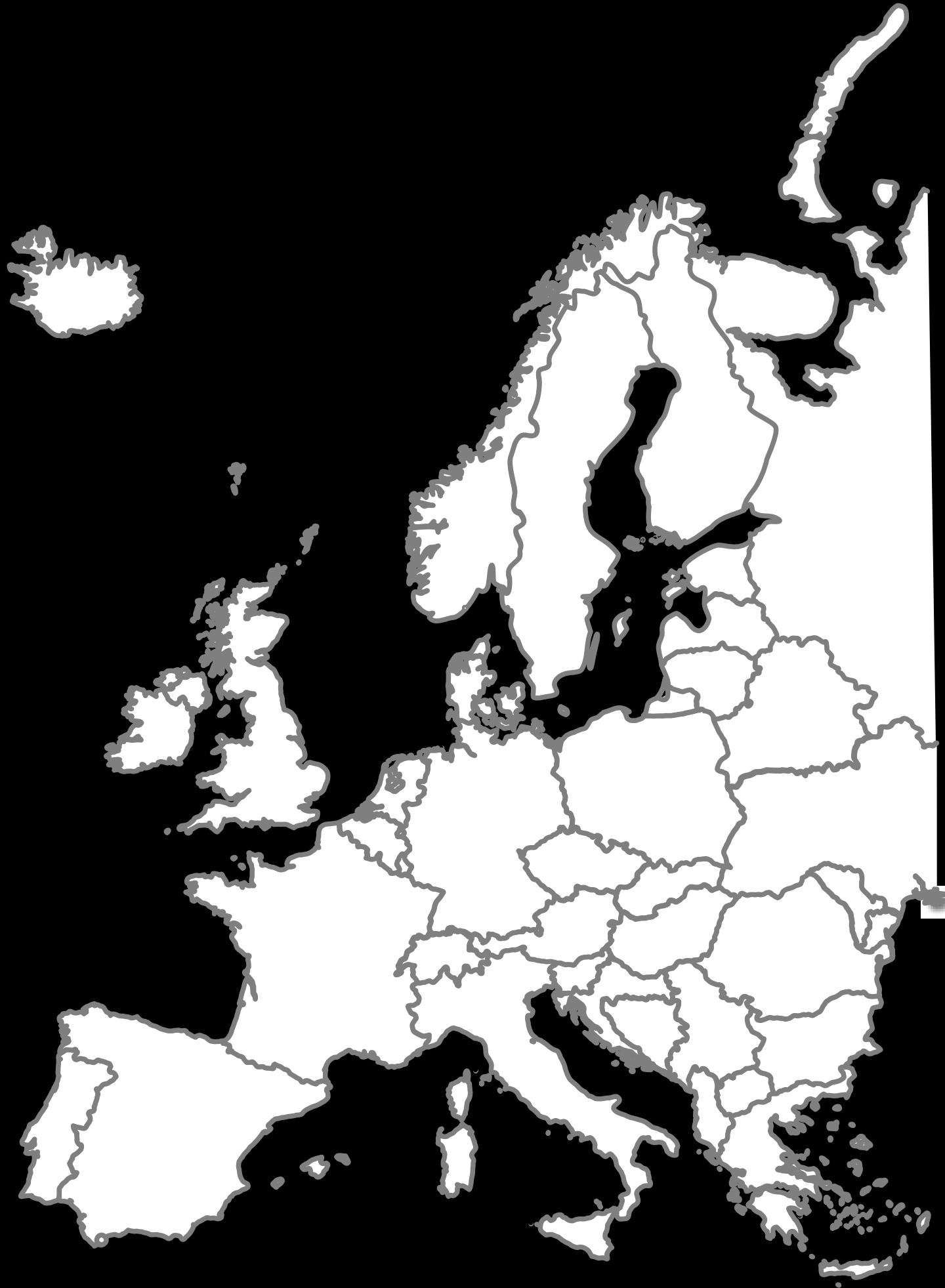
no country intersects  
with both **ellipses**



