



DynaMix:

Dynamic Mobile Device Integration for Efficient Cross-device Resource Sharing

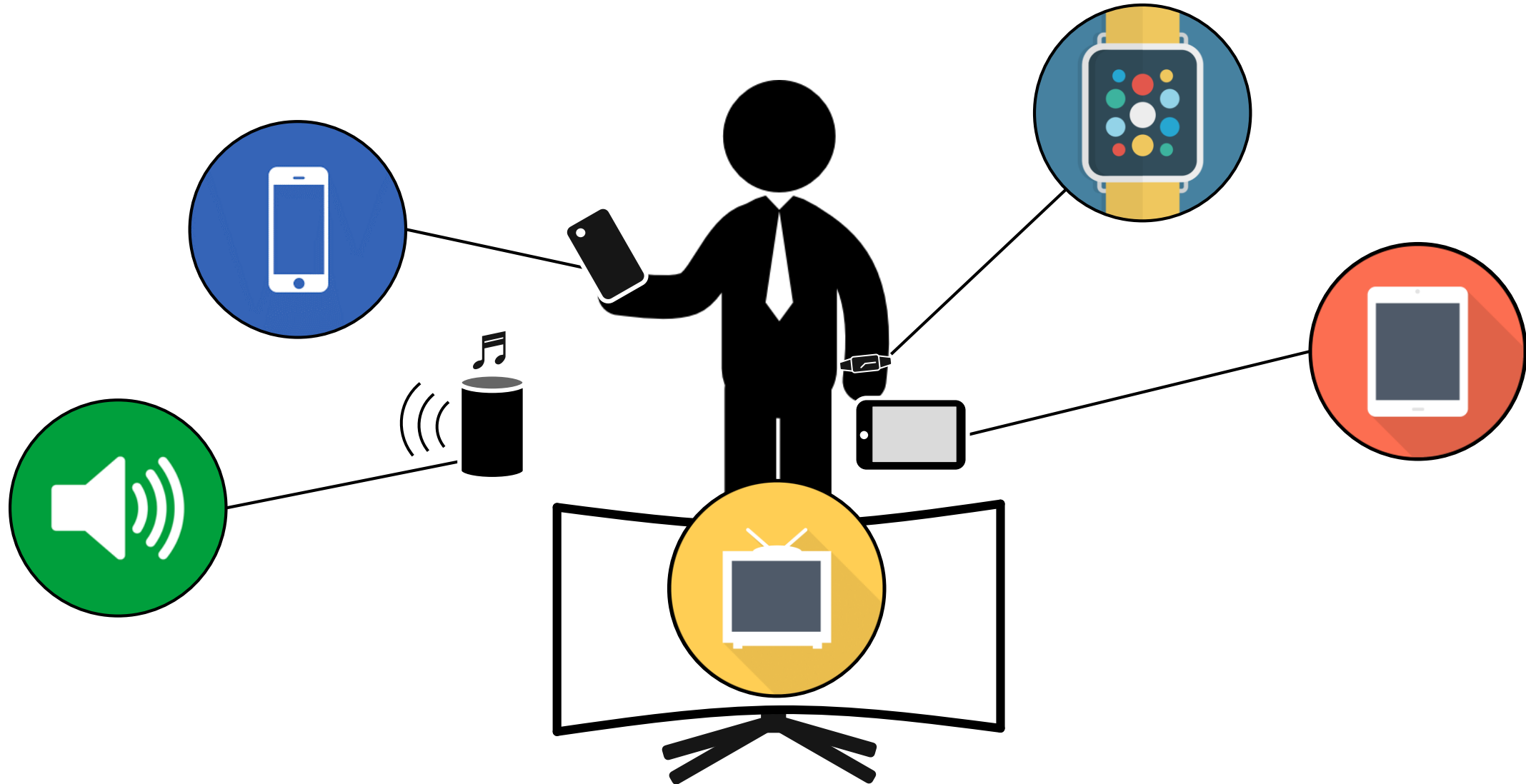
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Kyung-Ah Chang³, Hyogun Lee³, and Jangwoo Kim²

¹Dept. of Computer Science and Engineering, POSTECH

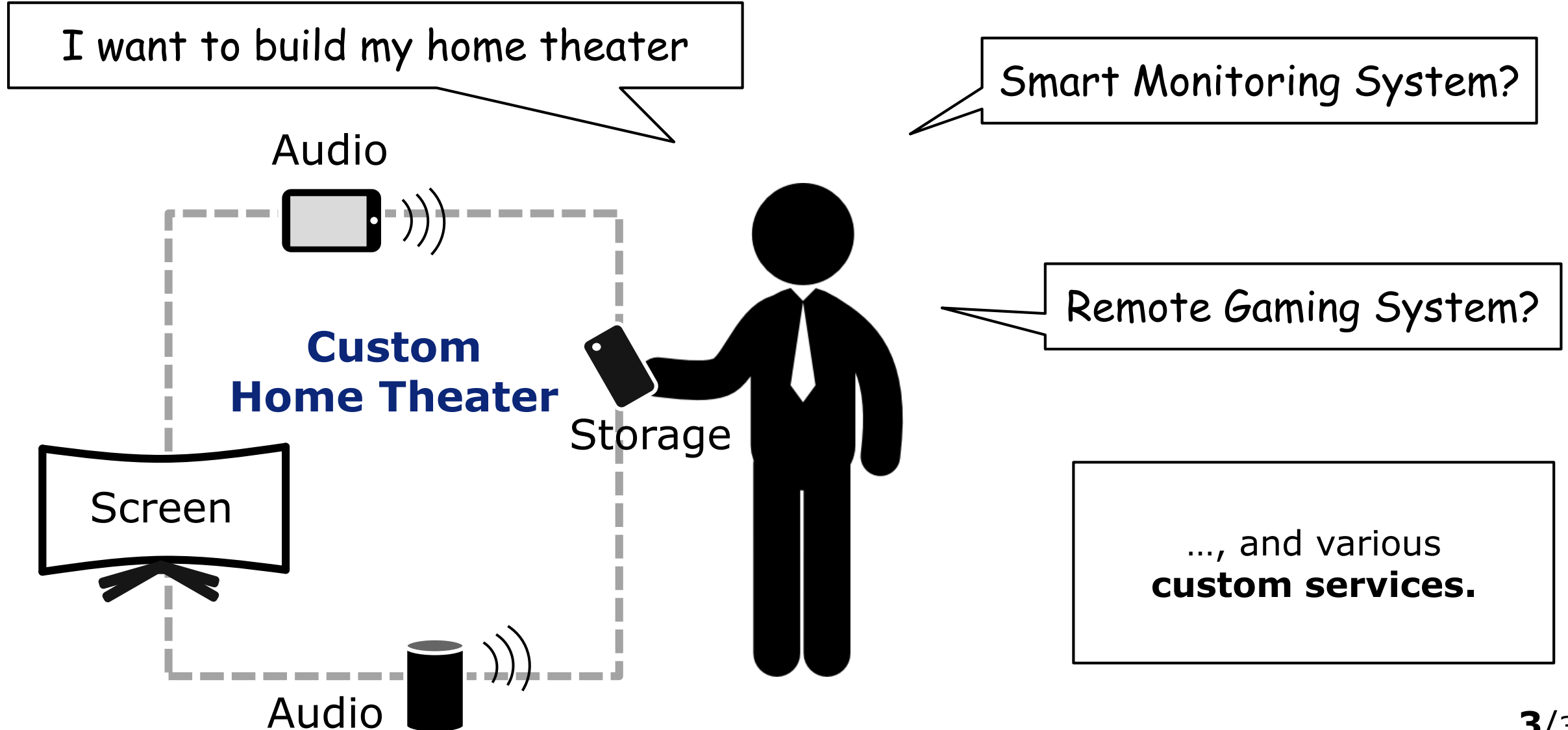
²Dept. of Electrical and Computer Engineering, Seoul National University

³Samsung Electronics

Increasing Number of IoT Devices



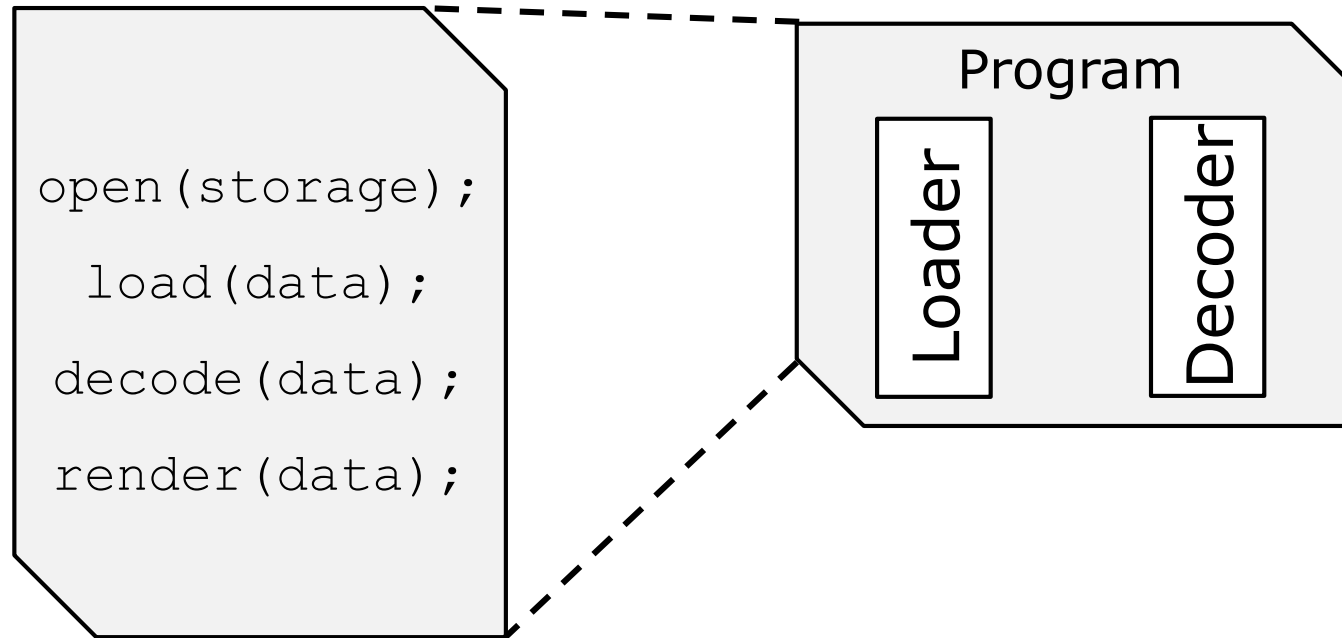
Sharing Multi-device Enables Many Services



