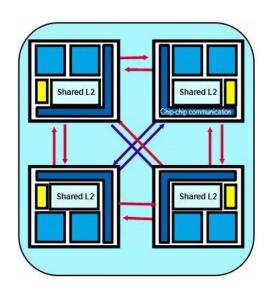
NUMA-Friendly Stack (using Delegation and Elimination)

Irina Calciu
Justin Gottschlich
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HotPar '13

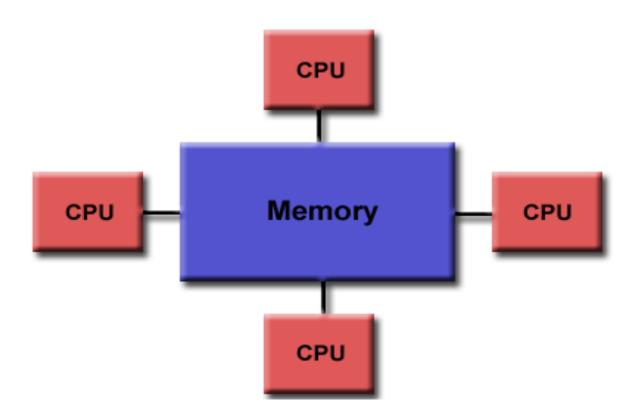


Trends for Future Architectures

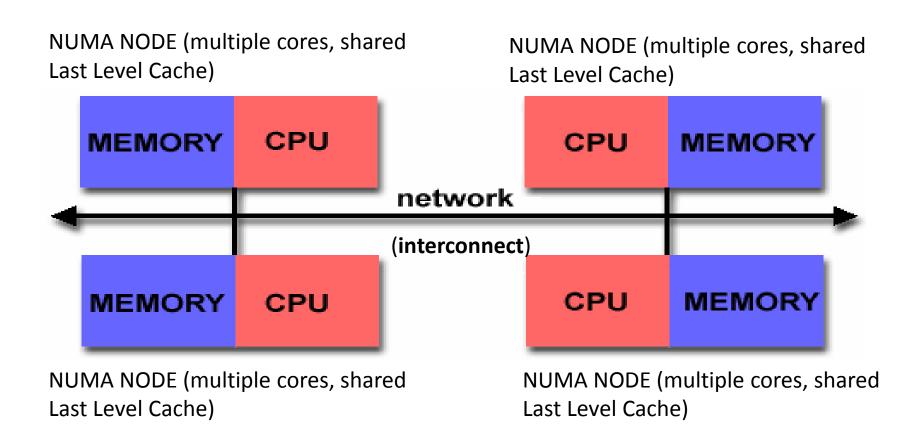




Uniform Memory Access (UMA)



Non-Uniform Memory Access (NUMA)