packet over entry/exit legs **could not**  
have traversed the same country

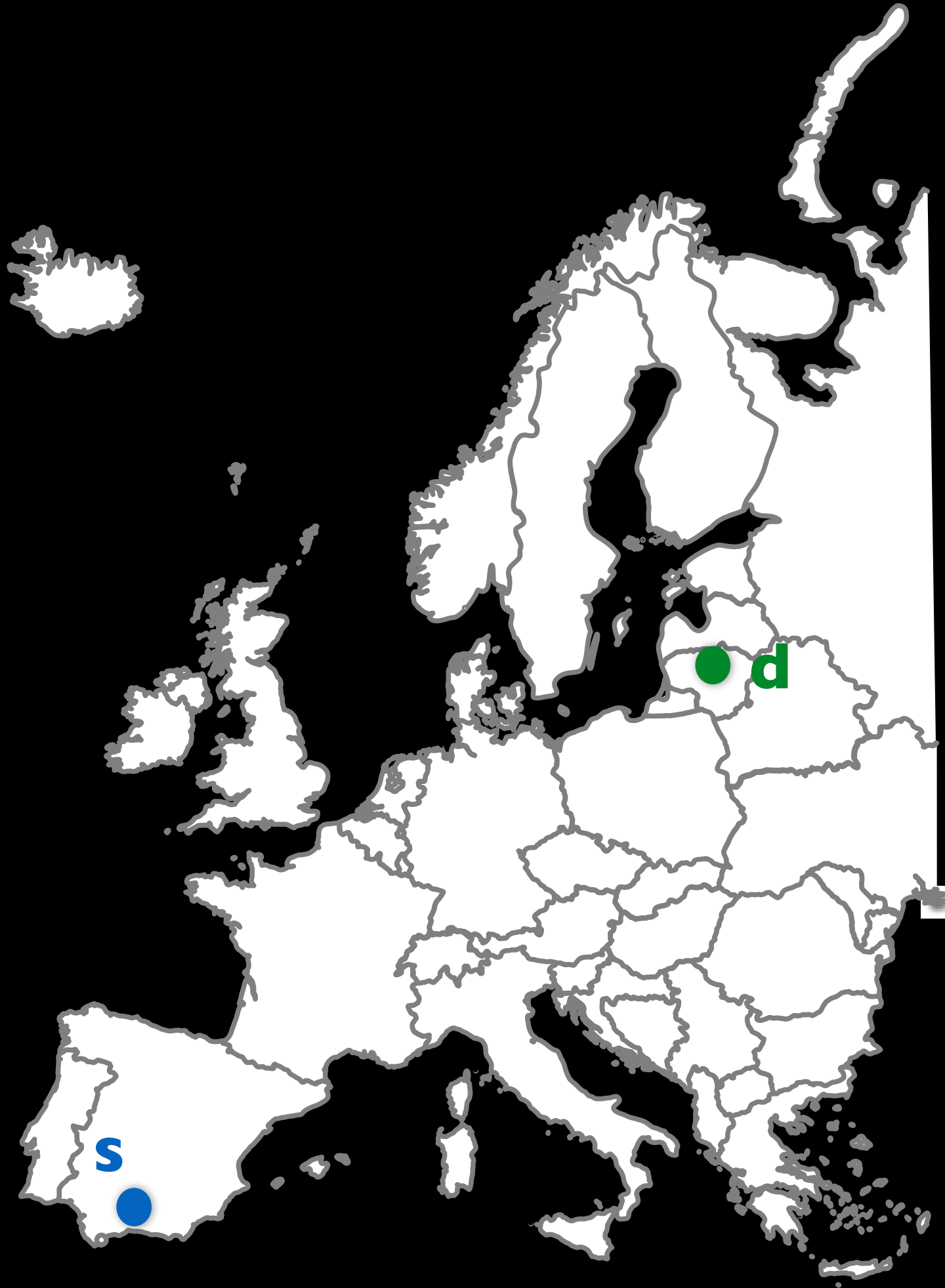
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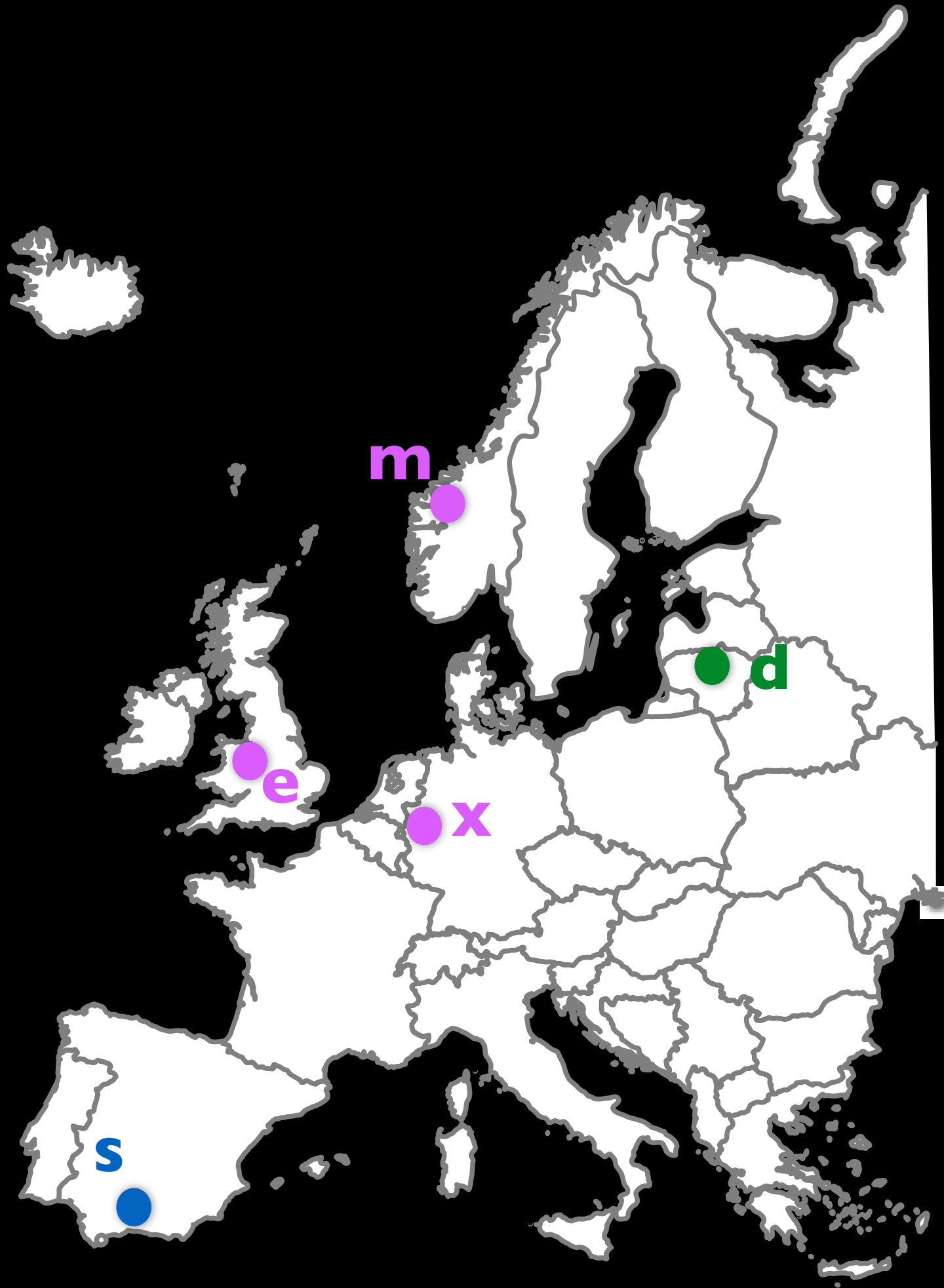
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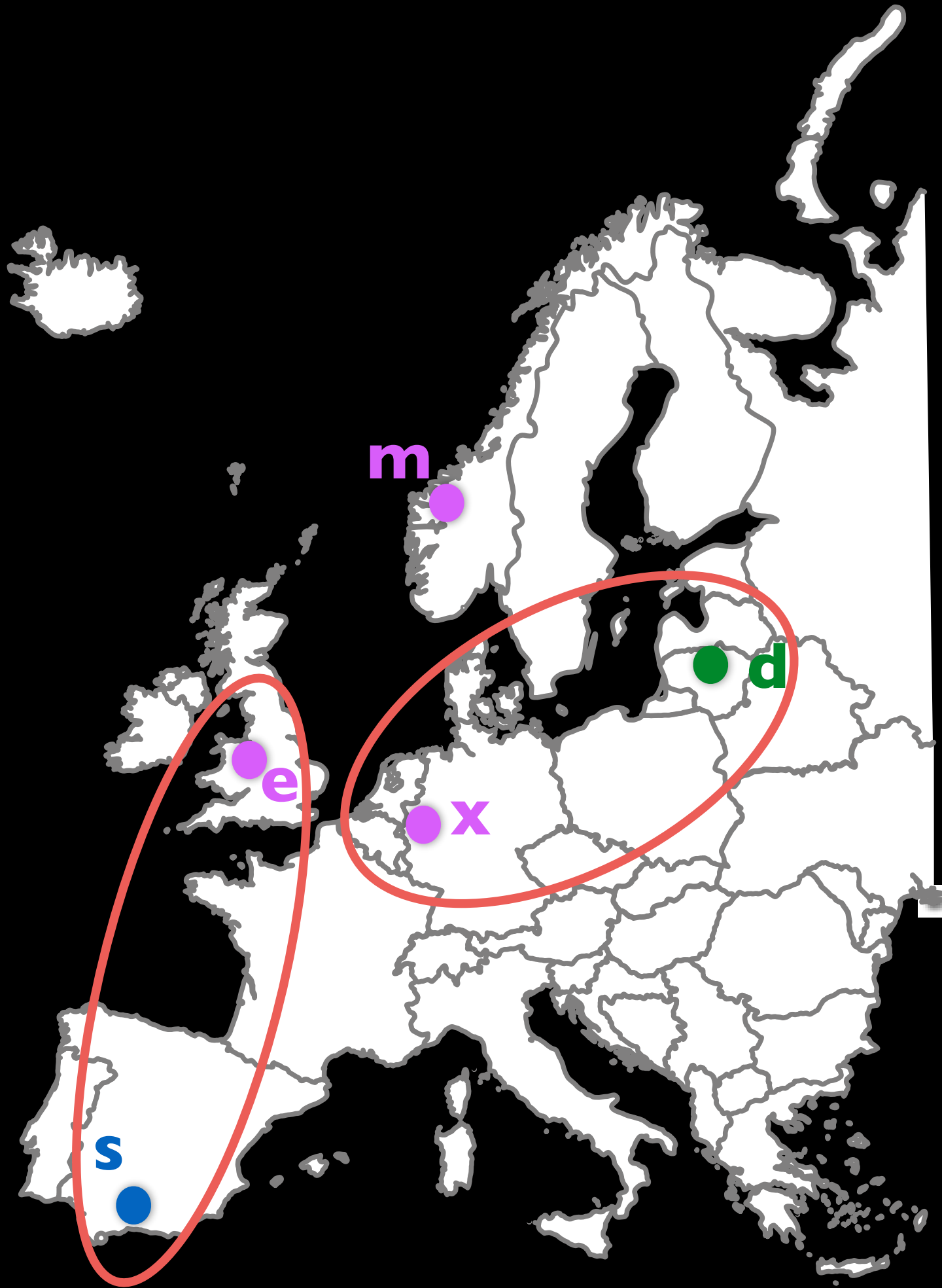
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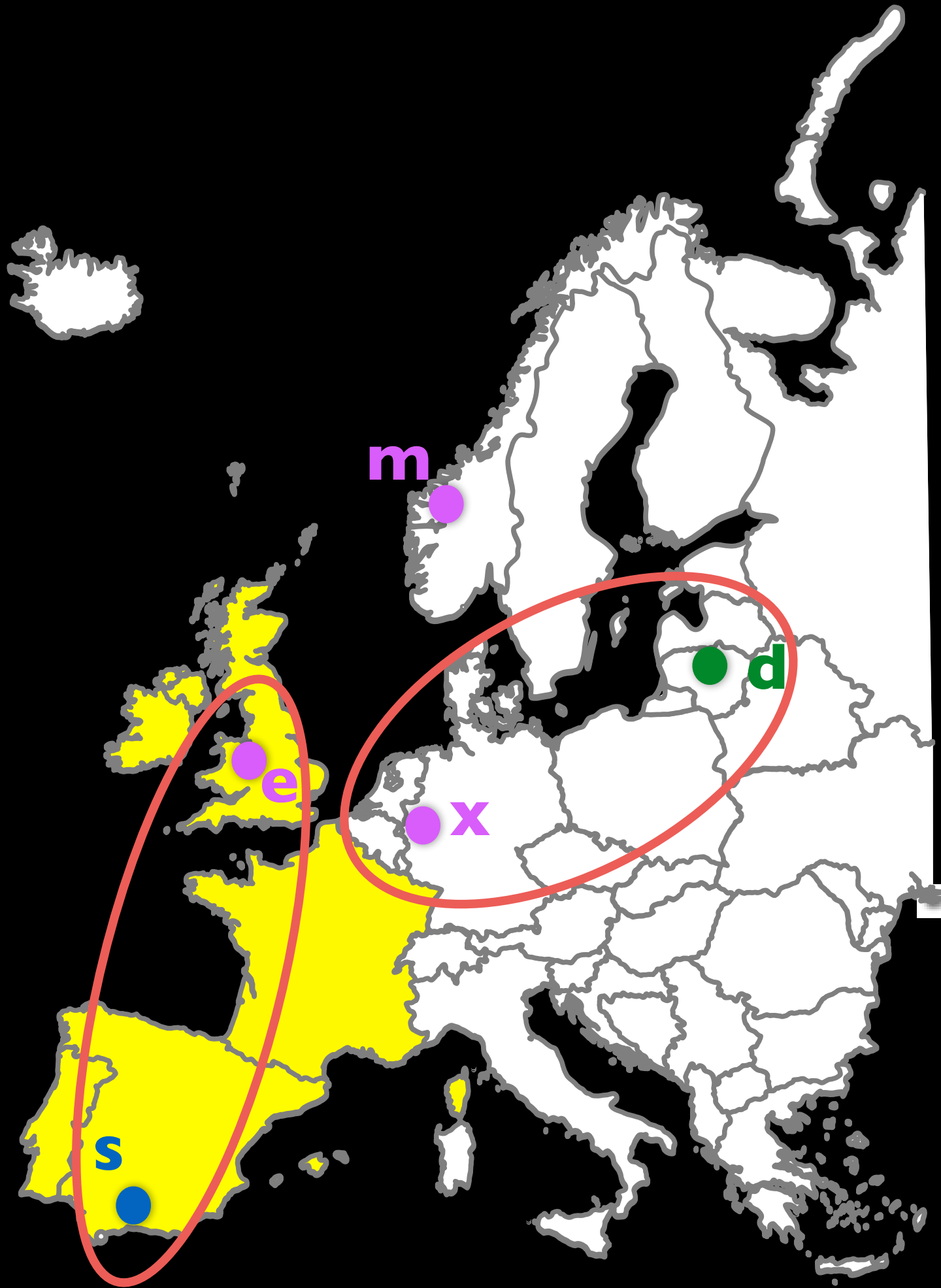
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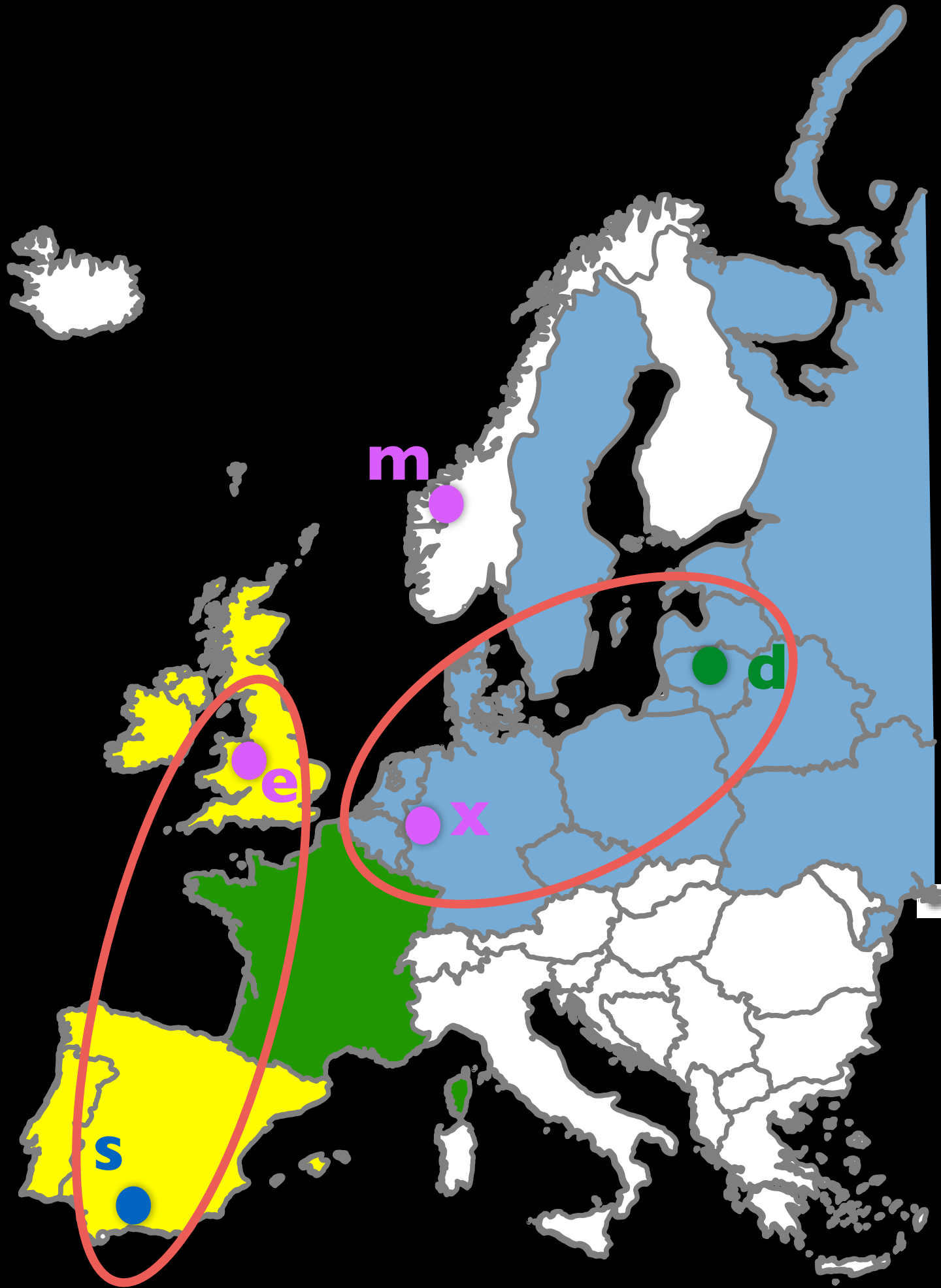
