## Fault Isolation and Quick Recovery in Isolation File Systems

#### Lanyue Lu

Andrea C.Arpaci-Dusseau Remzi H.Arpaci-Dusseau

University of Wisconsin - Madison

Main data access interface

- desktop, laptop, mobile devices, file servers

Main data access interface

- desktop, laptop, mobile devices, file servers

#### A wide range of failures

- resource allocation, metadata corruption
- failed I/O operations, incorrect system states

#### Main data access interface

- desktop, laptop, mobile devices, file servers

#### A wide range of failures

- resource allocation, metadata corruption
- failed I/O operations, incorrect system states

#### A small fault can cause global failures

- e.g., a single bit can impact the whole file system

#### Main data access interface

- desktop, laptop, mobile devices, file servers

#### A wide range of failures

- resource allocation, metadata corruption
- failed I/O operations, incorrect system states

#### A small fault can cause global failures

- e.g., a single bit can impact the whole file system

#### Global failures considered harmful

read-only, crash

## Server Virtualization















#### **Our Solution**

## **Our Solution**

#### A new abstraction for fault isolation

- support multiple independent fault domains
- protect a group of files for a domain

## **Our Solution**

#### A new abstraction for fault isolation

- support multiple independent fault domains
- protect a group of files for a domain

#### Isolation file systems

- fine-grained fault isolation
- quick recovery

Introduction

## Study of Failure Policies Isolation File Systems Challenges

#### Questions to Answer

## Questions to Answer

#### What global failure policies are used ?

- failure types
- number of each type

## Questions to Answer

#### What global failure policies are used ?

- failure types
- number of each type

#### What are the root causes of global failures ?

- related data structures
- number of each cause

## Methodology

## Methodology

Three major file systems

- Ext3 (Linux 2.6.32), Ext4 (Linux 2.6.32)
- Btrfs (Linux 3.8)

## Methodology

#### Three major file systems

- Ext3 (Linux 2.6.32), Ext4 (Linux 2.6.32)
- Btrfs (Linux 3.8)

#### Analyze source code

- identify types of global failures
- count related error handling functions
- correlate global failures to data structures

## QI:

# What global failure policies are used ?

#### Definition

- a failure which impacts all users of the file system or even the operating system

#### Definition

- a failure which impacts all users of the file system or even the operating system

#### Read-Only

- e.g., ext3\_error():
  - mark file system as read-only
  - abort the journal

```
ext3/balloc.c, 2.6.32
read block bitmap(...){
1
    bitmap blk = desc->bg block bitmap;
2
    bh = sb getblk(sb, bitmap blk);
3
   if (!bh){
4
       ext3 error(sb, "Cannot read block
                        bitmap");
       return NULL;
```

```
ext3/balloc.c, 2.6.32
read block bitmap(...){
    bitmap blk = desc->bg block bitmap;
2
    bh = sb getblk(sb, bitmap blk);
3
    if (!bh){
4
       ext3 error(sb, "Cannot read block
                        bitmap");
       return NULL;
```

```
ext3/balloc.c, 2.6.32
read block bitmap(...){
1
    bitmap blk = desc->bg block bitmap;
    bh = sb getblk(sb, bitmap blk);
2
3
    if (!bh){
       ext3 error(sb, "Cannot read block
4
                        bitmap");
       return NULL;
```

```
ext3/balloc.c, 2.6.32
read block bitmap(...){
1
    bitmap blk = desc->bg block bitmap;
2
    bh = sb getblk(sb, bitmap blk);
3
    if (!bh){
       ext3 error(sb, "Cannot read block
4
                        bitmap");
       return NULL;
```

```
ext3/balloc.c, 2.6.32
read block bitmap(...){
1
    bitmap blk = desc->bg block bitmap;
2
    bh = sb getblk(sb, bitmap blk);
3
   if (!bh){
4
       ext3 error(sb, "Cannot read block
                        bitmap");
       return NULL;
```

#### Definition

- a failure which impacts users of the file system or even the operating system

#### Read-Only

- e.g., ext3\_error():
  - mark file system as read-only
  - abort the journal

#### Crash

- e.g., BUG(), ASSERT(), panic()
- crash the file system or operating system

## Crash Example

```
btrfs/disk-io.c, 3.8
open ctree(...) {
1
    root->node = read tree block(...);
2
    BUG ON(!root->node);
```

