

# A Simulation Result of Replicating Data with Another Layout for Reducing Media Exchange of Cold Storage

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# Cold Storage



## Storage which is slow but cheap

- Tape and optical disc
- Cheap because of not only price of media but also reduced electricity usage and long media life
  - No electricity is required unless they are accessed
  - Long media life: 30 years for a tape and 50 years for an optical disc
- Suitable for large, less frequently accessed archival data

## Example use cases

- Facebook migrates old photos to optical disc storage
  - "50 percent cheaper than using hard disk drives for cold storage, and 80 percent more energy efficient" [CES press conf. '16]
- ECMWF stores weather information onto tape storage which capacity exceeds 50PB [Grawinkel et al. '15]

## Media Exchange Incurs Large Latency

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- A reason why they are slow is a large latency incurred by media exchange
- Media and drives are separated
  - In contrast to all-in-one device such as HDD or SSD
- A few minutes to exchange media
  - A robot carries media between shelves and drives inside a library
- Media exchange is norm rather than special [Grawinkel et al. '15]
  - 9 loadings / minute
  - 231 drives, 32,712 tapes
- Active archive usage must increase for the purpose of big data analysis
  In contrast to backup and deep archive
- Reducing media exchange must lower a barrier for installing cold storage

# **Placing Correlated Data Together**

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- Placing correlated data together is helpful for reducing media exchange
- E.g., A case for log of users' actions
  - Log is a good example of using cold storage
    - Can become enormous in a large system
    - Can be kept for a long time as evidence
    - It's rare for all the logs to be accessed frequently
- Logs are typically collected in time order
  - E.g., Discovering a root cause of a failure by checking logs around the time of occurrence
- Should be stored in the order of generation



# Multi-dimensional Searches Disrupt It



- Logs can be mined in multiple ways
  - E.g., Focusing a particular action

• Searching for a malicious employee who leaked confidential information by checking only taking out files

In this case the layout on the right side is more suitable



On the contrary, if all the actions are required, the left one is more suitable
 One layout doesn't much both requirements

Not just in the case of log

Another example is weather information mined in temporal and spatial manner

## **Basic Idea**



## One solution might be ...

- 1. Replicate data
- 2. Keep both layouts
- 3. Choose an appropriate layout depending on each query



# Our proposal



Meet multi-dimensional searches while achieving small capacity efficiency loss

- 1. Take relative latency reduction into account
- 2. Utilize replicas generated for avoiding data loss

# Sample Log



- Logs of users' actions on their PCs
  - In an anonymized format
  - Collected by FUJITSU SOCIAL SCIENCE LABORATORIES LTD.



## Two types of search queries

- 1. stats count by "action"
- 2. "action"="Device configuration change" | timechart count by "Legality"

## Amount of Logs Varies Among Actions

## 11 actions exist

#### ■ 6 filters regarding actions

#### Used for filtering

Action	Percentage
File manipulation	21%
Run application	17%
Dev. conf. change	3%
Print out	3%
Taking out files	3%
Logoff OR Logon	1%
Total	48%

#### Unused for filtering

Action	Percentage
Get window title	45%
Stop application	7%
PC shutdown	0%
PC boot	0%
Total	52%

# 1. Take Relative Latency Reduction into Account



Smaller amount logs are better candidates for replication



Considering ratio of time for reading data and exchanging media

• 333 minutes for whole LTO Ultrium7 tape and 93 minutes for whole blu-ray disc

■ Action A (50% of a medium)

• 0.6% : decrease from 337 min. to 335 min.

Action C (1% of a medium)

• 18.7% : decrease from 10.7 min. to 8.7 min.

Has another advantage of lowering capacity efficiency loss

- Action A : 33% capacity efficiency loss
- Action C : 1% capacity efficiency loss

# 2. Utilize Replicas Generated for Avoiding Data Loss



## Normal replication layout



Can reduce media exchange without any capacity efficiency loss

# Simulation



- Illustrate the efficiency of adding replicas in another layout
  - Based on sample logs
  - Focusing on queries including action-based filters
- Four metrics
  - # media exchange
  - Absolute latency reduction
  - Relative latency reduction
  - Capacity efficiency

## Assumptions



- Mean number of media exchange is modeled as 1 + x
  - $\blacksquare$  x equals the amount of reading data, which is normalized with media size
- One medium holds exactly one day's logs in the original layout
- Time for reading data increases proportionally to the data amount
  In other words, exclude seek time from latency
- Simulation based on blu-ray
  - It's more appropriate for active archive usage, since positioning latency is much less
    - 2 min. for media exchange
    - 93 min. for reading a whole medium

# # Media Exchange



## Original layout

- # media exchange are the same among all actions
- # accessing media is always same as the # collecting days

## Action-oriented layout

- Smaller actions exhibit fewer media exchange
- One medium can hold more days' logs with smaller actions



## **Absolute Latency Reduction**

Smaller actions exhibit greater reduction
 With the help of fewer media exchange



## **Relative Latency Reduction**

Differences among actions become much greater

Latency for reading data varies a lot



# Finding a Balanced Setting

- Replicating smaller four actions must be the best choice
  - 31% relative latency reduction on average among 6 queries
  - 91% capacity efficiency
- In the case of using replicas for high availability
  - 34% relative latency reduction on average
  - 100% capacity efficiency





# Summary



- Cold storage is a good choice for active archiving in the viewpoint of TCO
- Reducing media exchange must lower the barrier for installing such devices
- Proposed two approaches of replication for meeting multi-dimensional searches
  - 1. Taking relative latency reduction into account
  - 2. Utilizing replicas prepared for avoiding data loss
- Simulation results based on sample logs
  - 1. 31% average relative latency reduction with 91% capacity efficiency
  - 2. 34% average relative latency reduction with 100% capacity efficiency
- Future work
  - Experimentation using a real hardware

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