Cache coherency maintained between caches on different NUMA nodes

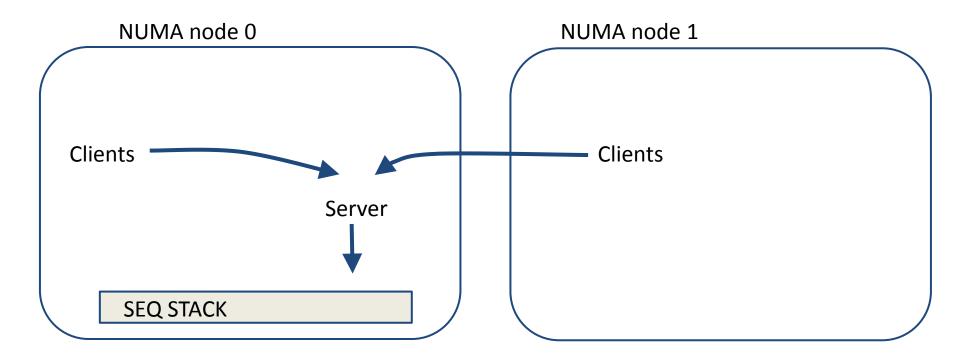
Overview

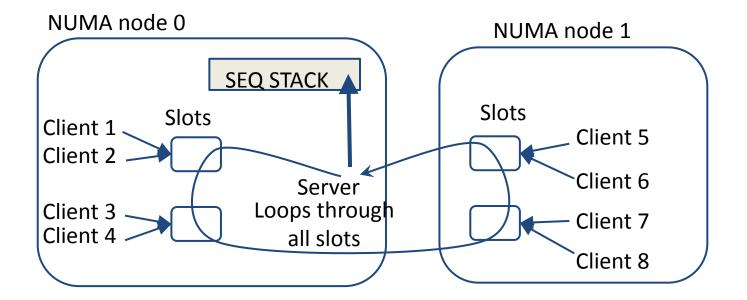
Motivation

Algorithms

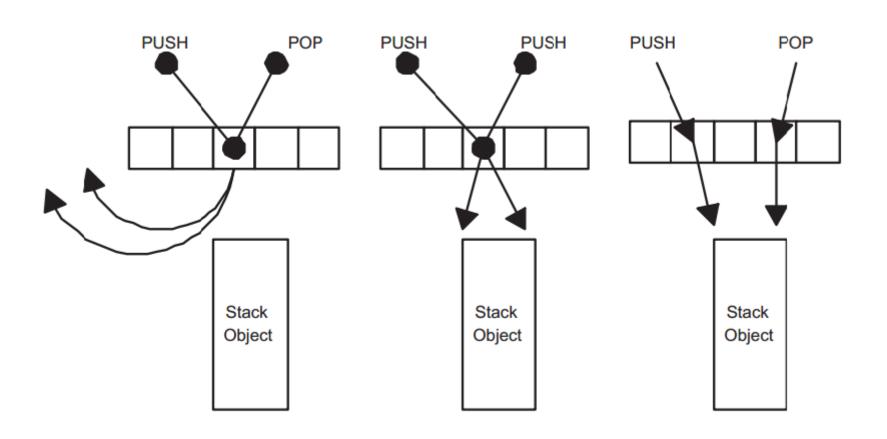
Results

Conclusions

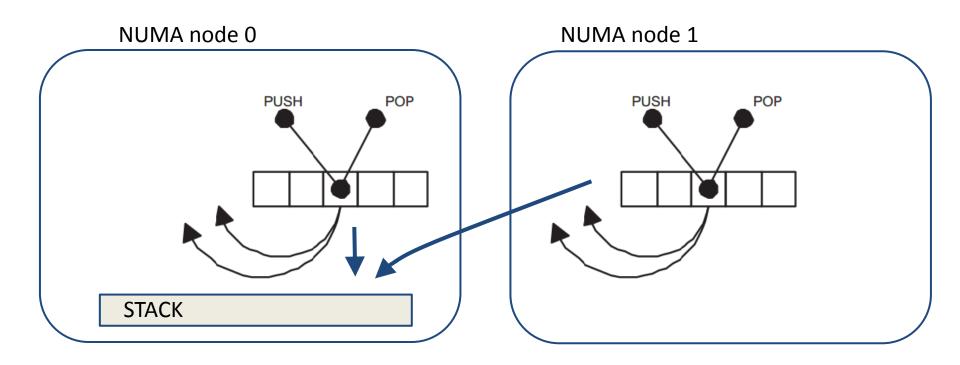




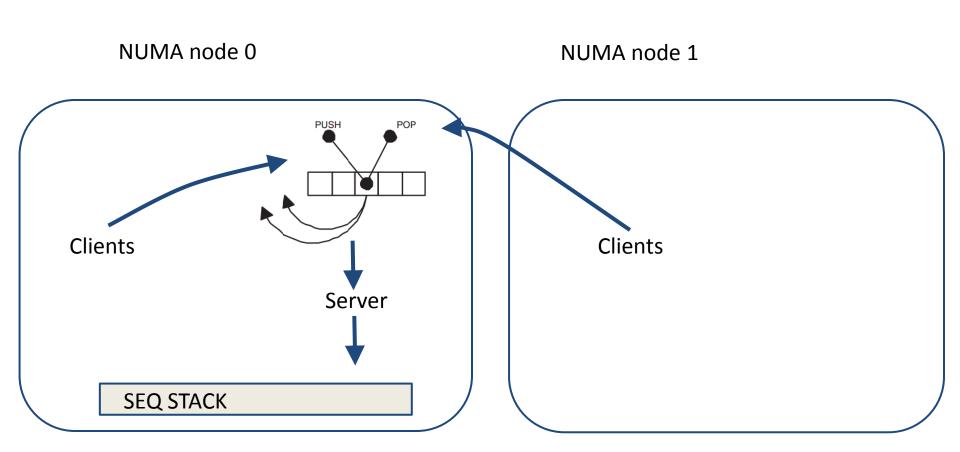
Elimination, Rendezvous