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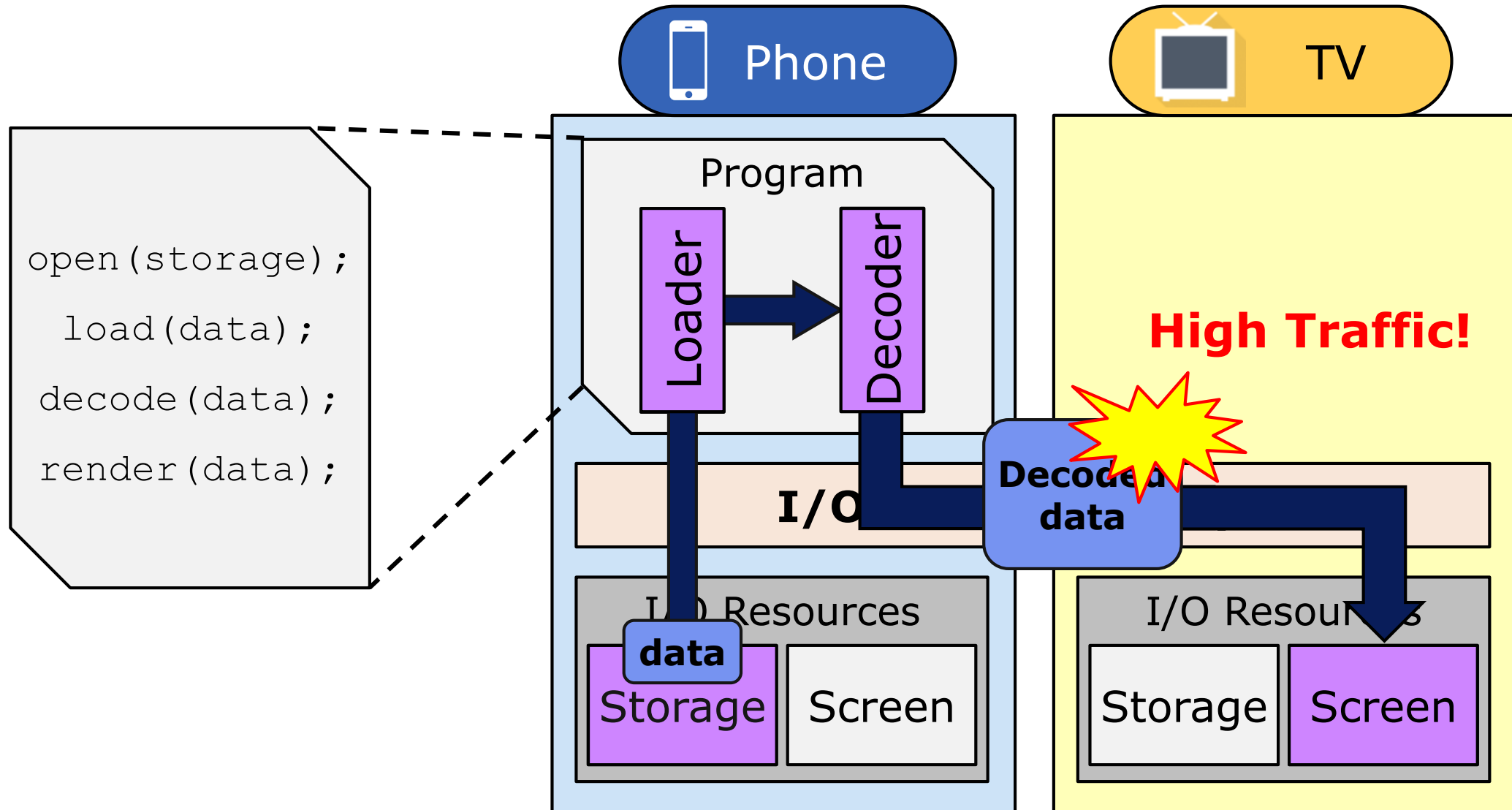
- **Limitations of existing schemes**
 - I/O request forwarding
 - Manual programming
- DynaMix: Efficient dynamic resource sharing
- Evaluation
- Conclusion

Running Example: Home Theater



(1) I/O Request Forwarding

- with the example of *home theater*



(1) I/O Request Forwarding

- with the example of *home theater*

Good

I/O abstraction layer for transparency

✓ **Easy programming environment**

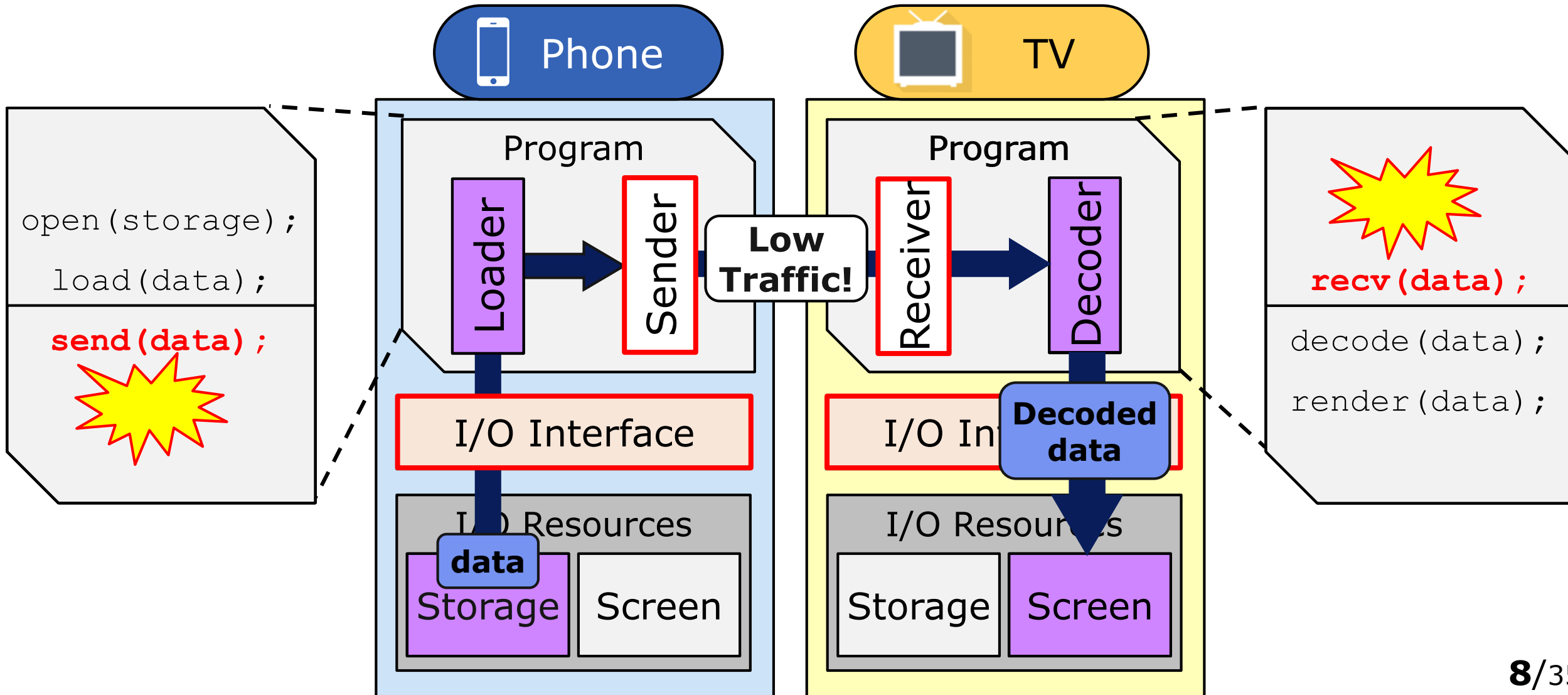
Bad

High network traffic due to unoptimized datapath

✓ **Poor performance**

(2) Manual Programming

- with the example of *home theater*



(2) Manual Programming

- with the example of *home theater*

Good

Device-aware task partitioning

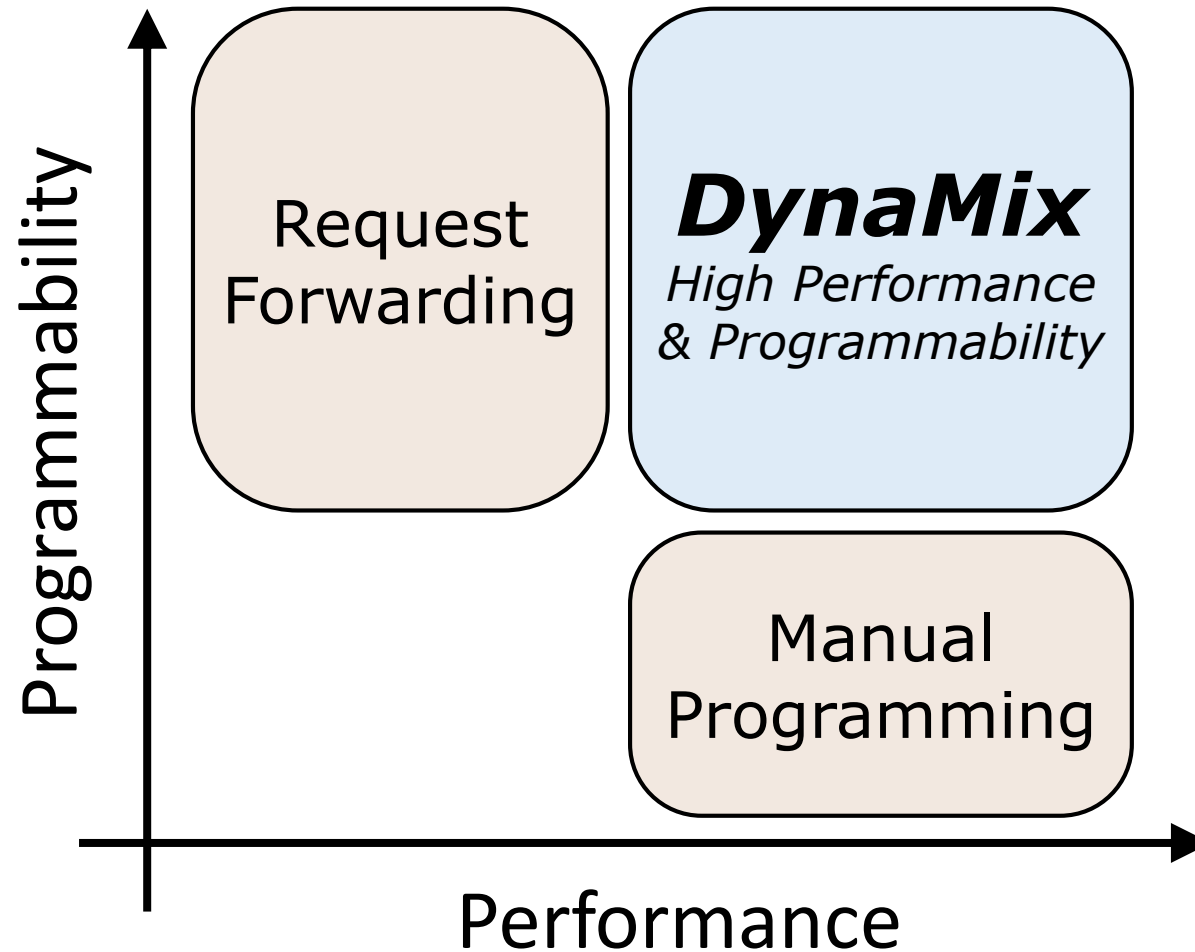
✓ **Good performance**

Bad

Hand-tuned multi-device application

✓ **High programming effort**

Design Goals



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- Limitations of existing schemes
- **DynaMix: Efficient dynamic resource sharing**
 - Key ideas
 - Architecture & Implementation
- Evaluation
- Conclusion

Key Ideas of *DynaMix*

1) Transparent & Wide Resource Integration

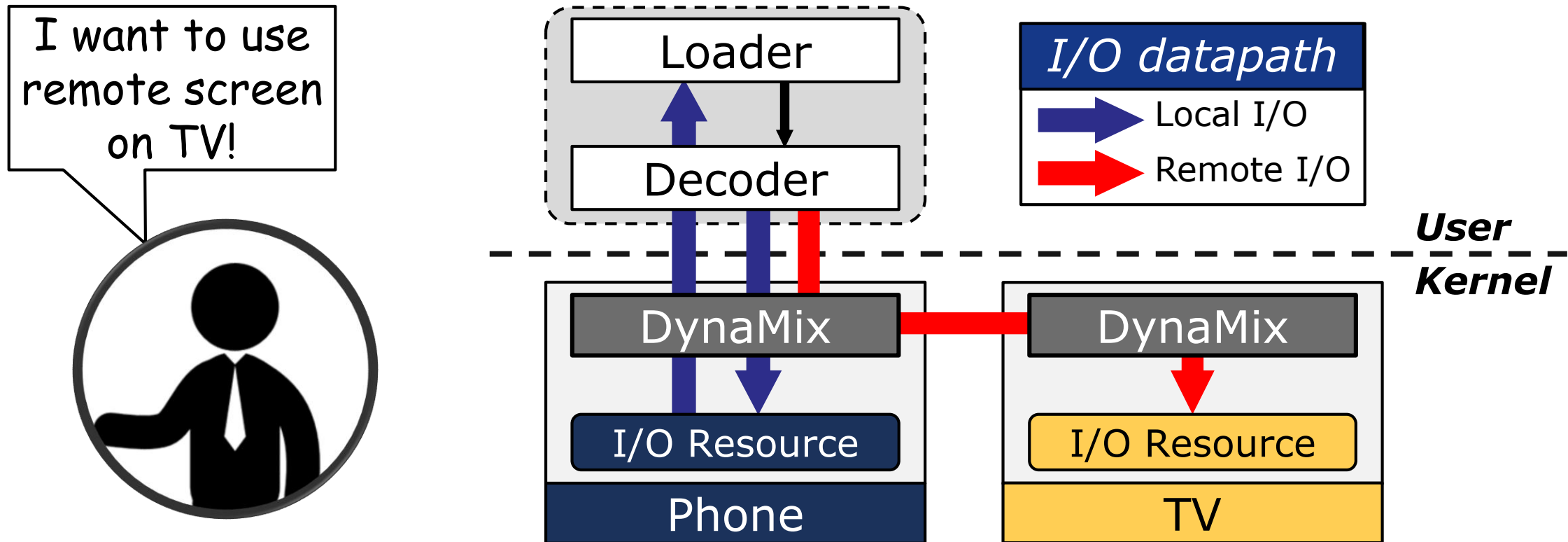
- Kernel-level resource integration
 - ➔ Transparent integration (easy programmability)
- Sharing multiple types of resources (i.e., CPU, Memory, I/O)
 - ➔ Wide resource coverage

