## **ORION: A Distributed File System for Non-Volatile** Main Memories and RDMA-Capable Networks

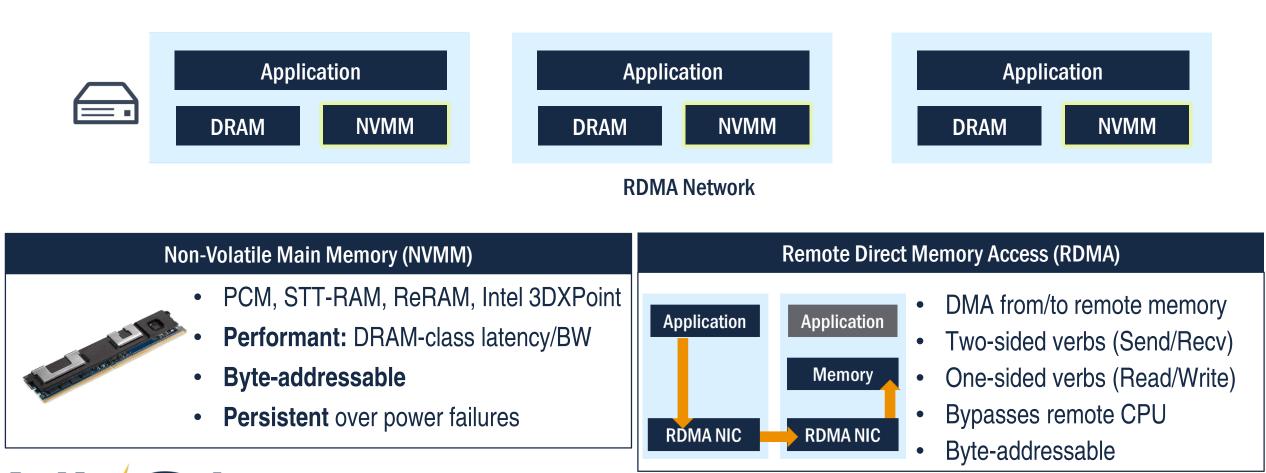
#### Jian Yang, Joseph Izraelevitz, Steven Swanson

Non-Volatile Systems Laboratory Department of Computer Science & Engineering University of California, San Diego



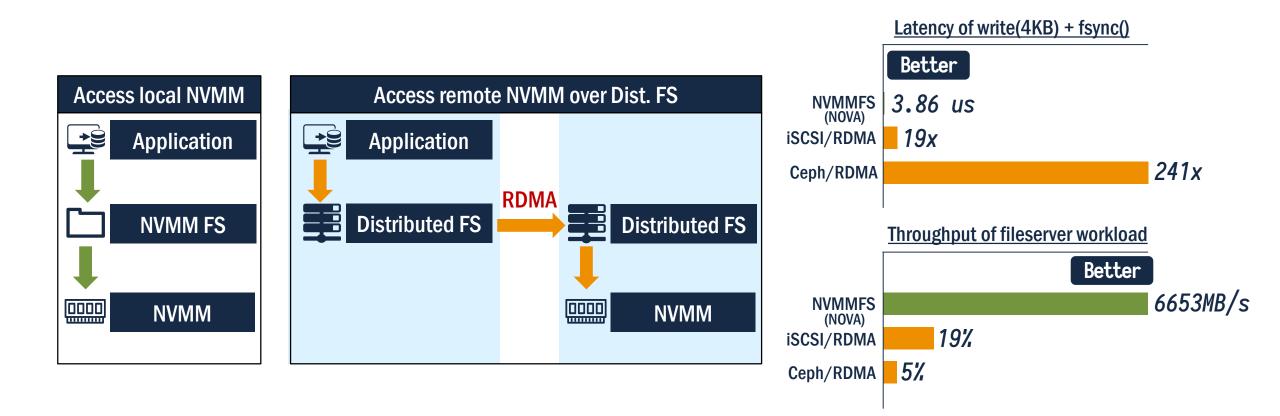


## Accessing NVMM as Remote Storage



### Accessing Local NVMM vs. Remote NVMM

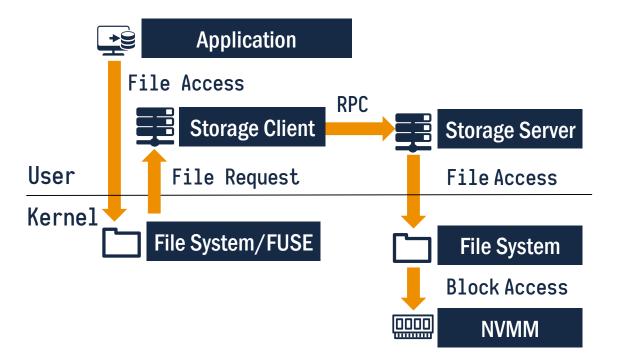
NVSL





### Issue #1: Existing Dist. FSs are Slow on NVMM

- Layered Design
- Indirection overhead
- Expensive to persist (e.g., fsync())



