

## SaFace: Towards Scenario-aware Face Recognition via Edge Computing System

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#### Deep-learning based FR: outperforms humans in LFW benchmark.





#### ■ Basic face recognition (FR) flow:



1: FR model training 2: Face detection and alignment 3: Feeding probes into FR model 4: Extracting face representations. 5: Comparing and determine the identity.



Deploying FR in real-world scenarios is still challenging:

- Vast variances between training data and test data.
  - Head poses
  - Illumination
  - Visual quality
- May result in significant accuracy drop!



MS-Celeb-1M dataset.

Faces in different deployed scenarios<sup>[1]</sup>

[1] Ding et al. Trunk-Branch Ensemble Convolutional Neural Networks for Video-Based Face Recognition



#### □ How to build a robust FR system in real-world scenarios?

- Collect more training data from the target scenario and then fine-tune the FR models.
- Need to label training data!
  - Labor-intensive.
  - Can not scale in reality.

#### Our solution:

- Use unsupervised online learning to adapt the targeted scenarios.
- Leverage edge computing paradigm to natively solve the scalability issue.



#### **Unsupervised Online-learning**

Generate training data from the deployed scenario automatically.



Figure 4: Example of triplets generation.

[1] Schroff et al. Facenet: A unified embedding for face recognition and clustering



#### SaFace System

#### □ SaFace workflow:

- (A) Model pre-training
- (B) Face detection& tracking
- (C) FR inference
- (D) Triplet generation
- (E) Online learning





**D** System overview





Context-aware scheduling



Figure 5: Context-aware Scheduling



#### **Scenario-aware Stage**

Context-aware scheduling

- $R_C$ : Video frames rate.
- $N_C$ : The maximum number of cameras.
- $N_{Pmax}$ : Maximum number of probes contained in a frame.
- $N_E$ : Maximum number of probes can be processed in a time interval  $\Delta t = 1/R_{C}$ .

 $N_E \geq N_C \times N_{P_{max}}$ 

- $B_{max}$ : Maximum batch size.
- $-\alpha$ : A pre-defined coefficient to adjust effective computation utilization.
- $-B_t$ : Optimal runtime batch size of online-learning.

$$B^{t} = \max(0, B_{max} \times (1 - \alpha \frac{\sum_{i=1}^{N_{C}} N_{P_{i}}}{N_{E}}))$$



#### System prototype

- Camera node: Hisilicon Hi3516CV500 IP Camera.
- Edge node: A desktop PC with Intel i7-6700k CPU and Nvidia GTX1080 GPU.
- Cloud: A GPU server with 4x GTX1080Ti.
- Communication
  - TP-Link WDR5620 router.
  - 100Mbps LAN.

Node	Platform	Processor	Computing power	Storage	RAM	GPU memory
IoT	HiSilicon Hi3516CV500 IP Camera Soc	2x ARM Cortex-A7+ 1 NPU	500GOPS	4GB	1GB	/
Edge	Desktop PC with GTX1080 GPU	Intel i7-6700k	8.8 TFLOPS	1TB	16GB	8GB
Cloud	GPU server with 4x GTX1080TI	Intel i9-7960x	46 TFLOPS	2TB	64GB	44GB



#### Dataset visualization



Pang et al. Cross-domain adversarial feature learning for sketch re-identification.



**D** Baseline algorithm:

- SphereFace<sup>[1]</sup>

Accuracy improvement with online-learning.

• • •						
Model	Scenario1		Scenario2			
IVIOUCI	Before	After	Before	After		
MobileNet	95.70	96.12	92.69	93.51		
Sphere20	96.22	97.13	94.71	96.20		
ResNet50	96.74	97.33	95.62	96.43		

#### Table 1: Face verification accuracy (%).

[1] Deng et al. Arcface: Additive angular margin loss for deep face recognition.



#### Context-aware scheduling VS. Fixed batch size.



Figure 9: The comparison of context-aware scheduling (denoted as dynamic) and the strategy that uses fixed batch size (denoted as fixed). The x-axis is the fixed batch size, while the y-axis represents the throughput (triplets/min)



#### Partial Fine-tuning



Figure 7: Speed-accuracy trade-off (#Scenario1)

Figure 8: Speed-accuracy trade-off (#Scenario2)

### **Discussion & Future work**

Generality of SAFACE

- SAFACE workflow can generalize to many other identification tasks.
- Better Offloading Strategy
  - Offload detection or tracking tasks to edge?
- Different Training Modes
  - Always-on or periodical training?
- Evaluate in More Realistic Scenarios

# Thank you