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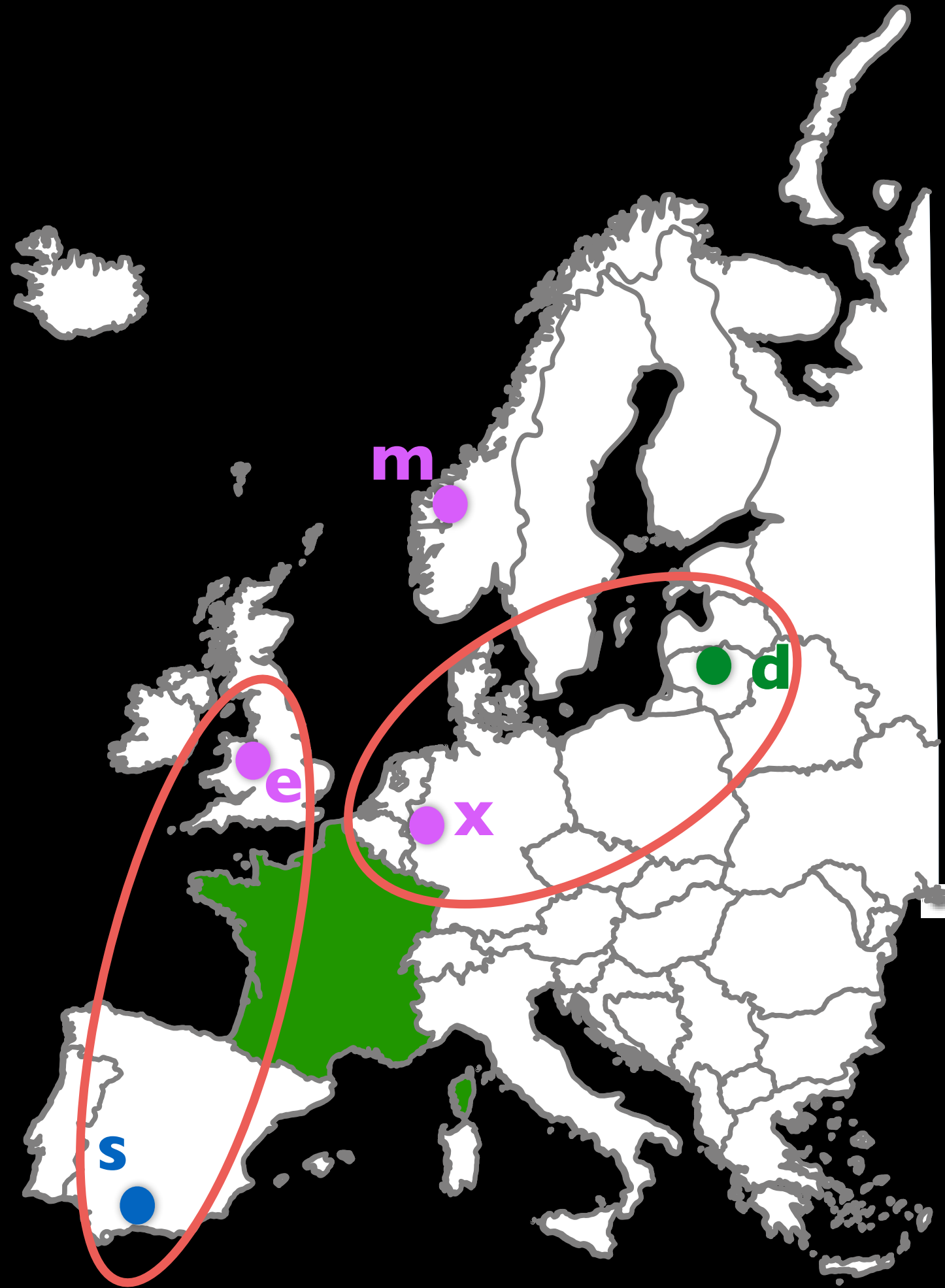
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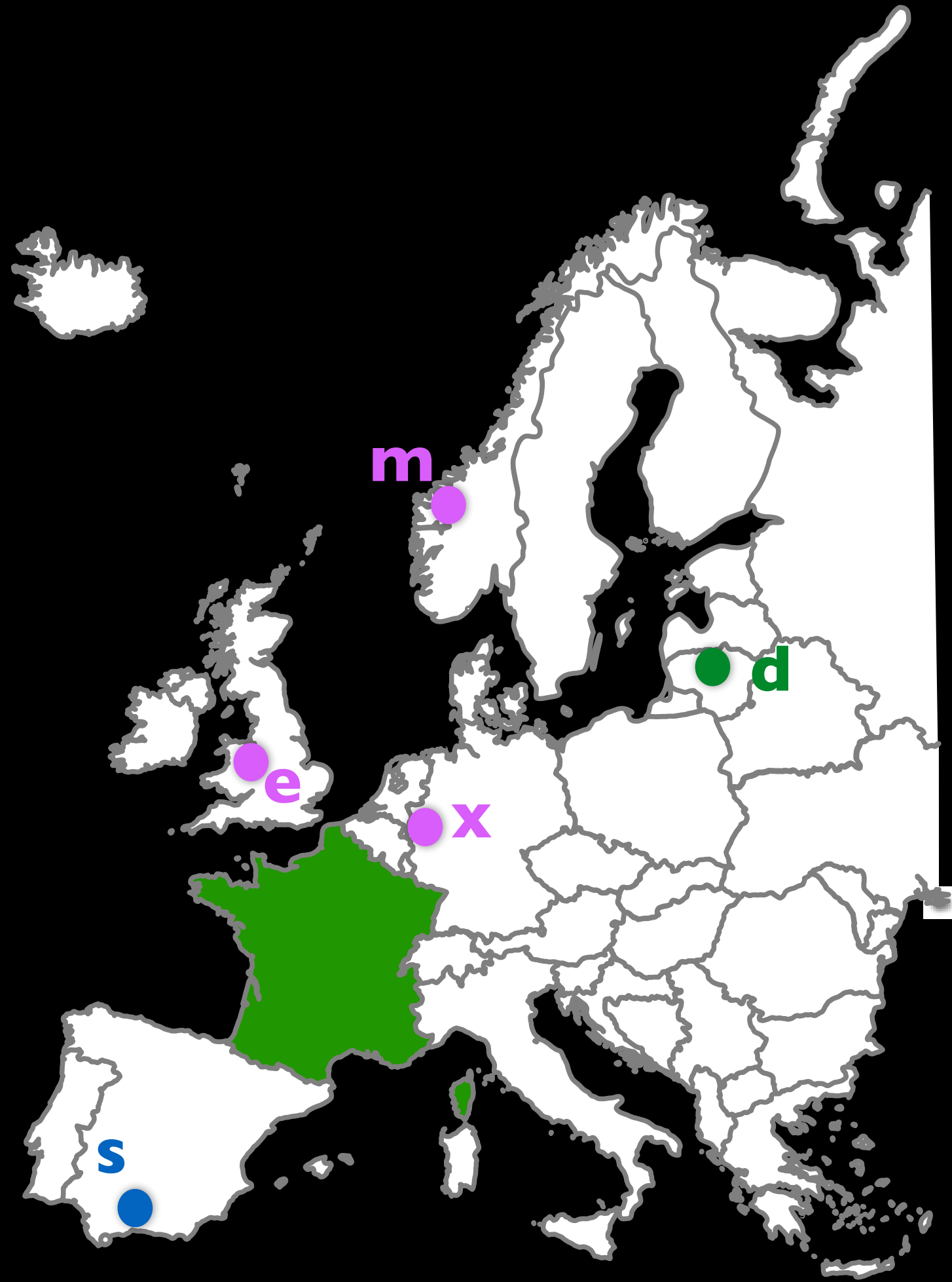
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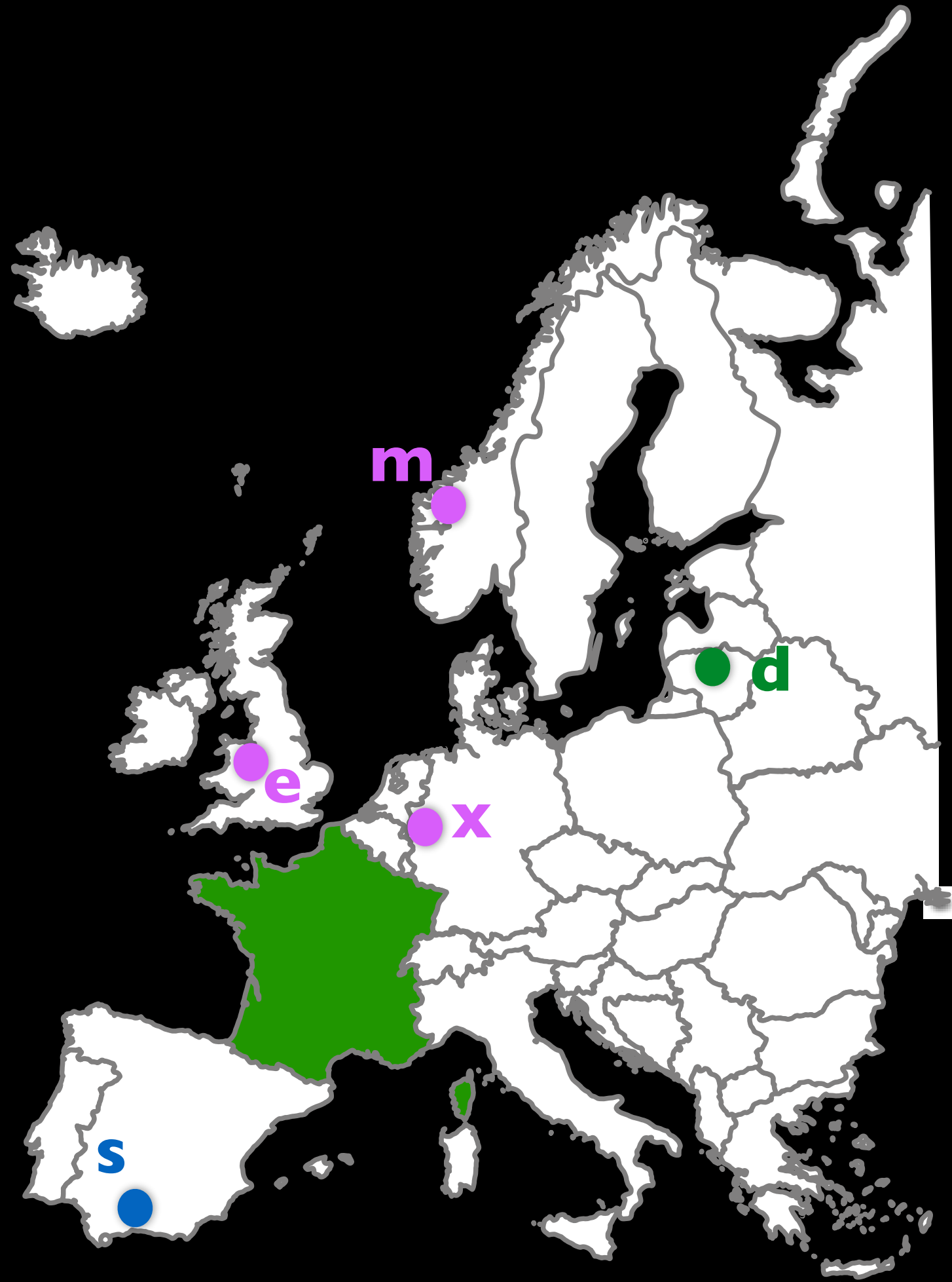
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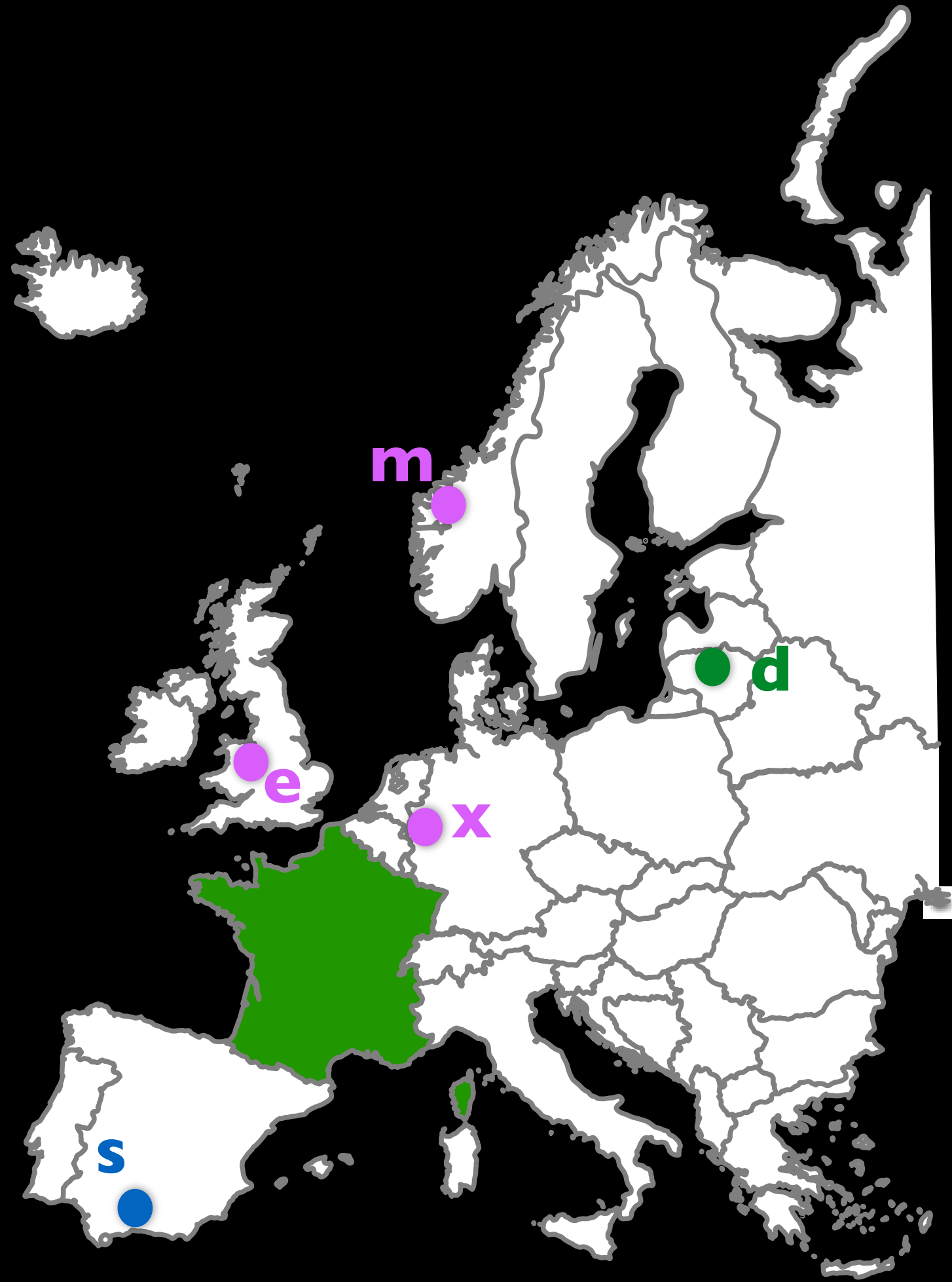
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For each **country** intersects with both **ellipses** as 