#### **NVMM is Faster than RDMA**

	Harddrive (NVMe)		RDMA Network	NVMM
Latency	70 µs	>>	3 µs	300 ns
Bandwidth	1.3-3.2 GB/s	<	5 GB/s	2-16 GB/s
Access Size	4 KB (Page)		2 KB (MTU)	64 Byte (Cacheline)
(@ Max BW)				
	Networking is			



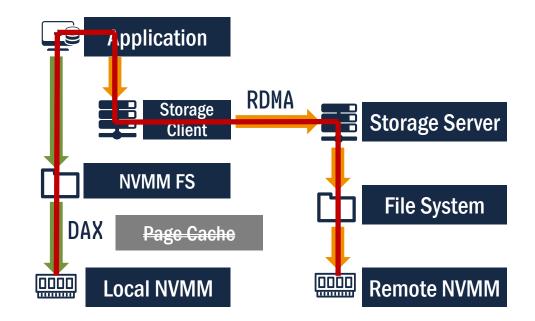
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		NVMM is faster than networking			



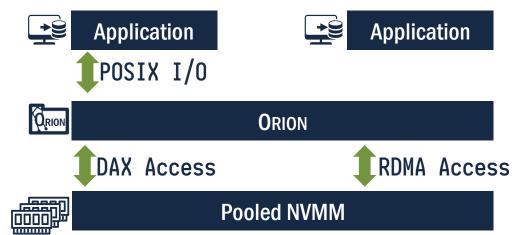
## Issue #2: Lack of Support for Local NVMM

- Use case of converged storage
  - Local NVMM supports Direct Access (DAX)
- Existing systems do not store data at local
- Run Local FS and Dist. FS
  - Expensive to move data



#### **ORION: A Distributed File System for NVMM and RDMA-Capable Networks**

- A clean slate design for NVMM and RDMA
- A unified layer: kernel FS + networking
- Pooled NVMM storage
- Accessing metadata/data directly over Direct Access (DAX) and RDMA
- Designed for rack-scale scalability



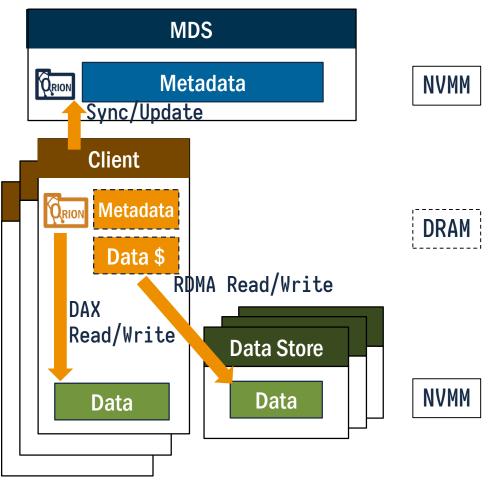
# Outline

- Background
- Design overview
- Metadata and data management
- Replication
- RDMA persistence
- Evaluation
- Conclusion



#### **ORION: Cluster Overview**

- Metadata Server (MDS): Runs ORIONFS, keeps authoritative metadata of the whole FS
- **Client**: Runs ORIONFS, keeps active metadata and cached data. Access local NVMM
- Data Store (DS): Pooled NVMM data
- Metadata Access: Clients <=> MDS (Two-sided)
- Data Access: Clients => DSs (One-sided)