## Crash Example

```
btrfs/disk-io.c, 3.8
open ctree(...) {
    root->node = read tree block(...);
1
2
    BUG ON(!root->node);
```

## Crash Example

```
btrfs/disk-io.c, 3.8
open ctree(...) {
    root->node = read tree block(...);
1
2
    BUG ON(!root->node);
```
#### Crash Example

```
btrfs/disk-io.c, 3.8
open ctree(...) {
1
    root->node = read tree block(...);
2
    BUG ON(!root->node);
```



# Read-only and crash are common in modern file systems

# Over 67% of global failures will crash the system



# What are **the root causes** of global failures ?

#### Global Failure Causes

## Global Failure Causes

#### Metadata corruption

- metadata inconsistency is detected
- e.g., a block/inode bitmap corruption

```
ext3/dir.c, 2.6.32
ext3 check dir entry(...){
1
    rlen = ext3 rec len from disk();
2
    if (rlen < EXT3 DIR REC LEN(1)) {</pre>
       error = "rec len is too small";
3
       ext3 error(sb, error);
```

```
ext3/dir.c, 2.6.32
ext3 check dir entry(...){
     rlen = ext3 rec len from disk();
2
     if (rlen < EXT3 DIR REC LEN(1)) {</pre>
        error = "rec len is too small";
3
        ext3 error(sb, error);
```

```
ext3/dir.c, 2.6.32
ext3 check dir entry(...){
1
     rlen = ext3 rec len from disk();
2
     if (rlen < EXT3 DIR REC LEN(1)) {</pre>
        error = "rec len is too small";
3
        ext3 error(sb, error);
```

```
ext3/dir.c, 2.6.32
ext3 check dir entry(...){
1
    rlen = ext3 rec len from disk();
2
    if (rlen < EXT3 DIR REC LEN(1)) {</pre>
       error = "rec len is too small";
3
       ext3 error(sb, error);
```

## Global Failure Causes

#### Metadata corruption

- metadata inconsistency is detected
- e.g., a block/inode bitmap corruption

#### I/O failure

- metadata I/O failure and journaling failure
- e.g., fail to read an inode block

```
ext4/namei.c, 2.6.32
empty dir(...){
1
    bh = ext4 bread(NULL, inode, &err);
    if (bh && err)
2
       EXT4 ERROR INODE (inode,
        "fail to read directory block");
```

```
ext4/namei.c, 2.6.32
empty dir(...){
    bh = ext4 bread(NULL, inode, &err);
1
    if (bh && err)
2
       EXT4 ERROR INODE (inode,
        "fail to read directory block");
```

```
ext4/namei.c, 2.6.32
empty dir(...){
1
    bh = ext4 bread(NULL, inode, &err);
    if (bh && err)
2
       EXT4 ERROR INODE (inode,
        "fail to read directory block");
```

```
ext4/namei.c, 2.6.32
empty dir(...){
1
    bh = ext4 bread(NULL, inode, &err);
    if (bh && err)
2
       EXT4 ERROR INODE (inode,
        "fail to read directory block");
```

## Global Failure Causes

#### Metadata corruption

- metadata inconsistency is detected
- e.g., a block/inode bitmap corruption

#### I/O failure

- metadata I/O failure and journaling failure
- e.g., fail to read an inode block

#### Software bugs

- unexpected states detected
- e.g., allocated block is not in a valid range

```
ext3/balloc.c, 2.6.32
ext3 rsv window add(...){
1
    if (start < this->rsv start)
        p = \&(*p) - rb - left;
2
    else if (start > this->rsv end)
        p = \& (*p) - rb - right;
3
    else {
       rsv window dump(root, 1);
4
       BUG();
```

```
ext3/balloc.c, 2.6.32
```