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Which countries can entry & exit legs reach

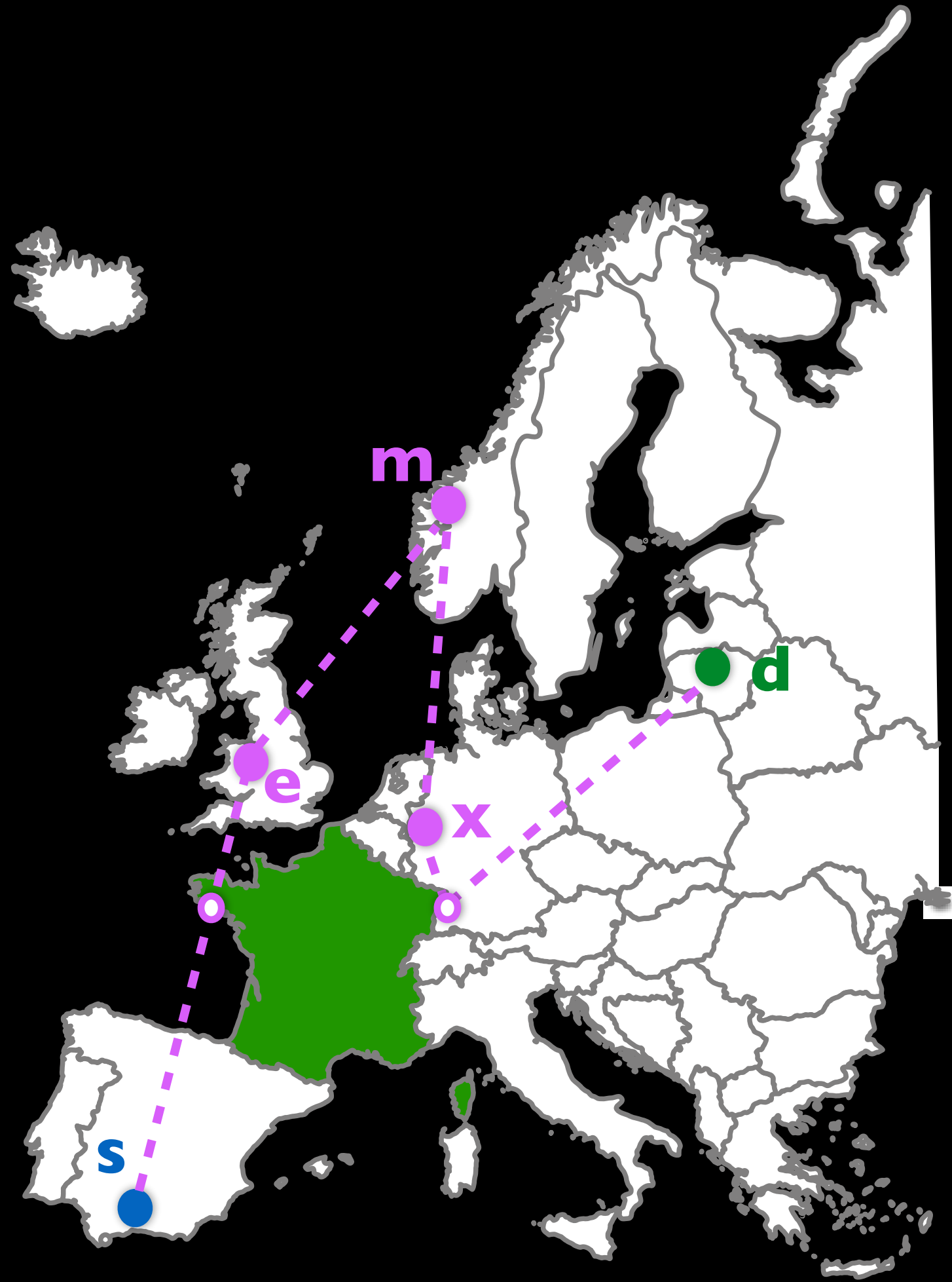


For each **country** intersects with both **ellipses** as 

The *shortest possible*  
**RTT** thru Tor and  
entry & exit legs  
traverse 

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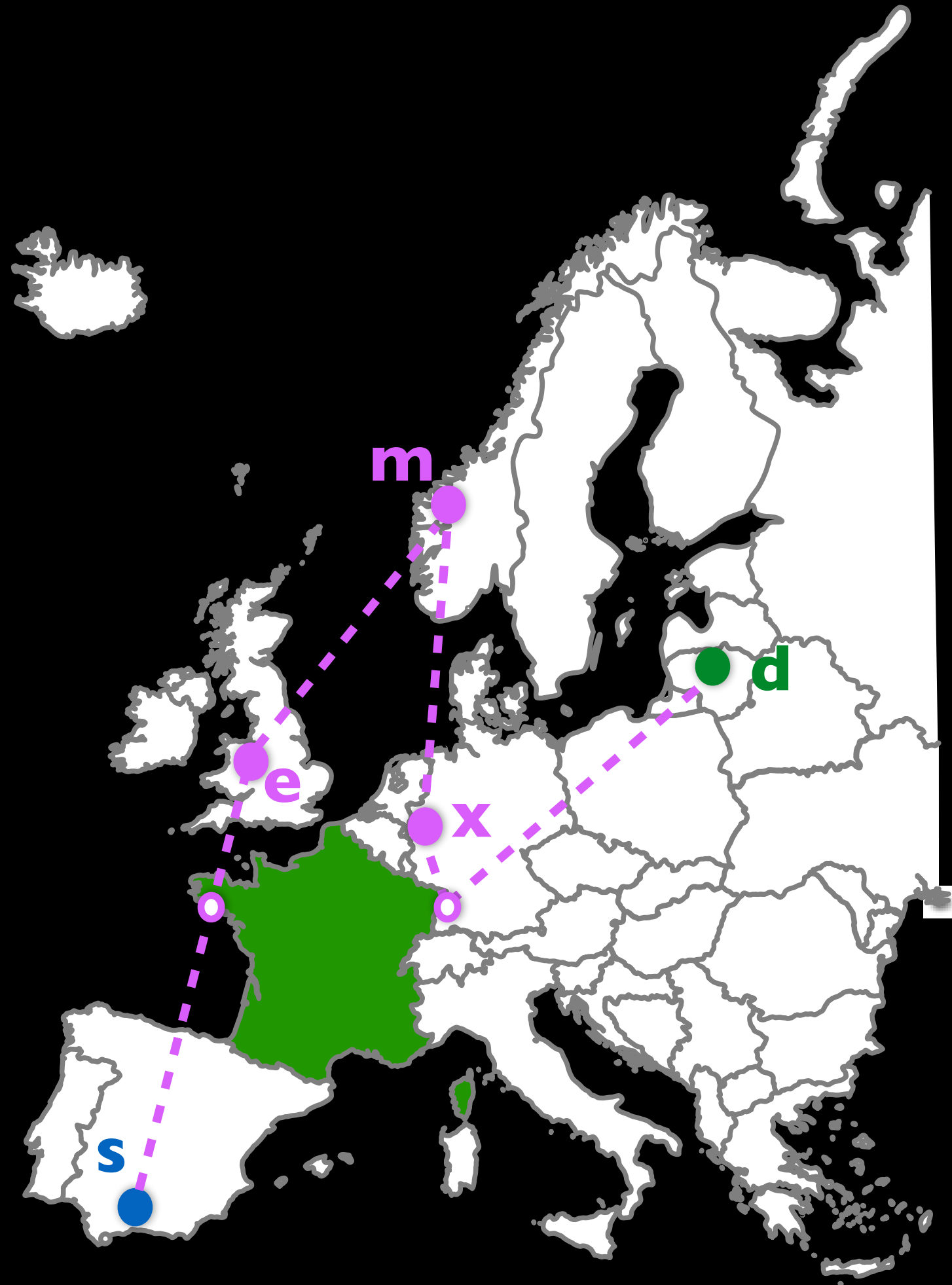


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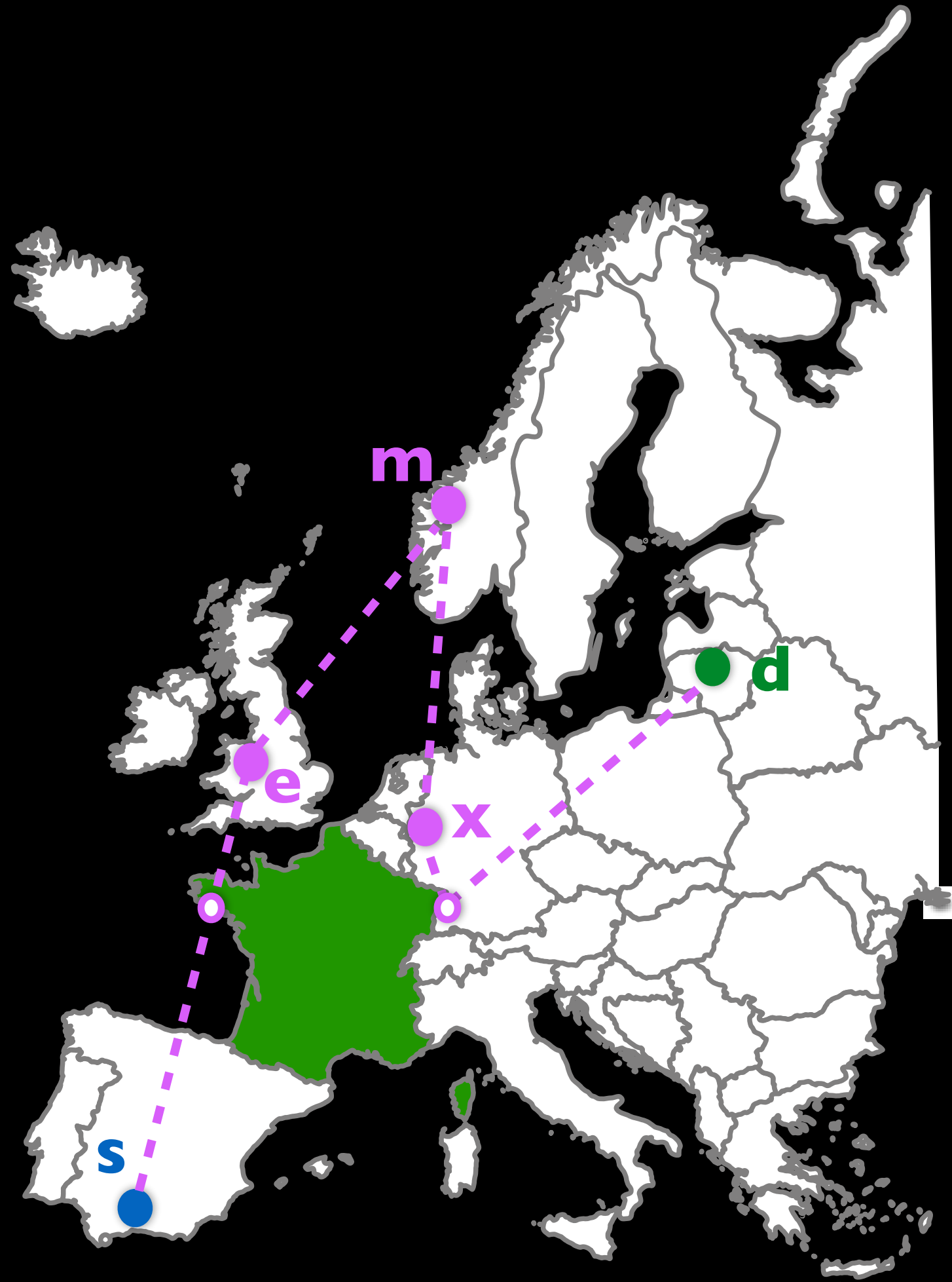
For each **country** intersects with both **ellipses** as 

Measured  
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For each **country** intersects with both **ellipses** as 