2) Resource-aware Dynamic Task Redistribution

- Contention detection based on resource usage
- Performance estimation for migration scenarios
 - ➔ Optimized performance

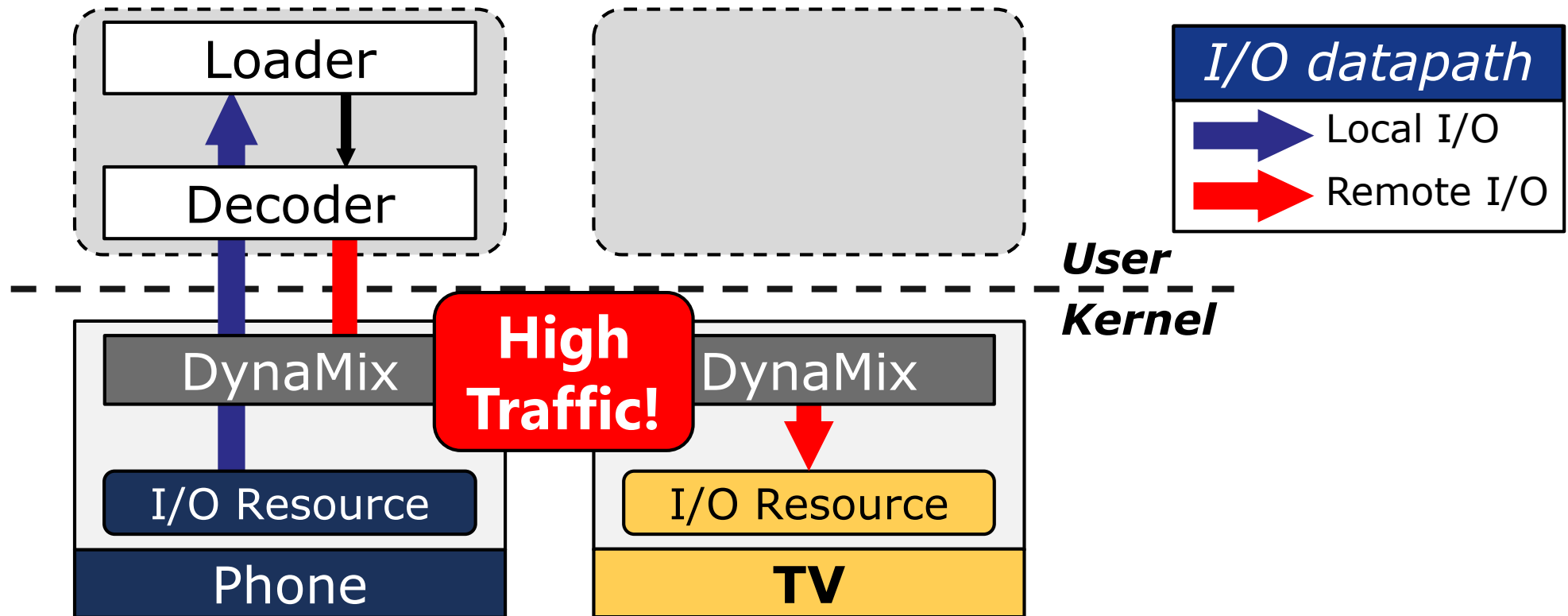
Key Ideas of *DynaMix* (1/2)

1) Transparent & Wide Resource Integration



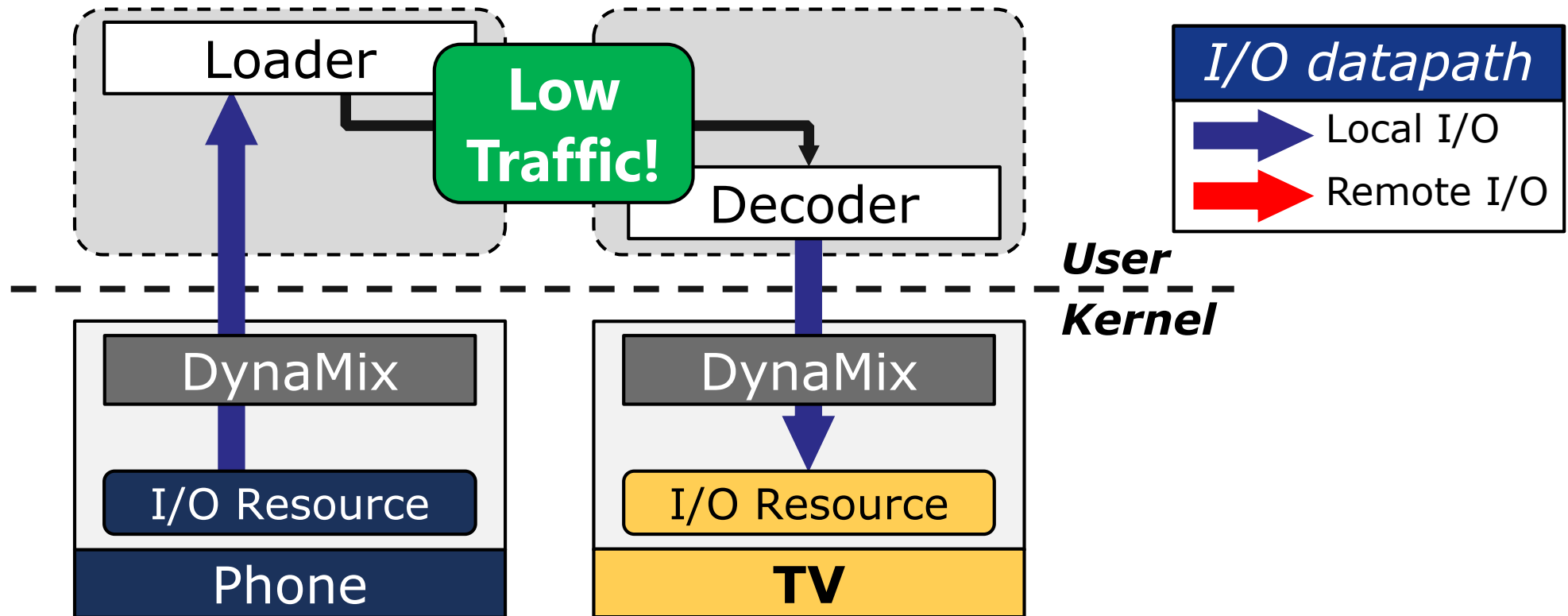
Key Ideas of *DynaMix* (2/2)

2) Resource-aware Dynamic Task Redistribution

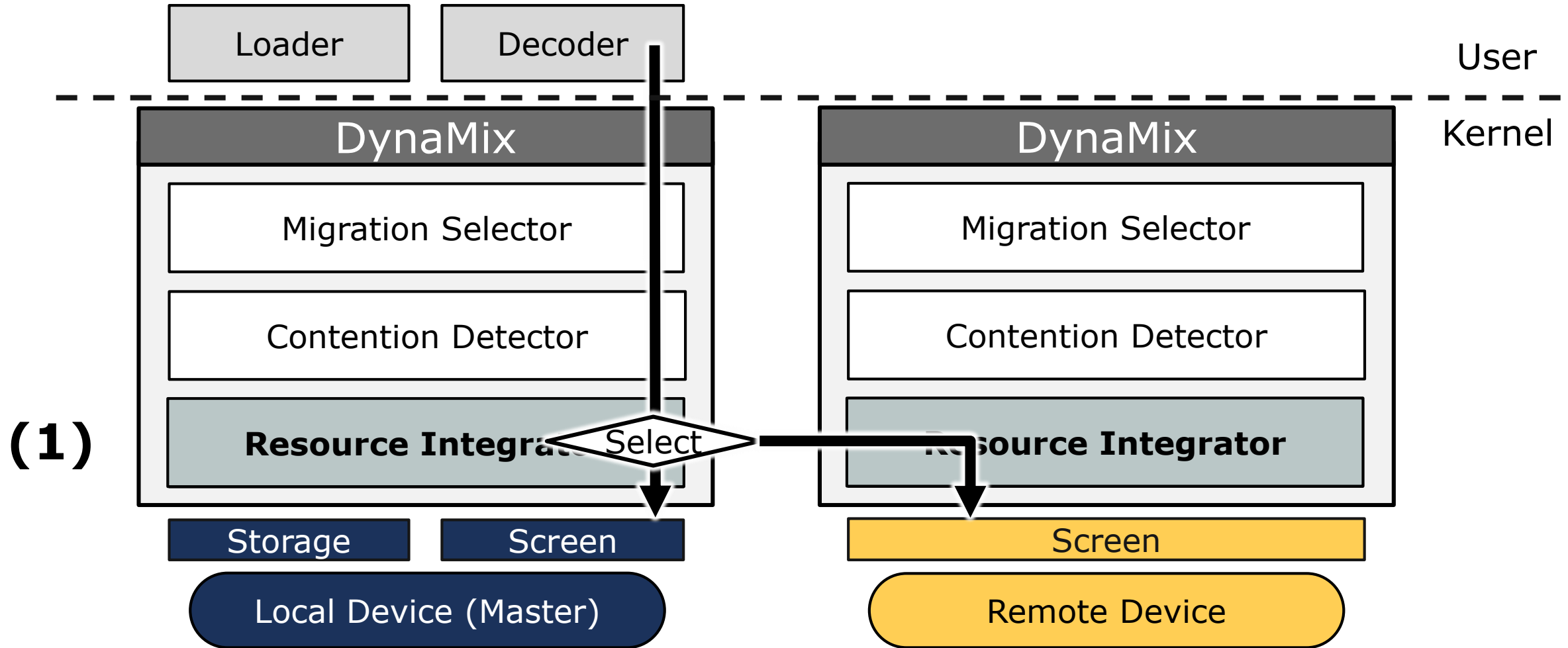


Key Ideas of *DynaMix* (2/2)