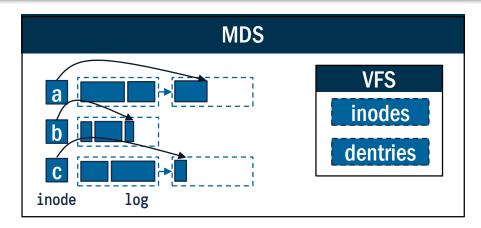


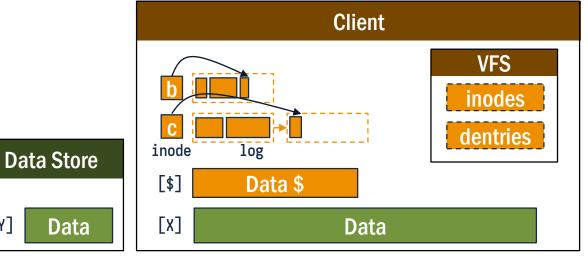
## The ORION File System

- Inherited from NOVA [Xu, FAST 16]
  - Per-inode metadata (operation) log
  - Build in-DRAM data structures on recovery

[Y]

- Atomic log append
- Metadata:
  - DMA (Physical) memory region (MR)
  - RDMA-able metadata structures
- Data: Globally partitioned



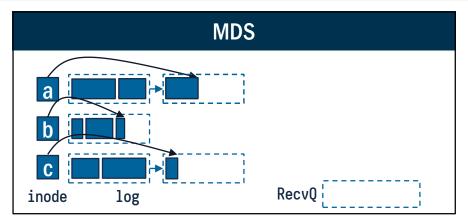


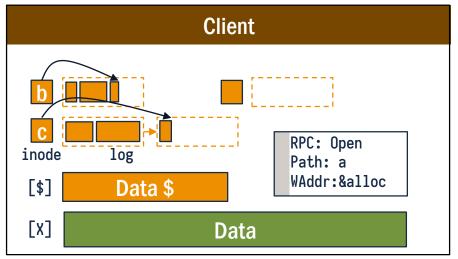
• Open(a)

**SI** 

N

- Client Allocate inode



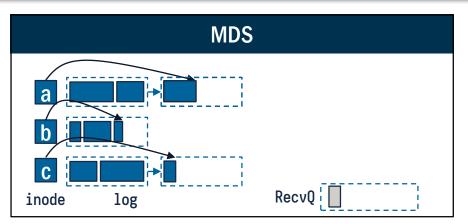


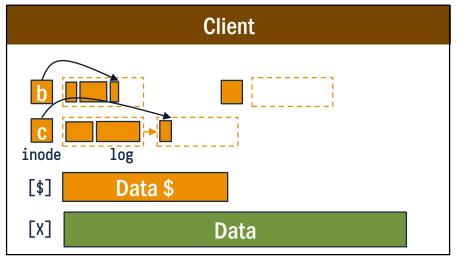
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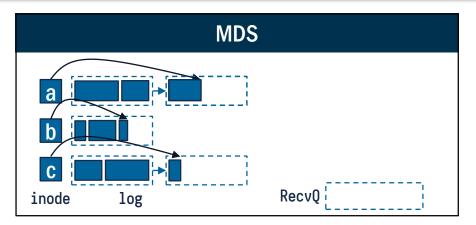
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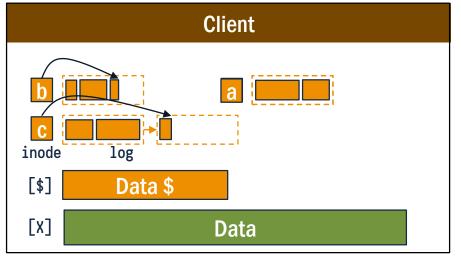
- Client Allocate inode
- Client Issue an RPC via RDMA\_Send



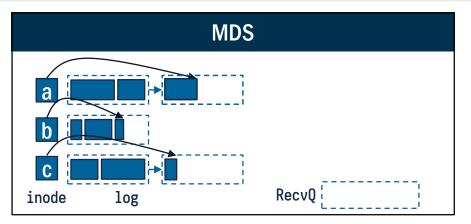


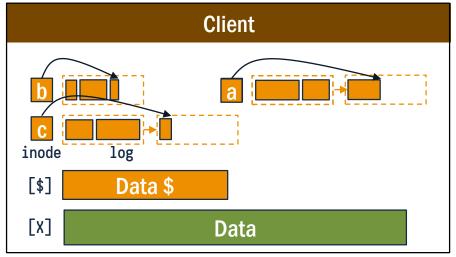
- Open(a)
  - Client Allocate inode
  - Client Issue an RPC via RDMA\_Send
  - MDS RDMA\_Write to allocated space