Measured  
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$\Rightarrow$

The packet could not  
have traversed  over  
entry & exit legs

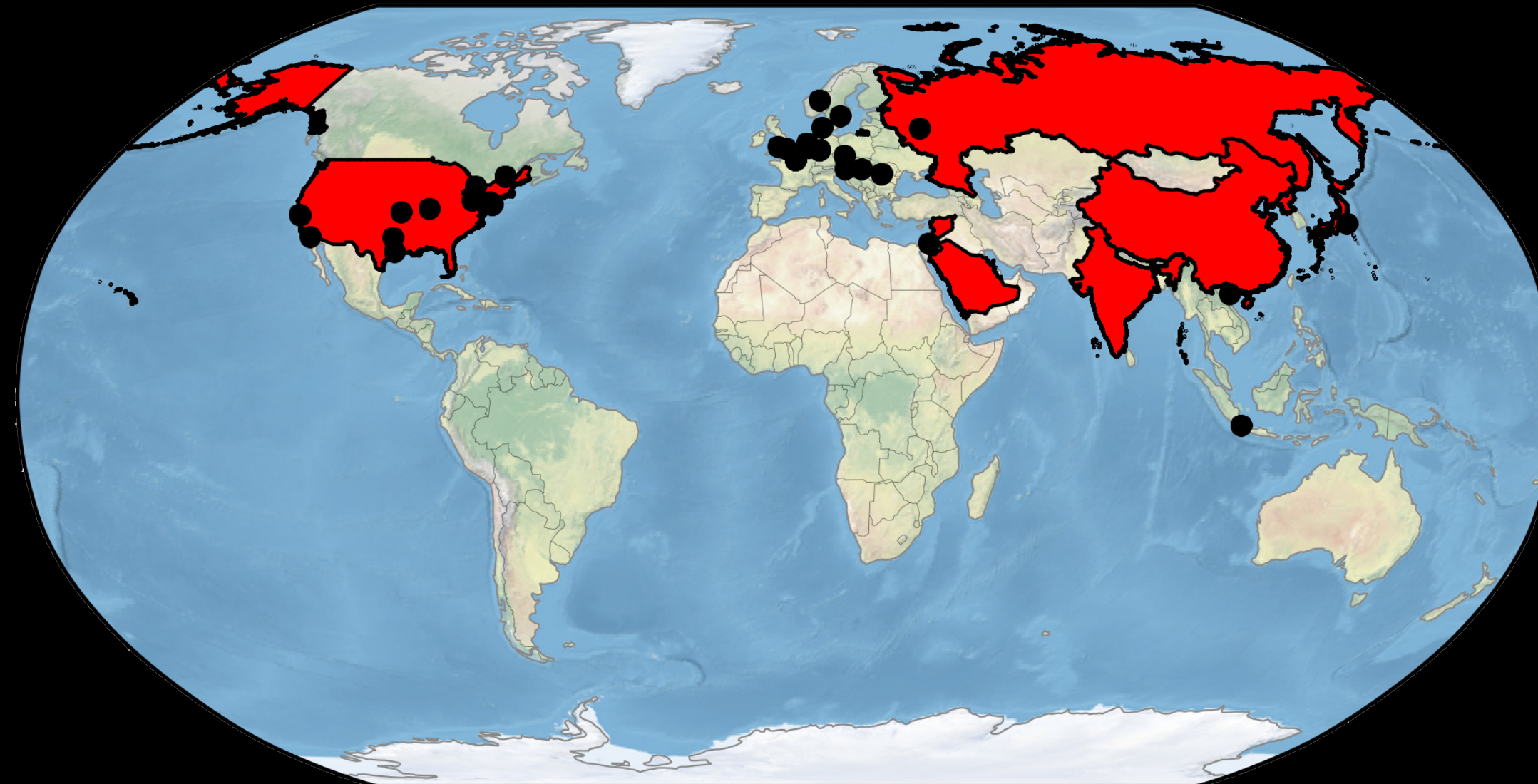
# Evaluation

Through simulation

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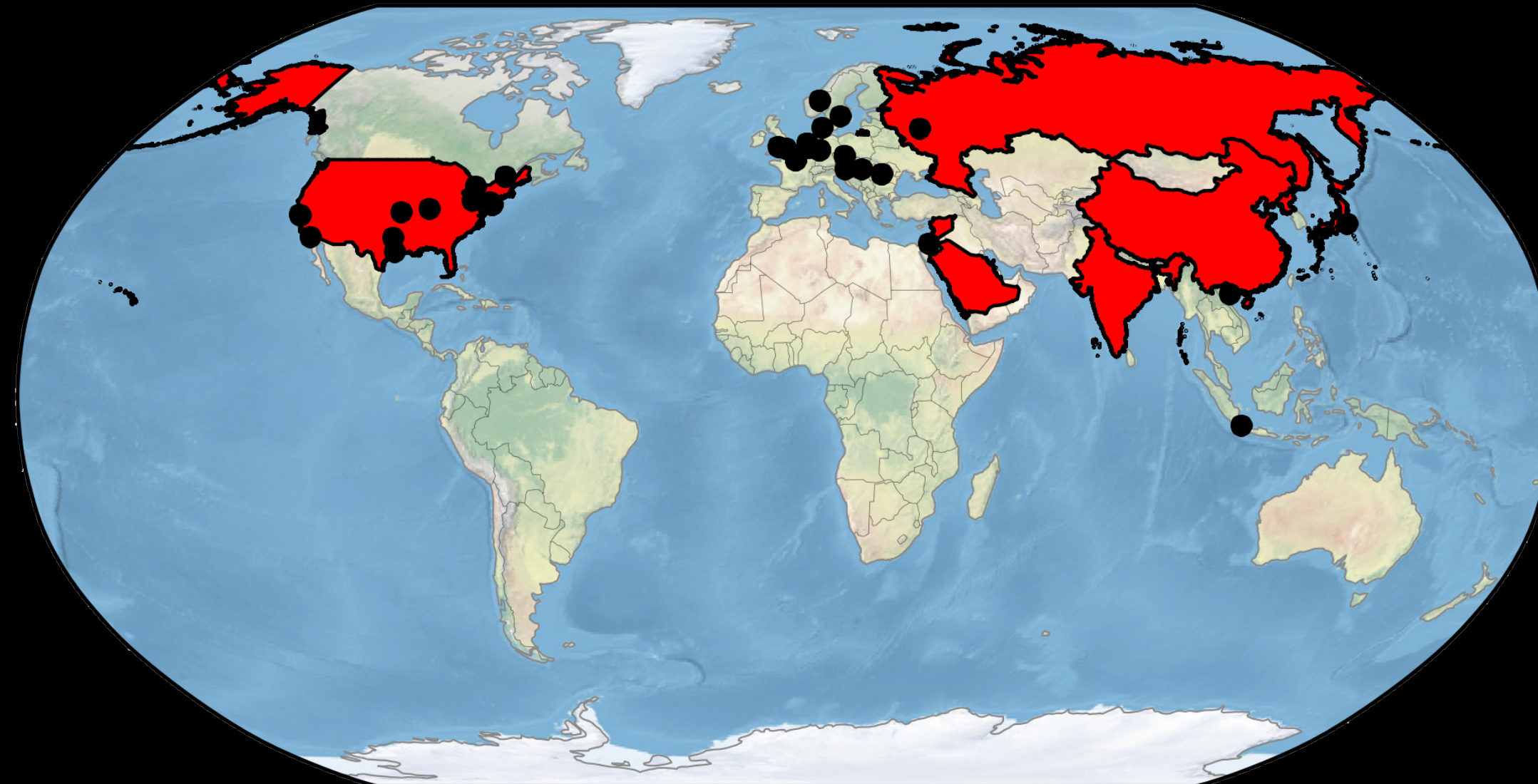
- 50 random real Tor nodes
  - with GPS locations and pair-wise RTTs using Ting
  - choose sources and destinations among these nodes



# Evaluation

## Through simulation

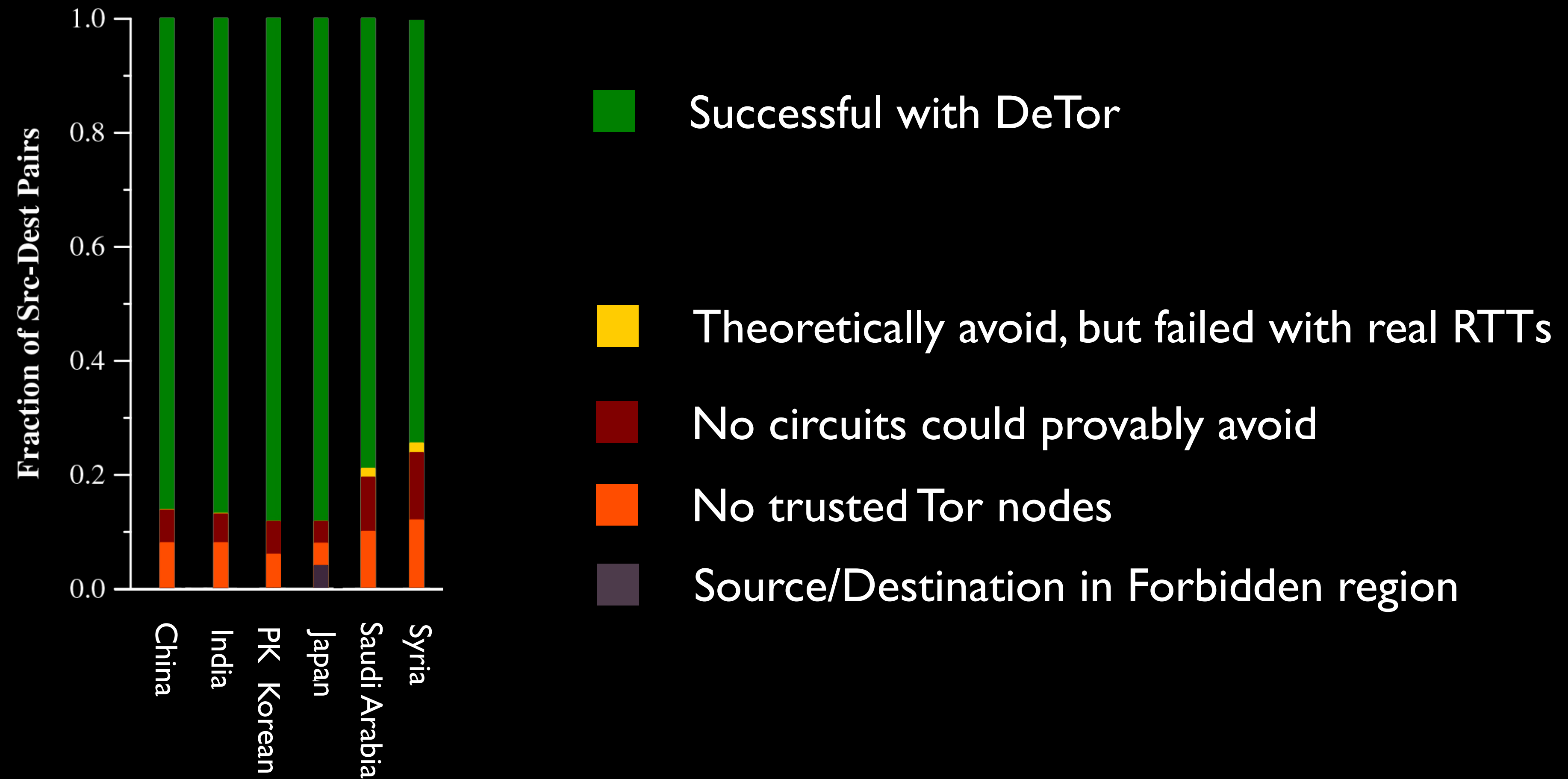
- 50 random real Tor nodes
  - with GPS locations and pair-wise RTTs using Ting
  - choose sources and destinations among these nodes
- Eight countries to avoid for never-once:
  - China, India, PR Korea, Russia, Saudi Arabia, Syria, Japan, US



# Evaluation

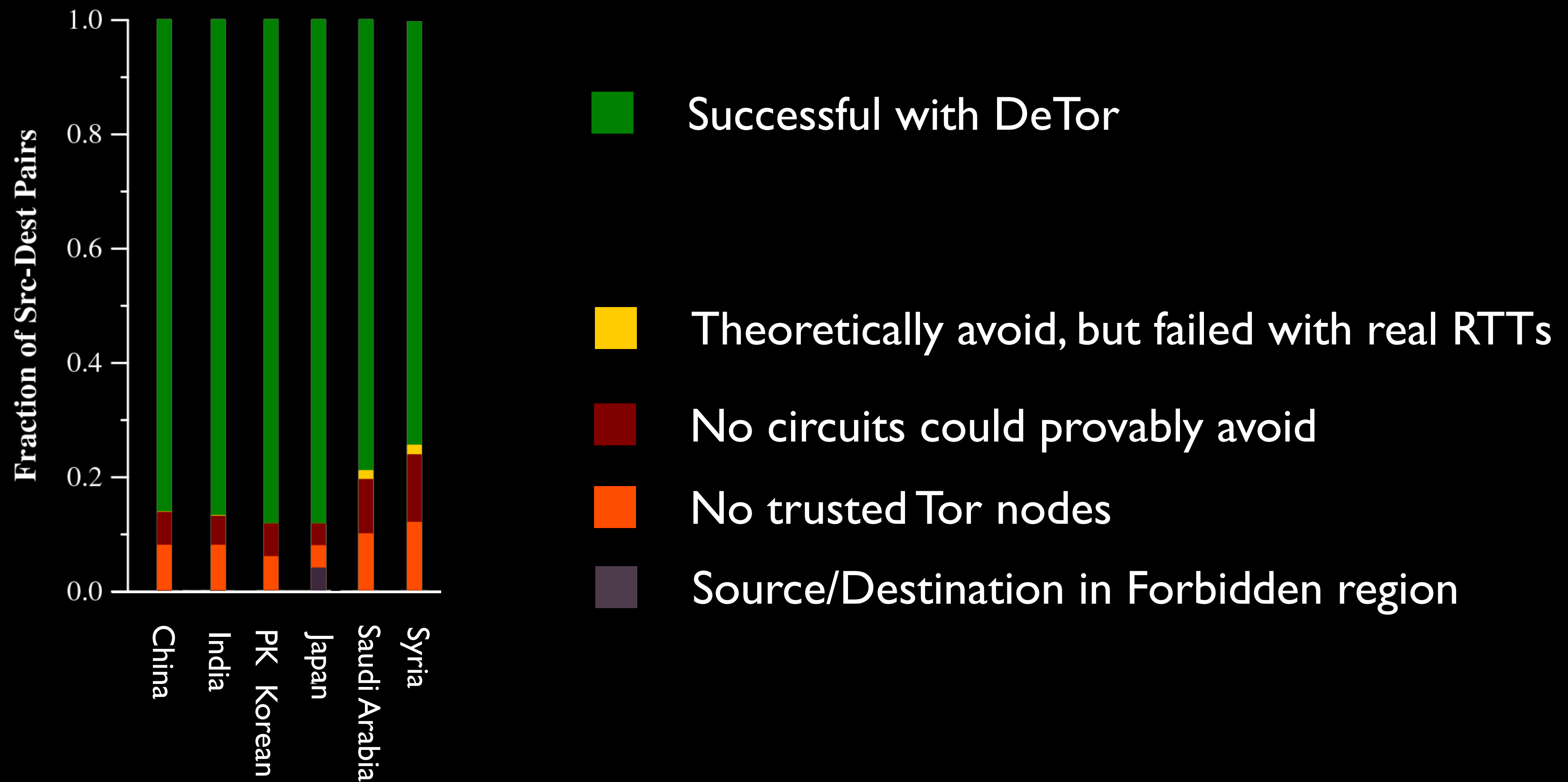
- How successful is DeTor?
- How well do DeTor circuits perform?
- How diverse are the DeTor circuits?