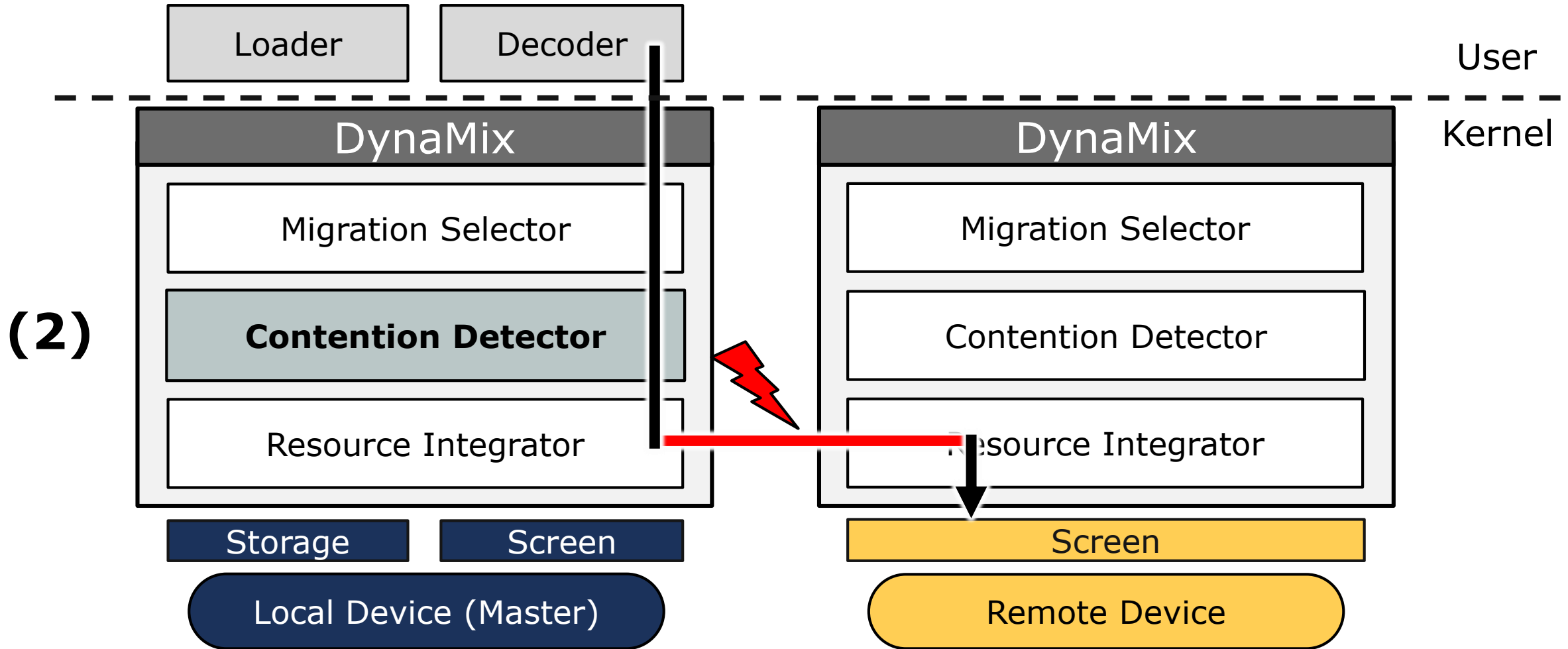
2) Resource-aware Dynamic Task Redistribution



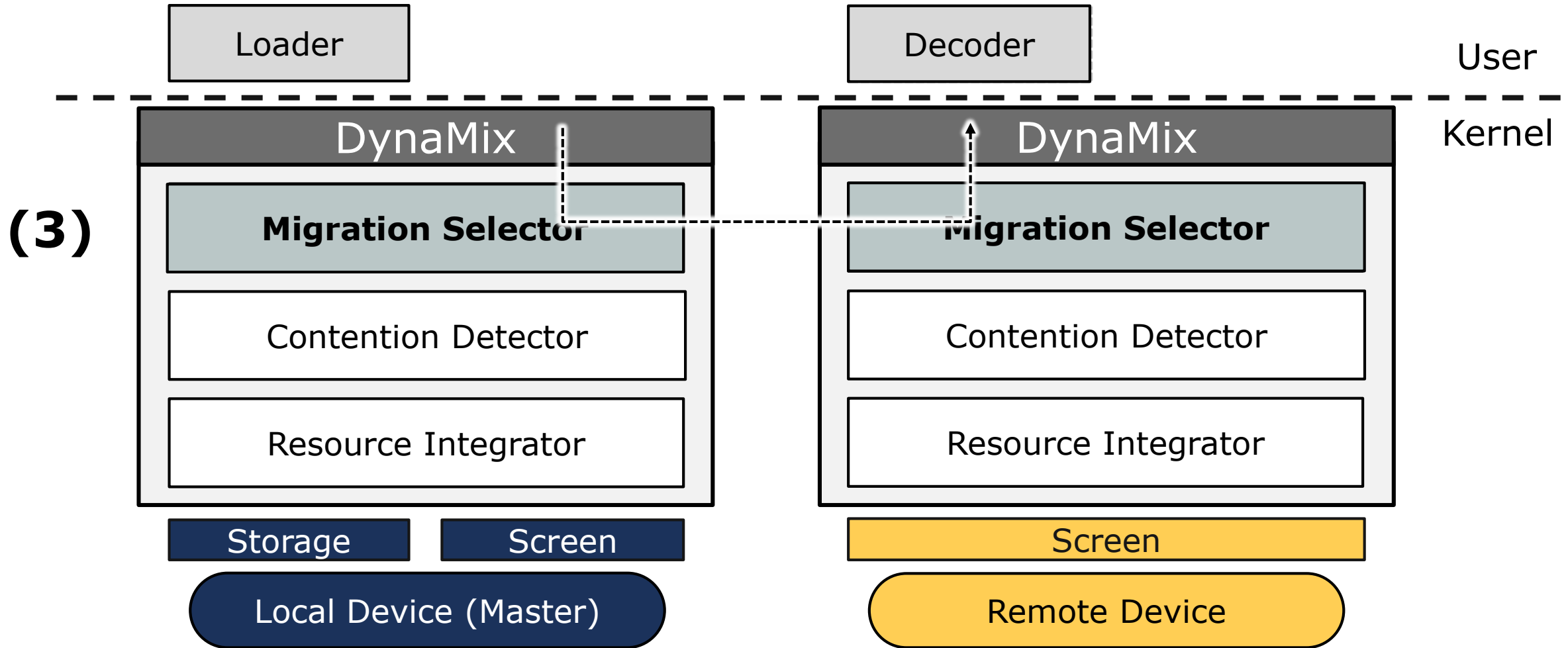
DynaMix Architecture



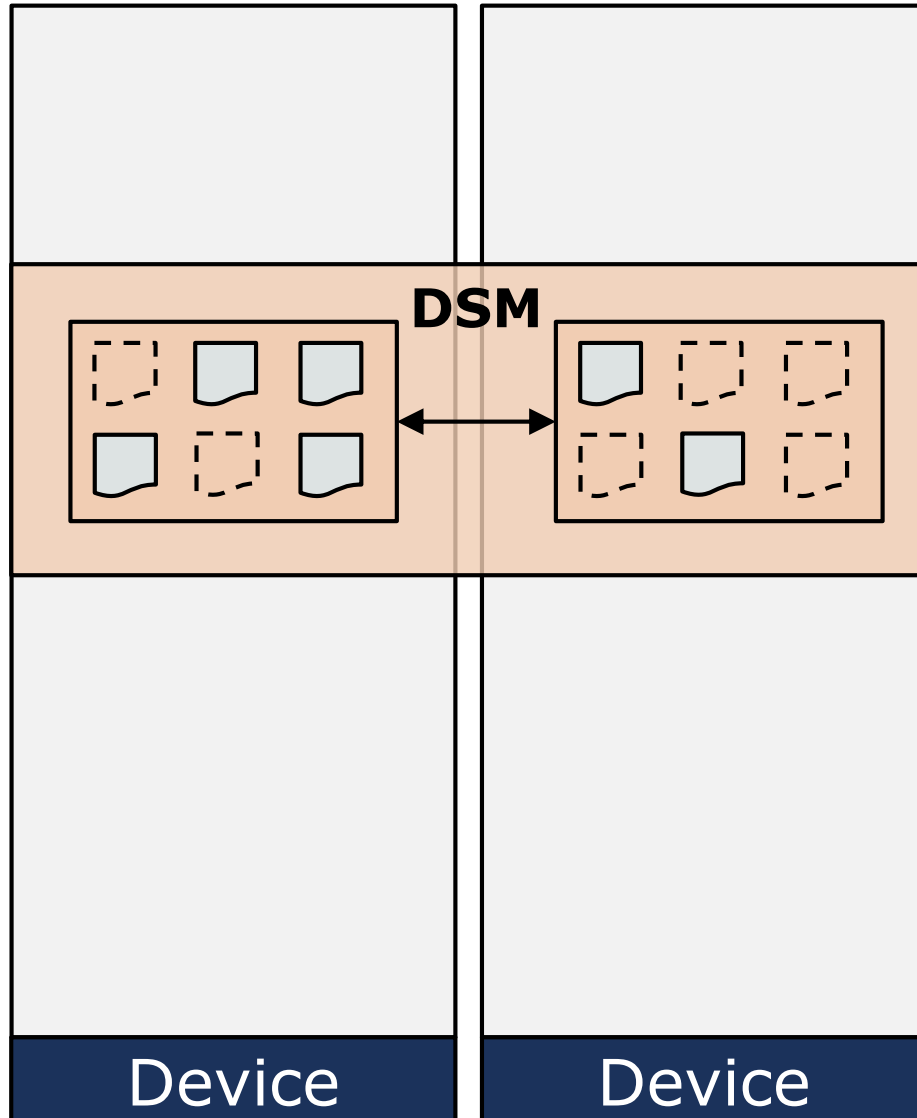
DynaMix Architecture



DynaMix Architecture



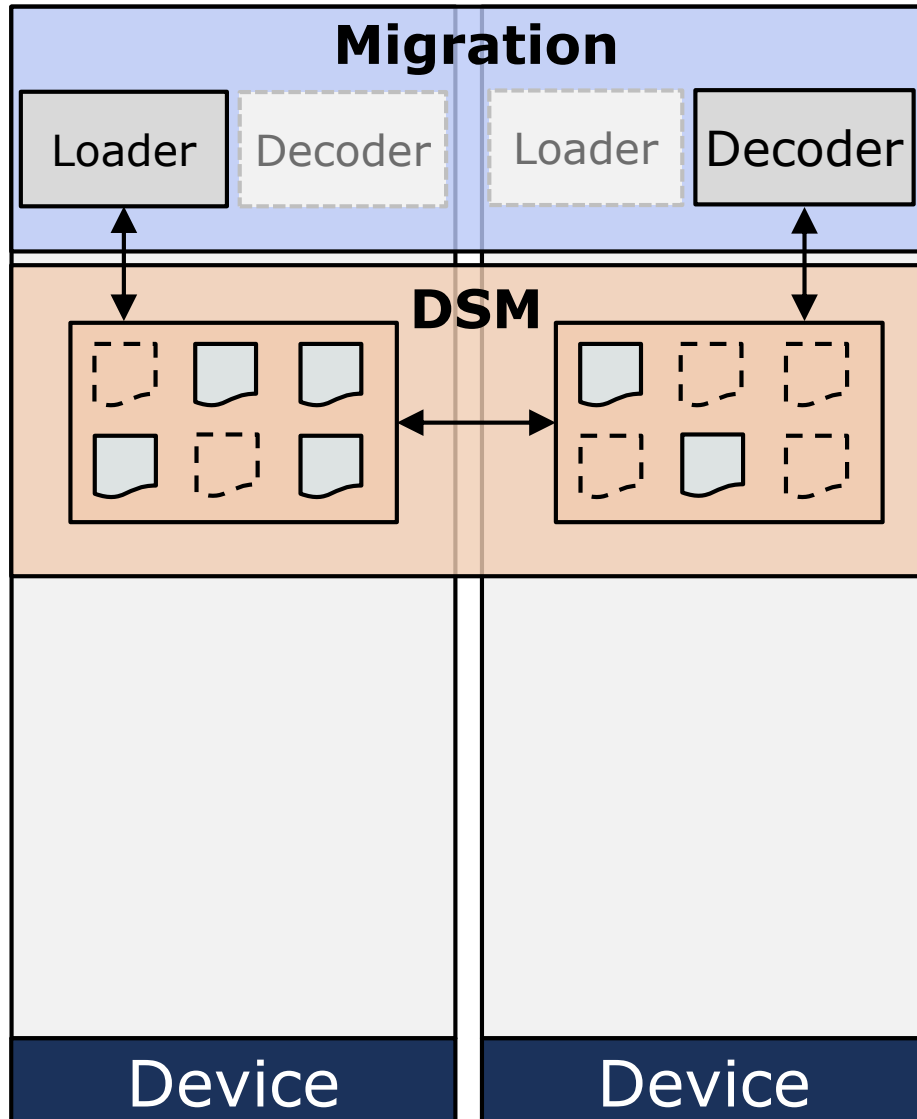
(1) Resource Integrator – (Memory, CPU, I/O)



- **Memory integration**
 - Distributed shared memory (DSM)