- Open(a)
  - Client Allocate inode
  - Client Issue an RPC via RDMA\_Send
  - MDS RDMA\_Write to allocated space
  - Client RDMA\_Read the rest of the log

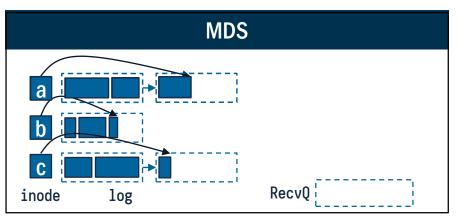


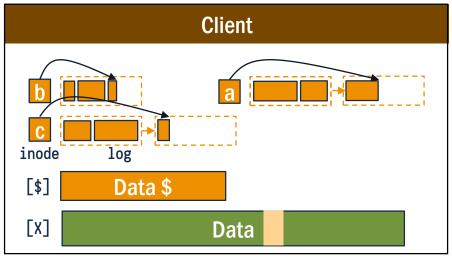


• Write(c)

N

- Client Allocate & CoW to client-owned pages



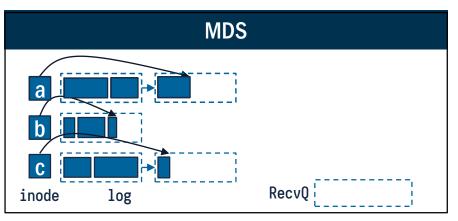


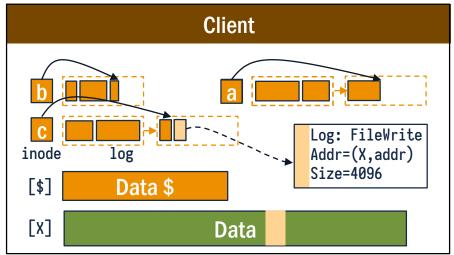
#### **Operations in ORION File System**

• Write(c)

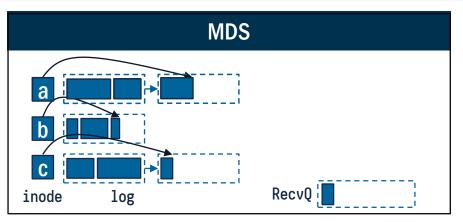
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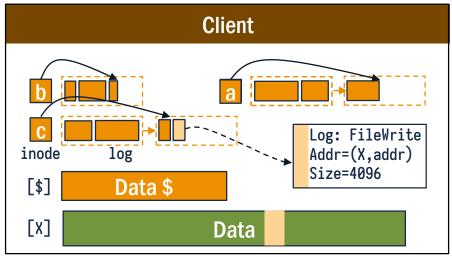
- Client Allocate & CoW to client-owned pages
- Client Append log entry



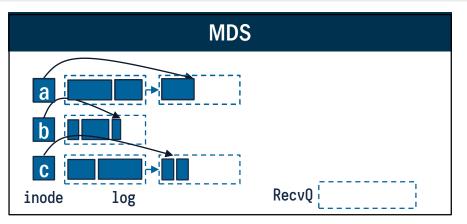


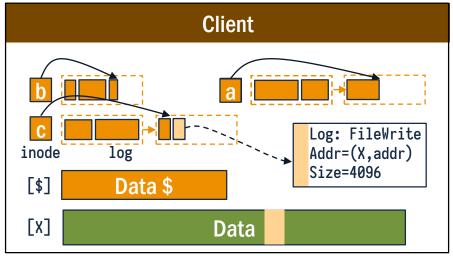
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  - Client Append log entry
  - Client Commit log entry via RDMA\_Send



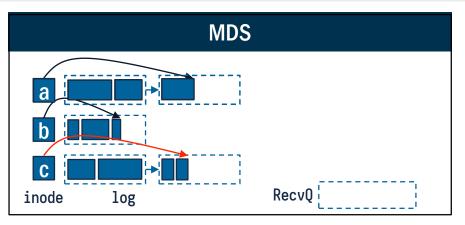


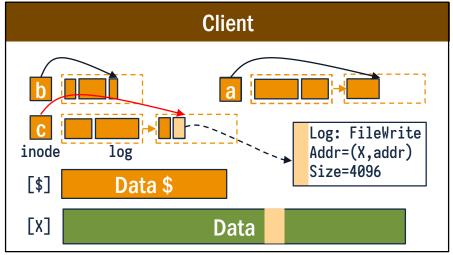
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  - MDS Append log entry