# Never-once success rate



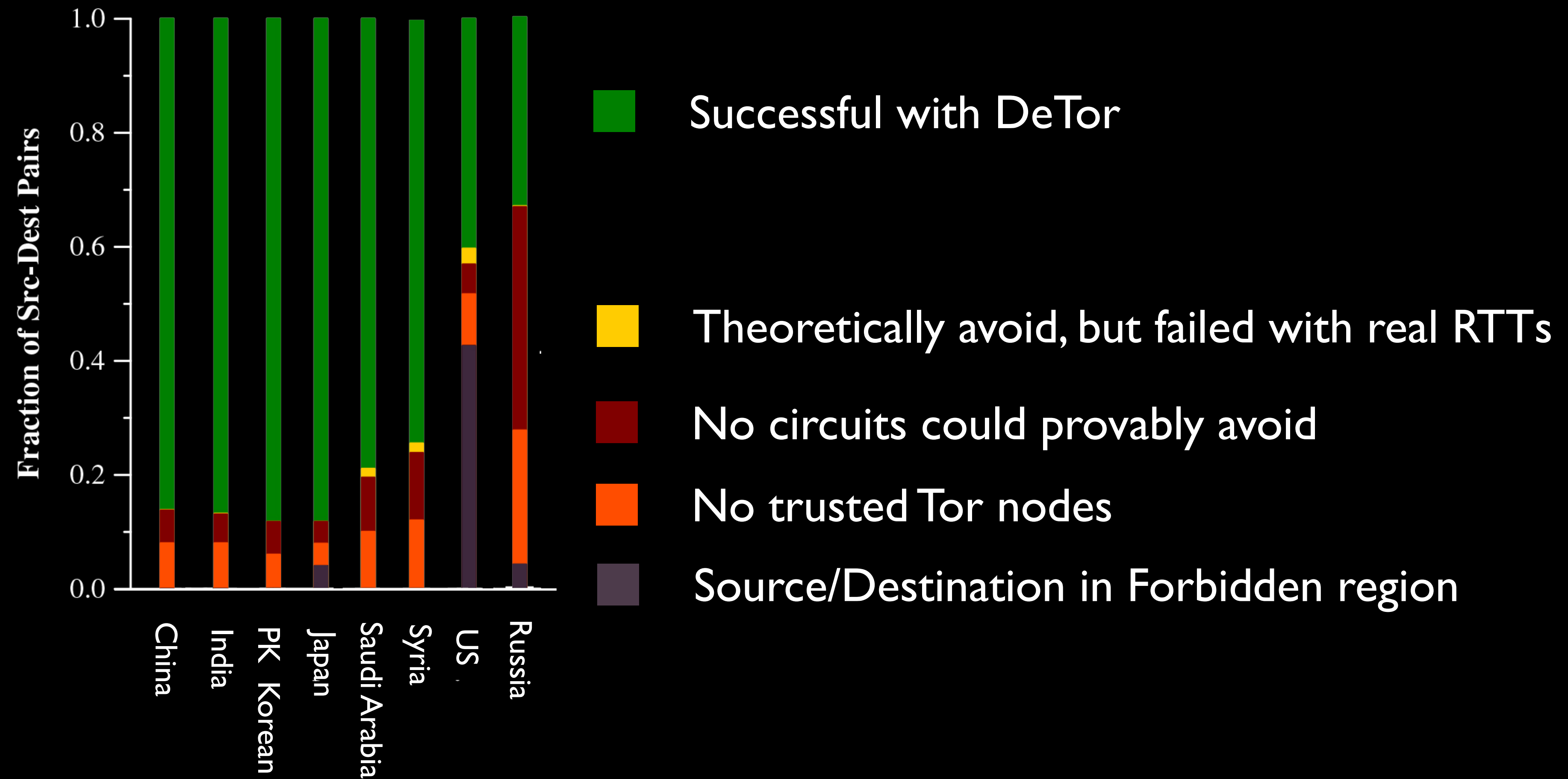
# Never-once success rate

Most src-dst pairs can successful find never-once circuits

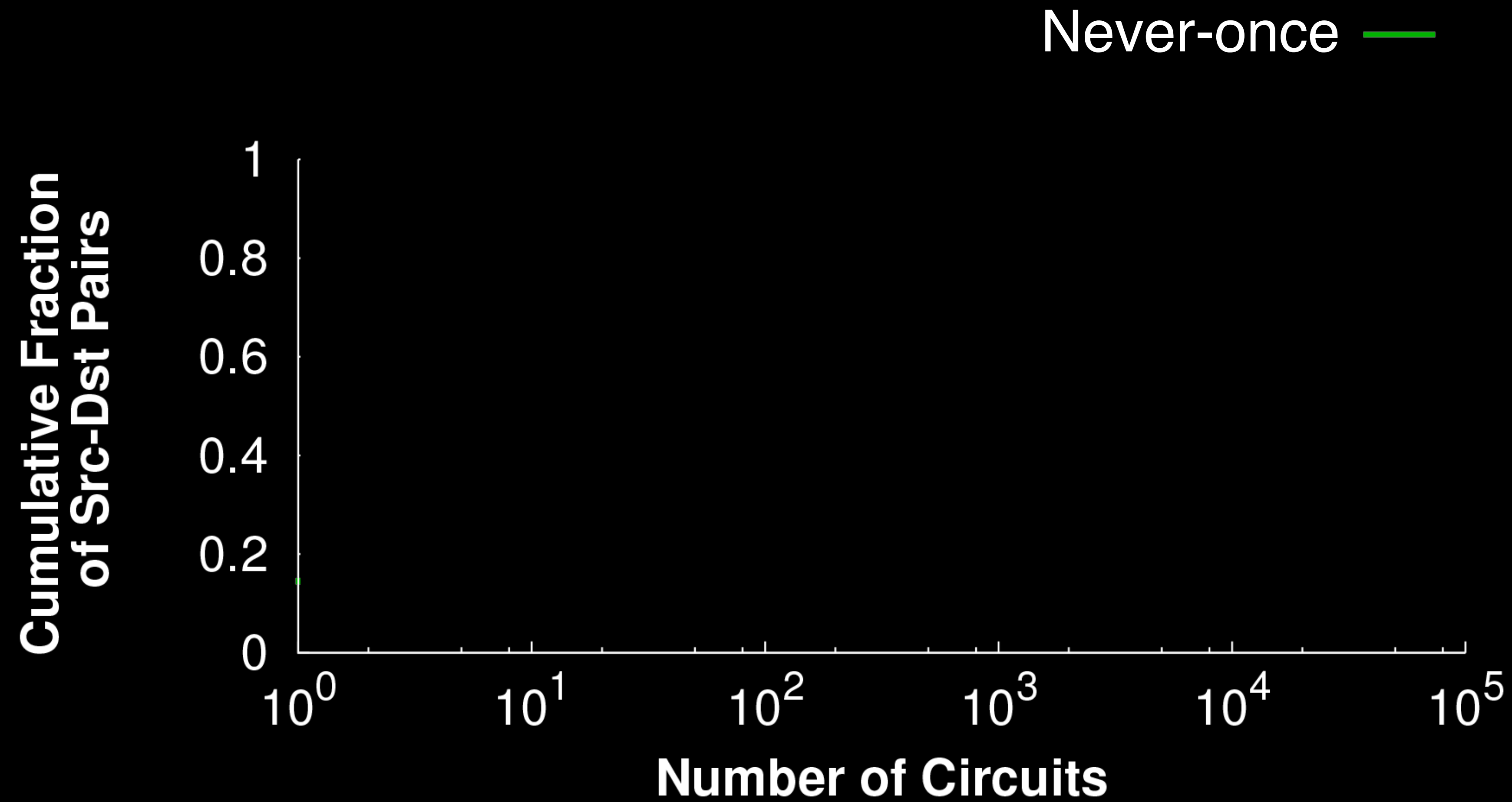


# Never-once success rate

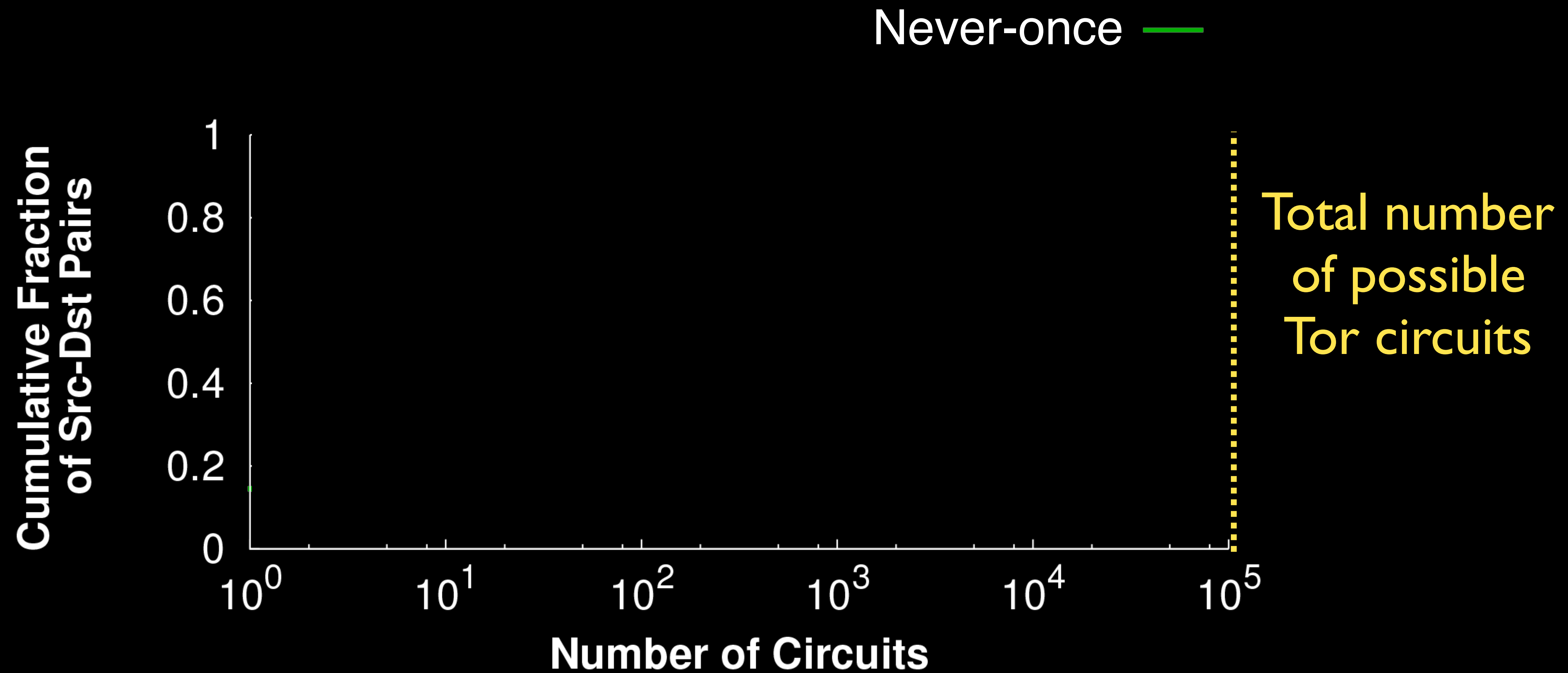
Failure typically arises when users are in or close to the regions to avoid



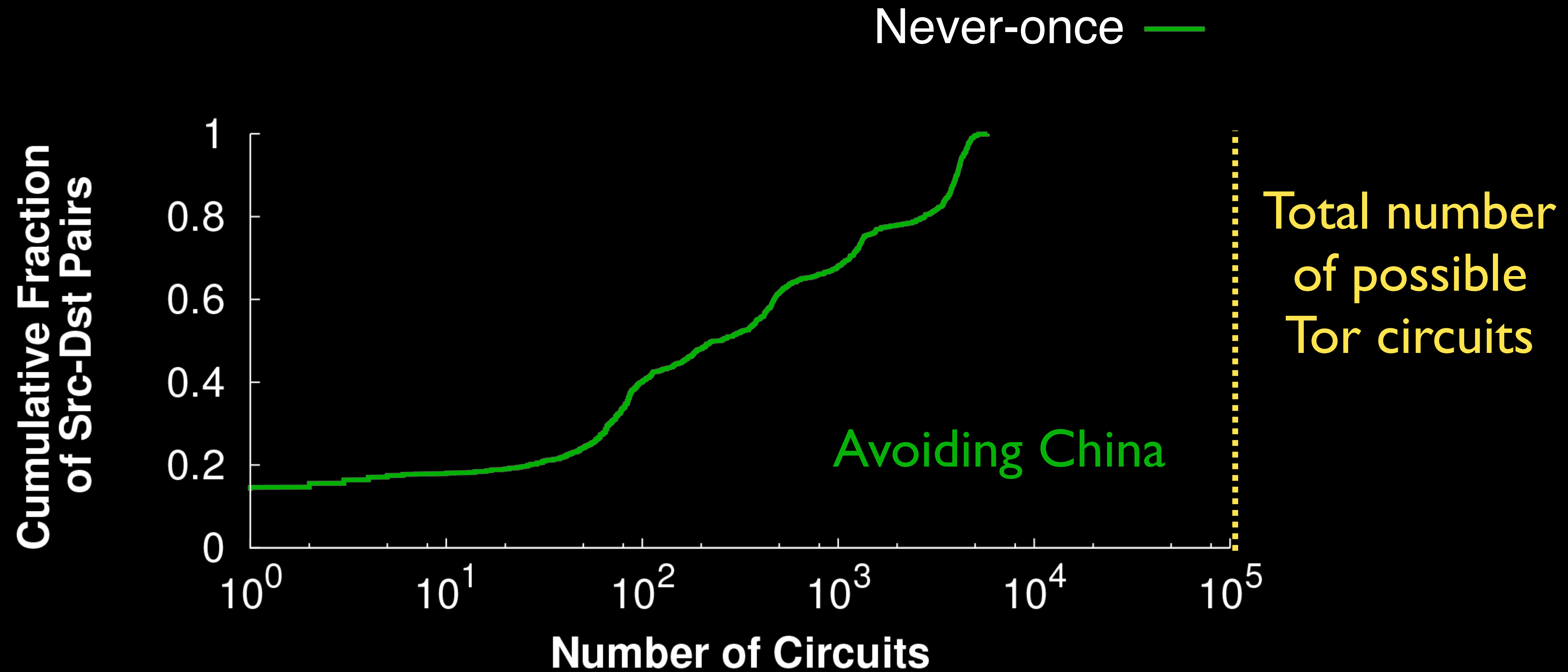
# Number of never-once circuits



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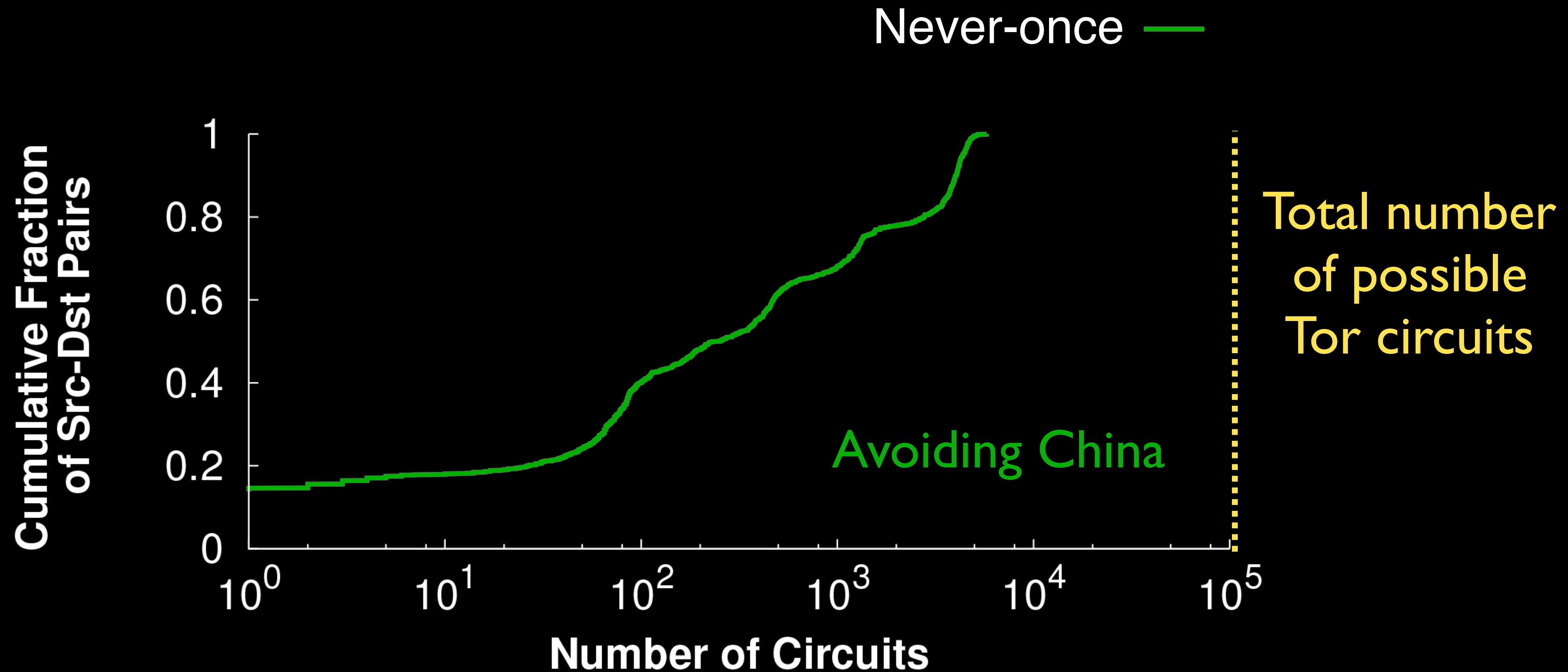