ext3\_rsv\_window\_add(...){

```
1 if (start < this->rsv_start)
    p = &(*p)->rb->left;
2 else if (start > this->rsv_end)
    p = &(*p)->rb->right;
3 else {
    rsv_window_dump(root, 1);
4 BUG();
}
```

```
ext3/balloc.c, 2.6.32
ext3 rsv window add(...){
1
    if (start < this->rsv start)
        p = \&(*p) - rb - left;
    else if (start > this->rsv end)
2
        p = \&(*p) - rb - right;
3
    else {
       rsv window dump(root, 1);
4
       BUG();
```

```
ext3/balloc.c, 2.6.32
ext3 rsv window add(...){
1
    if (start < this->rsv start)
        p = \&(*p) - rb - left;
2
    else if (start > this->rsv end)
        p = \& (*p) - rb - right;
3
    else {
       rsv window dump(root, 1);
4
       BUG();
```

```
ext3/balloc.c, 2.6.32
ext3 rsv window add(...){
1
    if (start < this->rsv start)
        p = \&(*p) - rb - left;
2
    else if (start > this->rsv end)
        p = \& (*p) - rb - right;
3
    else {
       rsv window dump(root, 1);
4
       BUG();
```

Data Structure	MC	IOF	SB	Shared
b-bitmap	2	2		Yes
i-bitmap	1	1		Yes
inode	1	2	2	Yes
super	1			Yes
dir-entry	4	4	3	Yes
gdt	3		2	Yes
indir-blk	1	1		No
xattr	5	2	1	No
block			5	Yes/No
journal		3	27	Yes
journal_head			31	Yes
buf_head			16	Yes
handle		22	9	Yes
transaction			28	Yes
revoke			2	Yes
other	1		11	Yes/No
Total	19	37	137	= 193

Data Structure	MC	IOF	SB	Shared
b-bitmap	2	2		Yes
i-bitmap	1	1		Yes
inode	1	2	2	Yes
super	1			Yes
dir-entry	4	4	3	Yes
gdt	3		2	Yes
indir-blk	1	1		No
xattr	5	2	1	No
block			5	Yes/No
journal		3	27	Yes
journal_head			31	Yes
buf_head			16	Yes
handle		22	9	Yes
transaction			28	Yes
revoke			2	Yes
other	1		11	Yes/No
Total	19	37	137	= 193

Data Structure	MC	IOF	SB	Shared
b-bitmap	2	2		Yes
i-bitmap	1	1		Yes
inode	1	2	2	Yes
super	1			Yes
dir-entry	4	4	3	Yes
gdt	3		2	Yes
indir-blk	1	1		No
xattr	5	2	1	No
block			5	Yes/No
journal		3	27	Yes
journal_head			31	Yes
buf_head			16	Yes
handle		22	9	Yes
transaction			28	Yes
revoke			2	Yes
other	1		11	Yes/No
Total	19	37	137	= 193

Data Structure	MC	IOF	SB	Shared
b-bitmap	2	2		Yes
i-bitmap	1	1		Yes
inode	1	2	2	Yes
super	1			Yes
dir-entry	4	4	3	Yes
gdt	3		2	Yes
indir-blk	1	1		No
xattr	5	2	1	No
block			5	Yes/No
journal		3	27	Yes
journal_head			31	Yes
buf_head			16	Yes
handle		22	9	Yes
transaction			28	Yes
revoke			2	Yes
other	1		11	Yes/No
Total	19	37	137	= 193

Data Structure	MC	IOF	SB	Shared
b-bitmap	2	2		Yes
i-bitmap	1	1		Yes
inode	1	2	2	Yes
super	1			Yes
dir-entry	4	4	3	Yes
gdt	3		2	Yes
indir-blk	1	1		No
xattr	5	2	1	No
block			5	Yes/No
journal		3	27	Yes
journal_head			31	Yes
buf_head			16	Yes
handle		22	9	Yes
transaction			28	Yes
revoke			2	Yes
other	1		11	Yes/No
Total	19	37	137	= 193

	Data Structure	MC	IOF	SB	Shared
	b-bitmap	2	2		Yes
	i-bitmap	1	1		Yes
	inode	1	2	2	Yes
	super	1			Yes
	dir-entry	4	4	3	Yes
	gdt	3		2	Yes
	indir-blk	1	1		No
Ext3	xattr	5	2	1	No
	block			5	Yes/No
	journal		3	27	Yes
	journal_head			31	Yes
	buf_head			16	Yes
	handle		22	9	Yes
	transaction			28	Yes
	revoke			2	Yes
	other	1		11	Yes/No
	Total	19	37	137	= 193