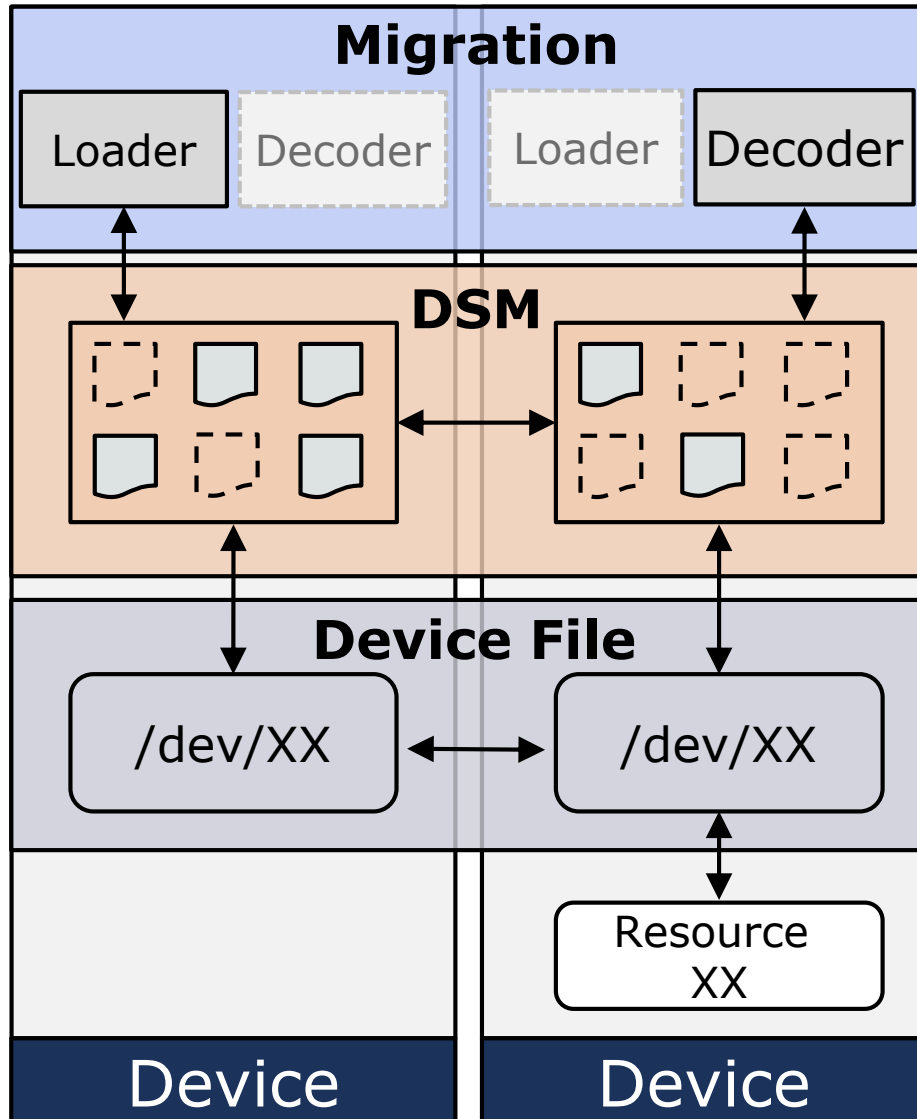
- **Three perf. optimizations**
 - Lazy release consistency model
 - Page-level coherency block
 - Memory prefetching

(1) Resource Integrator – (Memory, CPU, I/O)



- **CPU integration**
 - Thread migration
- **Optimizations**
 - Thread group granularity
 - Clone-based migration
 - Transparent live migration

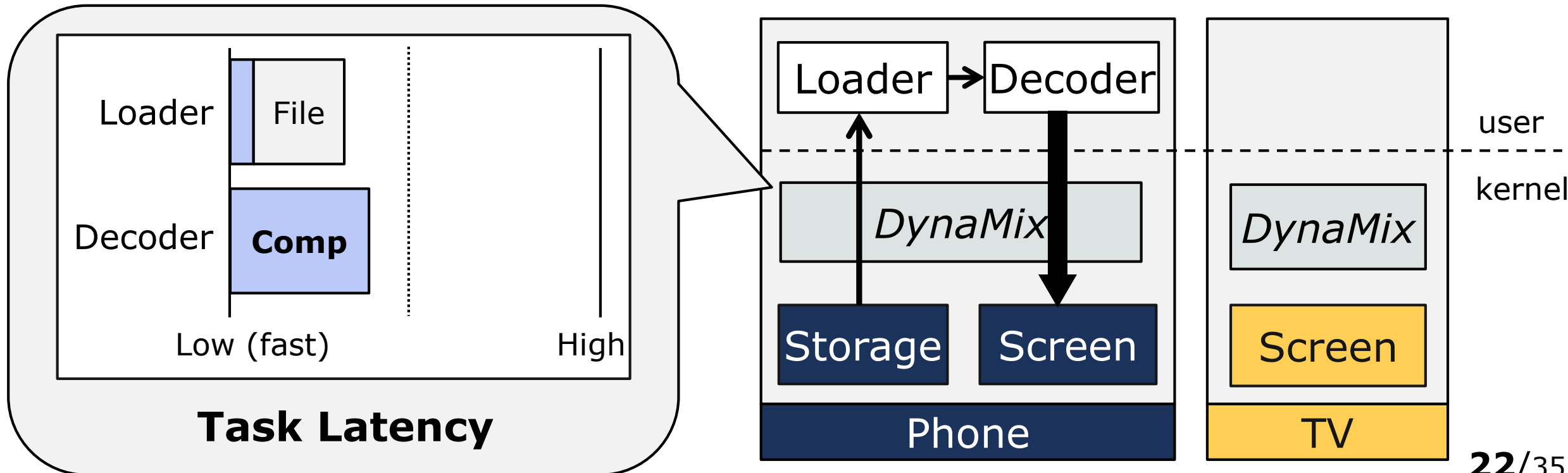
(1) Resource Integrator – (Memory, CPU, I/O)



- **I/O resource integration**
 - Request forwarding (e.g., device file)
- **Optimizations**
 - Data compression
 - Platform-assisted handling

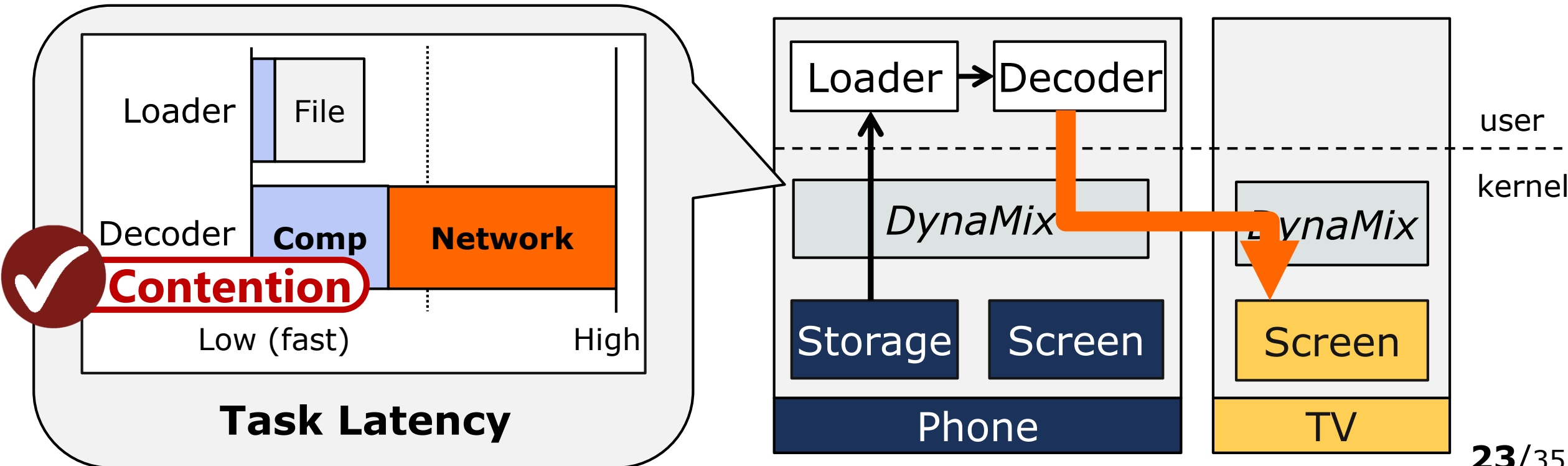
2) Contention Detector

- **Calculate the slowdown of each thread**
 - Collect per-thread resource usage (e.g., CPU, network, ...)
 - Measure a stall time due to resource access



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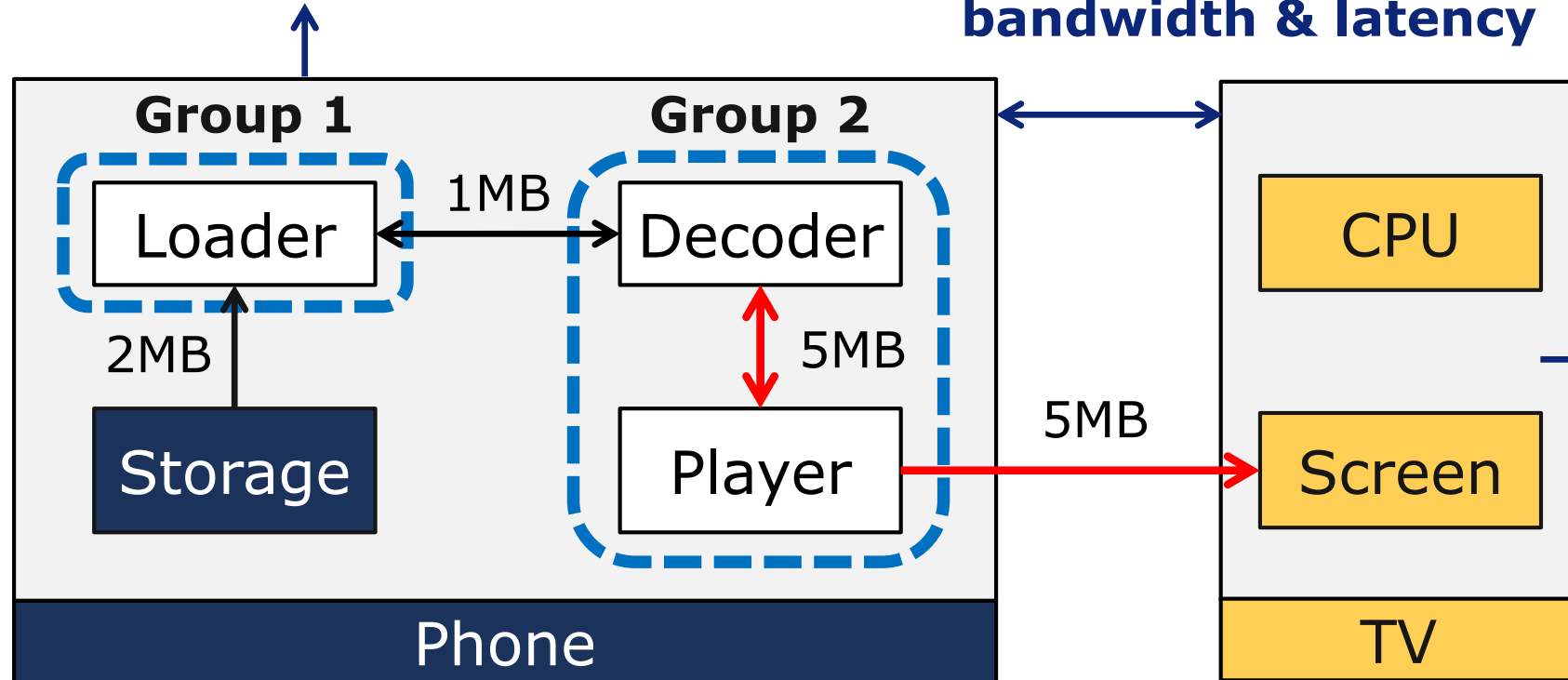


3) Migration Selector

- **Estimate the performance tradeoff after migration**
 - Utilize intra-/inter-device information to decide migration targets