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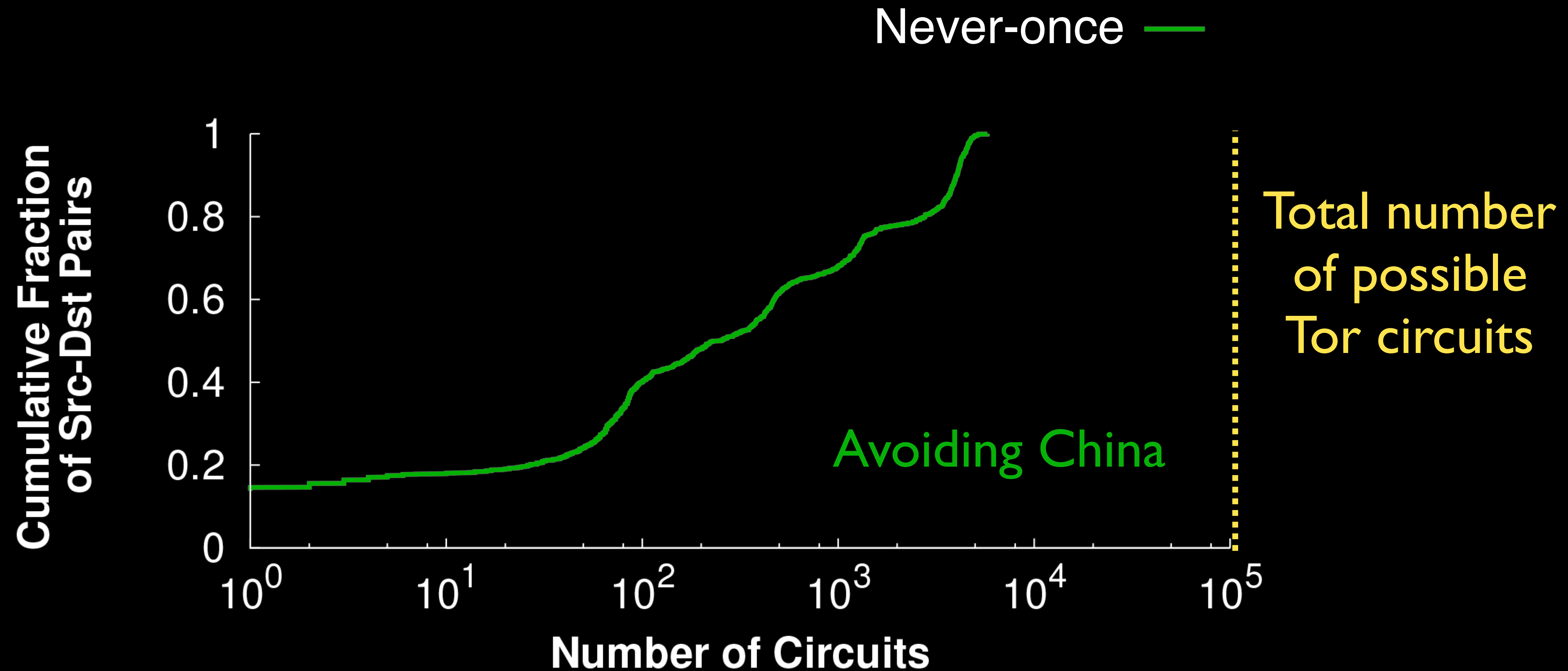
# Number of never-once circuits

Half of src-dst pairs have over 500 never-once circuits

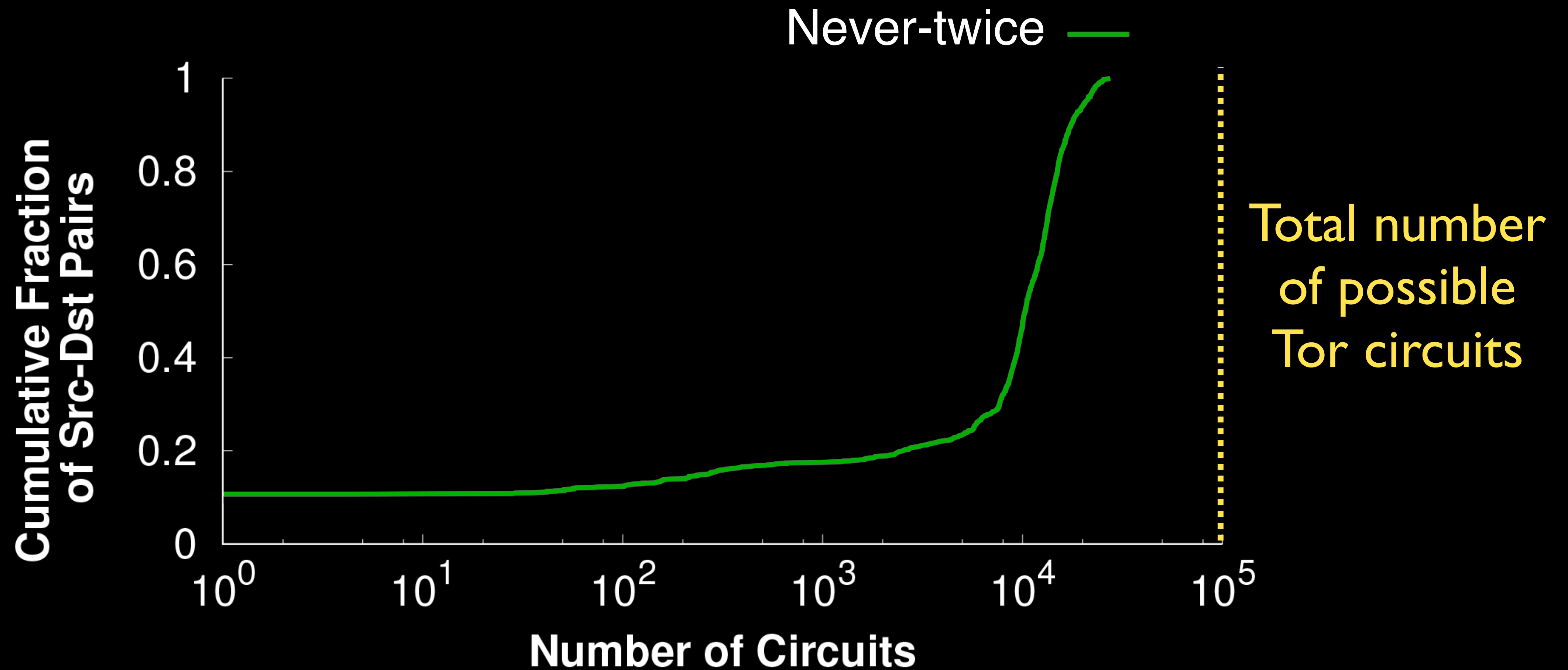


# Number of never-once circuits

Tor with no Chinese relays provably avoids China  
less than 10% of the time

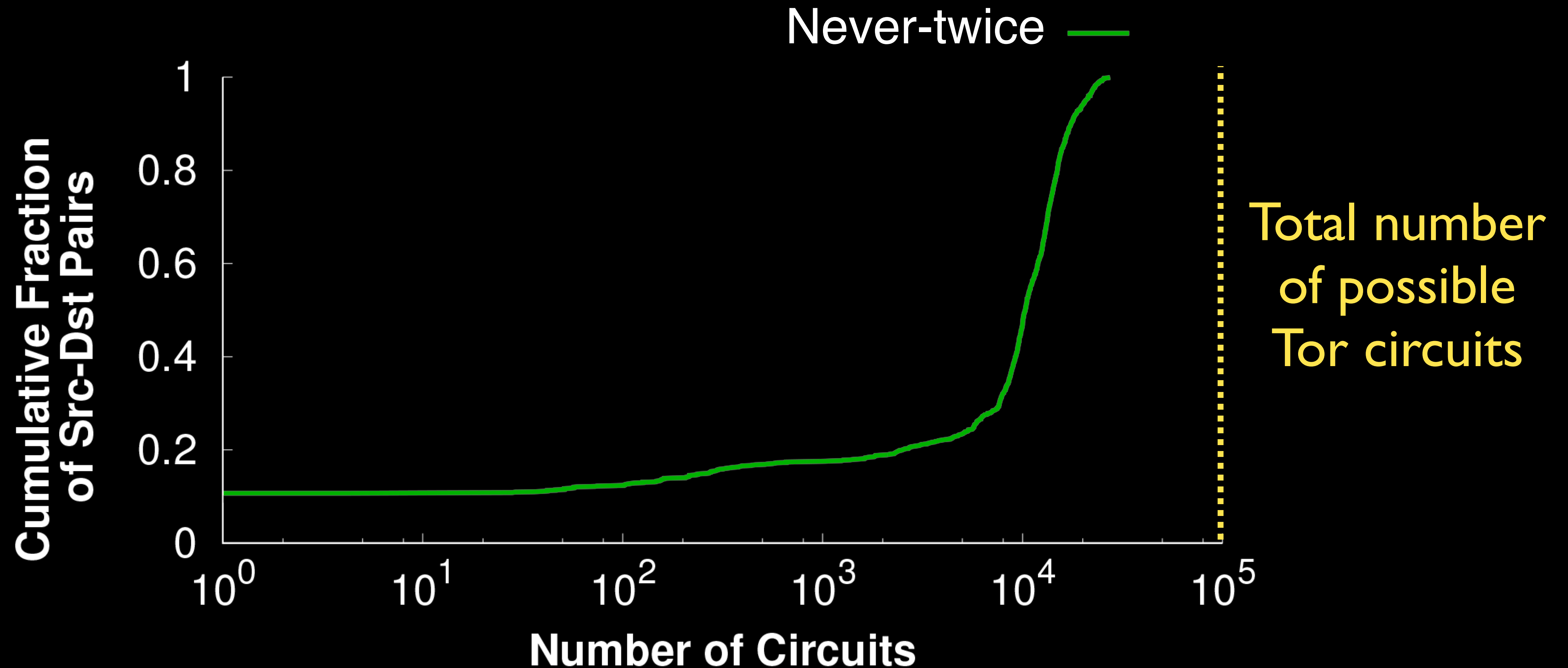


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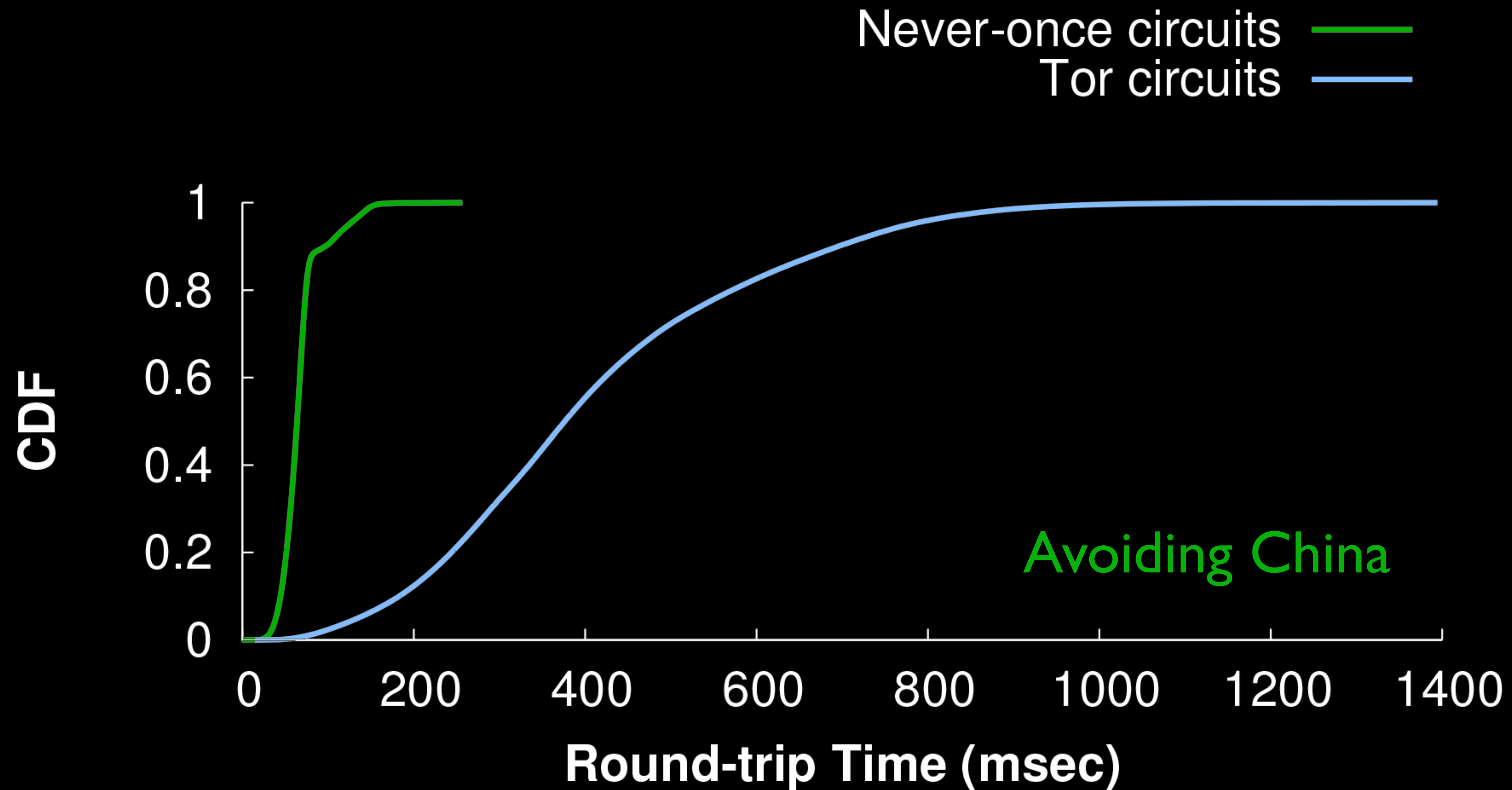