- Write(c)
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  - MDS Append log entry
  - Client MDS Update tail pointers atomically

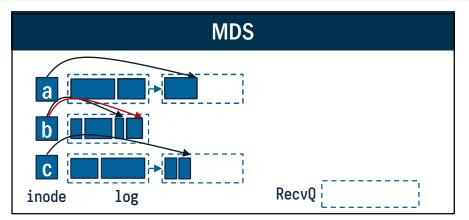


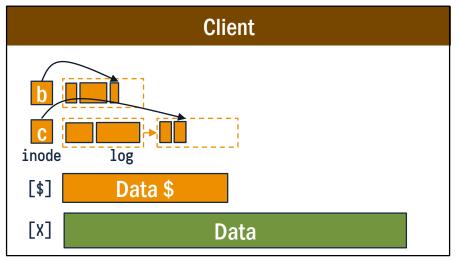


Tailcheck(b)

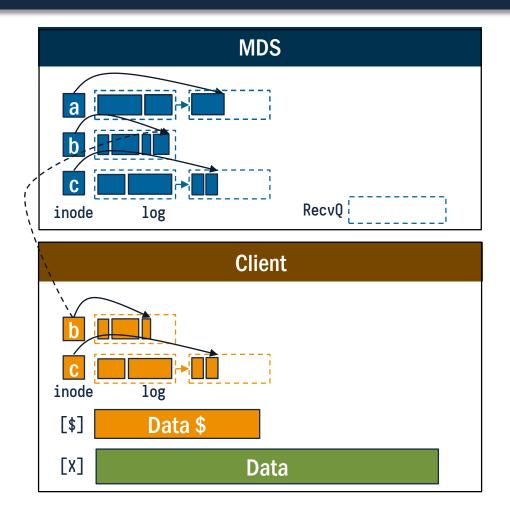
N

- MDS Log commit from another client

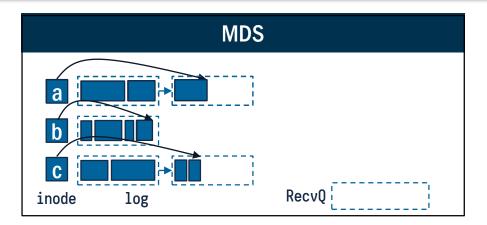


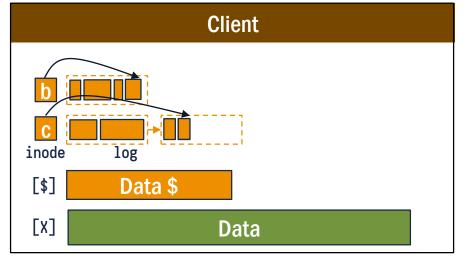


- Tailcheck(b)
  - MDS Log commit from another client
  - Client RDMA\_Read remote log tail



- Tailcheck(b)
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  - Client RDMA\_Read remote log tail
  - Client Read from MDS if Len(Local) < Len(Remote)</p>



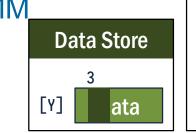


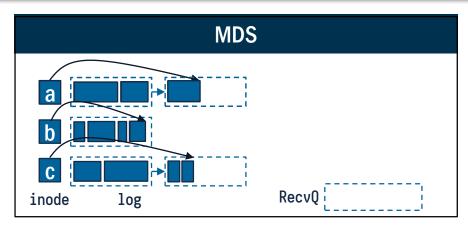
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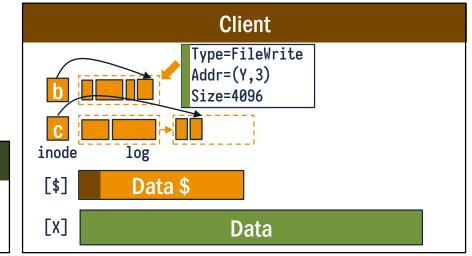
- Client Tailcheck (async)

- Client RDMA\_Read from data store

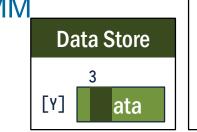
- Data locality
  - Future reads will hit DRAM cache
  - Future writes will go to local NVMM