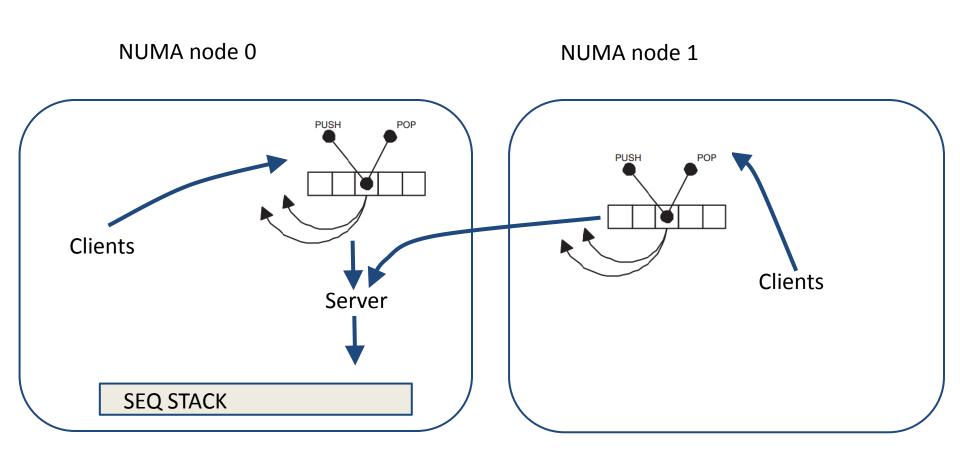
Local Rendezvous



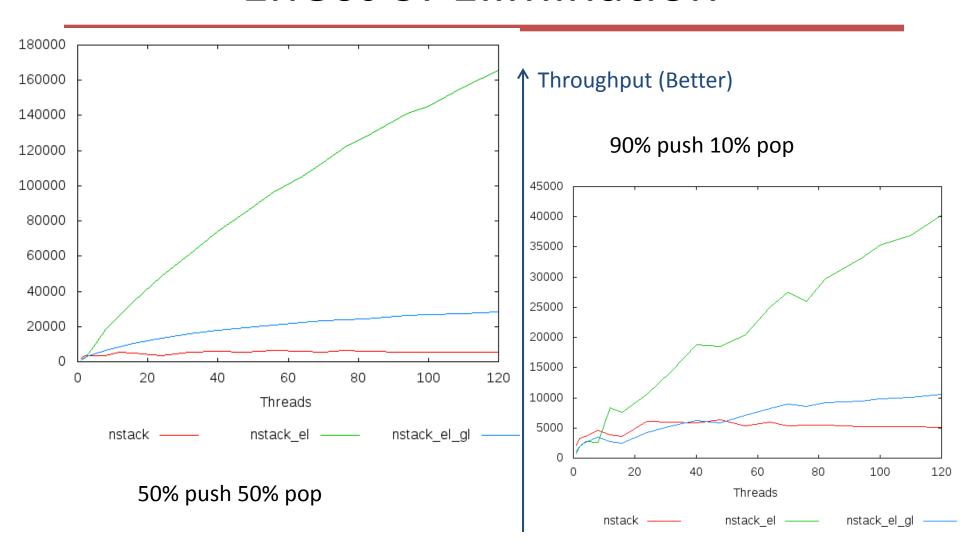
Delegation + Elimination



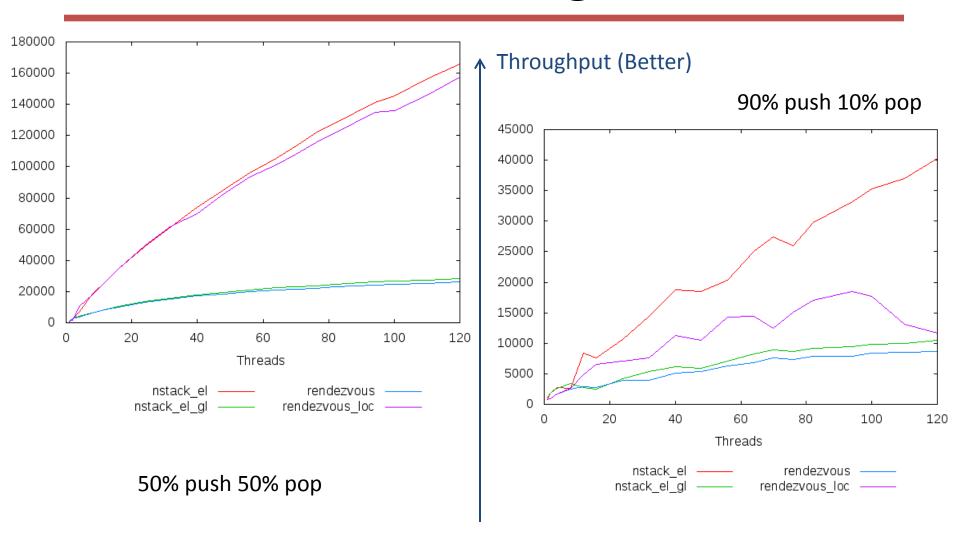
Delegation + LOCAL Elimination



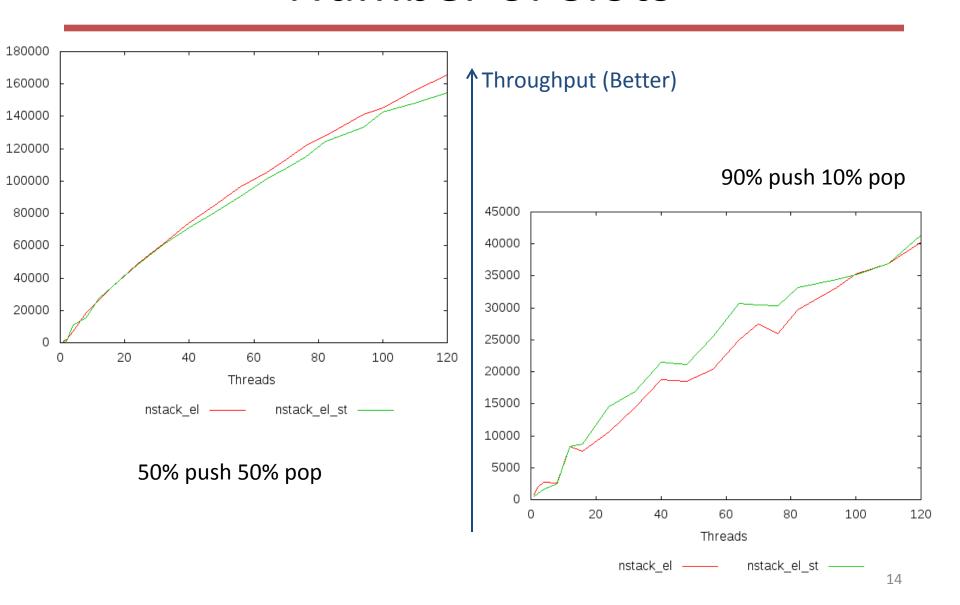
Effect of Elimination



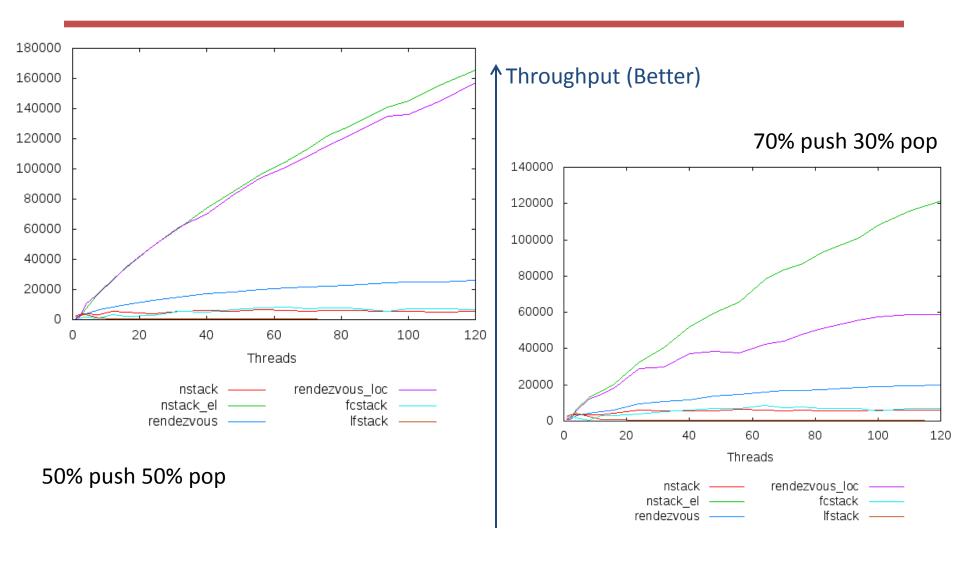
Effect of Delegation