1. Intra-device communication

2. Inter-device bandwidth & latency

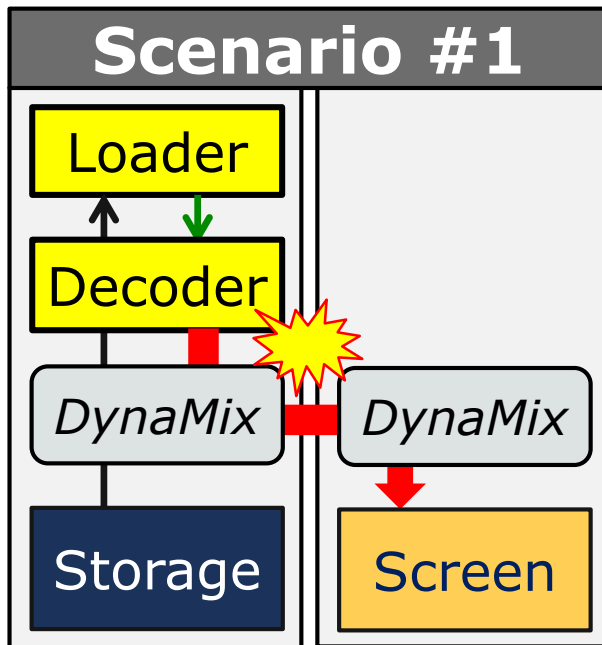


3. Remote resource status

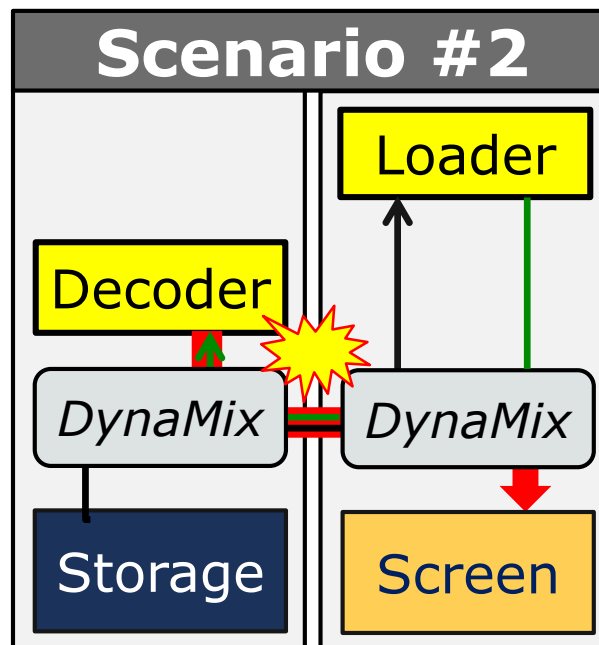
3) Migration Selector

- **Estimate the performance tradeoff after migration**
 - Utilize intra-/inter-device information to decide migration targets
 - Calculate the tradeoffs of all possible migration scenarios

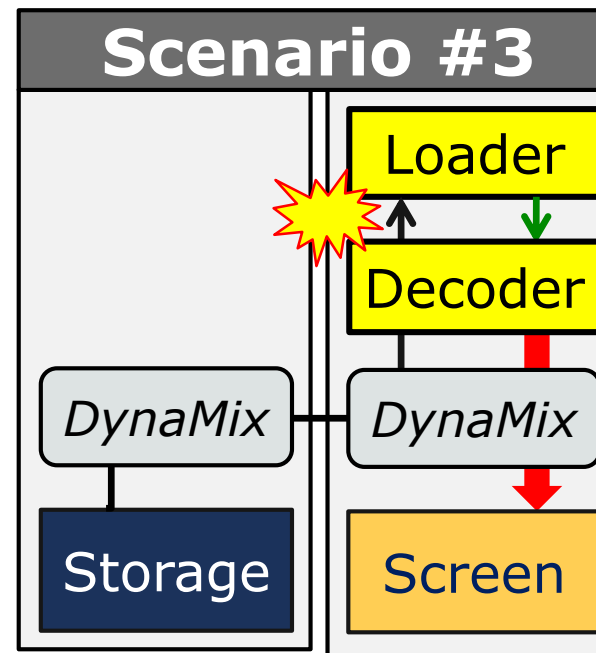
High traffic!



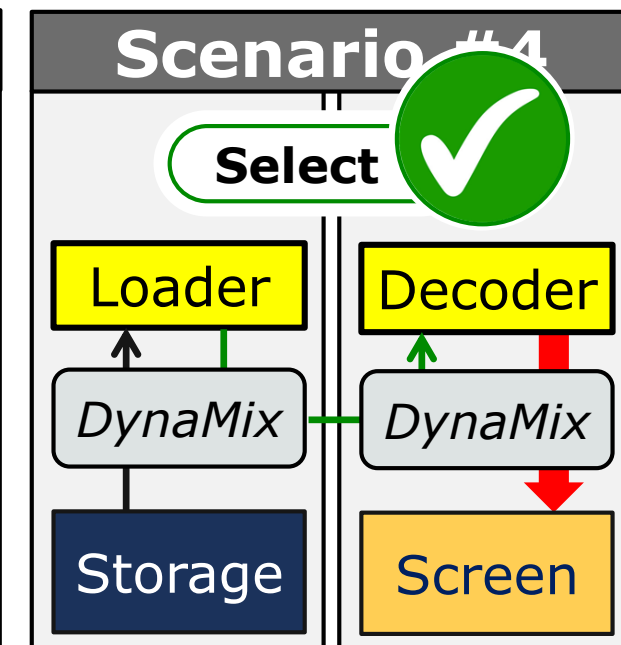
High traffic!



High mig. overhead!



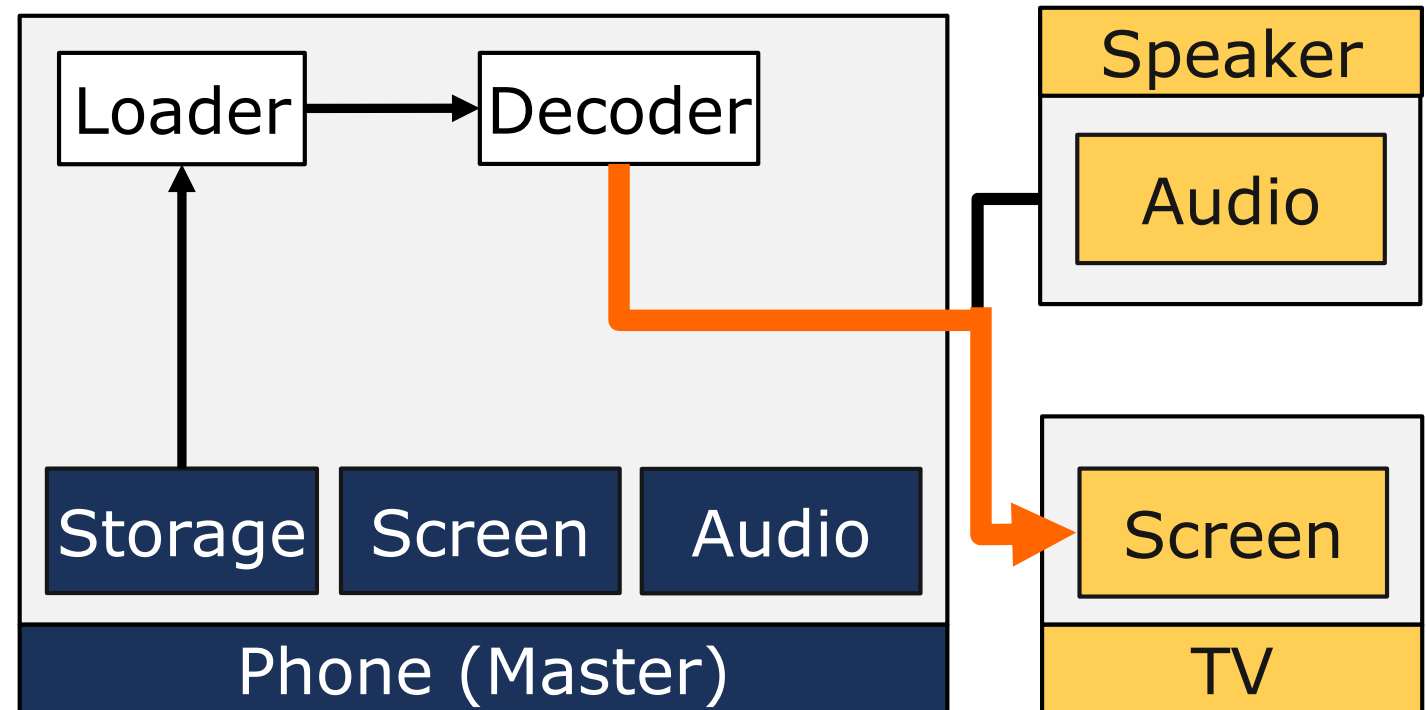
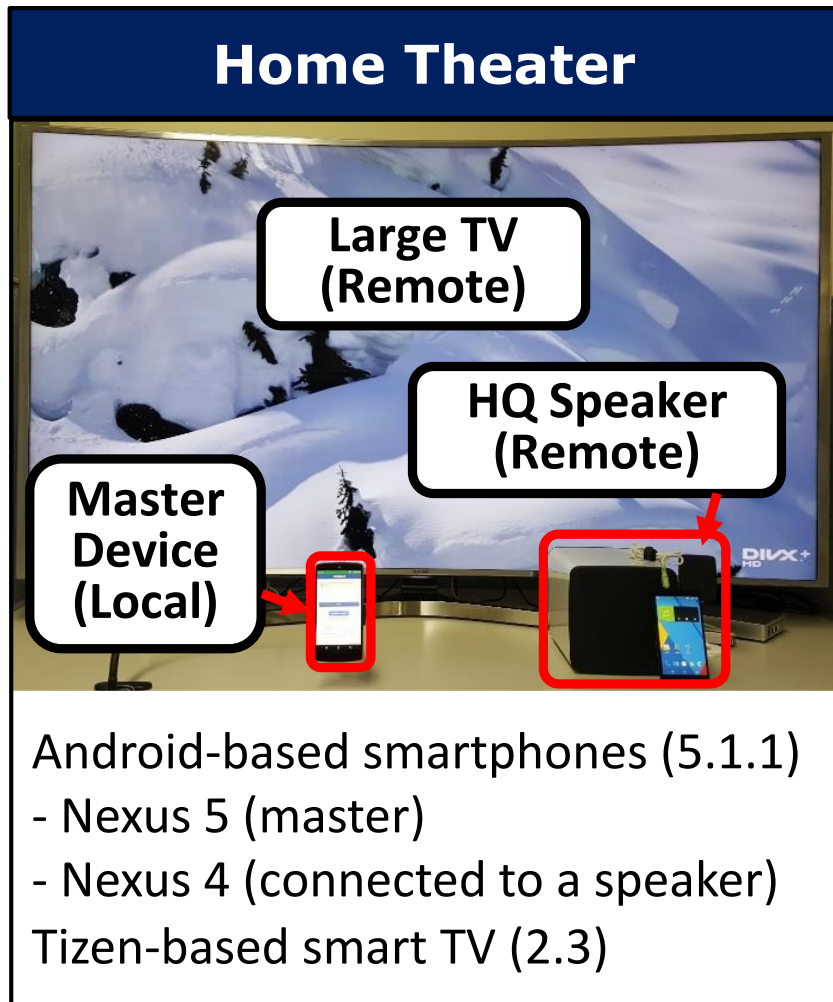
Low traffic!