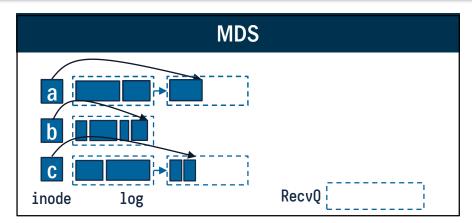


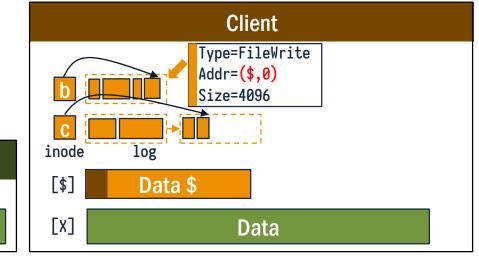




- Read(b)
  - Client Tailcheck (async)
  - Client RDMA\_Read from data store
  - Client In-place update to log entry
- Data locality
  - Future reads will hit DRAM cache
  - Future writes will go to local NVMM







#### **Accelerating Metadata Accesses**



- MDS request handling:
  - Tailcheck (8B RDMA\_Read): MDS-bypass
  - Log Commit (~128B RDMA\_Send): Single-inode operations
  - RPC (Varies): Other operations, less common

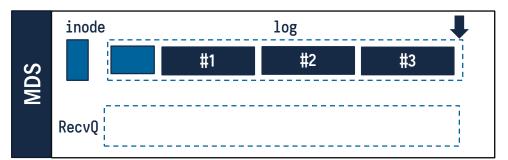
# **Optimizing Log Commits**

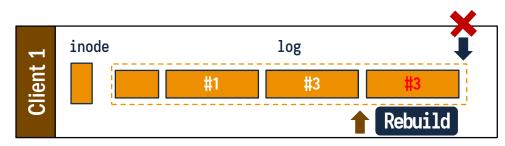
- Speculative log commit:
  - Return when RDMA\_Send verb is signaled
  - Tailcheck before send
  - Rebuild inode from log when necessary
  - RPCs for complex operations (e.g. 0\_APPEND)
- Log commit + Persist: ~ 500 CPU Cycles (memcpy) (flush+fence)



📕 MDS Tail

Local Tail





#### **Evaluation**

#### **ORION Prototype**

- ORION kernel modules (~15K LOC)
- Linux Kernel 4.10
- RDMA Stack: MLNX\_OFED 4.3
- Bind to 1 core for each client

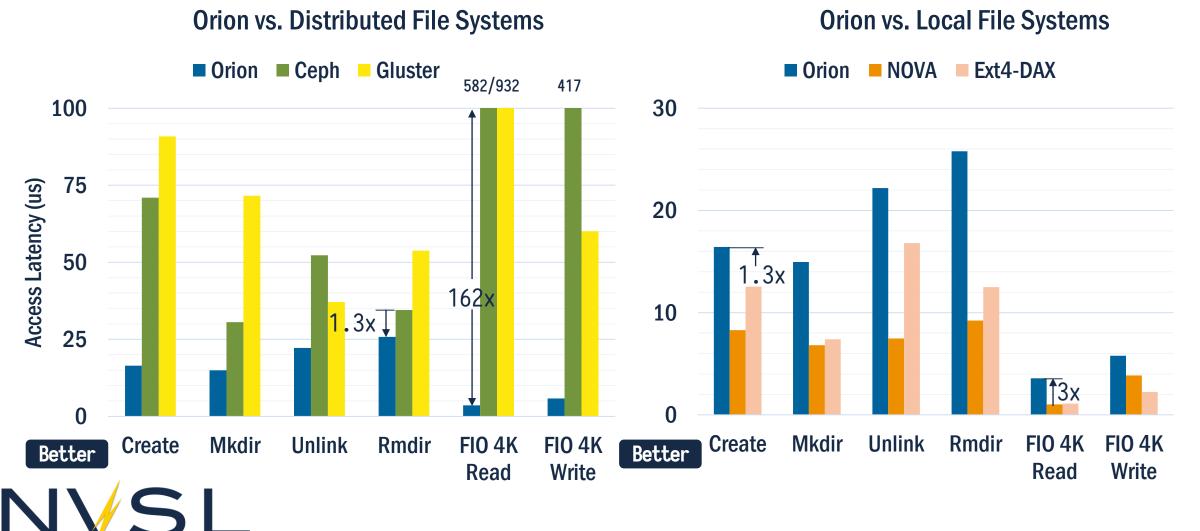
#### Networking

- 12 Nodes connected to a switch
- InfiniBand Switch (QLogic 12300)