Number of Slots



Workloads: Balanced vs. Unbalanced



Advantages

Memory and cache locality

Reduced bus traffic

Increased parallelism through elimination

Drawbacks

- Communication cost between clients and server thread
 - Insignificant compared to the benefits
- Serializing otherwise parallel data structures
 - Parallelism through elimination
- Elimination opportunities decrease as workload more unbalanced

Open Questions

- Are there other data structures where we can use delegation and elimination?
- Are there data structures where direct access is much better?

What can we do for those data structures?

Thank you!

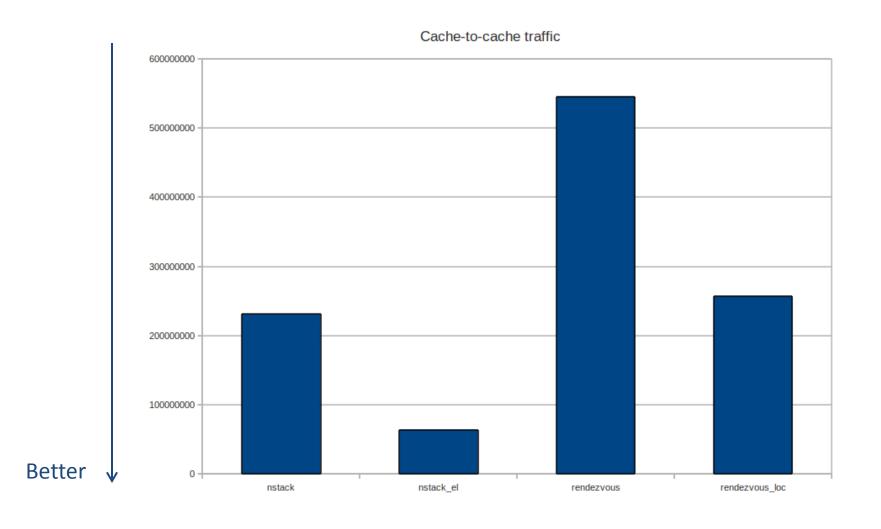
Questions?