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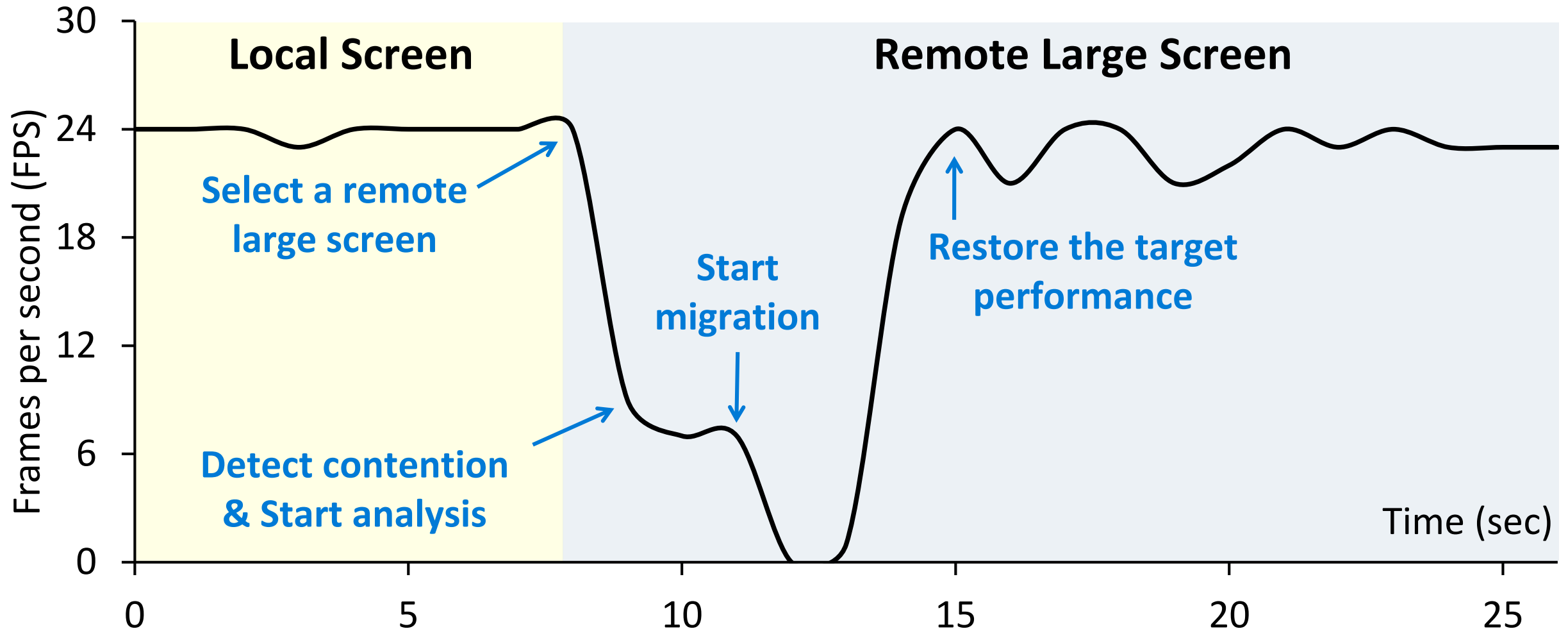
- Limitations of existing schemes
- DynaMix: Efficient dynamic resource sharing
- **Evaluation**
 - Scenario #1: Home theater
 - Scenario #2: Smart monitoring
- Conclusion

Evaluation Setup: Home theater



Performance Timeline

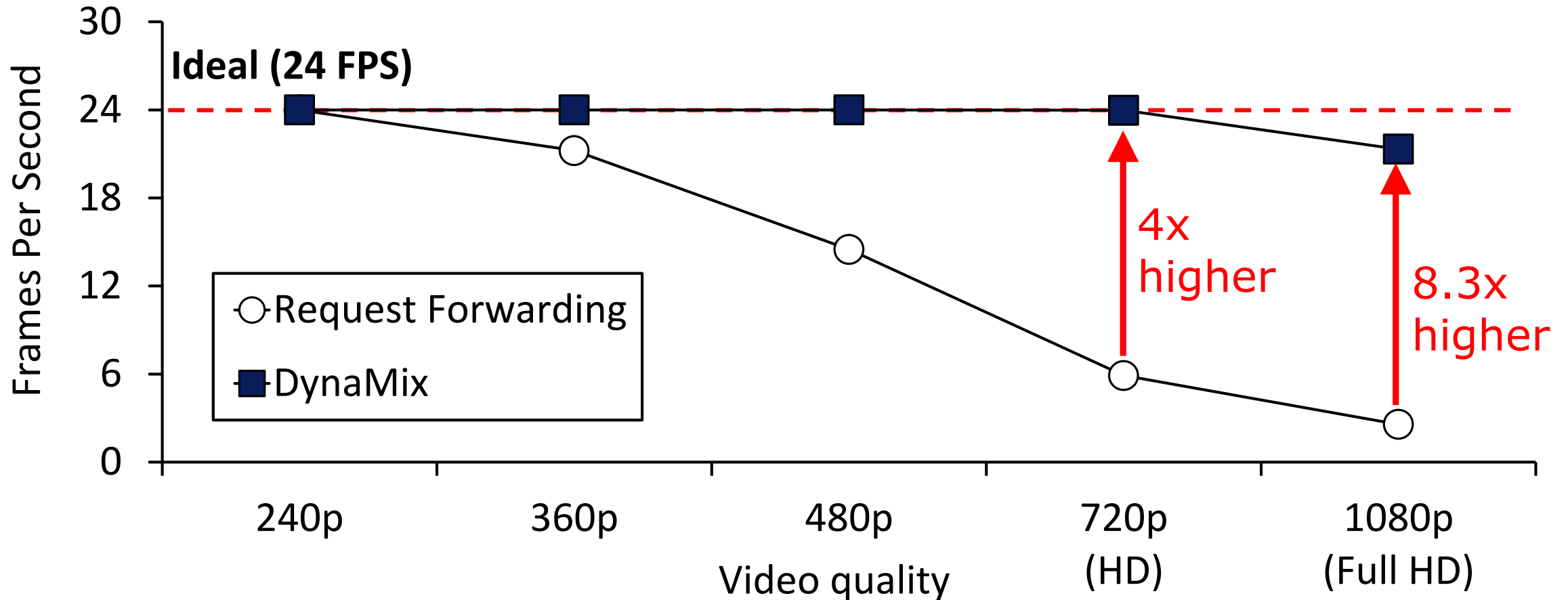
- Resource reconfiguration (local screen → remote large screen)



Throughput Improvement

- Measured FPS for the home theater scenario

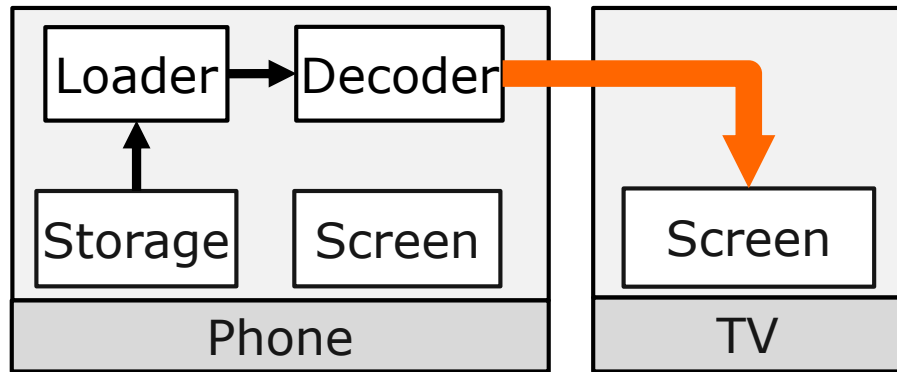
- **Achieve (or closely) the target performance goal**



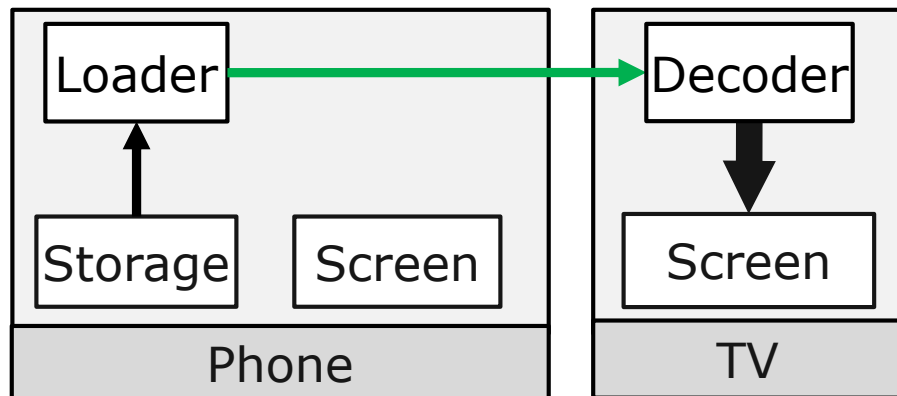
Minimized Network Stall Time

- Per-frame latency analysis for each datapath

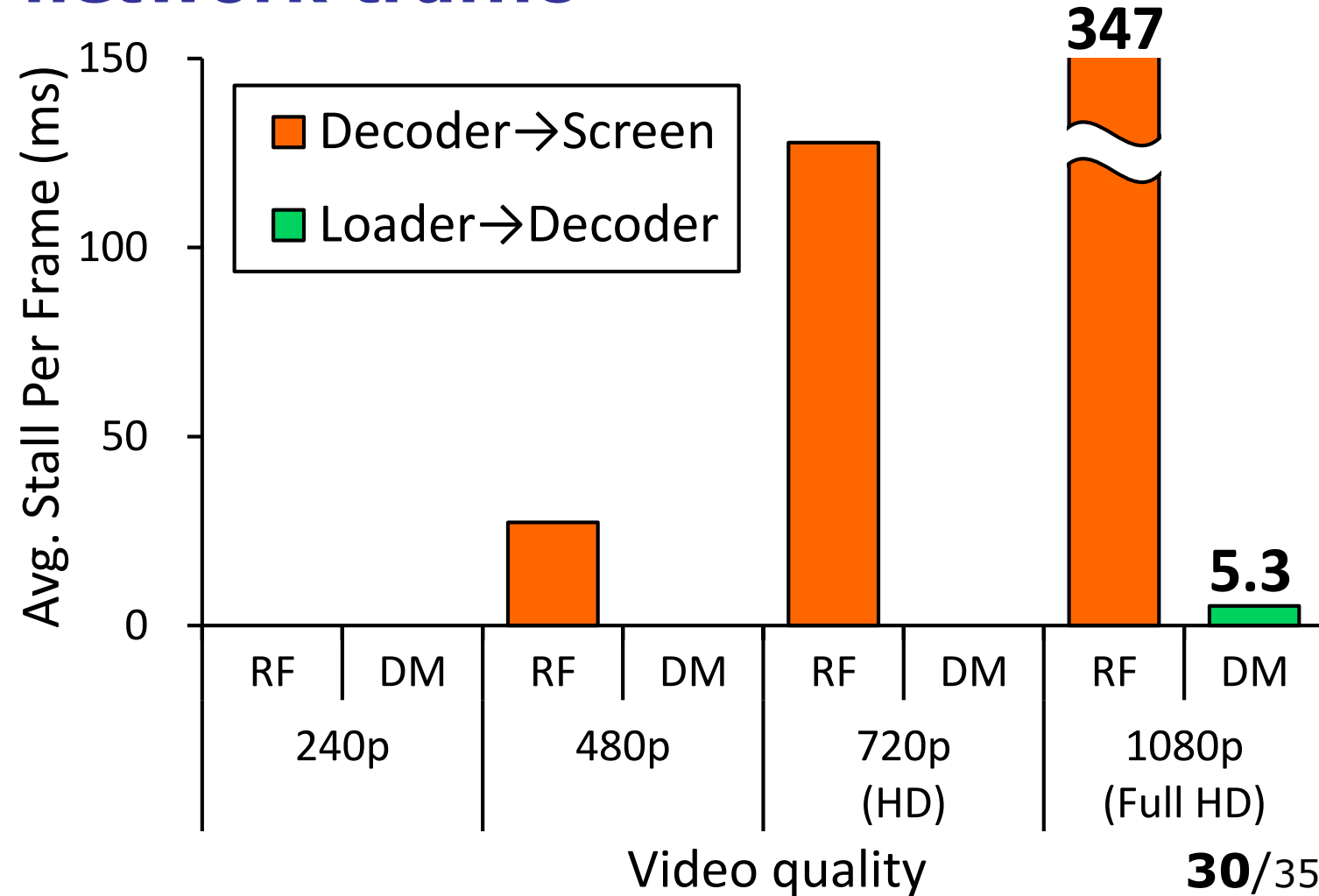
- **Reduce the exposed network traffic**