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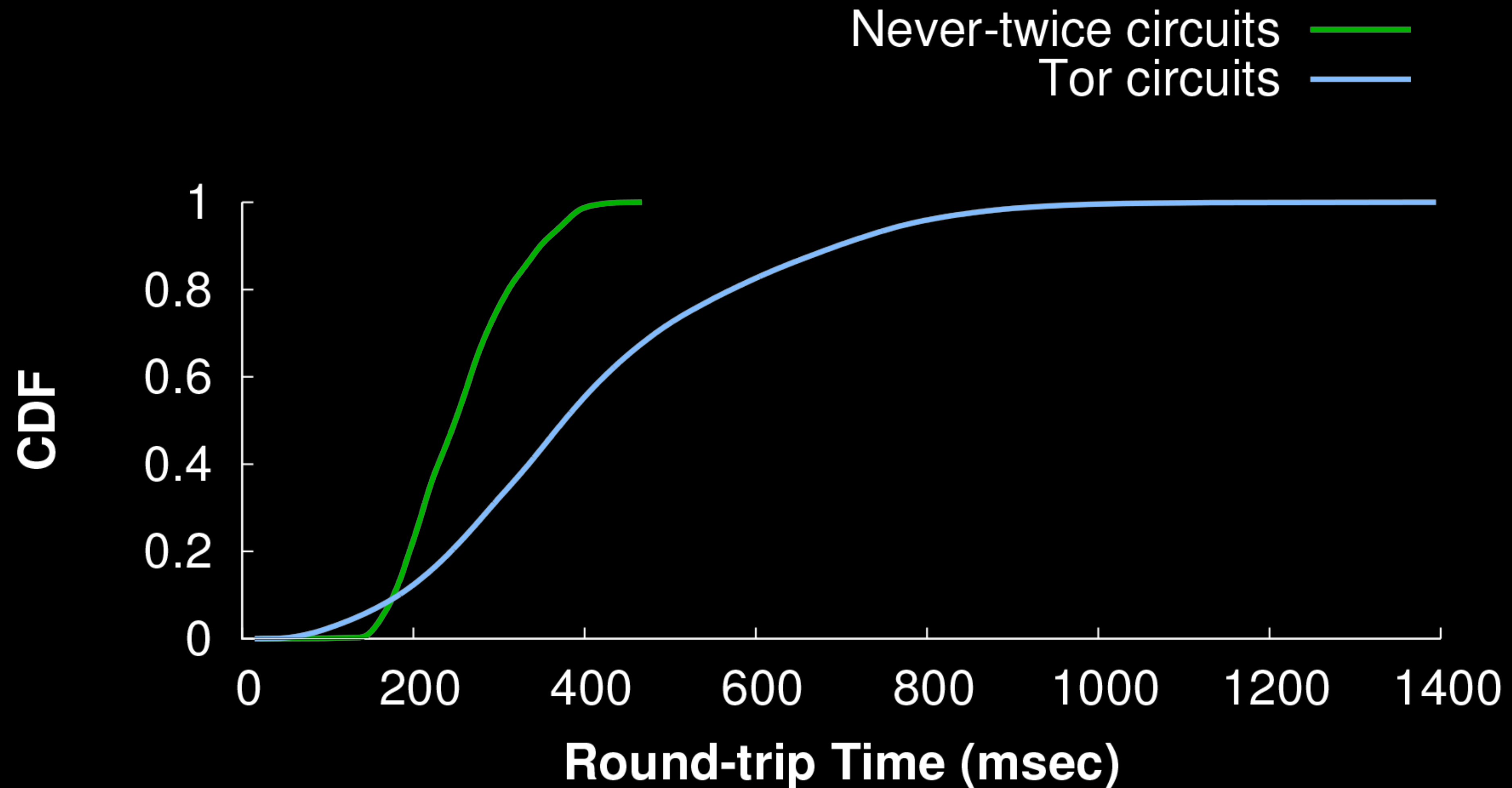
Client-side RTTs might be enough to address many attacks



# DeTor circuits tends to have lower RTTs



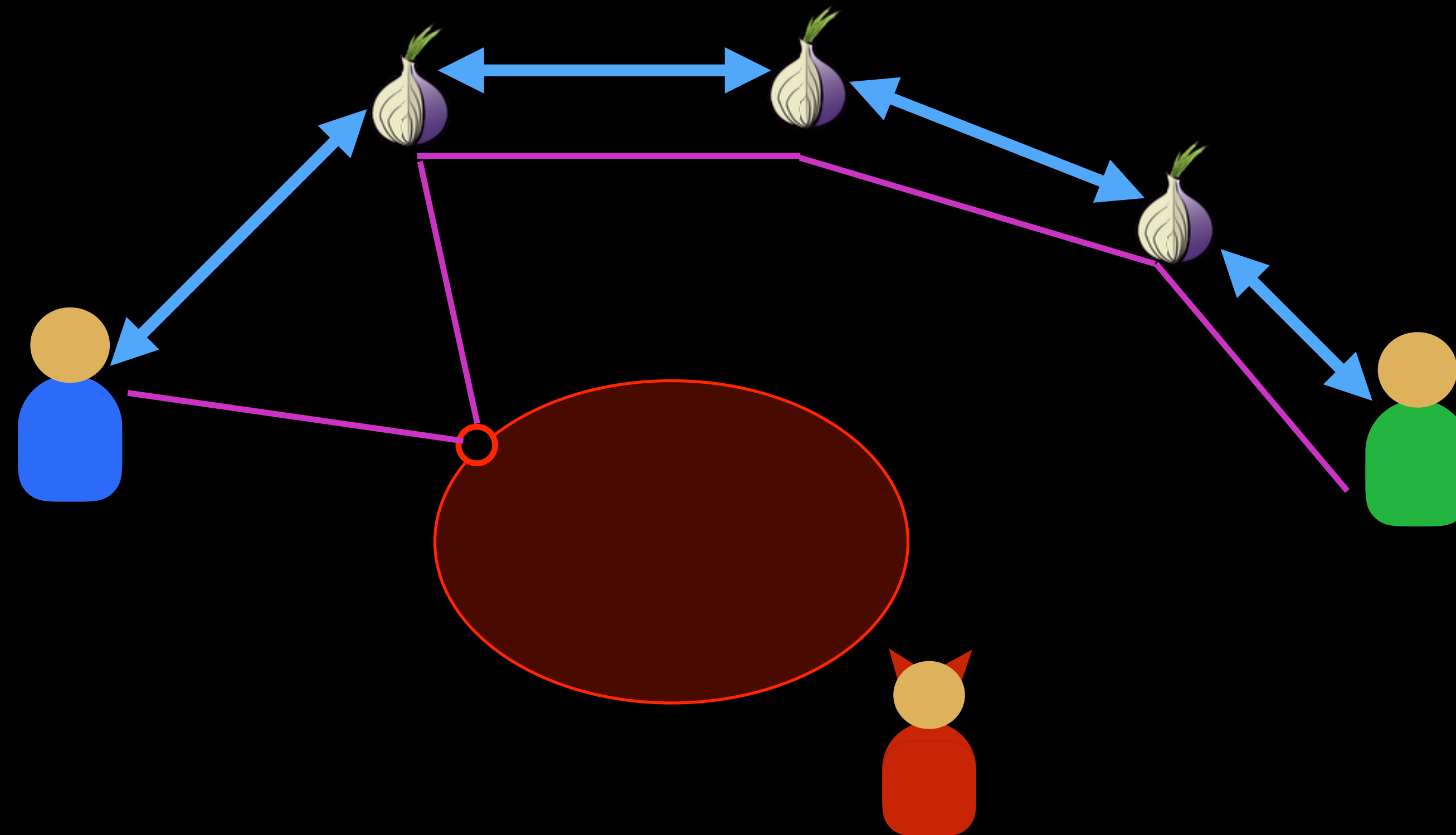
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Achieving provable avoidance

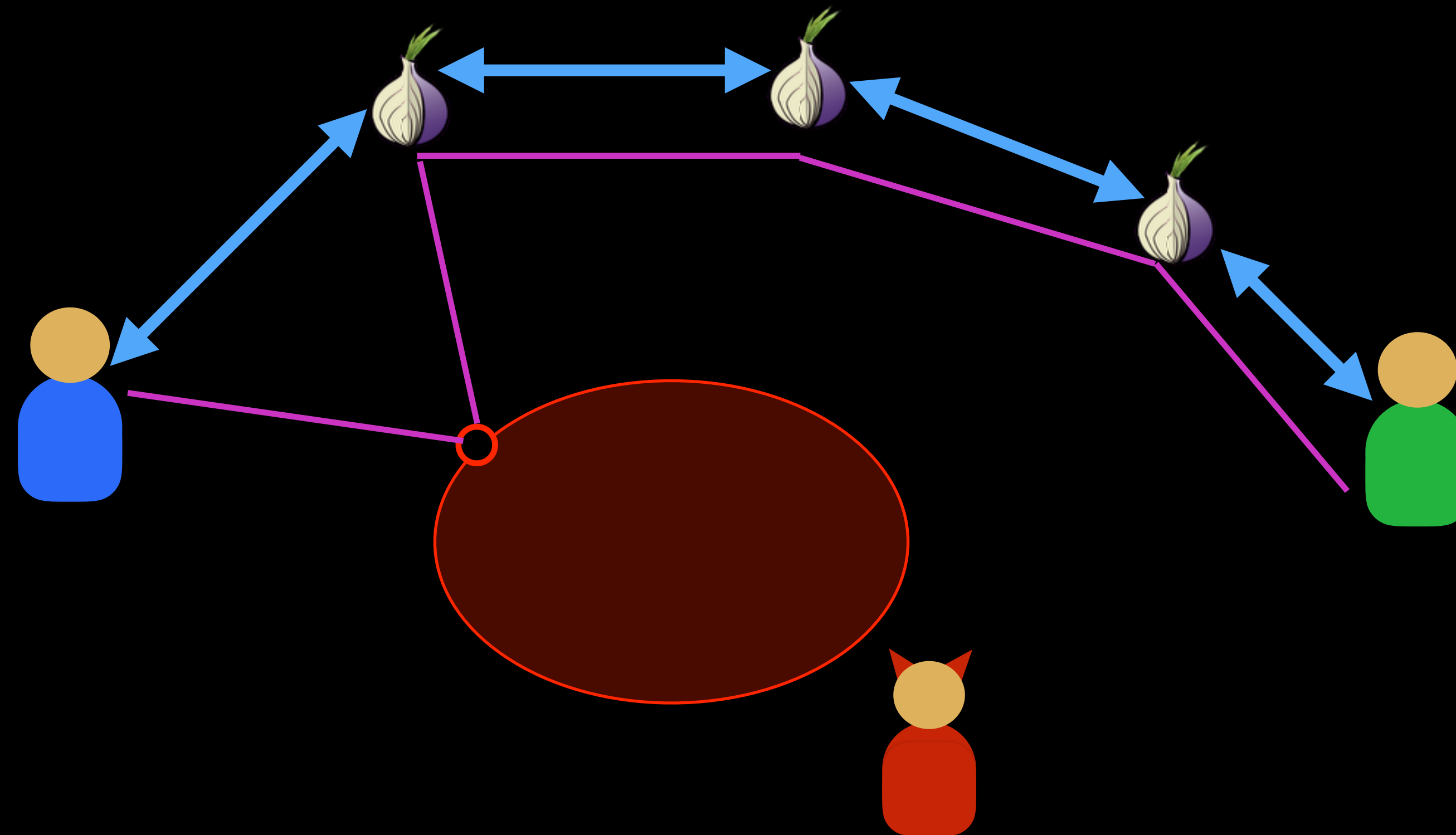
Measured RTT  $\ll$  The shortest possible RTT =  $2 \min\{d_i\} / c$   
thru  and 



# DeTor: never-once avoidance

Achieving provable avoidance

Measured RTT  $\ll$  The shortest possible RTT thru  and  =  $2 \min\{d_i\} / c$



# Other results

- DeTor circuits usually have higher bandwidth
- DeTor introduces slight node selection bias
- Most nodes serve on few DeTor circuits
- Possible to predict whether a circuit will achieve provable avoidance

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With **smart circuit selection**, it is possible to *provably* avoid geographic regions with Tor

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- **Proofs of avoidance** verify that packets over DeTor circuits have avoided geographic regions
- DeTor circuits
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  - have **better performance**
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Code and data available at:  
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