lprof : A Non-intrusive Request Flow Profiler for Distributed Systems

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Performance analysis tools are needed

- Poor performance of distributed systems leads to
 - Increase of user latency
 - Increase of data center cost
- Distributed system behavior is hard to understand
 Oconcurrent requests being processed by multiple nodes
- To diagnose poor performance, tools are needed to
 Reconstruct the request control flow
 - Understand system behavior

Existing tools are intrusive

- Instrument systems to infer request control flow
 - E.g. MagPie, Project 5, X-Trace, Dapper, etc.
 - Incur performance overhead
 - Instrumentations are often system specific

System logs contain rich information

- Rich information in logs is not coincidence
 Developers rely on logs to perform manual debugging
- Distributed systems generate lots of logs

 During normal execution

NetApp7TB/month [Cloudera'13]facebook.25TB/day [Rothschild'09]

Existing log analyzers are limited

- Cannot infer request control flow
 - Machine learning based log analyzers
 - E.g. [Xu'09], DISTALYZER, Synoptic, etc.
 - Only detect system anomalies
 - Commercial tools
 - E.g. splunk, VMWare LogInsight
 - Require users to perform key-word based searches

lprof: a non-intrusive profiler

- Infers request control flow from system logs
 - Along with timing information
 - Group logs printed by the same request on multiple nodes
 - Use information generated by static analysis



Outline

- Introduction
- Case Study
- Design
- Evaluation

A real-world example

Performance regression – HDFS-4049

Latency for each type of request



writeBlock is suspecious

Zoom into per-node latency



Intra-node latency doesn't increases while inter-node does

Conclusion: unnecessary network communication

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Overview



Challenges

Goal: to stitch log messages with respective requests



log snippet from HDFS data nodes

- Logs are interleaved
 - From different request types
 - From different request instances of the same type
- Perfect identifiers doesn't always exist
- Distributed across multiple nodes

Code snippet in HDFS

1 dataXCeiver() {		13 writeBlock(blk_id, …) {
2	<pre>switch(opCode){</pre>	<pre>14 log("Receiving block " + blk_id);</pre>
3	<pre>case WRITE_BLOCK:</pre>	15 new PacketResponder().start();
4	<pre>blk_id = getBlock();</pre>	16 }
5	<pre>writeBlock(blk_id,);</pre>	17 readBlock(blk_id, …) {
6	break;	<pre>18 log("HDFS_READ block " + blk_id);</pre>
7	<pre>case READ_BLOCK:</pre>	19 }
8	<pre>blk_id = getBlock();</pre>	20 PacketResponder.run() {
9	<pre>readBlock(blk_id,);</pre>	<pre>21 log("Received block " + blk_id);</pre>
10	break;	22 (
11	}	<pre>23 log(blk_id + " terminating");</pre>
12}		24 }

- Top level method starting method to process a request
- Request identifier logged variable not modified in one request
- Log temporal order possible order between log statements
- Communication behavior communication between threads

Request analysis

- Find top level method
- Find request identifiers
- Intuition
 - Request identifiers already exist for manual debugging
 - Not modified within one request
 - Once modified, outside of the request

Request analysis example

- Bottom-up analysis on call graph
 - Logged variables identifier candidates (IC)
 - Number of times they got printed count



Once count decreases, pick top level method and identifier

Temporal order analysis

Control flow analysis in each top level method



Communication pair analysis

- Communication between request top level methods

 Intra-node: thread creation, shared objects
 - Network: socket, RPC
 - Pair serializing and de-serializing methods

Summary of static analysis output

Top level method & request identifier

top level method	identifiers
<pre>writeBlock()</pre>	blk_id
<pre>readBlock()</pre>	blk_id

• Log temporal order PacketResponder.run()



Communication pair



Distributed log stitching

Implemented as a MapReduce job



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Evaluation methodology

- Evaluated on logs from 4 distributed systems
 - HDFS, Yarn, HBase, Cassandra
 - Logs generated on 200 Amazon EC2 nodes
 - HiBench, YCSB workload
- Authors manually verified each unique log sequence



- Received block ...
 - ... terminating

writeBlock log sequence

Request attribution accuracy

accuracy for all the log messages

System	Correct	Incomplete	Failed	Incorrect
HDFS	97.0%	0.1%	2.6%	0.3%
Yarn	79.6%	19.2%	1.2%	0.0%
Cassandra	95.3%	0.1%	4.6%	0.0%
HBase	90.6%	2.5%	3.4%	3.5%
Average	90.4%	5.7%	3.0%	1.0%

Real-world performance anomalies

- Randomly selected 23 anomalies
 Reproduced each one to collect logs
- Iprof is helpful for identifying the root cause for 65%
- Reasons for the cases lprof cannot help

 Abnormal requests don't print any logs
 - The abnormal request only print 1 log
 - But latency is needed for debugging

Related work

Intrusive tools

• E.g. MagPie, Project 5, X-Trace, Dapper, etc.

- Existing log analyzers

 E.g. [Xu'09], DISTALYZER, Synoptic, etc.
- The Mystery Machine [Chow'14]
 - Infers request flow across software layers
 - Analyzes critical path and slack
 - But requires instrumenting IDs into logs

Conclusions

- Iprof: a profiler for distributed system
 - \circ Infers request control flow along with timing information
 - Non-intrusive because entirely from system logs
 - Analyzes logs with information generated by static analysis
- Iprof leverages the natural way developers do logging





Limitations

- Iprof benefits from good logging practice

 Iprof cannot help when there's no log
 - Timestamp is required for latency analysis
 - Good identifier can improve the accuracy
- Iprof cannot infer request across software layers
- Iprof currently works on Java byte code