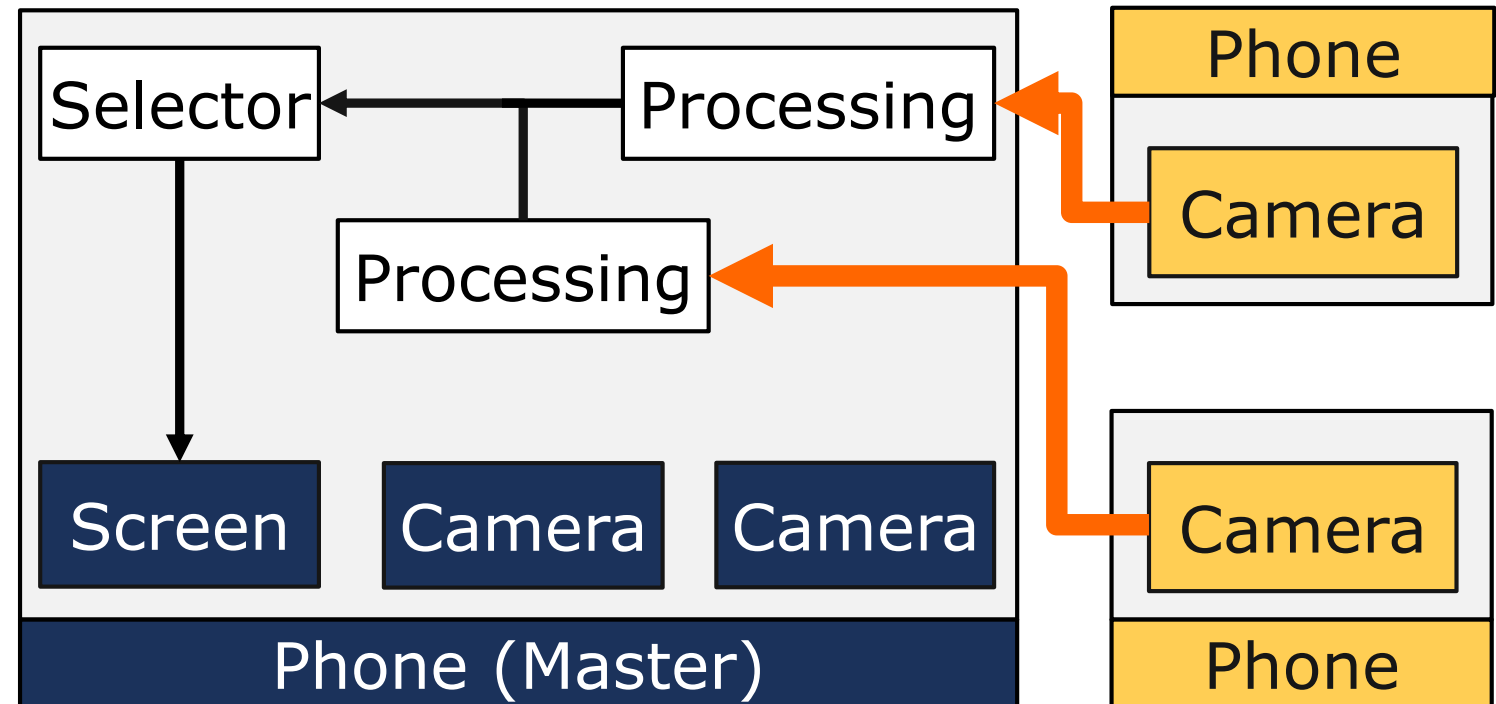
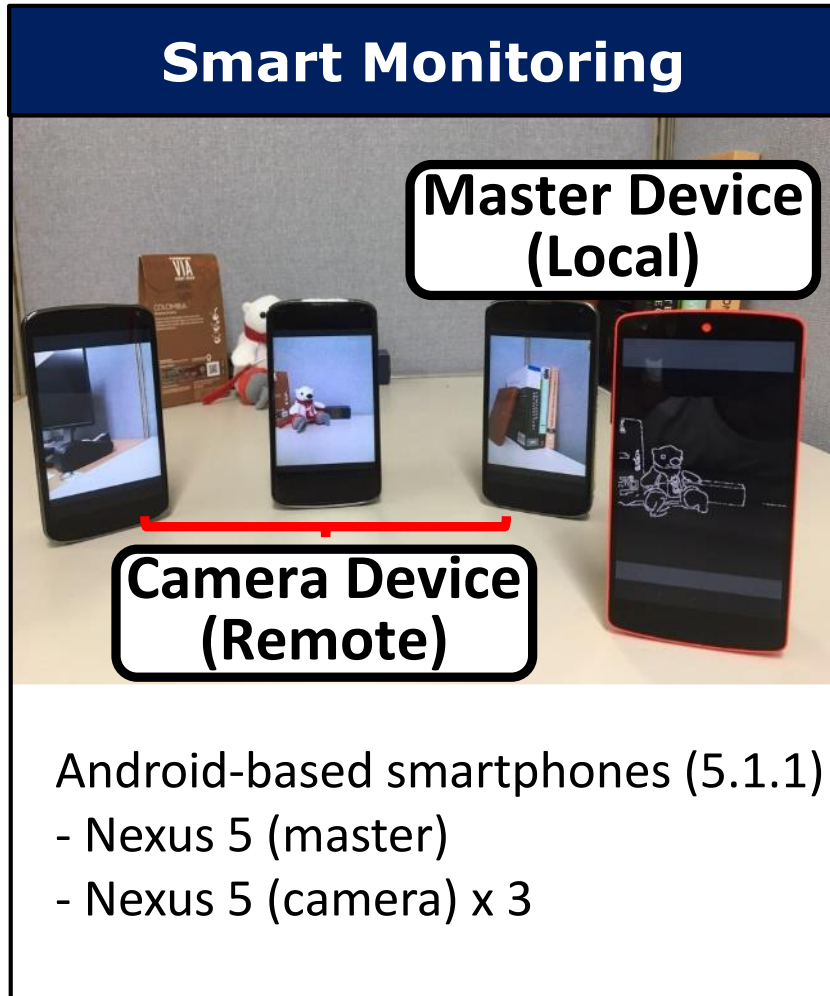
Request Forwarding (RF)



DynaMix (DM)



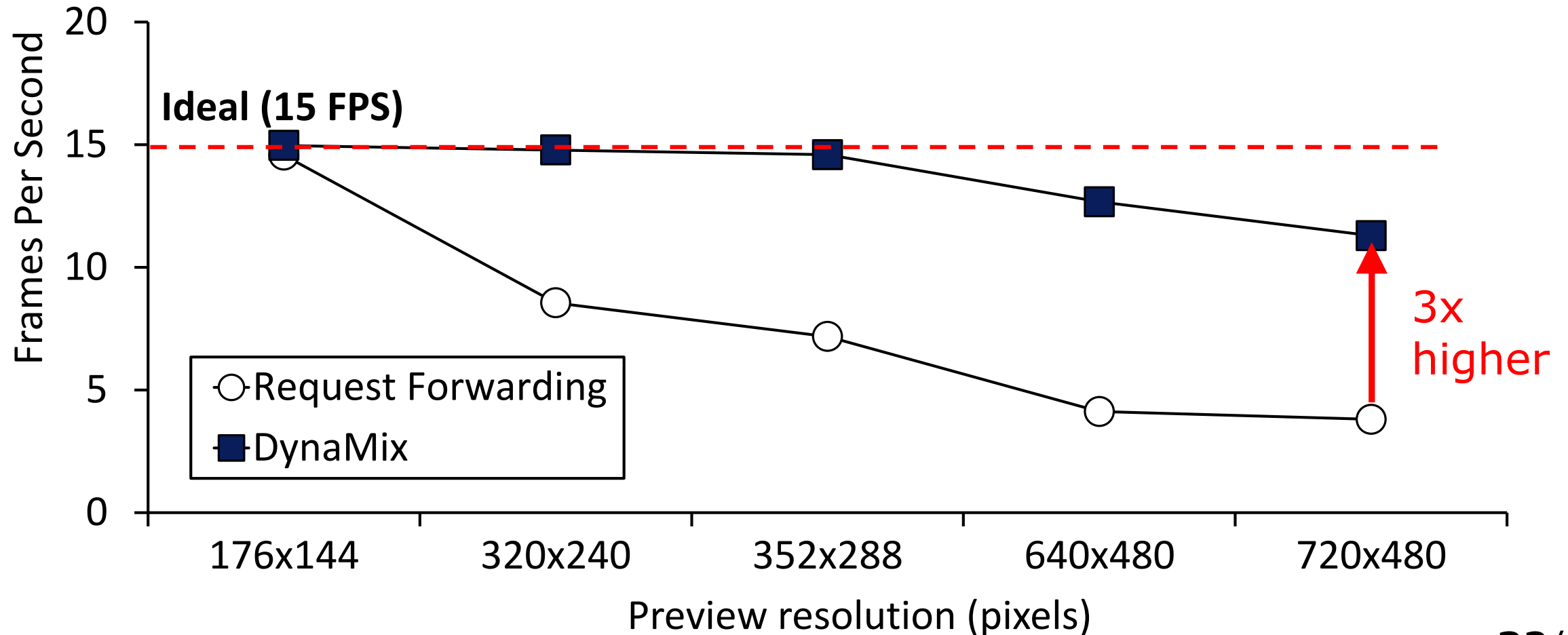
Evaluation Setup: Smart Monitoring



Throughput Improvement

- As the camera preview resolution increases

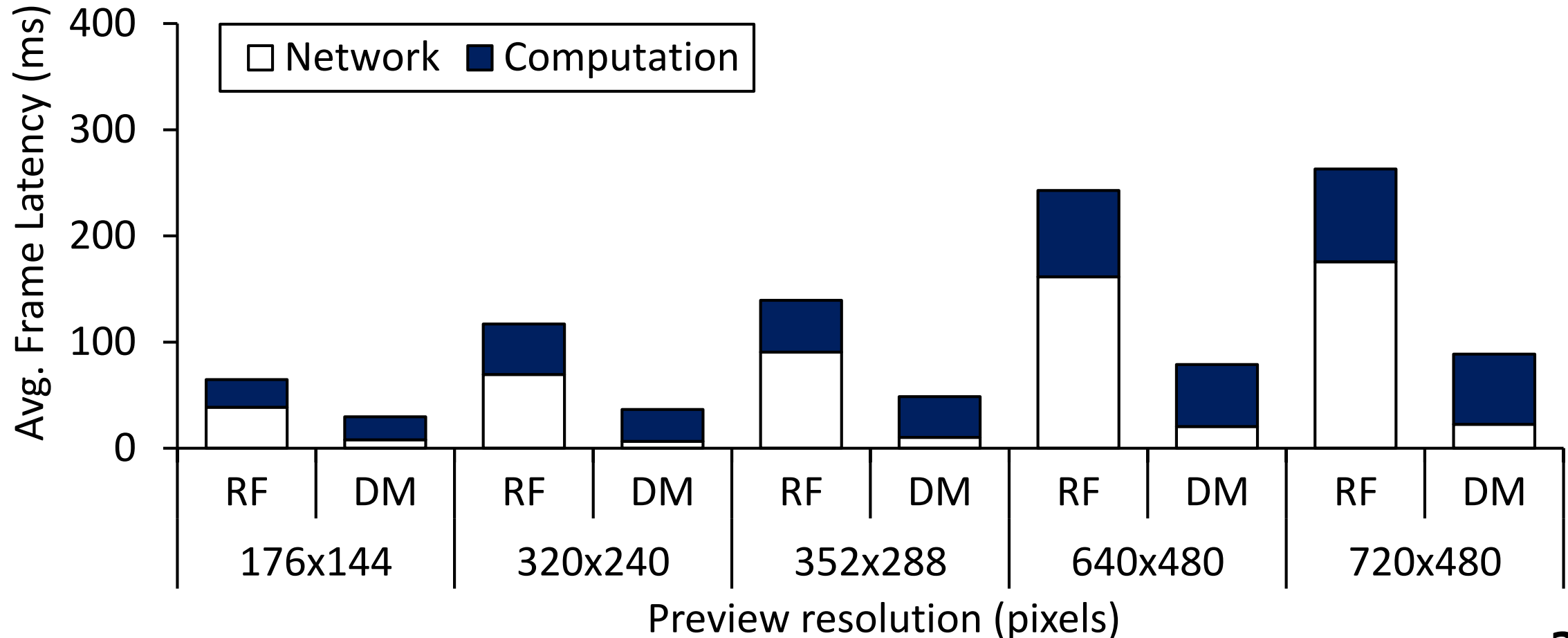
- **Achieve higher throughput than Request Forwarding**



Computation Bottleneck

- Per-frame detection latency

- **Potential to achieve higher throughput with faster CPUs**



Conclusion

- **DynaMix: Efficient cross-device resource sharing**
 - Transparent resource integration for diverse resources
 - Resource-aware dynamic task redistribution
- **Implementation on top of Android/Tizen devices**
 - Achieve target performance for multi-device services
 - e.g., 8.2 FPS → 24 FPS on the home theater scenario

DynaMix:

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Thank You!

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