#### Hardware

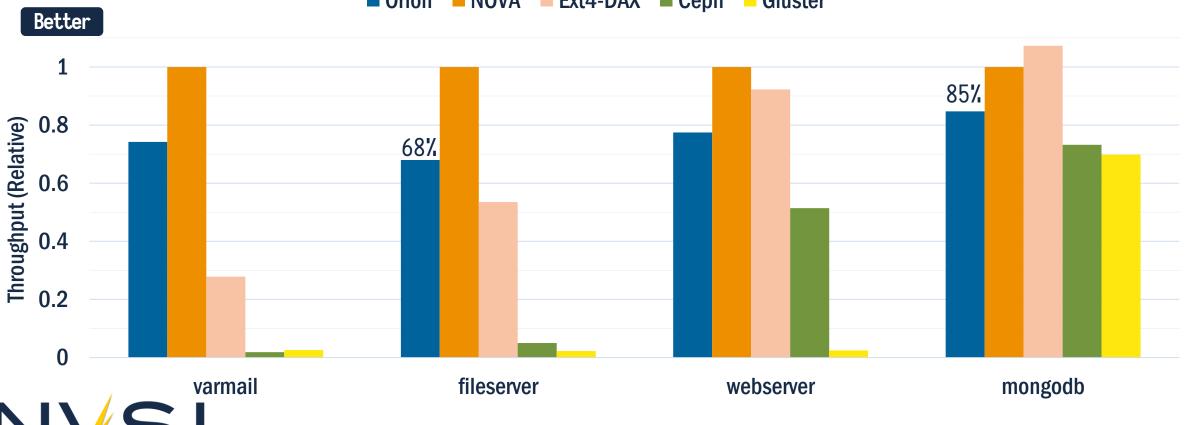
- 2x Intel Westmere-EP CPU
- 16GB DRAM as DRAM
- 32GB DRAM as NVMM
- RNIC: Mellanox ConnectX-2 VPI (40Gbps)

#### **Evaluation: File Operations**



### **Evaluation: Applications**

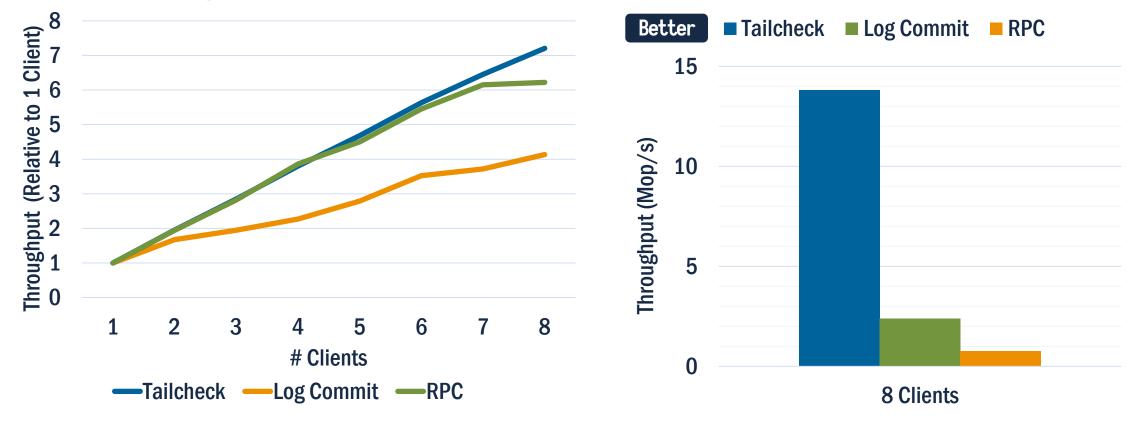
#### Filebench workloads and MongoDB (YCSB-A) throughput (relative to NOVA)



■ Orion ■ NOVA ■ Ext4-DAX ■ Ceph Gluster

#### **Evaluation: Metadata Accesses**

#### **Relative throughput of metadata operations**



#### **Throughput of metadata operations**

#### Conclusion

- Existing distributed file systems lack of NVMM support and have significant software overhead
- ORION unifies the NVMM file system and the networking layer
- ORION provides fast metadata accesses
- ORION allows DAX to local NVMM data
- Performance comparable to local NVMM file systems