Data Structure	MC	IOF	SB	Shared
b-bitmap	2	2		Yes
i-bitmap	1	1		Yes
inode	1	2	2	Yes
super	1			Yes
dir-entry	4	4	3	Yes
gdt	3		2	Yes
indir-blk	1	1		No
xattr	5	2	1	No
block			5	Yes/No
journal		3	27	Yes
journal_head			31	Yes
buf_head			16	Yes
handle		22	9	Yes
transaction			28	Yes
revoke			2	Yes
other	1		11	Yes/No
Total	19	37	137	= 193

## All global failures are caused by metadata and system states

# All global failures are caused by metadata and system states

## Both **local** and **shared** metadata can cause global failures

# All global failures are caused by metadata and system states

## Both **local** and **shared** metadata can cause global failures

### Not Only Local File Systems

## Not Only Local File Systems

#### Shared-disk file systems OCFS2

- inspired by Ext3 design
- used in virtualization environment
  - host virtual machine images
  - allow multiple Linux guests to share a file system

## Not Only Local File Systems

#### Shared-disk file systems OCFS2

- inspired by Ext3 design
- used in virtualization environment
  - host virtual machine images
  - allow multiple Linux guests to share a file system

#### Global failures are also prevalent

- a single piece of corrupted metadata can fail the whole file system on multiple nodes !

#### **Current Abstractions**
## **Current Abstractions**

File and directory

- metadata is shared for different files or directories

## **Current Abstractions**

#### File and directory

- metadata is shared for different files or directories

#### Namespace

- virtual machines, Chroot, BSD jail, Solaris Zones
- multiple namespaces still share a file system

## **Current Abstractions**

#### File and directory

- metadata is shared for different files or directories

### Namespace

- virtual machines, Chroot, BSD jail, Solaris Zones
- multiple namespaces still share a file system

## Partitions

- multiple file systems on separated partitions
- a single panic on a partition can crash the whole operating system
- static partitions, dynamic partitions
- management of many partitions

# All files on a file system implicitly share a single fault domain

# All files on a file system implicitly share a single fault domain

# All files on a file system implicitly share a single fault domain

Current file-system abstractions do **NOT** provide fine-grained **fault isolation**  Introduction Study of Failure Policies

## Isolation File Systems

New Abstraction

Fault Isolation

Quick Recovery

Preliminary Implementation on Ext3

Challenges

Fine-grained partitioned

- files are isolated into separated domains

Fine-grained partitioned

- files are isolated into separated domains

Independent

- faulty units will not affect healthy units

#### Fine-grained partitioned

- files are isolated into separated domains

## Independent

- faulty units will not affect healthy units

### Fine-grained recovery

- repair a faulty unit quickly
- instead of checking the whole file system

#### Fine-grained partitioned

- files are isolated into separated domains

## Independent

- faulty units will not affect healthy units

## Fine-grained recovery

- repair a faulty unit quickly
- instead of checking the whole file system

## Elastic

- dynamically grow and shrink its size

## New Abstraction

## New Abstraction

## File Pod

- an abstract partition
- contains a group of files and related metadata
- an independent fault domain

## New Abstraction

## File Pod

- an abstract partition
- contains a group of files and related metadata
- an independent fault domain

## Operations

- create a file pod
- set / get file pod's attributes
  - failure policy
  - recovery policy
- bind / unbind a file to pod
- share a file between pods





Introduction Study of Failure Policies Isolation File Systems

New Abstraction

Fault Isolation

Quick Recovery

Preliminary Implementation on Ext3

Challenges

#### Observation

- metadata is organized in a shared manner
- hard to isolate a failure for metadata

#### Observation

- metadata is organized in a shared manner
- hard to isolate a failure for metadata

## For example

- multiple inodes are stored in a single inode block



## Observation

- metadata is organized in a shared manner
- hard to isolate a failure for metadata

## For example

- multiple inodes are stored in a single inode block
- an I/O failure can affect multiple files



# Key Idea I:

# Key Idea I:

# Isolate metadata for file pods

#### Local Failures

- convert global failures to local failures
- same failure semantics
- only fail the faulty pod

#### Local Failures

- convert global failures to local failures
- same failure semantics
- only fail the faulty pod

## Read-Only

- mark a file pod as Read-Only

#### Local Failures

- convert global failures to local failures
- same failure semantics
- only fail the faulty pod

## Read-Only

- mark a file pod as Read-Only

## Crash

- crash a file pod instead of the whole system
- provide the same initial states after crash







Introduction Study of Failure Policies Isolation File Systems

New Abstraction

Fault Isolation

Quick Recovery

Preliminary Implementation on Ext3

Challenges

## Quick Recovery

# Quick Recovery

#### File system recovery is slow

- a small error requires a full check
- many random read requests
- 7 hours to sequentially read a 2 TB disk
# 

 $\bullet$   $\bullet$   $\bullet$ 

#### 

# a small fault requires a full check (slow!)

 $\bullet$   $\bullet$   $\bullet$ 

a small fault requires a full check (slow!)