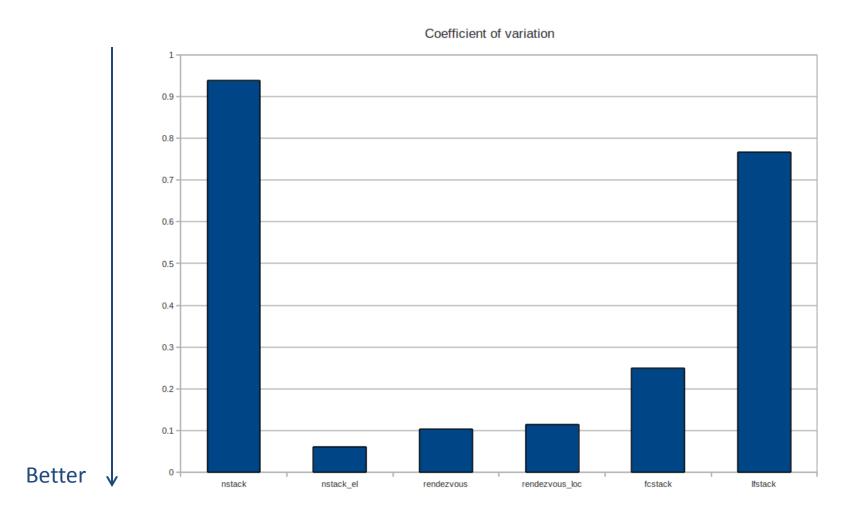
References

- A Scalable Lock-free Stack Algorithm
 http://www.inf.ufsc.br/~dovicchi/pos-ed/pos/artigos/p206-hendler.pdf
- Flat Combining and the Synchronization-Parallelism Tradeoff http://www.cs.bgu.ac.il/~hendlerd/papers/flat-combining.pdf
- Fast and Scalable Rendezvousing
 http://www.cs.tau.ac.il/~afek/rendezvous.pdf

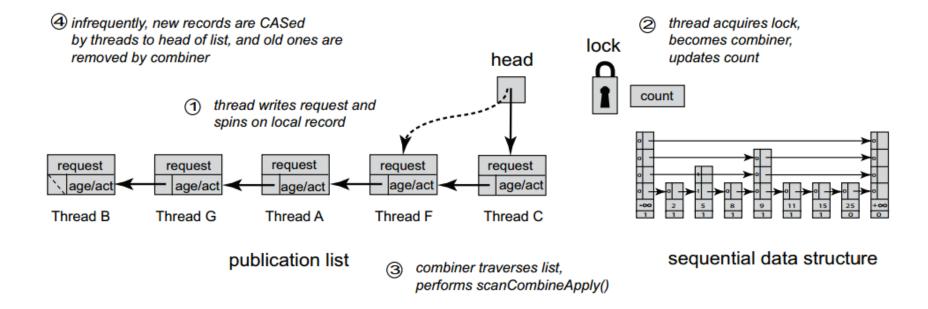
Cache to Cache Traffic



Coefficient of Variation



Flat Combining



SERVER CLIENT Loop through all slots: Find corresponding slot If slot has message: (by NUMA node and cpuid) Post message > Wait for response Take message Process message Send response Get response

Time

SERVER CLIENT Loop through all slots: Find corresponding slot If slot has message: (by NUMA node and cpuid) try_elimination: if (eliminate) return Post message > Wait for response Take message Process message Send response Get response else try_elimination

Time

SERVER CLIENT Loop through all slots: Find corresponding slot If slot has message: (by NUMA node and cpuid) try_elimination: if (eliminate) return if (Acquire slot lock) Post message ~ Wait for response Take message Process message Send response Get response < Release slot lock else try_elimination

Time

Open Questions

Performance

Scalability

Power

