#### WATERING THE ROOTS OF RESILIENCE:

LEARNING FROM FAILURE WITH DECISION TREES

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# Systems resilience depends on the ability to adapt and evolve to changing conditions.

## Our software systems are complex, sociotechnical, and difficult to reason about.

# Humans are the mechanism for adaptation in our complex software systems.

## How can SREs align their mental models of the system with reality to sustain resilience?

#### I. Adaptation in Complex Systems

#### II. Resilience Stress Testing with Chaos Experiments

#### III. Refining Mental Models with Decision Trees

### I. Adaptation in Complex

Systems

Complex systems present a large variety of possible states; prediction is impossible.

## Getting from point A to point B in complex systems is more as a cat zoomies vs. crow flies.

## The reality is failure is inevitable; it's a natural part of complex systems as they operate

## Complex systems are adaptive: they evolve in response to changes in their environment.

## Adaptive capacity: how poised a system is to change how it works based on context

#### Resilience is "the ability to prepare and plan for, absorb, recover from, and more successfully adapt to adverse events."

### What is the resilience potion recipe? There are five ingredients to sustain resilience...

### Define the system's critical functions

## Define the system's safe boundaries









Feedback loops and a learning culture

## Flexibility and willingness to change

#### How does this look in our computer systems? What is "adaptation" in them?

## Our software systems have machines and humans continually influencing each other.

## When machine processes fail in ways that are noticeable, humans jump in.

#### Software has limited ability to adapt on its own. Humans are the primary adaptive capability.

# Consider Log4Shell: real-world harm was low due to the socio part of the system.

### How we learn influences how we adapt to stressors, surprises, and adverse conditions.

# The software we design, build, and operate reflects our mental models of reality.

## Naturally, our mental representations of reality are incomplete and inconsistent.



Surprise is "the revelation that a given phenomenon of the environment was, until this moment, misinterpreted."

#### We must "prepare to be surprised."

### II. Resilience Stress Testing with Chaos Experiments

## Our goal is to uncover "baffling interactions" in our systems that defy our expectations.

### We can do so through chaos experiments: resilience stress tests for software systems.

### Experiments can generate evidence of how much our mental models deviate from reality.

# Chaos experiments help us more quickly learn about system behavior and its context.

## We conduct system-level adverse scenarios rather than evaluating specific components.
# Many weaknesses only emerge once the system is, in effect, a living thing...

## We can *fix* things in production by learning from adverse conditions via experiments.

### We're curious about assessing the nature of the system and its interconnections.

### How are chaos experiments different than any other kind of test?

Chaos experiments	Typical tests
Support resilience	Support robustness
<i>Socio</i> technical (includes humans as part of the system)	Technical (excludes humans as part of the system)
System-focused	Component-focused
Capable of being run in production	Must run in dev or staging
Random or pseudo-random	Scripted
Adverse scenarios	Boolean requirements
Observe and learn from failures	Detect and prevent failures
N-order effects	Direct effects

### Interlude: a Case Study

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## Example: physical parts database for its manufacturing sites on both coasts in the USA

## How do their systems behave when replication is severed or when it gets too far behind?

## Potential chaos experiment: severing the database replication between the two sites

### Hypothesis proven incorrect: replication didn't work; requests still served from the West Coast

### Design change: halting the west coast datacenter if it isn't caught up to the primary

### Re-run the experiment: replication was faster than expected (yay!) but no alerts fired (oof!)

## Disruptions can include security issues, too, since they can become reliability problems.

## Attackers love to take advantage of interactions between components to compromise a system.

### Introduction to Security Chaos Engineering

Security Chaos Engineering (SCE): a socio-technical transformation that enables the organizational ability to gracefully respond to failure and adapt to evolving conditions.

### SCE aligns mental models with reality and improves our systems' resilience to attack.

## How do we create a security chaos experiment in practice?

#### Like any experiment, we start with a hypothesis: our assumptions (mental models) about reality.

### We can target our "this will always be true" assumptions that exist all over our stack.

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# An alert will always fire if a malicious executable appears

Example hypothesis: "If a user accidentally or maliciously introduced a misconfigured port, we would immediately detect, block, and alert on the event."



Figure 2-6. An example security chaos experiment simulating a misconfigured port injection scenario

#### What other experiments are relevant to SREs? There's ample overlap with security.











### Each exposes how our sociotechnical system behaves in an adverse scenario *end to end*.

## When we reveal the resilience properties of our systems, how do we capture this knowledge?

### III. Refining Mental Models with Decision Trees

The question isn't "is the system resilient?" It's instead: "the resilience of what, to what?"

## Decision trees are a visual representation of different events possible in a scenario.
Decision Tree Walkthrough



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## In general, decision trees map how adverse events and mitigations unfold across spacetime.

#### Security decision trees map attacker choices and visualize their paths through the system.

### The point isn't perfection; it is iteration that keeps us honest about our mental models.









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Adverse Scenario - Missing Logs







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#### Applying Decision Trees in Practice

### Decision trees cover all issues relevant in your system – including any "solved" ones.

## Decision trees capture system architecture and flows, plus any gaps where we're unprepared.

### Experiments form a feedback loop with decision trees to refine your mental models.

# Decision trees help us continuously refine system architecture to sustain resilience.

### They're also valuable during incident reviews – see where your assumptions held true or false.

## Did events unfold in the flow modeled in the decision tree?

### Did your mechanisms alter the flow or sequence of events as anticipated?

## What events or actions were missing from your assumptions?

#### Were there mitigations you didn't expect?

### You can also document decision trees before your chaos experiments as hypotheses.

### We can also assess the potential efficacy of an architectural change through experiments.

### Each design + experiment iteration refines decision trees and thus your mental models.

### Starting experimentation along the easiest branches verifies "obvious" assumptions

### Once you gain confidence in resilience to obvious failures, you can move onwards

#### You may never get to the "super hard" failures branch when there are many ongoing changes



#### Our software systems are inherently sociotechnical in nature; humans are how they adapt.

### To adapt successfully in a complex system, we must continuously refine our mental models.





We can expose gaps in our understanding of the system's reality through chaos experiments.

## With this evidence in hand, we can capture our evolving knowledge in decision trees.

#### From there, we can complete the feedback loop on which resilience and reliability depends.

#### Preorder the book & stay tuned for its release in late April (next month!): Amazon

Bookshop

#### **O'REILLY**°

#### Security Chaos Engineering

Sustaining Resilience in Software and Systems





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