 $\bullet$   $\bullet$   $\bullet$ 

# Key Idea 2:

# Key Idea 2:

# Minimize the file system checking range during recovery

Metadata Isolation

- file pod as the unit of recovery
- check and recover independently
- both online and offline

Metadata Isolation

- file pod as the unit of recovery
- check and recover independently
- both online and offline

#### When recover ?

- leverage internal detection mechanism

#### Metadata Isolation

- file pod as the unit of recovery
- check and recover independently
- both online and offline

#### When recover ?

- leverage internal detection mechanism

#### How to recover more efficiently ?

- only check the faulty pod
- narrow down to certain data structures

Introduction Study of Failure Policies Isolation File Systems

New Abstraction

Fault Isolation

Quick Recovery

Preliminary Implementation on Ext3

Challenges

#### A disk is divided into block groups - physical partition for disk locality

#### A disk is divided into block groups - physical partition for disk locality



#### A disk is divided into block groups - physical partition for disk locality



























### Layout

#### A file pod contains multiple block groups

- one block group only maps to one file pod
- performance locality and fault isolation

### Layout

#### A file pod contains multiple block groups

- one block group only maps to one file pod
- performance locality and fault isolation





#### Data Structures

### Data Structures

#### Pod related structure

no extra mapping structures

### Data Structures

#### Pod related structure

- no extra mapping structures
- embeds in group descriptors
- group descriptors are loaded into memory



# Algorithms

# Algorithms

#### Pod based inode and block allocation

- preserve original allocation's locality
- allocation will not cross pod boundary




## Algorithms

## Algorithms

### Pod based inode and block allocation

- preserve original allocation's locality
- allocation will not cross pod boundary

### **De-fragmentation**

- potential internal fragmentation

## Algorithms

### Pod based inode and block allocation

- preserve original allocation's locality
- allocation will not cross pod boundary

### **De-fragmentation**

- potential internal fragmentation
- de-fragmentation for file pods
- similar solution in Ext4

#### Virtual transaction

- contains updates only from one pod



#### independent transactions

#### Virtual transaction

- contains updates only from one pod
- better performance isolation



independent transactions

#### Virtual transaction

- contains updates only from one pod
- better performance isolation
- commit multiple virtual transactions in parallel



Introduction Study of Failure Policies Isolation File Systems

New Abstraction

Fault Isolation

Quick Recovery

Preliminary Implementation on Ext3

### Challenges



### What we did

- a simple prototype for Ext3
- provide readonly isolation

### What we did

- a simple prototype for Ext3
- provide readonly isolation

### What we plan to do

- crash isolation

### What we did

- a simple prototype for Ext3
- provide readonly isolation

### What we plan to do

- crash isolation
- quick recovery after failure

### What we did

- a simple prototype for Ext3
- provide readonly isolation

### What we plan to do

- crash isolation
- quick recovery after failure
- other file systems: Ext4 and Btrfs

#### Metadata isolation

- tree-based directory structure
- globally shared metadata: super block, journal
- shared system states: block allocation tree

#### Metadata isolation

- tree-based directory structure
- globally shared metadata: super block, journal
- shared system states: block allocation tree

### Local failure

- is it correct to continue to run ?
- light-weight, stateless crash for a pod

### Metadata isolation

- tree-based directory structure
- globally shared metadata: super block, journal
- shared system states: block allocation tree

### Local failure

- is it correct to continue to run ?
- light-weight, stateless crash for a pod

### Performance

- potential overhead of managing pods
- better performance isolation
- better scalability

## Failure is not an option.

## Failure is not an option. -- NASA

## Global failure is not an option;

# Global failure is not an option; local failure with quick recovery

# Global failure is not an option; local failure with quick recovery is an option.

# Global failure is not an option; local failure with quick recovery is an option.

-- Isolation File Systems

### Questions ?